

**WT1600**  
**Digital Power Meter**  
**Communication Interface**  
**USER'S MANUAL**

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## Introduction

Thank you for purchasing YOKOGAWA's WT1600 Digital Power Meter. This Communication Interface User's Manual describes the functions and commands of the GP-IB and serial interfaces. To ensure proper use of the GP-IB/serial/Ethernet interfaces, please read this manual thoroughly. Keep the manual in a safe place for quick reference whenever a question arises. Two manuals are provided with the WT1600 including this Communication Interface User's Manual.

Manual Name	Manual No.	Description
WT1600 Digital Power Meter User's Manual	IM 760101-01E	Describes all functions except for the communications functions and operation procedures of the instrument.
WT1600 Digital Power Meter Communication User's Manual	IM 760101-11E	Describes the communications functions of the GP-IB/serial/Ethernet interface.

## Note

- The contents of this manual are subject to change without prior notice as a result of improvements in instrument's performance and functions.
- Every effort has been made in the preparation of this manual to ensure the accuracy of its contents. However, should you have any questions or find any errors, please contact your nearest YOKOGAWA dealer.
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## Revisions

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3rd Edition: December 2002  
4th Edition: April 2004

# How to Use this Manual

## Structure of this Manual

This User's Manual consists of seven chapters, an Appendix and an Index as described below.

- Chapter 1 Overview of the GP-IB Interface**  
Describes the functions and specifications of GP-IB.
- Chapter 2 Overview of the Serial Interface**  
Describes the functions and specifications of serial.
- Chapter 3 Overview of the Ethernet Interface**  
Describes the functions and specifications of Ethernet.
- Chapter 4 Before Programming**  
Describes formats used when sending a command.
- Chapter 5 Command**  
Describes each command.
- Chapter 6 Status Report**  
Describes the status byte, various registers and queues.
- Chapter 7 Sample Programs**  
Sample programs, written in Visual Basic, for MS-DOS/V machines equipped with the following GP-IB board: AT-GPIB/TNT IEEE-488.2, from National Instruments.
- Appendix**  
Contains references including the ASCII character code table.
- Index**  
Provides an alphabetically ordered index.

## Conventions Used in this Manual

### • Symbols used for Notes and Keys

Type	Symbol	Description
Unit	k	1000 e.g.: 100 kS/s (sample rate)
	K	1024 e.g.: 640 KB (floppy disk memory capacity)
Note	<b>Note</b>	Provides information that is necessary for proper operation of the instrument.
Key	<b>Communication</b>	Refers to a soft key displayed on the screen.

### • Symbols used in syntax descriptions

Symbols which are used in the syntax descriptions in Chapter 5 are shown below. These symbols are referred to as

Symbol	Description	Example	Example of Input
<x>	Defined value	ELEMENT<x> <x>=1 to 6	-> ELEMENT2
{ } 	One of the options in { } is selected. Exclusive OR	HCOPY: {TIFF BMP}	-> HCOpy:TIFF?
[ ]	Abbreviated	CURSOR [ :TYPE ]	-> CURSOR

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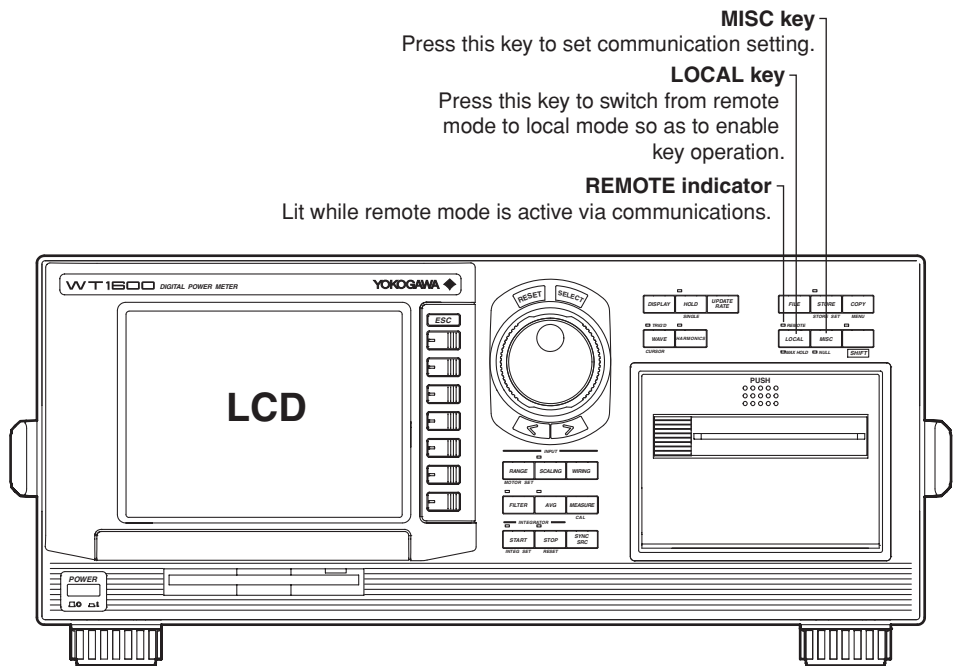
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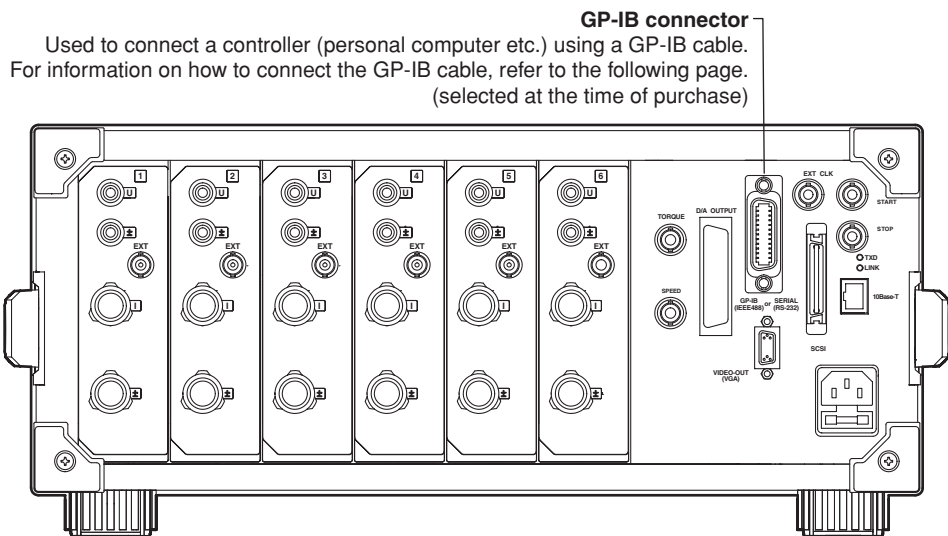
### **Index**

# 1.1 Names of the Parts and Their Functions

## Front Panel



## Rear Panel



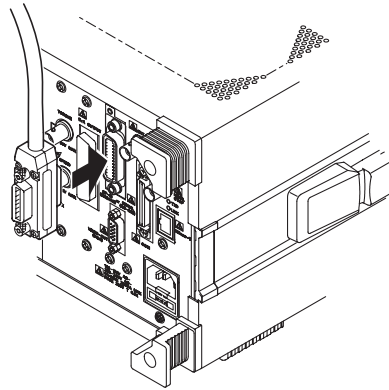
## 1.2 Connecting the GP-IB Cable

### GP-IB Cable

The GP-IB connector on the side panel of the PZ4000 is a 24-pin connector that conforms to IEEE Standard 488-1978. Use a GP-IB cable that also conforms to IEEE Standard 488-1978.

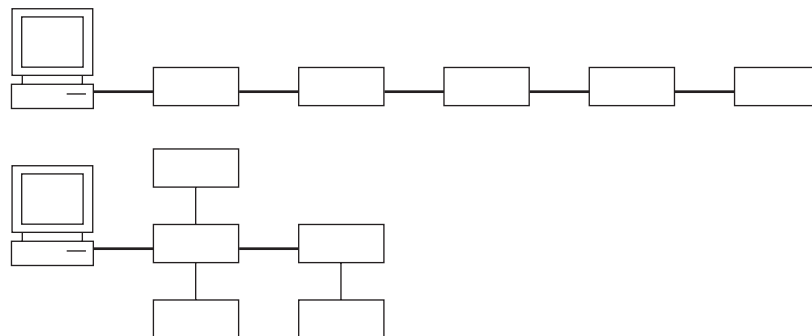
### Connection Method

Connect the GP-IB cable as shown below.



### Connection Precautions

- Be sure to tighten the screws on the GP-IB cable connector firmly.
- The instrument can be connected to more than one item of equipment (e.g. a personal computer) if more than one GP-IB cable is used. However, it is not possible to connect more than 15 items of equipment (including the controller) to a single bus.
- If you connect the instrument to more than one item of equipment, make sure that a different address is used for each item.
- Each connecting cable must be 2 m or less in length.
- The total length of all the cables must not exceed 20 m.
- While communications are in progress, more than two-thirds of the connected equipment items must be turned ON.
- When connecting more than one item of equipment, connect them so that the connection route forms a star or linear configuration. Loop or parallel wiring is not allowed.



### **CAUTION**

Be sure to switch off power to both your PC and the oscilloscope before connecting or disconnecting cables. Failure to switch power off may cause internal circuit failure or improper operation.

## 1.3 GP-IB Interface Functions

### GP-IB Interface Functions

#### Listener function

- Allows you to make the settings which you can make using the panel keys on the instrument, except for the power ON/OFF and GP-IB communications settings.
- Receives commands from a controller requesting output of set-up and waveform data. Also receives status report commands.

#### Talker function

- Outputs set-up and waveform data.

#### Note

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The talk-only, listen-only and controller functions are not available on this instrument.

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### Switching between Remote and Local Modes

#### When switched from Local to Remote Mode

Remote mode is activated when a REN (Remote Enable) message is received from a controller while local mode is active.

- REMOTE is displayed on.
- All front panel keys except the LOCAL can no longer be operated any more.
- Settings entered in local mode are retained.

#### When switched from Remote to Local Mode

Pressing the LOCAL in remote mode puts the instrument in local mode. However, this is not possible if Local Lockout has been set by the controller (page 1-6).

- The REMOTE indicator is turned off.
- All front panel keys are operative.
- Settings entered in remote mode are retained.



## 1.4 GP-IB Interface Specifications

### GP-IB Interface Specifications

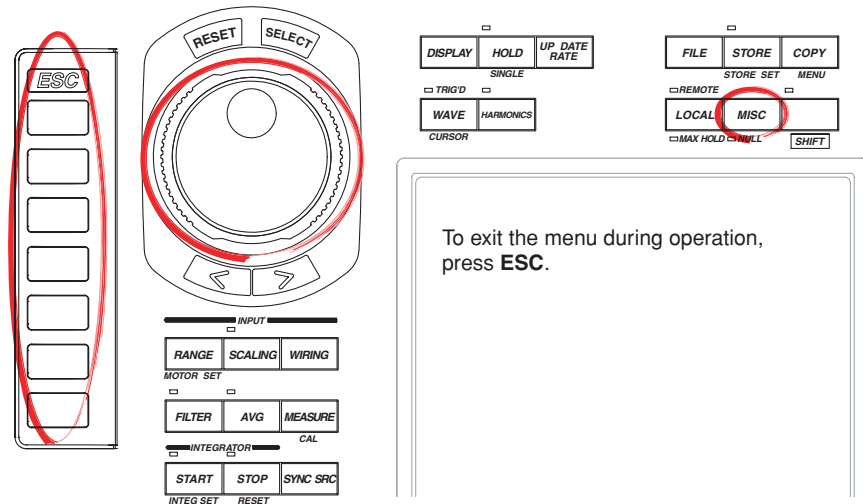
Electrical and mechanical specifications	: Conforms to IEEE Standard 488-1978.
Interface functions	: Refer to the table below.
Protocol	: Conforms to IEEE Standard 488.2-1987.
Code	: ISO (ASCII) code
Mode	: Addressable mode
Address setting	: Addresses 0 to 30 can be selected from the GP-IB setting screen, displayed when you press the MISC.
Remote mode clear	: Remote mode can be cleared by pressing the LOCAL. However, this is not possible if Local Lockout has been set by the controller.

#### Interface functions

Function	Subset Name	Description
Source handshaking	SH1	Full source handshaking capability
Acceptor handshaking	AH1	Full acceptor handshaking capability
Talker	T6	Basic talker capability, serial polling, untalk on MLA (My Listen Address), no talk-only capability
Listener	L4	Basic listener capability, unlisten on MTA (My Talk Address), no listen-only capability
Service request	SR1	Full service request capability
Remote local	RL1	Full remote/local capability
Parallel poll	PP0	No parallel polling capability
Device clear	DC1	Full device clear capability
Device trigger	DT1	Device trigger capability
Controller	C0	No controller function
Electrical characteristic	E1	Open collector

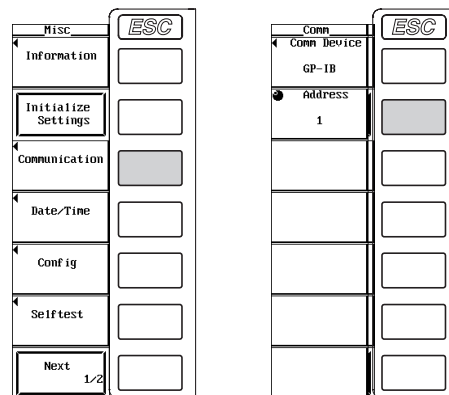
## 1.5 Setting the Address

### Keys



### Procedure

1. Press **MISC** to display the Misc menu.
2. Press the **Communications** soft key.
3. Press the **Comm Device** soft key to display the GP-IB menu.
4. Turn the **jog shuttle** to set the address.



### Explanation

Carry out the following settings when using a controller to set information that can be specified through key operation on the WT1600 or when outputting setting parameters or output waveform display data to the controller.

#### Setting the Address

Set the address of the WT1600 within the following range for the addressable mode.  
0 to 30

Each device that can be connected via GP-IB has a unique address within the GP-IB system. This address is used to distinguish the device from others. Therefore, when you connect the WT1600 to a PC, for example, make sure to assign a unique address to the WT1600.

#### Note

Do not change the address while the controller or other devices are using the GP-IB system.

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## 1.6 Response to Interface Messages

### Response to Interface Messages

#### Response to a uni-line message

##### **IFC (Interface Clear)**

Clears the talker and listener. Stops output if data is being output.

##### **REN (Remote Enable)**

Switches between remote and local modes.

IDY (Identify) is not supported.

#### Response to a multi-line message (address command)

##### **GTL (Go To Local)**

Switches to local mode.

##### **SDC (Selected Device Clear)**

Clears the program message (command) which is currently being output. Also clears the output queue (page 6-5).

\*OPC and \*OPC? will be disabled if they are currently being executed.

\*WAI and COMMunicate:WAIT will be stopped immediately.

##### **GET (Group Execute Trigger)**

Operates in the same way as the TRG command.

PPC (Parallel Poll Configure) and TCT (Take Control) are not supported

#### Response to a multi-line message (universal command)

##### **LLO (Local Lockout)**

Invalidates the LOCAL on the front panel to disable switching to local mode.

##### **DCL (Device Clear)**

Same as SDC

##### **SPE (Serial Poll Enable)**

Sets the talker function to serial poll mode for all equipment connected to the communications bus. The controller performs polling on equipment sequentially.

##### **SPD (Serial Poll Disable)**

Clears serial poll mode as the talker function for all equipment connected to the communications bus.

PPU (Parallel Poll Unconfigure) is not supported.

### What is an Interface Message?

An interface message is also called an interface command or bus command, and is issued by the controller. Interface messages are classified as follows.

#### Uni-line messages

Messages are transferred through a single control line. The following three types of uni-line message are available.

IFC (Interface Clear)

REN (Remote Enable)

IDY (Identify)

**Multi-line message**

Eight data lines are used to transmit a message. Multi-line messages are classified as follows.

**Address commands**

Valid when the equipment is designated as a listener or a talker. The following five address commands are available.

Commands valid for equipment designated as a listener

- GTL (Go To Local)
- SDC (Selected Device Clear)
- PPC (Parallel Poll Configure)
- GET (Group Execute Trigger)

Command valid for equipment designated as a talker

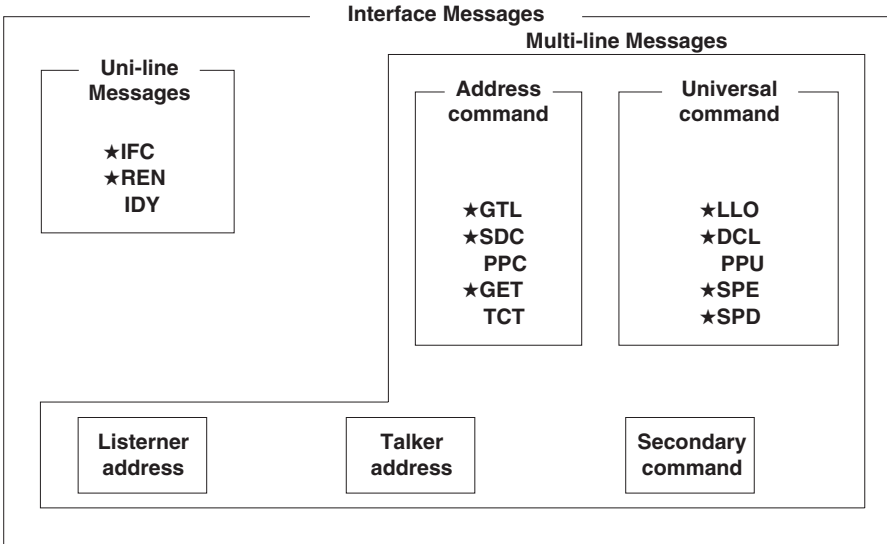
- TCT (Take Control)

**Universal commands**

Valid for any item of equipment, irrespective of whether the item is designated as a listener or a talker. The following five universal commands are available.

- LLO (Local Lockout)
- DCL (Device Clear)
- PPU(Parallel Poll Unconfigure)
- SPE (Serial Poll Enable)
- SPD (Serial Poll Disable)

In addition to the above commands, a listener address, talker address on secondary command can be sent in an interface message.



Messages marked with a “★” are interface messages supported by the PZ4000

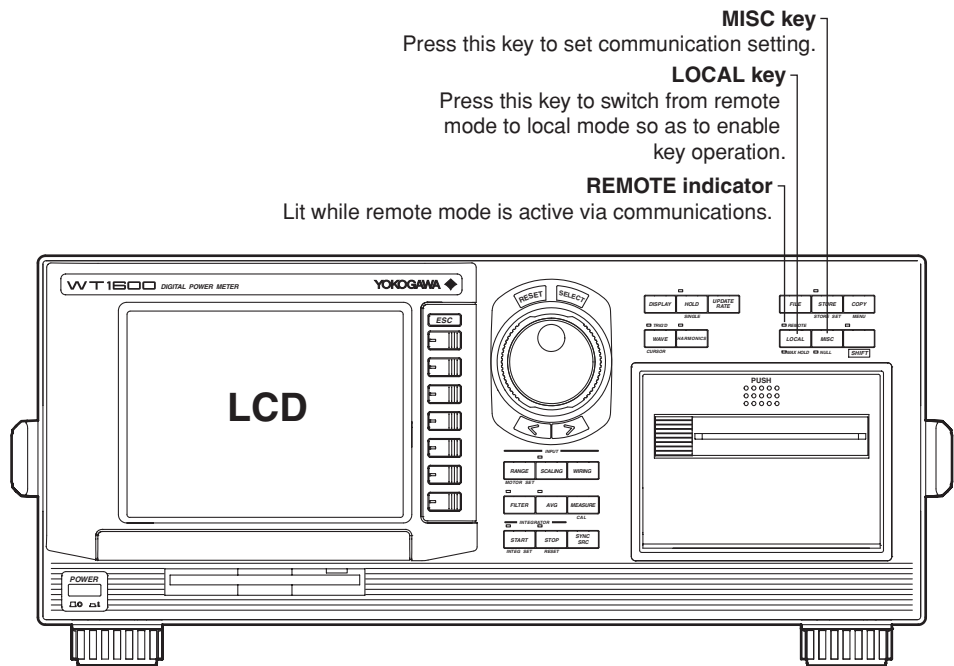
**Note**

Differences between SDC and DCL

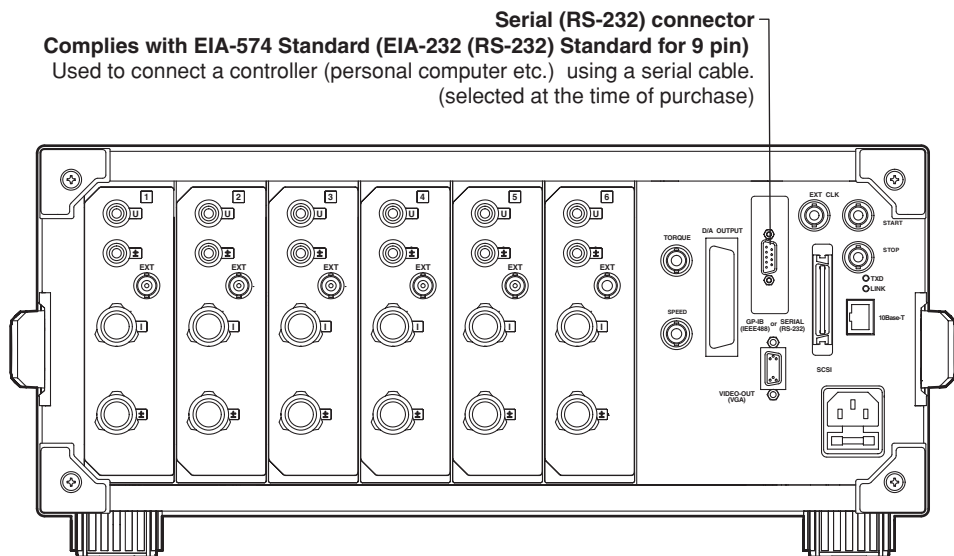
The SDC command is an address command and requires that both the talker and listener be designated; however DCL is a universal command and does not require that the talker and listener be designated. Therefore, SDC is used for particular items of equipment, while DCL can be used for any equipment connected to the communications bus.

## 2.1 Names of the Parts and Their Functions

### Front Panel



### Rear Panel



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## 2.2 Serial Interface Functions and Specifications

### Receiving Function

It is possible to make the same settings via the serial interface as can be made using the front panel keys.

Measured/computed data, panel set-up information and error codes can be received.

### Sending Function

Measured/computed data can be output.

Panel set-up information and the status byte can be output.

Error codes which have occurred can be output.

### Serial Interface Specifications

Electrical characteristics : Complies with EIA-574 Standard (EIA-232 (RS-232) Standard for 9 pin)

Connection : Point-to-point

Communications : Full-duplex

Synchronization : Start-stop system

Baud rate : 1200, 2400, 4800, 9600, 19200

Start bit : 1 bit (fixed)

Data Length : 7 or 8 bits

Parity : Even, odd or no parity

Stop Bit : 1 or 2 bits

Connector : DELC-J9PAF-13L6 (JAE or equivalent)

Hardware handshaking : User can select whether CA or CB signals will always be True, or will be used for control.

Software Handshaking : User can select whether to control only transmission or both transmission and reception using X-on and X-off signals.

X-on (ASCII 11H)

X-off (ASCII 13H)

Receive : 256 bytes

### Switching between Remote and Local Modes

#### When switched from Local to Remote Mode

Remote mode is activated when the "COMMunicate:REMote ON" command is received from a controller while local mode is active.

- REMOTE is displayed on.
- All front panel keys except the LOCAL can no longer be operated any more.
- Settings entered in local mode are retained.

#### When switched from Remote to Local Mode

Pressing the LOCAL in remote mode puts the instrument in local mode. However, this is not possible if Local Lockout (when the "COMMunicate:LOCKout ON" command is received) has been set by the controller (page 1-6).

Local mode is activated when the "COMMunicate:REMote OFF" command regardless of Local Lockout.

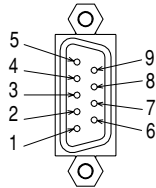
- The REMOTE indicator is turned off.
- All front panel keys are operative.
- Settings entered in remote mode are retained.

## 2.3 Connecting the Serial Interface Cable

When connecting this instrument to a computer, make sure that the handshaking method, data transmission rate and data format selected for the instrument match those selected for the computer.

For details, refer to the following pages. Also make sure that the correct interface cable is used.

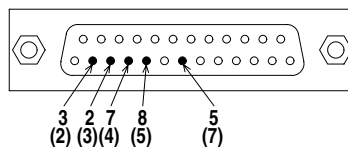
### Connector and Signal Names



- 2. RD (Received Data) : Data received from personal computer  
Signal direction...Input
- 3. SD (Send Data) : Data transmitted to a personal computer  
Signal direction...Output
- 5. SG (Signal Ground) : Ground for signals
- 7. RS (Request to Send) : Signal used for handshaking when receiving data from a personal computer  
Signal direction...Output
- 8. CS (Clear to Send) : Signal used for handshaking when transmitting data to a personal computer  
Signal direction...Input

Pin Nos. 1, 4, 6 and 9 are not used.

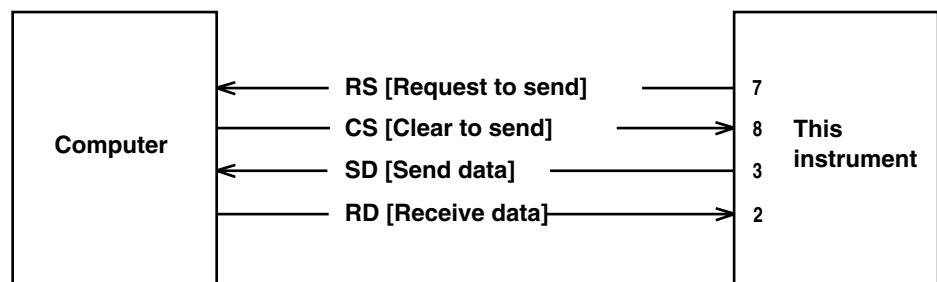
### 9-25 Pin Connector



The number between brackets refer to the pin Nos. of the 25-pin connector.

### Signal Direction

The figure below shows the direction of the signals used by the Serial interface.



## 2.3 Connecting the Serial Interface Cable

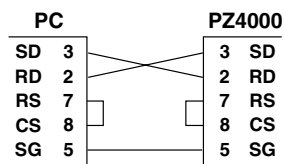
### Table of Serial Standard Signals and their

Pin No. (9-pin connector)	Abbreviation			Description
	Serial (RS-232)	CCITT	JIS	
5	AB (GND)	102	SG	Signal ground
3	BA (TXD)	103	SD	Transmitted data
2	BB (RXD)	104	RD	Received data
7	CA (RTS)	105	RS	Request to send
8	CB (CTS)	106	CS	Clear to send

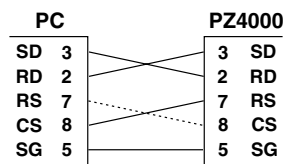
### Signal line connection example

The pin numbers shown are that of 9-pin connectors.  
In general, use a cross cable.

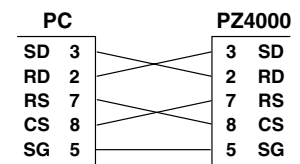
#### • OFF-OFF / XON-XON



#### • XON-RTS(XON-RS)



#### • CTS-RTS(CS-RS)





## 2.4 Handshaking

To use an serial interface for transferring data between this instrument and a computer, it is necessary to use certain procedures by mutual agreement to ensure the proper transfer of data. These procedures are called “handshaking.” Various handshaking systems are available depending on the computer to be used; the same handshaking system must be used for both the computer and this instrument.

This instrument allows you to choose any handshaking mode from the following four modes.

### Handshake format Descriptions → ○

Handshake Method		Data Sending Control (control method when sending data to a computer)			Data Receiving Control (control method when receiving data from a computer)		
		Software Handshake	Hardware Handshake	No handshake	Software Handshake	Hardware Handshake	No handshake
	<b>The menu of this instrument</b>	Sending stops when X-off is received, and sending is resumed when X-on is received.	Sending stops when CB(CTS) is False, and sending is resumed when CB is True.	No handshake	X-off is sent when received data buffer becomes 3/4-full, and X-on is sent when the received data buffer is only 1/4-full.	CA (RTS) is set to False when received data buffer is only 3/4-full, and is set to True when received data buffer is only 1/4-full.	No handshake
OFF-OFF	NO-NO			○			○
XON-XON	XON-XON	○			○		
XON-RS	XON-RTS	○				○	
CS-RS	CTS-RTS		○			○	

### 1 OFF-OFF

- **Transmission data control**  
There is no handshake status between the instrument and host computer. The X-OFF and X-ON signal from the host computer is processed as data, and the CS signal is ignored.
- **Reception data control**  
There is no handshake status between the recorder and host computer. When the recorder reception buffer becomes full, the excess data is discarded. RS = True (fixed)

### 2 XON-XON

- **Transmission data control**  
A software handshake status is established between the instrument and host computer. The instrument will stop a data transmission when an X-OFF signal is received from the host computer, and will resume transmission when the next X-ON signal is received. A CS signal from the host computer is ignored.
- **Reception data control**  
A software handshake status is established between the instrument and host computer. When the instruments reception buffer vacancy reaches 64bytes, the X-OFF signal will be sent to the host computer. When the reception buffer vacancy reaches 192 bytes, the X-ON signal will be sent. RS = True (fixed)

3 XON-RS

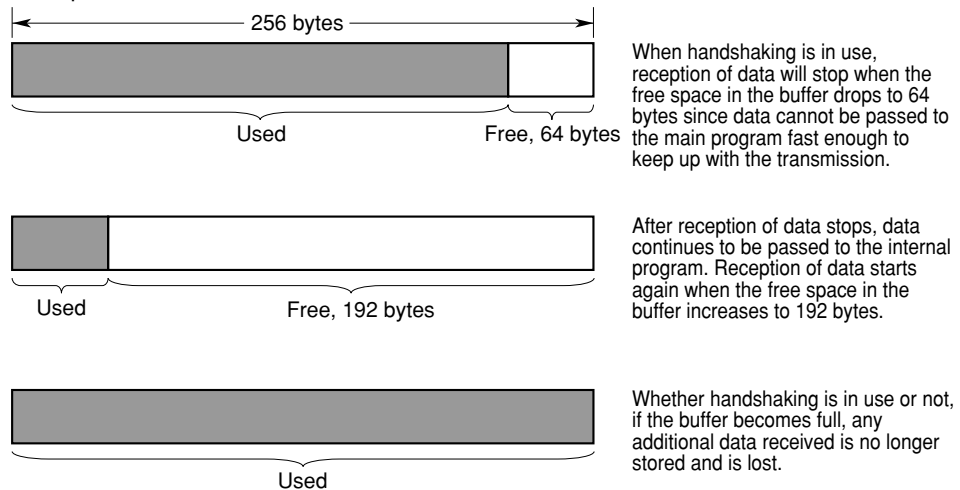
- Transmission data control**  
 A software handshake status is established between the instrument and host computer. The instrument will stop a data transmission when an X-OFF signal is received from the host computer, and will resume transmission when the next X-ON signal is received. A CS signal from the host computer is ignored.
- Reception data control**  
 A hardware handshake status is established between the instrument and host computer. When the instruments reception buffer vacancy reaches 64bytes, an “RS = False” status will be established. When the reception buffer vacancy reaches 192 bytes, an “RS = True” status will be established.

4 CS-RS

- Transmission data control**  
 A software handshake status is established between the instrument and host computer. The instrument will stop a data transmission if a “CS = False” status is established, and will resume the transmission shen a “CS = True” status is established. The X-OFF and X-ON signals from the host computer are processed as data.
- Reception data control**  
 A hardware handshake status is established between the instrument and host computer. When the intstruments reception buffer vacancy reaches 64bytes, an “RS = False” status will be established. When the reception buffer vacancy reaches 192 bytes, an “RS = True” status will be established.

Precautions Regarding Data Receiving Control

When handshaking is used to control the reception of data, data may still be sent from the computer even if the free space in the receive buffer drops below 64 bytes. In this case, after the receive buffer becomes full, the excess data will be lost, whether handshaking is in effect or not. Data storage to the buffer will begin again when there is free space in the buffer.



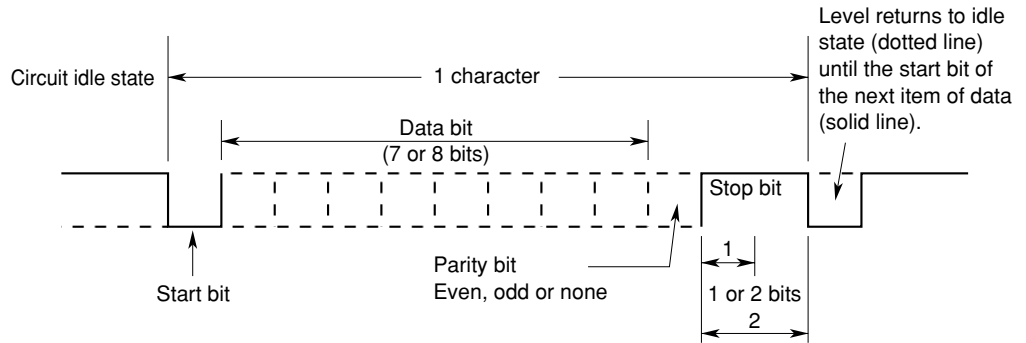
Data Receiving Control using Handshaking

**Note**

It is necessary to create a host computer program which prevents the buffers of both the intrument and the computer from becoming full.

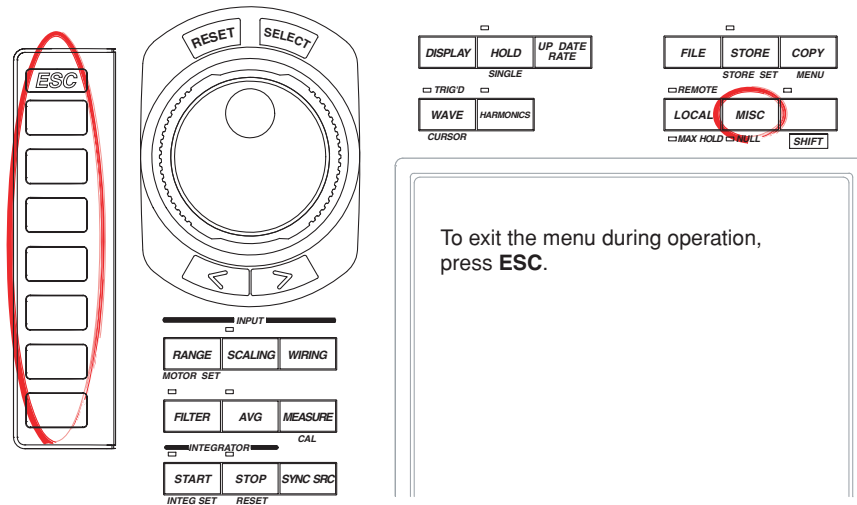
## 2.5 Matching the Data Format

The serial interface of this instrument performs communications using start-stop synchronization. In start-stop synchronization, one character is transmitted at a time. Each character consists of a start bit, data bits, a parity bit and a stop bit. Refer to the figure below.



## 2.6 Setting Serial Communications

### Keys



To exit the menu during operation, press **ESC**.

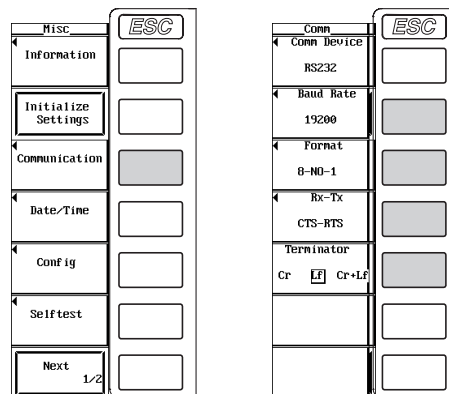
### Procedure

#### Displaying the Serial Communication (RS-232) Menu

1. Press **MISC** to display the Misc menu.
2. Press the **Communications** soft key.
3. Press the **Comm Device** soft key to display the RS-232 menu.

#### Selecting the Baud Rate, Data Format, and Other Parameters

4. Press the **Baud Rate**, **Format**, **Rx-Tx** (handshaking method), and **Terminator** soft keys and select each item.



**Explanation**

Carry out the following settings when using a controller to set information that can be specified through key operation on the WT1600 or when outputting setting parameters or output waveform data to the controller.

**Selecting the Baud Rate**

Select the baud rate from the following.  
1200, 2400, 4800, 9600, and 19200

**Selecting the Data Format**

Select the combination of data length, parity, and stop bit from the following.  
8-NO-1, 7-EVEN-1, 7-ODD-1, and 7-NO-2

**Selecting the Handshaking Method**

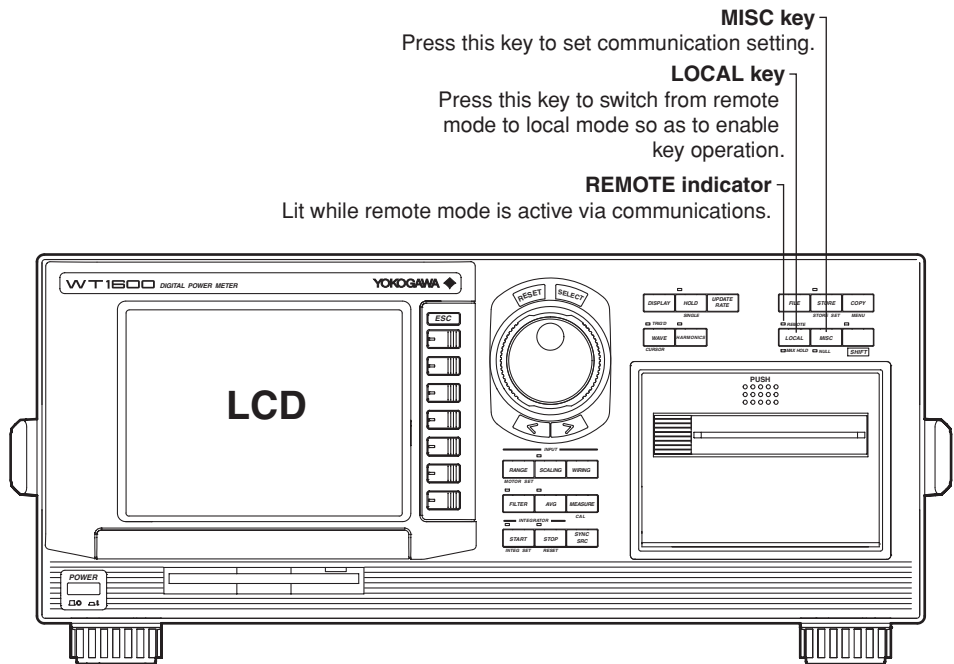
Select the transmit data control and receive data control from the following.  
NO-NO, XON-XON, XON-RTS, and CTS-RTS

**Selecting the Terminator**

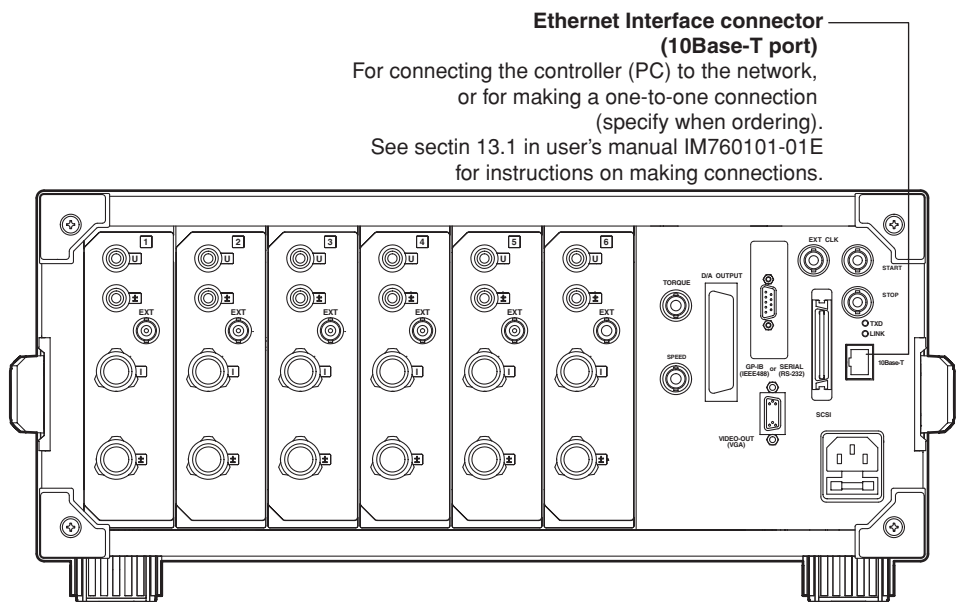
Select the terminator from the following. The menu of the WT1600 selects the terminator that is used when transmitting data from the WT1600. Use "Lf" or "Cr+Lf" for the terminator when receiving the data on the WT1600.  
Cr, Lf, and Cr+Lf

# 3.1 Names of the Parts and Their Functions

## Front Panel



## Rear Panel



---

## 3.2 Ethernet Interface Functions and Specifications

When using a WT1600 with ROM version 2.01 or later, you can control the WT from a PC using Ethernet communications. Details about specific functions and how to enter settings are provided below.

### Receiving Function

You can specify the same settings as those specified by front panel key operations. Receives output requests for measured and computed data, setting parameters of the panel, and error codes.

### Sending Function

Measured/computed data can be output.  
Panel setup information and the status byte can be output.  
Error codes which have occurred can be output.

### Ethernet Interface Specifications

Electrical and Mechanical Specifications:	IEEE802.3 Compliant
No. of simultaneous connections:	1
Port No.:	10001/tcp

For other specifications, see section 17.13, "Ethernet Interface (Option)" in the WT1600 Digital Power Meter User's Manual (IM760101-01E).

### Switching between Remote and Local Mode

#### When Switched from Local to Remote

Remote mode is activated when the :COMMunicate:REMote ON command is received from a controller while local mode is active.

- The REMOTE indicator is turned on.
- All front panel keys except LOCAL can no longer be operated.
- Settings entered in local mode are retained even when switching to remote mode.

#### When Switched from Remote to Local Mode

Pressing LOCAL in remote mode puts the instrument in local mode. However, this is not possible when the :COMMunicate:REMote ON command is received from the computer while Local Lockout mode is active. Local mode is activated when the :COMMunicate:REMote OFF command is received regardless of Local Lockout.

- The REMOTE indicator is turned off.
- All front panel keys are operative.
- Settings entered in remote mode are retained even when switching to local mode.

#### Note

---

The Ethernet interface cannot be used simultaneously with other communications interfaces (GP-IB or serial (RS-232)).

---

#### User Verification Function

You must enter the user name and password to access the WT from a PC using the Ethernet interface. The user name and password for accessing the WT can be specified in the User Account screen under the MISC menu. For details, see "Ethernet Control Settings" below.

## 3.3 Connecting the WT to a PC

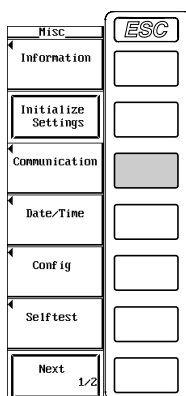
See section 13.1, "Connecting the WT1600 to a PC" in user's manual IM760101-01E.

### Ethernet Control Settings

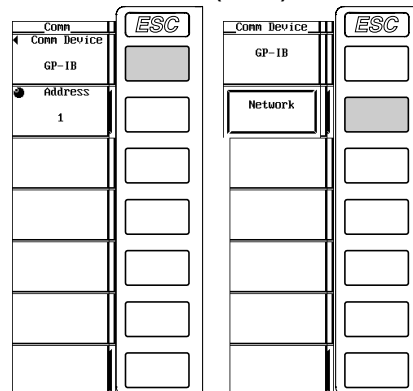
#### Procedure

Select the communications interface to be used for controlling the WT.

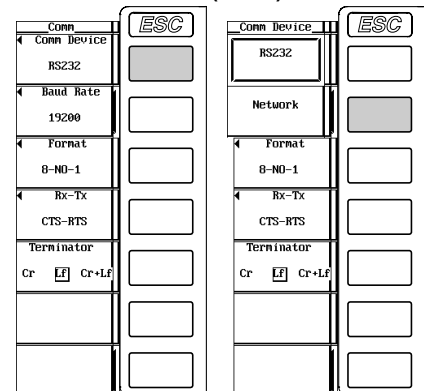
1. Press **MISC** to display the Misc menu.
2. Press the **Communication** soft key to display the Comm menu.
3. Press the **Comm Device** soft key to display the Comm Device menu.
4. Press the **Network soft key**. Doing so selects Ethernet as the interface for controlling the WT.



For Suffix Code -C1 (GP-IB)



For Suffix Code -C2 (Serial)



#### Note

Only the communications interfaces selected under Device are available. If commands are sent using an unselected communications interface, the command will not be received.

### Setting the User Name and Password

#### Note

When the FTP server function is specified (see section 13.1 of user's manual IM760101-01E), the user account and password are entered separately. We recommend that you use the same settings as for the FTP server.

5. Press the **User Account** soft key to display the User Account dialog box.
6. Turn the **jog shuttle** to select User Name.
7. Press **SELECT** to display the keyboard.
8. Use the keyboard to enter the user name.  
For instructions on keyboard operations, see section 3.12 "Entering Values and Strings" in user's manual IM760101-01E.
9. Turn the **jog shuttle** to select Password. The password setting is entered twice.
10. Press **SELECT** to display the keyboard.
11. Use the **keyboard** to enter the password. Password is not required if the user name is anonymous.  
For instructions on keyboard operations, see section 3.12 "Entering Values and Strings" in user's manual IM760101-01E.

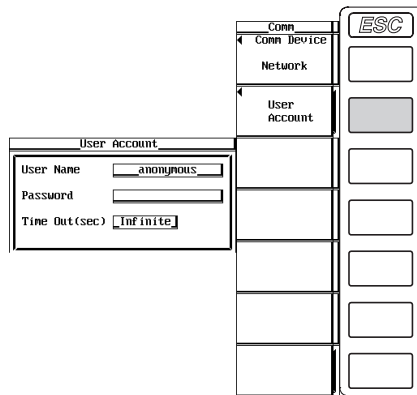
### Setting the Timeout Time

12. Turn the **jog shuttle** to select Time Out.
13. Press **SELECT** to display the timeout time selection box.



### 3.3 Connecting the WT to a PC

14. Turn the **jog shuttle** to set the timeout time.  
For instructions on keyboard operations, see section 3.12 “Entering Values and Strings” in user’s manual IM760101-01E.
15. Press **SELECT** or **ESC** to close the box.



#### Entering TCP/IP Settings

You must enter TCP/IP settings to control the WT from a PC using the Ethernet interface. For instructions on entering settings, see section 13.2 “Setting the Ethernet Interface (TCP/IP)” in the user’s manual IM760101-01E.

#### Explanation

You can control the WT from a PC using the Ethernet interface. To enable this function, you must confirm that your WT is running ROM version 2.01 or later, and that YOKOGAWA’s dedicated software has been installed on the PC according to the instructions above.

#### Retail Software

WTVviewer (Model 760122) version 2.00 or later.

A trial version is available and can be downloaded from the following URL.

<http://www.yokogawa.com/tm/760122/>

#### Free Software

Wirepuller version 1.02 or later.

Wirepuller can be downloaded from the following URL.

<http://www.yokogawa.com/tm/wirepuller/>

#### Setting the User Name

- Enter the user name to allow access to the WT1600.
- Enter up to 15 characters.
- The characters that can be used are 0-9, A-Z, %, \_, ( ) (parenthesis), - (minus sign).
- If you specify anonymous, the WT1600 can be accessed from the outside (PC) without a password.

#### Setting the Password

- Enter the password for the user name to allow access to the WT1600.
- Enter up to 15 characters.
- The characters that can be used are 0-9, A-Z, %, \_, ( ) (parenthesis), - (minus sign).
- If the user name is set to anonymous, the WT1600 can be accessed from the outside (PC) without a password. The password setting is entered twice.

#### Setting the Timeout Time

The WT1600 closes the connection to the network if there is no access for a certain period of time (timeout time).

The available settings are 0 to 3600 s, or Infinite. The default value is Infinite.

#### Note

The settings will not take effect until the unit is turned OFF then back ON again.

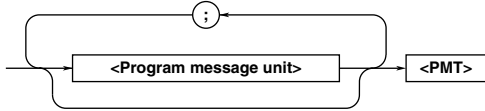
# 4.1 Messages

Blocks of message data are transferred between the controller and this instrument during communications. Messages sent from the controller to this instrument are called program messages, and messages sent back from this instrument to the controller are called response messages.

If a program message contains a message unit, i.e. a command which requests a response, this instrument returns a response message. A single response message is always returned in reply to a program message.

### Program Messages

The format of a program message is shown below.

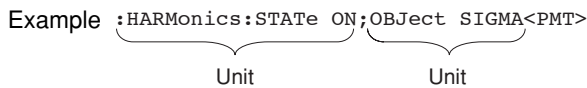


### <Program message unit>

A program message consists of one or more program message units; each unit corresponds to one command. This instrument executes commands one by one according to the order in which they are received.

Program message units are delimited by a “;”.

For a description of the format of the program message unit, refer to the explanation given further below.



### <PMT>

PMT is a terminator used to terminate each program message. The following three types of terminator are available.

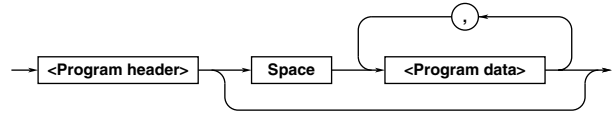
NL (New Line) : Same as LF (Line Feed). ASCII code “0AH” is used.

^END : END message defined in IEEE488.1. (EOI signal)  
(The data byte sent with an END message will be the final item of the program message unit.)

NL^END : NL with an END message attached (NL is not included in the program message unit.)

### Program message unit format

The format of a program message unit is shown below.

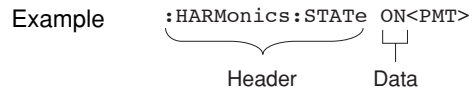


### <Program header>

A program header is used to indicate the command type. For details, refer to page 4-3.

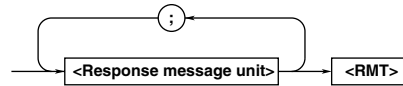
### <Program data>

If certain conditions are required for the execution of a command, program data must be added. Program data must be separated from the header by a space (ASCII code “20H”). If multiple items of program data are included, they must be separated by a “,” (comma). For details, refer to page 4-5.



### Response Messages

The format of a response message is shown below.

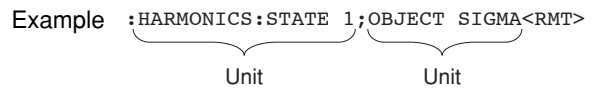


### <Response message units>

A response message consists of one or more response message units: each response message unit corresponds to one response.

Response message units are delimited by a “;”.

For the response message format, refer to the next page.



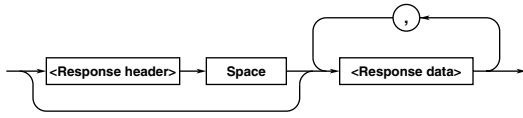
### <RMT>

RMT is the terminator used for every response message. Only one type of response message is available; NL^END.

## 4.1 Messages

### Response message unit format

The format of a program message unit is shown below.



#### <Response header>

A response header sometimes precedes the response data. Response data must be separated from the header by a space. For details, refer to page 4-4.

#### <Response data>

Response data is used to define a response. If multiple items of response data are used, they must be separated by a “,” (comma). For details, refer to page 4-5.

Example  $100.00E-03<RMT>$  :DISPLAY:FORMAT WAVE<RMT>

Data                                  Header                  Data

If a program message contains more than one query, responses are made in the same order as the queries. Normally, each query returns only one response message unit, but there are some queries which return more than one response message unit. The first response message unit always responds to the first query, but it is not always true that the ‘n’ th unit always responds to the ‘n’ th query. Therefore, if you want to make sure that a response is made to each query, the program message must be divided up into individual messages.

#### Points to Note concerning Message Transmission

- It is always possible to send a program message if the previous message which was sent did not contain any queries.
- If the previous message contained a query, it is not possible to send another program message until a response message has been received. An error will occur if a program message is sent before a response message has been received in its entirety. A response message which has not been received will be discarded.
- If an attempt is made by the controller to receive a response message, even if there is no response message, an error will occur. An error will also occur if the controller makes an attempt to receive a response message before transmission of a program message has been completed.

- If a program message of more than one unit is sent and some of the units are incomplete, this instrument receives program message units which the instrument thinks complete and attempts to execute them. However, these attempts may not always be successful and a response may not always be returned, even if the program message contains queries.

#### Deadlock

This instrument has a buffer memory in which both program and response messages of 1024 bytes or more can be stored. (The number of bytes available will vary depending on the operating state of the instrument.) If the transmission and reception buffer memories become full at the same time, the instrument will not be able to continue the communication operation. This state is called deadlock. In this case, operation can be resumed by discarding the response message.

No dead lock will occur, if the size of the program message including the PMT is kept below 1024 bytes. Furthermore, no deadlock will occur if the program message does not contain a query.

## 4.2 Commands

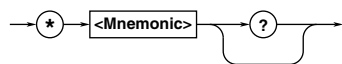
There are three types of command (program header) which can be sent from the controller to this instrument. They differ in the format of their program headers.

They are

- Common command header
- Compound header
- Simple header

### Common Command Header

Commands defined in IEEE 488.2-1987 are called common commands. The header format of a common command is shown below. An asterisk (\*) must always be attached to the beginning of a command.

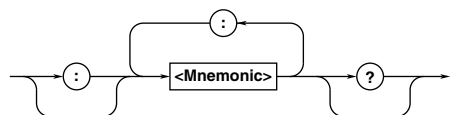


An example of a common command

```
*CLS
```

### Compound Header

Commands designed to be used only with this instrument are classified and arranged in a hierarchy according to their function. The format of a compound header is illustrated below. A colon (:) must be used when specifying a lower-level header.

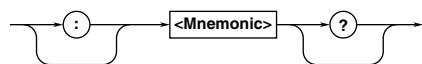


An example of a compound header

```
:DIAPlay:FORMat
```

### Simple Header

These commands (headers) are functionally independent of each other and are not arranged hierarchically. The format of a simple header is shown below.



An example of a simple header

```
:HOLD
```

### Note

A mnemonic is a character string made up of alphanumeric characters.

### When Concatenating Commands

#### Command Group

A command group is a group of commands which have the same compound header. A command group may contain sub-groups.

Example Commands relating to harmonics measurement

```
:HARMonics?
:HARMonics:STATe
:HARMonics:OBJect
:HARMonics:PLLSource
:HARMonics:ORDER
:HARMonics:THD
:HARMonics:WIDth
```

#### When Concatenating Commands of the Same Group

This instrument stores the hierarchical level of the command which is currently being executed, and performs analysis on the assumption that the next command to be sent will also belong to the same level. Therefore, it is possible to omit the header if the commands belong to the same group.

Example :HARMonics:STATe ON;OBJect SIGMA  
<PMT>

#### When Concatenating Commands of Different Groups

A colon (:) must be included before the header of a command, if the command does not belong to the same group as the preceding command.

Example :HARMonics:STATe ON;:DISPlay:  
FORMat NUMeric<PMT>

#### When Concatenating Simple Headers

When you type in a simple header after another command, you must include a colon (:) before the simple header.

Example :HARMonics:STATe ON;:  
HOLD ON<PMT>

#### When Concatenating Common Commands

Common commands defined in IEEE 488.2-1987 are independent of hierarchical level. Thus, it is not necessary to add a colon (:) before a common command.

Example :HARMonics:STATe ON;:\*CLS;OBJect  
SIGMA<PMT>

## 4.2 Commands

---

### When Separating Commands with <PMT>

If a terminator is used to separate two commands, each command is a separate message. Therefore, the common header must be typed in for each command even when commands of the same command group are being concatenated.

Example :HARMonics:STATe ON<PMT>:  
HARMonics:OBJect SIGMA<PMT>

### Upper-level Query

An upper-level query is a compound header to which a question mark is appended. Execution of an upper-level query allows all a group's settings to be output at once. Some query groups comprising more than three hierarchical levels can output all their lower level settings.

Example :HARMonics?<PMT> -> :HARMONICS:  
STATE 1;OBJECT SIGMA;  
PLLSOURCE U1;ORDER 1,100;  
THD TOTAL;WIDTH 8192<RMT>

In reply to a query, a response can be returned as a program message to this instrument. Transmitting a response can restore the settings made when the query was executed. However, some upper-level queries will not return set-up data which is not currently in use. Note that not all a group's information will necessarily be sent out as a response.

### Header Interpretation Rules

This instrument interprets the header received according to the following rules.

- Mnemonics are not case sensitive.  
Example  
"CURSOR" can also be written as "cursor" or "CURsor".
- The lower-case part of a header can be omitted.  
Example  
"CURSOR" can also be written as "CURSO" or "CURS".
- If the header ends with a question mark, the command is a query. It is not possible to omit the question mark.  
Example  
"CURSOR?" cannot be abbreviated to anything shorter than "CURS?".
- If the "x" at the end of a mnemonic is omitted, it is assumed to be "1".  
Example  
If "ELEMENT<x>" is written as "ELEM", this represents "ELEMENT1".

- Any part of a command enclosed by [ ] can be omitted.  
Example  
"[ :INPut ]:SCALing[ :STATe] ON" can be written as  
"SCALing ON".
- However, a part enclosed by [ ] cannot be omitted if is located at the end of an upper-level query.  
Example  
"SCALing?" and "SCALing:STATe?" belong to different upper-level query levels.

## 4.3 Response

On receiving a query from the controller, this instrument returns a response message to the controller. A response message is sent in one of the following two forms.

- Response consisting of a header and data  
If the query can be used as a program message without any change, a command header is attached to the query, which is then returned.  
Example `:DISPlay:FORMat?<PMT> ->`  
`:DISPLAY:FORMAT WAVE<RMT>`
- Response consisting of data only  
If the query cannot be used as a program message unless changes are made to it (i.e. it is a query-only command), no header is attached and only the data is returned. Some query-only commands can be returned after a header is attached to them.  
Example `[ :INPUt ]:POVer?<PMT> -> 0<RMT>`

### When returning a response without a header

It is possible to remove the header from a response consisting of a header and data. The “COMMunicate:HEADer” command is used to do this.

### Abbreviated form

Normally, the lower-case part is removed from a response header before the response is returned to the controller. Naturally, the full form of the header can also be used. For this, the “COMMunicate:VERBose” command is used. The part enclosed by [ ] is also omitted in the abbreviated form.

## 4.4 Data

### Data

A data section comes after the header. A space must be included between the header and the data. The data contains conditions and values. Data is classified as below.

Data	Description
<Decimal>	Value expressed as a decimal number (Example: Set the PT ratio. -> [ :INPUt ]:SCALing:PT:ELEMent1 100)
<Voltage><Current> <Time><Frequency>	Physical value (Example: Set the voltage range. -> [ :INPUt ]:VOLTage:RANGE:ELEMent1 100V)
<Register>	Register value expressed as either binary, octal, decimal or hexadecimal (Example: Extended event register value -> STATUS:EESE #HFE)
<Character data>	Specified character string (mnemonic). Can be selected from { } (Example: Select the trigger mode. -> WSETup:TRIGger:MODE {AUTO NORMal})
<Boolean>	Indicates ON/OFF. Set to ON, OFF or value (Example: Turn ON data hold. -> :HOLD ON)
<Character string data>	Arbitrary character string (Example: User-defined function -> MEASure:FUNCTION1:EXPRession "URMS(E1)")
<Filename>	Gives the name of a file. (Example: Name of file to be saved -> FILE:SAVE:WAVE[ :EXECute ] "CASE1")
<Block data>	Arbitrary 8-bit data (Example: Response to acquired waveform data -> #40012ABCDEFHGHIJKL)

### <Decimal>

<Decimal> indicates a value expressed as a decimal number, as shown in the table below. Decimal values are given in the NR form specified in ANSI X3. 42-1975.

Symbol	Description	Example
<NR1>	Integer	125 -1 +1000
<NR2>	Fixed point number	125.0 -.90 +001.
<NR3>	Floating point number	125.0E+0 -9E-1 +.1E4
<NRf>	Any of the forms <NR1> to <NR3> is allowed.	

Decimal values which are sent from the controller to this instrument can be sent in any of the forms to <NR3>. In this case, <NRf> appears.

For response messages which are returned from this instrument to the controller, the form (<NR1> to <NR3> to be used) is determined by the query. The same form is used, irrespective of whether the value is large or small.

In the case of <NR3>, the “+” after the “E” can be omitted, but the “-” cannot.

If a value outside the setting range is entered, the value will be normalized so that it is just inside the range.

If the value has more than the significant number of digits, the value will be rounded.

## 4.4 Data

### <Voltage>, <Current>, <Time>, <Frequency>

<Voltage>, <Current>, <Time> and <Frequency> indicate decimal values which have physical significance. <Multiplier> or <Unit> can be attached to <NRf>. They can be entered in any of the following forms.

Form	Example
<NRf><Multiplier><Unit>	5MV
<NRf><Unit>	5E-3V
<NRf><Multiplier>	5M
<NRf>	5E-3

### <Multiplier>

Multipliers which can be used are shown below.

Symbol	Word	Description
EX	Exa	$10^{18}$
PE	Peta	$10^{15}$
T	Tera	$10^{12}$
G	Giga	$10^9$
MA	Mega	$10^6$
K	Kilo	$10^3$
M	Mili	$10^{-3}$
U	Micro	$10^{-6}$
N	Nano	$10^{-9}$
P	Pico	$10^{-12}$
F	Femto	$10^{-15}$

### <Unit>

Units which can be used are shown below.

Symbol	Word	Description
V	Volt	Voltage
A	Ampere	Current
S	Second	Time
HZ	Hertz	Frequency
MHZ	Megahertz	Frequency

<Multiplier> and <Unit> are not case sensitive.

"U" is used to indicate "μ".

"MA" is used for Mega (M) to distinguish it from Mili, except for in the case of Megahertz, which is expressed as "MHZ". Hence, it is not permissible to use "M" (Mili) for Hertz.

If both <Multiplier> and <Unit> are omitted, the default unit will be used.

Response messages are always expressed in <NR3> form. Neither <Multiplier> nor <Unit> is used, therefore the default unit is used.

### <Register>

<Register> indicates an integer, and can be expressed in hexadecimal, octal or binary as well as as a decimal number. <Register> is used when each bit of a value has a particular meaning. <Register> is expressed in one of the following forms.

Form	Example
<NRf>	1
#H<Hexadecimal value made up of the digits 0 to 9, and A to F>	#H0F
#Q<Octal value made up of the digits 0 to 7>	#Q777
#B<Binary value made up of the digits 0 and 1>	#B001100

<Register> is not case sensitive.

Response messages are always expressed as <NR1>.

### <Character Data>

<Character data> is a specified string of character data (a mnemonic). It is mainly used to indicate options, and is chosen from the character strings given in { }. For interpretation rules, refer to "Header Interpretation Rules" on page 4-4.

Form	Example
{AUTO NORMAL}	AUTO

As with a header, the "COMMunicate:VERBoSe" command can be used to return a response message in its full form. Alternatively, the abbreviated form can be used.

The "COMMunicate:HEADer" command does not affect <character data>.

### <Boolean>

<Boolean> is data which indicates ON or OFF, and is expressed in one of the following forms.

Form	Example
{ON OFF <NRf>}	ON OFF 1 0

When <Boolean> is expressed in <NRf> form, OFF is selected if the rounded integer value is "0" and ON is selected if the rounded integer is "Not 0".

A response message is always "1" if the value is ON and "0" if it is OFF.

### <Character String Data>

<Character string data> is not a specified character string like <Character data>. It is an arbitrary character string. A character string must be enclosed in single quotation marks (') or double quotation marks (").

Form	Example
<Character string data>	"ABC" "IEEE488.2-1987"

Response messages are always enclosed in double quotation marks.

If a character string contains a double quotation mark ("), the double quotation mark will be replaced by two concatenated double quotation marks (" "). This rule also applies to a single quotation mark within a character string.

<Character string data> is an arbitrary character string, therefore this instrument assumes that the remaining program message units are part of the character string if no single (') or double quotation mark (") is encountered. As a result, no error will be detected if a quotation mark is omitted.

#### <Filename>

Gives the name of a file. The format is as follows.

Form	Example
{<NRf> <Character data> <Character string>}	1 CASE "CASE"

If you input an <NRf> value, the system converts the value (after rounding to the nearest integer) to the corresponding 8-character ASCII string. (If you set the value to 1, the name becomes "00000001".) Note that negative values are not allowed.

If you enter a <character data> or <character string> argument that is longer than eight characters, only the first eight characters are used.

Response messages always return filenames as <character string> arguments.

#### <Block data>

<Block data> is arbitrary 8-bit data. <Block data> is only used for response messages. Response messages are expressed in the following form.

Form	Example
#N<N-digit decimal value><Data byte string>	#40012ABCDEF GHIJKL

#### #N

Indicates that the data is <Block data>. "N" is an ASCII character string number (digits) which indicates the number of data bytes that follow.

#### <N-digits decimal value>

Indicates the number of bytes of data. (Example: 0012 = 12 bytes)

#### <Data byte string>

The actual data. (Example: ABCDEF GHIJKL)

Data is comprised of 8-bit values (0 to 255). This means that the ASCII code "0AH", which stands for "NL", can also be a code used for data. Hence, care must be taken when programming the controller.

## 4.5 Synchronization with the Controller

### Overlap Commands and Sequential Commands

There are two kinds of command; overlap commands and sequential commands. Execution of an overlap command may start before execution of the previously sent command is completed.

The INPut:VOLTagE:RANge:ELEMent1 command, for example, is a sequential command. Assume that you set a new voltage range value and immediately request return of the new value, as follows:

```
:INPut:VOLTagE:RANge:ELEMent1 100V;
ELEMent1?<PMT>
```

In this case, the response always returns the newest setting ("100V"). This is because it always completes processing of the current sequential command before moving on to the next command.

In contrast, assume that you begin a file load and then immediately query the voltage range value:

```
:FILE:LOAD:SETup "FILE1";:INPut:VOLTagE:
RANge:ELEMent1?
```

Because "FILE:LOAD:SETup" is an overlapped command, the oscilloscope will advance to the ":INPut:VOLTagE:RANge:ELEMent1?" command before it finishes the load. The returned voltage range value will not show the newest setting, but will rather show the setting in use before the setup was changed. Obviously, use of overlapped commands may in some cases produce inappropriate results. Where necessary, you can avoid such problems as described below.

### Synchronization with an Overlap Command Using the \*WAI command

The \*WAI command causes the commands which follow it to wait until an overlap command has been executed.

Example

```
:COMMunicate:OPSE #H0040;:FILE:LOAD:
SETup "FILE1";*WAI;:INPut:VOLTagE:RANge:
ELEMent1?<PMT>
```

The "COMMunicate:OPSE" command is used to designate which commands are to be subject to the \*WAI command. In the above example, only auto set-up is designated.

Since a \*WAI command is executed just before ":INPut:VOLTagE:RANge:ELEMent1?", ":INPut:VOLTagE:RANge:ELEMent1?" will not be executed until auto set-up has been completed.



## 4.5 Synchronization with the Controller

---

### Using the COMMunicate:OVERlap command

The “COMMunicate:OVERlap” command is used to enable or disable overlap operation.

Example

```
:COMMunicate:OVERlap #HFFBF;:FILE:LOAD:
SETup "FILE1";:INPut:VOLTagE:RANGe:
ELEMEnt1?<PMT>
```

The “COMMunicate:OVERlap #HFFBF” command disables overlapped operation of the medium access command, while enabling all other overlap-type operations. The oscilloscope will therefore handle “FILE:LOAD:SETup” s a sequential command, ensuring that the “:INPut:VOLTagE:RANGe:ELEMEnt1?” command (in the above example) will not execute until file loading is completed.

### Using the \*OPC command

The \*OPC command causes the OPC bit (bit 0) of the standard event register (page 6-3) to be set to “1” when an overlap operation has been completed.

Example

```
:COMMunicate:OPSE #H0040;*ESE 1;
*ESR?;*SRE 32;:FILE:LOAD:SETup "FILE1";
*OPC<PMT>
```

(Response to \*ESR? is decoded.)

(Service request is awaited.)

```
:INPut:VOLTagE:RANGe:ELEMEnt1?<PMT>
```

The “COMMunicate:OPSE” command is used to designate which commands are to be subject to the \*OPC command. In the above example, only medium access commands are designated.

\*ESE 1 and \*SRE 32 stipulate that a service request is generated only when the OPC bit is set to “1”.

\*ESR? is used to clear the standard event register.

In the above example,

“:INPut:VOLTagE:RANGe:ELEMEnt1?” will not be executed until a service request is generated.

### Using the \*OPC? query

The \*OPC? query generates a response when an overlap operation has been completed.

Example

```
:COMMunicate:OPSE #H0040;:FILE:LOAD:
SETup "FILE1";*OPC?<PMT>
```

(Response to \*OPC? is decoded.)

```
:INPut:VOLTagE:RANGe:ELEMEnt?<PMT>
```

The “COMMunicate:OPSE” command is used to designate which commands are to be subject to the \*OPC? command. In the above example, only medium access commands are designated.

Since \*OPC? does not generate a response until an overlap operation is completed, file loading will have been completed when a response to \*OPC? is read.

### Note

---

Most commands are sequential commands. Commands used in Chapter 5 are sequential commands unless otherwise specified.

---

### Synchronization with Non-Overlap Commands

Even for sequential commands, synchronization is sometimes required to correctly query the measured data.

If you wish to query the newest numerical data on every time measured data is updated, for example, sending the “:NUMeric[:NORMal]:VALue?” command at an arbitrary timing can cause data that is the same as the previous data to be received. This is because the WT1600 returns the current measured data regardless of whether the measured data has been updated since the previous query.

In this case, the following method must be used to synchronize with the end of the updating of the measured data.

### Using STATus:CONDition? query

The “STATus:CONDition?” query is used to query the contents of the condition register (page 6-4). You can determine whether the measured data is being updated by reading bit 0 of the condition register. If bit 0 of the condition register is “1,” the measured data is being updated. If it is “0,” the measured data can be queried.

**Using the extended event register**

Changes in the condition register are reflected in the extended event register (page 6-4).

**Example**

```
:STATus:FILTer1 FALL;:STATus:EES 1;
EESR?;*SRE 8<PMT>
```

(Read the response to :STATus:EESR?)

**Loop**

(Wait for a service request)

```
:NUMeric[:NORMal]:VALue?<PMT>
```

(Read the response to :NUMeric[:NORMal]:VALue?)

```
:STATus:EESR?<PMT>
```

(Read the response to :STATus:EESR?)

(Return to LOOP)

The “STATus:FILTer1 FALL” command sets the transition filter such that Bit 0 (FILTer1) of the Extended Event Register sets to 1 when Bit 0 of the Condition Register changes from 1 to 0.

“STATus:EES 1” is a command used only to reflect the status of bit 0 of the extended event register in the status byte.

“STATus:EESR?” is used to clear the extended event register.

The “\*SRE 8” command is used to generate a service request caused solely by the extended event register.

“:NUMeric[:NORMal]:VALue?” will not be executed until a service request is generated.

**Using the COMMunicate:WAIT command**

The “COMMunicate:WAIT” command halts communications until a specific event is generated.

**Example**

```
:STATus:FILTer1 FALL;:STATus:
EESR?<PMT>
```

(Read the response to :STATus:EESR?)

**Loop**

```
COMMunicate:WAIT 1<PMT>
```

```
:NUMeric[:NORMal]:VALue?<PMT>
```

(Read the response to :NUMeric[:NORMal]:VALue?)

```
:STATus:EESR?<PMT>
```

(Read the response to :STATus:EESR?)

(Return to LOOP)

For a description of “STATus:FILTer1 FALL” and “STATus:EESR?”, refer to “Using the extended event register” on this page.

“COMMunicate:WAIT 1” means that communications is halted until bit 0 of the extended event register is set to “1”.

The “:NUMeric[:NORMal]:VALue?” command will not be executed until bit 0 of the extended event register is set to “1”.

## 5.1 Command List

Command	Function	Page
<b>AOUTput Group</b>		
:AOUTput?	Queries all settings related to the D/A output.	5-12
:AOUTput:HARMonics?	Queries all settings related to the D/A output for harmonic measurement.	5-12
:AOUTput:HARMonics:CHANnel<x>	Sets the D/A output items for harmonic measurement or queries the current setting.	5-12
:AOUTput:NORMal?	Queries all settings related to the D/A output for normal measurement.	5-13
:AOUTput[:NORMal]:CHANnel<x>	Sets the D/A output items for normal measurement or queries the current setting.	5-13
:AOUTput[:NORMal]:IRTime	Sets the rated time of D/A output for integration for harmonic measurement or queries the current setting.	5-13
<b>COMMunicate Group</b>		
:COMMunicate?	Queries all settings related to communications.	5-14
:COMMunicate:HEADer	Sets whether or not to be added a header to the response to a query or queries the current setting.	5-14
:COMMunicate:LOCKout	Sets or clears local lockout.	5-14
:COMMunicate:OPSE	Sets the overlap command that is to be used by the *OPC, *OPC?, and *WAI commands or queries the current setting.	5-15
:COMMunicate:OPSR?	Queries the operation pending status register.	5-15
:COMMunicate:OVERlap	Sets the commands that will operate as overlap commands or queries the current setting.	5-15
:COMMunicate:REMOte	Sets remote or local.	5-15
:COMMunicate:STATus?	Queries line-specific status.	5-15
:COMMunicate:VERBose	Sets the response messages to full form or abbreviated form or queries the current setting.	5-15
:COMMunicate:WAIT	Waits for a specified extended event.	5-15
:COMMunicate:WAIT?	Creates the response that is returned when the specified event occurs.	5-16
<b>CURSor Group</b>		
:CURSor?	Queries all settings related to the cursor measurement.	5-18
:CURSor:BAR?	Queries all settings related to the cursor measurement on the bar graph.	5-18
:CURSor:BAR:POSition<x>	Sets the cursor position (order) on the bar graph or queries the current setting.	5-18
:CURSor:BAR[:STATe]	Turns ON/OFF the cursor display on the bar graph or queries the current setting.	5-18
:CURSor:BAR:{Y<x> DY}?	Queries the cursor measurement value on the bar graph.	5-18
:CURSor:TREnd?	Queries all settings related to the cursor measurement on the trend.	5-18
:CURSor:TREnd:POSition<x>	Sets the cursor position on the trend or queries the current setting.	5-18
:CURSor:TREnd[:STATe]	Turns ON/OFF the cursor display on the trend or queries the current setting.	5-19
:CURSor:TREnd:TRACe<x>	Sets the cursor target on the trend or queries the current setting.	5-19
:CURSor:TREnd:{X<x> Y<x> DY}?	Queries the cursor measurement value on the trend.	5-19
:CURSor:WAVE?	Queries all settings related to the cursor measurement on the waveform display.	5-19
:CURSor:WAVE:PATH	Sets the cursor path on the waveform display or queries the current setting.	5-19
:CURSor:WAVE:POSition<x>	Sets the cursor position on the waveform display or queries the current setting.	5-19
:CURSor:WAVE[:STATe]	Turns ON/OFF the cursor display on the waveform display or queries the current setting.	5-19
:CURSor:WAVE:TRACe<x>	Sets the cursor target on the waveform display or queries the current setting.	5-19
:CURSor:WAVE:{X<x> DX PERDt Y<x> DY}?	Queries the cursor measurement value on the waveform display.	5-19

## 5.1 Command List

Command	Function	Page
<b>DISPlay Group</b>		
:DISPlay?	Queries all settings related to the screen display.	5-23
:DISPlay:BAR?	Queries all settings related to the bar graph.	5-23
:DISPlay:BAR:FORMat	Sets the display format of the bar graph or queries the current setting.	5-23
:DISPlay:BAR:ITEM<x>	Sets the bar graph item (function and element) or queries the current setting.	5-23
:DISPlay:BAR:ORDer	Sets the start and end orders of the bar graph or queries the current setting.	5-23
:DISPlay:FORMat	Sets the display format or queries the current setting.	5-23
:DISPlay:NUMeric?	Queries all settings related to the numerical display.	5-23
:DISPlay[:NUMeric]:HARMonics?	Queries all settings related to the numerical display for harmonic measurement.	5-24
:DISPlay[:NUMeric]:HARMonics:IAMount	Sets the numerical display format for harmonic measurement or queries the current setting.	5-24
:DISPlay[:NUMeric]:HARMonics:ICURsor	Sets the cursor position on the numerical display for harmonic measurement or queries the current setting.	5-24
:DISPlay[:NUMeric]:HARMonics:ITEM<x>	Sets the numerical display item for harmonic measurement or queries the current setting.	5-24
:DISPlay[:NUMeric]:HARMonics:LCURsor	Sets the cursor position on the list display for harmonic measurement or queries the current setting.	5-25
:DISPlay[:NUMeric]:HARMonics:LIST<x>	Sets the list display item for harmonic measurement or queries the current setting.	5-25
:DISPlay[:NUMeric]:HARMonics:PRESet	Presets the display order pattern of numerical display items for harmonic measurement.	5-25
:DISPlay[:NUMeric]:NORMal?	Queries all settings related to the numerical display for normal measurement.	5-25
:DISPlay[:NUMeric]:NORMal:FCURsor	Sets the cursor position on the numerical display (all display) for normal measurement or queries the current setting.	5-25
:DISPlay[:NUMeric]:NORMal:IAMount	Sets the numerical display format for normal measurement or queries the current setting.	5-26
:DISPlay[:NUMeric]:NORMal:ICURsor	Sets the cursor position on the numerical display (split display) for normal measurement or queries the current setting.	5-26
:DISPlay[:NUMeric]:NORMal:ITEM<x>	Sets the numerical display item for normal measurement or queries the current setting.	5-26
:DISPlay[:NUMeric]:NORMal:PRESet	Presets the display order pattern of numerical display items for normal measurement.	5-26
:DISPlay:TREND?	Queries all settings related to the trend.	5-26
:DISPlay:TREND:ALL	Collectively turns ON/OFF all trends.	5-27
:DISPlay:TREND:FORMat	Sets the display format of the trend or queries the current setting.	5-27
:DISPlay:TREND:HARMonics?	Queries all settings related to all the trends for harmonic measurement.	5-27
:DISPlay:TREND:HARMonics:ITEM<x>?	Queries all settings related to the trend for harmonic measurement.	5-27
:DISPlay:TREND:HARMonics:ITEM<x>[:FUNction]	Sets the trend item for harmonic measurement or queries the current setting.	5-27
:DISPlay:TREND:HARMonics:ITEM<x>:SCALing?	Queries all settings related to the scaling of the trend for harmonic measurement.	5-27
:DISPlay:TREND:HARMonics:ITEM<x>:SCALing:MODE	Sets the scaling mode of the trend for harmonic measurement or queries the current setting.	5-27
:DISPlay:TREND:HARMonics:ITEM<x>:SCALing:VALue	Sets the upper and lower limits of manual scaling of the trend for harmonic measurement or queries the current setting.	5-28
:DISPlay:TREND:NORMal?	Queries all settings related to all the trends for normal measurement.	5-28

Command	Function	Page
:DISPlay:TREND:NORMAL:ITEM<x>?	Queries all settings related to the trend for normal measurement.	5-28
:DISPlay:TREND:NORMAL:ITEM<x>[:FUNCTION]	Sets the trend item for normal measurement or queries the current setting.	5-28
:DISPlay:TREND:NORMAL:ITEM<x>:SCALing?	Queries all settings related to the scaling mode of the trend for normal measurement.	5-28
:DISPlay:TREND:NORMAL:ITEM<x>:SCALing:MODE	Sets the scaling of the trend for normal measurement or queries the current setting.	5-28
:DISPlay:TREND:NORMAL:ITEM<x>:SCALing:VALue	Sets the upper and lower limits of manual scaling of the trend for normal measurement or queries the current setting.	5-29
:DISPlay:TREND:PDIV	Sets the horizontal axis (Point/div) of the trend or queries the current setting.	5-29
:DISPlay:TREND:REStArt	Restarts the trend.	5-29
:DISPlay:TREND[:SAMPling]	Turns ON/OFF the trend waveform sampling or queries the current setting.	5-29
:DISPlay:TREND:TDIV	Sets the horizontal axis (T/div) of the trend for normal measurement or queries the current setting.	5-29
:DISPlay:TREND:T<x>	Turns ON/OFF the trend or queries the current setting.	5-29
:DISPlay:VECTor?	Queries all settings related to the vector display.	5-29
:DISPlay:VECTor:NUMERIC	Turns ON/OFF the numerical data display for the vector display or queries the current setting.	5-29
:DISPlay:VECTor:{UMAG IMAG}	Sets the zoom factor for the vector display or queries the current setting.	5-29
:DISPlay:WAVE?	Queries all settings related to the waveform display.	5-30
:DISPlay:WAVE:ALL	Collectively turns ON/OFF all waveform displays.	5-30
:DISPlay:WAVE:FORMat	Sets the display format of the waveform or queries the current setting.	5-30
:DISPlay:WAVE:GRATicule	Sets the graticule (grid) type or queries the current setting.	5-30
:DISPlay:WAVE:INTerpolate	Sets the interpolation method of the waveform or queries the current setting.	5-30
:DISPlay:WAVE:MAPPING?	Queries all settings related to the waveform mapping to the split screen.	5-30
:DISPlay:WAVE:MAPPING[:MODE]	Sets the waveform mapping method for the split screen or queries the current setting.	5-30
:DISPlay:WAVE:MAPPING:{U<x> I<x> SPEed TORQue}	Sets the waveform mapping to the split screen or queries the current setting.	5-30
:DISPlay:WAVE:SVALue	Turns ON/OFF the scale value display or queries the current setting.	5-30
:DISPlay:WAVE:TLABel	Turns ON/OFF the waveform labels or queries the current setting.	5-30
:DISPlay:WAVE:{U<x> I<x> SPEed TORQue}	Turns ON/OFF the waveform display or queries the current setting.	5-31
<b>FILE Group</b>		
:FILE?	Queries all settings related to the file operation.	5-34
:FILE:CDIRectory	Changes the current directory.	5-34
:FILE:DELeTe:IMAGe:{TIFF BMP PSCRipt}	Deletes the screen image data file.	5-34
:FILE:DELeTe:NUMERIC:{ASCIi FLOat}	Deletes the numerical data file.	5-34
:FILE:DELeTe:SETup	Deletes the setup parameter file.	5-34
:FILE:DELeTe:WAVE:{BINARy ASCIi FLOat}	Deletes the waveform display data file.	5-34
:FILE:DRIVe	Sets the target drive.	5-35
:FILE:FORMat	Executes the floppy disk format.	5-35
:FILE:FREE?	Queries the free space on the target drive.	5-35
:FILE:LOAD:ABORt	Aborts file loading.	5-35
:FILE:LOAD:SETup	Loads the setup parameter file.	5-35
:FILE:MDIRectory	Creates a Directory.	5-35
:FILE:PATH?	Queries the absolute path of the current directory.	5-35
:FILE:SAVE?	Queries all settings related to the saving of files.	5-35
:FILE:SAVE:ABORt	Aborts file saving.	5-35

## 5.1 Command List

Command	Function	Page
:FILE:SAVE:ANAMing	Sets whether to automatically name the files to be saved or queries the current setting.	5-35
:FILE:SAVE:COMment	Sets the comment to be added to the file to be saved or queries the current setting.	5-35
:FILE:SAVE:NUMeric?	Queries all settings related to the saving of numerical data files.	5-36
:FILE:SAVE:NUMeric[:EXECute]	Saves the numerical data file.	5-36
:FILE:SAVE:NUMeric:HARMonics?	Queries all settings related to the saving of numerical data list files for harmonic measurement.	5-36
:FILE:SAVE:NUMeric:HARMonics:ELEMent<x>	Turns ON/OFF the output of the element when saving the numerical data list file during harmonic measurement or queries the current setting.	5-36
:FILE:SAVE:NUMeric:HARMonics:{<Harmonic measurement function> OTHerS}	Turns ON/OFF the output of the function when saving the numerical data list file during harmonic measurement or queries the current setting.	5-36
:FILE:SAVE:NUMeric:NORMal?	Queries all settings related to the saving of numerical data files for normal measurement.	5-36
:FILE:SAVE:NUMeric:NORMal:ALL	Collectively turns ON/OFF the output of all elements and functions when saving the numerical data file during normal measurement.	5-36
:FILE:SAVE:NUMeric:NORMal:{ELEMent<x> SIGMA SIGMB SIGMC}	Turns ON/OFF the output of the {element  $\Sigma A$   $\Sigma B$   $\Sigma C$ } when saving the numerical data list to a file during normal measurement or queries the current setting.	5-37
:FILE:SAVE:NUMeric:NORMal:PRESet<x>	Presets the output ON/OFF pattern of the element and function when saving the numerical data to a file during normal measurement.	5-37
:FILE:SAVE:NUMeric:NORMal:<Normal measurement function>	Turns ON/OFF the output of the function when saving the numerical data file during normal measurement or queries the current setting.	5-37
:FILE:SAVE:NUMeric:TYPE	Sets the format of the numerical data to be saved or queries the current setting.	5-37
:FILE:SAVE:SETup[:EXECute]	Executes the saving of the setup parameter file.	5-37
:FILE:SAVE:WAVE?	Queries all settings related to the saving of waveform display data files.	5-37
:FILE:SAVE:WAVE[:EXECute]	Executes the saving of the waveform display data file.	5-37
:FILE:SAVE:WAVE:TRACe	Sets the waveform to be saved to a file or queries the current setting.	5-37
:FILE:SAVE:WAVE:TYPE	Sets the format of the waveform display data to be saved or queries the current setting.	5-38
<b>HARMonics Group</b>		
:HARMonics?	Queries all settings related to harmonic measurement.	5-38
:HARMonics:OBJect	Sets the harmonic measurement target or queries the current setting.	5-38
:HARMonics:ORDer	Sets the maximum and minimum orders to be analyzed or queries the current setting.	5-39
:HARMonics:PLLSource	Sets the PLL source or queries the current setting.	5-39
:HARMonics[:STATe]	Turns ON/OFF the harmonic measurement mode or queries the current setting.	5-39
:HARMonics:THD	Sets the equation used to calculate the THD (total harmonic distortion) or queries the current setting.	5-39
:HARMonics:WIDTh	Sets the data length used during harmonic measurement or queries the current setting.	5-39
<b>HCOPy Group</b>		
:HCOPy?	Queries all settings related to the output of screen image data.	5-41
:HCOPy:ABORt	Aborts screen image data output and paper feeding.	5-41
:HCOPy:BMP?	Queries all settings related to the BMP format.	5-41
:HCOPy:BMP:COLor	Sets the color tone for the BMP format or queries the current setting.	5-41
:HCOPy:BMP:COMPrESSion	Sets the data compression for the BMP format or queries the current setting.	5-42

Command	Function	Page
:HCOPY:COMMENT	Sets the comment displayed at the bottom of the screen or queries the current setting.	5-42
:HCOPY:DIRection	Sets the output destination of the screen image data or queries the current setting.	5-42
:HCOPY:EXECute	Executes the screen image data output.	5-42
:HCOPY:FORMat	Sets the file format of the screen image data to be saved or queries the current setting.	5-42
:HCOPY:PRINter?	Queries all settings related to the built-in printer output.	5-42
:HCOPY:PRINter:BAR[:EXECute]	Executes printing of the bar graph for harmonic measurement using the built-in printer.	5-42
:HCOPY:PRINter:DLISt?	Queries all settings related to the printing of the numerical data list using the built-in printer.	5-42
:HCOPY:PRINter:DLISt[:EXECute]	Executes the printing of the numerical data list using the built-in printer.	5-42
:HCOPY:PRINter:DLISt:HARMonics?	Queries all settings related to the printing of the numerical data list for harmonic measurement.	5-42
:HCOPY:PRINter:DLISt:HARMonics:ELEMent<x>	Turns ON/OFF the output of the element when printing the numerical data list using the built-in printer during harmonic measurement or queries the current setting.	5-43
:HCOPY:PRINter:DLISt:HARMonics:{<Harmonic measurement function> SIGMA UHDF IHDF PHDF}	Turns ON/OFF the output of the function when printing the numerical data list using the built-in printer during harmonic measurement or queries the current setting.	5-43
:HCOPY:PRINter:DLISt:INFORmation	Sets whether or not to add setup parameters when printing the numerical data list using the built-in printer or queries the current setting.	5-43
:HCOPY:PRINter:DLISt:NORMal?	Queries all settings related to the printing of the numerical data list for normal measurement.	5-43
:HCOPY:PRINter:DLISt:NORMal:ALL	Collectively turns ON/OFF the output of all elements and functions when printing the numerical data list using the built-in printer during normal measurement.	5-43
:HCOPY:PRINter:DLISt:NORMal:{ELEMent<x> SIGMA SIGMB SIGMC}	Turns ON/OFF the output of the {element  $\Sigma A$   $\Sigma B$   $\Sigma C$ } when printing the numerical data list using the built-in printer during normal measurement or queries the current setting.	5-43
:HCOPY:PRINter:DLISt:NORMal:PRESet<x>	Presets the output ON/OFF pattern of the element and function when printing the numerical data list using the built-in printer during normal measurement.	5-44
:HCOPY:PRINter:DLISt:NORMal:<Normal measurement function>	Turns ON/OFF the output of the function when printing the numerical data list using the built-in printer during normal measurement or queries the current setting.	5-44
:HCOPY:PRINter:FEED	Executes paper feeding of the built-in printer.	5-44
:HCOPY:SAVE?	Queries all settings related to saving the file.	5-44
:HCOPY:SAVE:ANAMing	Sets whether to automatically name the files to be saved or queries the current setting.	5-44
:HCOPY:SAVE:COMMENT	Sets the comment to be added to the file to be saved or queries the current setting.	5-44
:HCOPY:SAVE:NAME	Sets the name of the file to be saved or queries the current setting.	5-44
:HCOPY:TIFFF?	Queries all settings related to the TIFF format.	5-44
:HCOPY:TIFFF:COLor	Sets the color tone for the TIFF format or queries the current setting.	5-44
<b>HOLD Group</b>		
:HOLD	Sets the output data (display, communications, etc.) hold or queries the current setting.	5-45
<b>IMAGe Group</b>		
:IMAGe?	Queries all settings related to the output of screen image data.	5-45

## 5.1 Command List

Command	Function	Page
:IMAGe:COLOR	Sets the color tone of the screen image data to be output or queries the current setting.	5-45
:IMAGe:FORMat	Sets the output format of the screen image data or queries the current setting.	5-45
:IMAGe:SEND?	Queries the screen image data.	5-45
<b>INPut Group</b>		
:INPut?	Queries all settings related to the input element.	5-48
[ :INPut ]:CFACtor	Sets the crest factor or queries the current setting.	5-48
[ :INPut ]:CURRent?	Queries all settings related to the current measurement.	5-49
[ :INPut ]:CURRent:AUTO[ :ALL ]	Collectively turns ON/OFF the current auto range of all elements.	5-49
[ :INPut ]:CURRent:AUTO:ELEMent<x>	Turns ON/OFF the current auto range of the element or queries the current setting.	5-49
[ :INPut ]:CURRent:RANGe?	Queries the current ranges of all elements.	5-49
[ :INPut ]:CURRent:RANGe[ :ALL ]	Collectively sets the current ranges of all elements.	5-49
[ :INPut ]:CURRent:RANGe:ELEMent<x>	Sets the current range of the element or queries the current setting.	5-49
[ :INPut ]:CURRent:SRATio?	Queries the current sensor scaling constants of all elements.	5-50
[ :INPut ]:CURRent:SRATio[ :ALL ]	Collectively sets the current sensor scaling constants of all elements.	5-50
[ :INPut ]:CURRent:SRATio:ELEMent<x>	Sets the current sensor scaling constant of the element or queries the current setting.	5-50
[ :INPut ]:CURRent:TERMinal?	Queries the current measurement terminal of all elements.	5-50
[ :INPut ]:CURRent:TERMinal[ :ALL ]	Collectively sets the current measurement terminals of all elements.	5-50
[ :INPut ]:CURRent:TERMinal:ELEMent<x>	Sets the current measurement terminal of the element or queries the current setting.	5-50
[ :INPut ]:FILTer?	Queries all settings related to the filter.	5-50
[ :INPut ]:FILTer:LINE?	Queries the line filter settings of all elements.	5-50
[ :INPut ]:FILTer[ :LINE ] [ :ALL ]	Collectively sets the line filters of all elements.	5-51
[ :INPut ]:FILTer[ :LINE ]:ELEMent<x>	Sets the line filter of the element or queries the current setting.	5-51
[ :INPut ]:FILTer:ZCRoss?	Queries the zero-crossing filter settings of all elements.	5-51
[ :INPut ]:FILTer:ZCRoss[ :ALL ]	Collectively sets the zero-crossing filters of all elements.	5-51
[ :INPut ]:FILTer:ZCRoss:ELEMent<x>	Sets the zero-crossing filter of the element or queries the current setting.	5-51
[ :INPut ]:MODUle?	Queries the input element type.	5-51
[ :INPut ]:NULL	Turns ON/OFF the NULL function or queries the current setting.	5-51
[ :INPut ]:POVer?	Queries the peak over information.	5-51
[ :INPut ]:SCALing?	Queries all settings related to scaling.	5-51
[ :INPut ]:SCALing:{PT CT SFACtor}?	Queries the scaling constant of all elements.	5-52
[ :INPut ]:SCALing:{PT CT SFACtor}[ :ALL ]	Collectively sets the scaling constants of all elements.	5-52
[ :INPut ]:SCALing:{PT CT SFACtor}:ELEMent<x>	Sets the scaling constant of the element or queries the current setting.	5-52
[ :INPut ]:SCALing:STATe?	Queries the scaling ON/OFF states of all elements.	5-52
[ :INPut ]:SCALing[ :STATe ] [ :ALL ]	Collectively turns ON/OFF the scaling of all elements.	5-52
[ :INPut ]:SCALing[ :STATe ]:ELEMent<x>	Turns ON/OFF the scaling of the element or queries the current setting.	5-52
[ :INPut ]:SYNChronize?	Queries the synchronization source of all elements.	5-52
[ :INPut ]:SYNChronize[ :ALL ]	Collectively sets the synchronization source of all elements.	5-52
[ :INPut ]:SYNChronize:ELEMent<x>	Sets the synchronization source of the element or queries the current setting.	5-52
[ :INPut ]:VOLTage?	Queries all settings related to the voltage measurement.	5-52
[ :INPut ]:VOLTage:AUTO[ :ALL ]	Collectively turns ON/OFF the voltage auto range of all elements.	5-53
[ :INPut ]:VOLTage:AUTO:ELEMent<x>	Turns ON/OFF the voltage auto range of the element or queries the current setting.	5-53
[ :INPut ]:VOLTage:RANGe?	Queries the voltage range of all elements.	5-53
[ :INPut ]:VOLTage:RANGe[ :ALL ]	Collectively sets the voltage range of all elements.	5-53
[ :INPut ]:VOLTage:RANGe:ELEMent<x>	Sets the voltage range of the element or queries the current setting.	5-53
[ :INPut ]:WIRing	Sets the wiring system or queries the current setting.	5-53



Command	Function	Page
<b>INTEGrate Group</b>		
:INTEGrate?	Queries all settings related to the integration.	5-55
:INTEGrate:ACAL	Turns ON/OFF the auto calibration or queries the current setting.	5-55
:INTEGrate:CURRent?	Queries the current mode of the current integration of all elements.	5-55
:INTEGrate:CURRent[:ALL]	Collectively sets the current mode of the current integration of all elements.	5-55
:INTEGrate:CURRent:ELEMent<x>	Sets the current mode of the current integration of the element or queries the current setting.	5-55
:INTEGrate:INDEpendent	Turns ON/OFF the individual element integration or queries the current setting.	5-55
:INTEGrate:MODE	Sets the integration mode or queries the current setting.	5-56
:INTEGrate:RESet	Resets the integrated value.	5-56
:INTEGrate:RTIME<x>?	Queries the integration start and stop times for real-time integration mode.	5-56
:INTEGrate:RTIME<x>:{START END}	Sets the integration {start stop} time for real-time integration mode or queries the current setting.	5-56
:INTEGrate:START	Starts the integration.	5-56
:INTEGrate:STATe?	Queries the integration condition.	5-57
:INTEGrate:STOP	Stops the integration.	5-57
:INTEGrate:TIMer<x>	Sets the integration timer time or queries the current setting.	5-57
<b>MEASure Group</b>		
:MEASure?	Queries all settings related to the measurement.	5-59
:MEASure:AVERaging?	Queries all settings related to averaging.	5-59
:MEASure:AVERaging:COUNT	Sets the averaging coefficient or queries the current setting.	5-59
:MEASure:AVERaging[:STATe]	Turns ON/OFF averaging or queries the current setting.	5-59
:MEASure:AVERaging:TYPE	Sets the averaging type or queries the current setting.	5-59
:MEASure:DMeasure?	Queries all settings related to the delta computation.	5-60
:MEASure:DMeasure:OBJect	Sets the delta computation target or queries the current setting.	5-60
:MEASure:DMeasure:TYPE	Sets the delta computation mode or queries the current setting.	5-60
:MEASure:FREQuency?	Queries all settings related to frequency measurement.	5-60
:MEASure:FREQuency:ITEM	Sets the frequency measurement item or queries the current setting.	5-60
:MEASure:FUNCTion<x>?	Queries all settings related to user-defined functions.	5-60
:MEASure:FUNCTion<x>:EXPRession	Sets the equation of the user-defined function or queries the current setting.	5-60
:MEASure:FUNCTion<x>[:STATe]	Enables (ON) or Disables (OFF) the user-defined function or queries the current setting.	5-60
:MEASure:FUNCTion<x>:UNIT	Sets the unit to be added to the computation result of the user-defined function or queries the current setting.	5-61
:MEASure:MHOLd	MAX Turns ON/OFF the HOLD function or queries the current setting.	5-61
:MEASure:PC?	Queries all settings related to the calculation of Pc (Corrected Power).	5-61
:MEASure:PC:IEC	Sets the equation used to calculate Pc (Corrected Power) or queries the current setting.	5-61
:MEASure:PC:P<x>	Sets the parameter used to calculate Pc (Corrected Power) or queries the current setting.	5-61
:MEASure:PHASe	Sets the display format of the phase difference or queries the current setting.	5-61
:MEASure:SFORMula	Sets the equation used to calculate S (reactive power) or queries the current setting.	5-61
:MEASure:SYNChronize	Sets the synchronized measurement mode or queries the current setting.	5-61
<b>MOTor Group</b>		
:MOTor?	Queries all settings related to the motor evaluation function.	5-63
:MOTor:FILTer?	Queries all settings related to the input filter.	5-63
:MOTor:FILTer[:LINE]	Sets the line filter or queries the current setting.	5-63
:MOTor:PM?	Queries all settings related to the motor output.	5-63
:MOTor:PM:SCALing	Sets the scaling factor used for motor output computation or queries the current setting.	5-63
:MOTor:PM:UNIT	Sets the unit to be added to the motor output computation result or queries the current setting.	5-63

## 5.1 Command List

Command	Function	Page
:MOTor:POLE	Sets the motor's number of poles or queries the current setting.	5-63
:MOTor:SPEEd?	Queries all settings related to the revolution sensor signal input.	5-63
:MOTor:SPEEd:PRANge	Sets the range of the rotating speed (pulse input format) or queries the current setting.	5-63
:MOTor:SPEEd:PULSe	Sets the pulse count of the revolution sensor signal input (pulse input) or queries the current setting.	5-64
:MOTor:SPEEd:RANGe	Sets the voltage range of the revolution sensor signal input or queries the current setting.	5-64
:MOTor:SPEEd:SCALing	Sets the scaling factor for rotating speed computation or queries the current setting.	5-64
:MOTor:SPEEd:TYPE	Sets the input type of the revolution sensor signal input or queries the current setting.	5-64
:MOTor:SPEEd:UNIT	Sets the unit to be added to the rotating speed computation result or queries the current setting.	5-64
:MOTor:SSPEEd	Sets the frequency measurement source used to compute the synchronous speed (SyncSpd) or queries the current setting.	5-64
:MOTor:SYNChronize	Sets the synchronization source used to compute the rotating speed and torque or queries the current setting.	5-64
:MOTor:TORQue?	Queries all settings related to the torque meter signal input.	5-64
:MOTor:TORQue:RANGe	Sets the voltage range of the torque meter signal input or queries the current setting.	5-64
:MOTor:TORQue:SCALing	Sets the scaling factor for torque computation or queries the current setting.	5-65
:MOTor:TORQue:UNIT	Sets the unit to be added to the torque computation result or queries the current setting.	5-65
<b>NUMeric Group</b>		
:NUMeric?	Queries all settings related to the numerical data output.	5-67
:NUMeric:FORMat	Sets the format of the numerical data that is transmitted by “:NUMeric:{NORMal HARMonics LIST}:VALue?” or queries the current setting.	5-67
:NUMeric:HARMonics?	Queries all settings related to the numerical data output for harmonic measurement.	5-67
:NUMeric:HARMonics:CLEAr	Clears the numerical data output item for harmonic measurement.	5-67
:NUMeric:HARMonics:ITEM<x>	Sets the numerical data output items for harmonic measurement or queries the current setting.	5-67
:NUMeric:HARMonics:NUMber	Sets the number of the numerical data that is transmitted by “:NUMeric:HARMonics:VALue?” or queries the current setting.	5-68
:NUMeric:HARMonics:PRESet	Presets the output item pattern of numerical data for harmonic measurement.	5-68
:NUMeric:HARMonics:VALue?	Queries the numerical data for harmonic measurement.	5-68
:NUMeric:LIST?	Queries all settings related to the numerical data list output for harmonic measurement.	5-68
:NUMeric:LIST:ITEM	Sets the output items of the numerical data list for harmonic measurement or queries the current setting.	5-68
:NUMeric:LIST:ORDer	Sets the maximum output order of the numerical data list for harmonic measurement or queries the current setting.	5-68
:NUMeric:LIST:SElect	Sets the output component of the numerical data list for harmonic measurement or queries the current setting.	5-68
:NUMeric:LIST:VALue?	Queries the numerical data list for harmonic measurement.	5-69
:NUMeric:NORMal?	Queries all settings related to the numerical data output for normal measurement.	5-69
:NUMeric[:NORMal]:CLEAr	Clears the numerical data output item for normal measurement.	5-69
:NUMeric[:NORMal]:ITEM<x>	Sets the numerical data output items for normal measurement or queries the current setting.	5-69
:NUMeric[:NORMal]:NUMber	Sets the number of the numerical data that is transmitted by “:NUMeric:NORMal:VALue?” or queries the current setting.	5-69
:NUMeric[:NORMal]:PRESet	Presets the output item pattern of numerical data for normal measurement.	5-69

Command	Function	Page
:NUMeric[:NORMal]:VALue?	Queries the numerical data for normal measurement.	5-70
<b>RATE Group</b>		
:RATE	Sets the data update rate for normal measurement or queries the current setting.	5-73
<b>STATus Group</b>		
:STATus?	Queries all settings related to the communication status function.	5-74
:STATus:CONDition?	Queries the contents of the condition register.	5-74
:STATus:EESe	Sets the extended event enable register or queries the current setting.	5-74
:STATus:EESR?	Queries the content of the extended event register and clears the register.	5-74
:STATus:ERRor?	Queries the error code and message information (top of the error queue).	5-74
:STATus:FILTer<x>	Sets the transition filter or queries the current setting.	5-74
:STATus:QENable	Sets whether or not to store messages other than errors to the error queue (ON/OFF) or queries the current setting.	5-74
:STATus:QMESsage	Sets whether or not to attach message information to the response to the “:STATus:ERRor?” query (ON/OFF) or queries the current setting.	5-74
:STATus:SPOLI?	Executes serial polling.	5-74
<b>STORe Group</b>		
:STORe?	Queries all settings related to store and recall.	5-76
:STORe:COUNT	Sets the store count or queries the current setting.	5-76
:STORe:DIRection	Sets the store destination or queries the current setting.	5-76
:STORe:FILE?	Queries all settings related to the saving of the stored data.	5-76
:STORe:FILE:ANAMing	Sets whether to automatically name the files when saving the stored data or queries the current setting.	5-76
:STORe:FILE:COMMeNt	Sets the comment to be added to the file when saving the stored data or queries the current setting.	5-77
:STORe:FILE:NAME	Sets the name of the file when saving the stored data or queries the current setting.	5-77
:STORe:INTerval	Sets the store interval or queries the current setting.	5-77
:STORe:ITEM	Sets the items to be stored or queries the current setting.	5-77
:STORe:MEMory:CONVert:ABORt	Abort converting the stored data from the memory to the file.	5-77
:STORe:MEMory:CONVert:EXECute	Executes the converting of the stored data from the memory to the file.	5-77
:STORe:MEMory:INITIALize	Executes the initialization of the storage memory.	5-77
:STORe:MODE	Sets the data storage/recall or queries the current setting.	5-77
:STORe:NUMeric?	Queries all settings related to the storage of numerical data.	5-77
:STORe:NUMeric:HARMonics?	Queries all settings related to the storage of the numerical data list for harmonic measurement.	5-78
:STORe:NUMeric:HARMonics:ELEMent<x>	Turns ON/OFF the output of the element when storing the numerical data during harmonic measurement or queries the current setting.	5-78
:STORe:NUMeric:HARMonics:{<Harmonic measurement function> OTHERs}	Turns ON/OFF the output of the function when storing the numerical data during harmonic measurement or queries the current setting.	5-78
:STORe:NUMeric:NORMal?	Queries all settings related to the storage of the numerical data for normal measurement.	5-78
:STORe:NUMeric:NORMal:ALL	Collectively turns ON/OFF the output of all elements and functions when storing the numerical data during normal measurement.	5-78
:STORe:NUMeric:NORMal:{ELEMent<x> SIGMA SIGMB SIGMC}	Turns ON/OFF the output of the {element ΣA ΣB ΣC} when storing the numerical data during normal measurement or queries the current setting.	5-78
:STORe:NUMeric:NORMal:PRESet<x>	Presets the output ON/OFF pattern of the element and function when storing the numerical data during normal measurement.	5-78

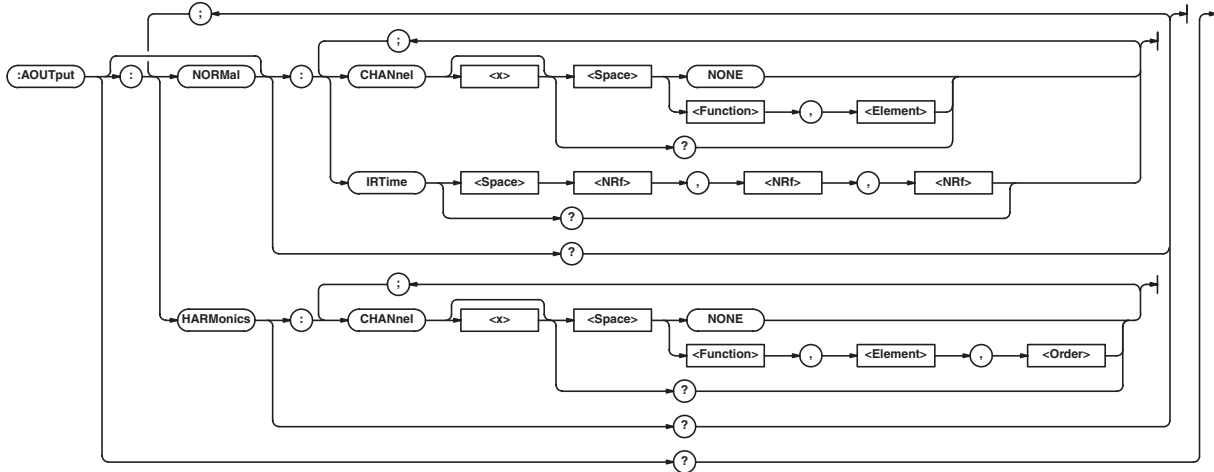
## 5.1 Command List

Command	Function	Page
:STORe:NUMeric:NORMal:<Normal measurement function>	Turns ON/OFF the output of the element when storing the numerical data during normal measurement or queries the current setting.	5-79
:STORe:RECall	Sets the data number to be recalled or queries the current setting.	5-79
:STORe:RTIME?	Queries the store start and stop date/time for real-time store mode.	5-79
:STORe:RTIME: {START   END}	Sets the store {start   stop} date/time for real-time store mode or queries the current setting.	5-79
:STORe:SMODE	Sets the store mode or queries the current setting.	5-79
:STORe:START	Starts the data store operation.	5-79
:STORe:STOP	Stops the data store operation.	5-79
:STORe:WAVE?	Queries all settings related to the storage of waveform display data.	5-79
:STORe:WAVE:ALL	Collectively turns ON/OFF the output of all waveforms when storing waveform display data.	5-79
:STORe:WAVE: {U<x>   I<x>   SPEed   TORQue}	Turns ON/OFF the output of the waveform when storing the waveform display data or queries the current setting.	5-79
<b>SYSTem Group</b>		
:SYSTem?	Queries all settings related to the system.	5-80
:SYSTem:DATE	Sets the date or queries the current setting.	5-80
:SYSTem:LANGUage	Sets the message language or queries the current setting.	5-81
:SYSTem:LCD?	Queries all settings related to the LCD monitor.	5-81
:SYSTem:LCD:BRIGHtness	Sets the brightness of the LCD monitor or queries the current setting.	5-81
:SYSTem:LCD:COLor?	Queries all settings related to the display colors of the LCD monitor.	5-81
:SYSTem:LCD:COLor:GRAPh?	Queries all settings related to the display colors of the graphic items.	5-81
:SYSTem:LCD:COLor:GRAPh: {BACKground   GRATICule   CURSor   U<x>   I<x>}	Sets the display color of the {background   graticule   cursor   voltage waveform   current waveform} or queries the current setting.	5-81
:SYSTem:LCD:COLor:GRAPh:MODE	Sets the display color mode of the graphic items or queries the current setting.	5-81
:SYSTem:LCD:COLor:TEXT?	Queries all settings related to the display colors of the text items.	5-81
:SYSTem:LCD:COLor:TEXT: {LETTer   BACKground   BOX   SUB   SELEcted}	Sets the display color of the {text (Menu Fore)   menu background (Menu Back)   selected menu (Select Box)   pop-up menu (Sub Menu)   selected key (Selected Key)} or queries the current setting.	5-82
:SYSTem:LCD:COLor:TEXT:MODE	Sets the display color mode of the text items or queries the current setting.	5-82
:SYSTem:SCSI?	Queries all settings related to the SCSI-ID.	5-82
:SYSTem:SCSI:HDMotor	Turns ON/OFF the motor of the built-in hard disk or queries the current setting.	5-82
:SYSTem:SCSI:INTernalid	Set the SCSI-ID of the built-in hard disk or queries the current settings.	5-82
:SYSTem:SCSI:INITialize	Executes the initialization of SCSI related parameters.	5-82
:SYSTem:SCSI:OWNid	Set the SCSI-ID of the WT1600 or queries the current settings.	5-82
:SYSTem:TIME	Sets the time or queries the current setting.	5-82
<b>WAVEform Group</b>		
:WAVEform?	Queries all information about the waveform display data.	5-83
:WAVEform:BYTeorder	Sets the output byte order of the waveform display data (FLOAT format) that is transmitted by ":WAVEform:SEND?" or queries the current setting.	5-83
:WAVEform:END	Sets the output end point of the waveform display data that is transmitted by ":WAVEform:SEND?" or queries the current setting.	5-83
:WAVEform:FORMat	Sets the format of the waveform display data that is transmitted by ":WAVEform:SEND?" or queries the current setting.	5-83
:WAVEform:LENGth?	Queries the total number of points of the waveform specified by ":WAVEform:TRACe".	5-84
:WAVEform:SEND?	Queries the waveform display data specified by ":WAVEform:TRACe".	5-84

Command	Function	Page
:WAVeform:SRATe?	Queries the sampling rate of the retrieved waveform.	5-84
:WAVeform:START	Sets the output start point of the waveform display data that is transmitted by “:WAVeform:SEND?” or queries the current setting.	5-84
:WAVeform:TRACe	Sets the target waveform for the WAVeform:SEND and WAVeform:LENGTh commands or queries the current setting.	5-84
:WAVeform:TRIGger?	Queries the trigger position of the retrieved waveform.	5-84
<b>WSETup (Wave SETup) Group</b>		
:WSETup?	Queries all settings related to the waveform observation.	5-86
:WSETup:POSition?	Queries all settings related to the vertical position (GND position) of the waveform.	5-86
:WSETup:POSition:{UALL IALL}	Collectively sets the vertical position (level of the center position) of the waveform {voltage current} of all elements.	5-86
:WSETup:POSition:{U<x> I<x>}	Sets the vertical position (level of the center position) of the waveform {voltage current} of the element or queries the current setting.	5-86
:WSETup[:SAMPling]	Turns ON/OFF the waveform sampling or queries the current setting.	5-86
:WSETup:TDiv	Sets the Time/div value of the waveform or queries the current setting.	5-86
:WSETup:TRIGger?	Queries all settings related to the trigger.	5-86
:WSETup:TRIGger:LEVel	Sets the trigger level or queries the current setting.	5-86
:WSETup:TRIGger:MODE	Sets the trigger mode or queries the current setting.	5-86
:WSETup:TRIGger:SLOPe	Sets the trigger slope or queries the current setting.	5-86
:WSETup:TRIGger:SOURce	Sets the trigger source or queries the current setting.	5-87
:WSETup:VZoom?	Queries all settings related to the vertical zoom factor of the waveform.	5-87
:WSETup:VZoom:{UALL IALL}	Collectively sets the vertical zoom factor of the waveform {voltage current} of all elements.	5-87
:WSETup:VZoom:{U<x> I<x>}	Sets the vertical zoom factor of the waveform {voltage current} of the element or queries the current setting.	5-87
<b>Common Command Group</b>		
*CAL?	Executes zero calibration (zero level compensation, same operation as pressing CAL (SHIFT+MEASURE)) and queries the result.	5-88
*CLS	Clears the standard event register, extended event register, and error queue.	5-88
*ESE	Sets the standard event enable register or queries the current setting.	5-88
*ESR?	Queries the standard event register and clears the register.	5-89
*IDN?	Queries the instrument model.	5-89
*OPC	Sets a “1” to bit 0 (OPC bit) of the standard event register upon the completion of the specified overlap command.	5-89
*OPC?	ASCII code “1” is returned when the specified overlap command is completed.	5-89
*OPT?	Queries the installed options.	5-89
*PSC	Sets whether to clear the following registers at power up or queries the current setting. Clears the register when the value rounded to an integer is not zero.	5-89
*RST	Executes the initialization of settings.	5-89
*SRE	Sets the service request enable register or queries the current setting.	5-90
*STB?	Queries the status byte register.	5-90
*TRG	Executes the same operation as when SINGLE (SHIFT+HOLD) is pressed.	5-90
*TST?	Performs a self-test and queries the result.	5-90
*WAI	Holds the subsequent command until the completion of the specified overlap operation.	5-90

## 5.2 AOUTput Group

The commands in this group deal with the D/A output. You can make the same settings and inquiries as when the “D/A Output Items” menu of MISC on the front panel is used. However, the commands in this group are valid only when the D/A output (/DA option) is installed.



### **:AOUTput?**

Function Queries all settings related to the D/A output.

Syntax :AOUTput?

Example

- During normal measurement  
:AOUTPUT? -> (Response to  
":AOUTput:NORMal?")
- During harmonic measurement  
:AOUTPUT? -> (Response to  
":AOUTput:HARMonics?")

### **:AOUTput:HARMonics?**

Function Queries all settings related to the D/A output for harmonic measurement.

Syntax :AOUTput:HARMonics?

Example :AOUTPUT:HARMONICS? -> :AOUTPUT:  
HARMONICS:CHANNEL1 U,1,1;  
CHANNEL2 U,2,1;CHANNEL3 U,3,1;  
CHANNEL4 U,4,1;CHANNEL5 U,5,1;  
CHANNEL6 U,6,1;CHANNEL7 I,1,1;  
CHANNEL8 I,2,1;CHANNEL9 I,3,1;  
CHANNEL10 I,4,1;CHANNEL11 I,5,1;  
CHANNEL12 I,6,1;CHANNEL13 P,1,1;  
CHANNEL14 P,2,1;CHANNEL15 P,3,1;  
CHANNEL16 P,4,1;CHANNEL17 P,5,1;  
CHANNEL18 P,6,1;CHANNEL19 S,1,1;  
CHANNEL20 S,2,1;CHANNEL21 S,3,1;  
CHANNEL22 S,4,1;CHANNEL23 S,5,1;  
CHANNEL24 S,6,1;CHANNEL25 Q,1,1;  
CHANNEL26 Q,2,1;CHANNEL27 Q,3,1;  
CHANNEL28 Q,4,1;CHANNEL29 Q,5,1;  
CHANNEL30 Q,6,1

### **:AOUTput:HARMonics:CHANNEL<x>**

Function Sets the D/A output items for harmonic measurement or queries the current setting.

Syntax :AOUTput:HARMonics:CHANNEL<x>  
{NONE|<Function>,<Element>,<Order>}  
:AOUTput:HARMonics:CHANNEL<x>?  
<x> = 1 to 30 (output channel)  
NONE = No output item  
<Function> = {U|I|P|S|Q|...} (See the function selection list (2) of “DISPlay group.”)  
<Element> = {<NRf>|SIGMA|SIGMB|SIGMC}  
(<NRf> = 1 to 6)  
<Order> = {TOTal|DC|<NRf>}(<NRf> = 1 to 100)

Example :AOUTPUT:HARMONICS:CHANNEL1 U,1,1  
:AOUTPUT:HARMONICS:CHANNEL1? ->  
:AOUTPUT:HARMONICS:CHANNEL1 U,1,1

**:AOUTput:NORMAL?**

**Function** Queries all settings related to the D/A output for normal measurement.

**Syntax** :AOUTput:NORMAl?

**Example** :AOUTPUT:NORMAL? -> :AOUTPUT:  
NORMAL:CHANNEL1 U,1;CHANNEL2 U,2;  
CHANNEL3 U,3;CHANNEL4 U,4;  
CHANNEL5 U,5;CHANNEL6 U,6;  
CHANNEL7 I,1;CHANNEL8 I,2;  
CHANNEL9 I,3;CHANNEL10 I,4;  
CHANNEL11 I,5;CHANNEL12 I,6;  
CHANNEL13 P,1;CHANNEL14 P,2;  
CHANNEL15 P,3;CHANNEL16 P,4;  
CHANNEL17 P,5;CHANNEL18 P,6;  
CHANNEL19 S,1;CHANNEL20 S,2;  
CHANNEL21 S,3;CHANNEL22 S,4;  
CHANNEL23 S,5;CHANNEL24 S,6;  
CHANNEL25 Q,1;CHANNEL26 Q,2;  
CHANNEL27 Q,3;CHANNEL28 Q,4;  
CHANNEL29 Q,5;CHANNEL30 Q,6;  
IRTIME 1,0,0

**:AOUTput[:NORMAl]:CHANnel<x>**

**Function** Sets the D/A output items for normal measurement or queries the current setting.

**Syntax** :AOUTput[:NORMAl]:CHANnel<x>  
{NONE|<Function>,<Element>}  
:AOUTput[:NORMAl]:CHANnel<x>?  
<x> = 1 to 30 (output channel)  
NONE = No output item  
<Function> = {URMS|UMN|UDC|UAC|IRMS|  
...} (See the function selection list (1) of  
"DISPlay group.")  
<Element> = {<NRf>|SIGMA|SIGMB|SIGMC}  
(<NRf> = 1 to 6)

**Example** :AOUTPUT:NORMAL:CHANNEL1 URMS,1  
:AOUTPUT:NORMAL:CHANNEL1? ->  
:AOUTPUT:NORMAL:CHANNEL1 URMS,1

**:AOUTput[:NORMAl]:IRTime**

**Function** Sets the rated time of D/A output for integration for harmonic measurement or queries the current setting.

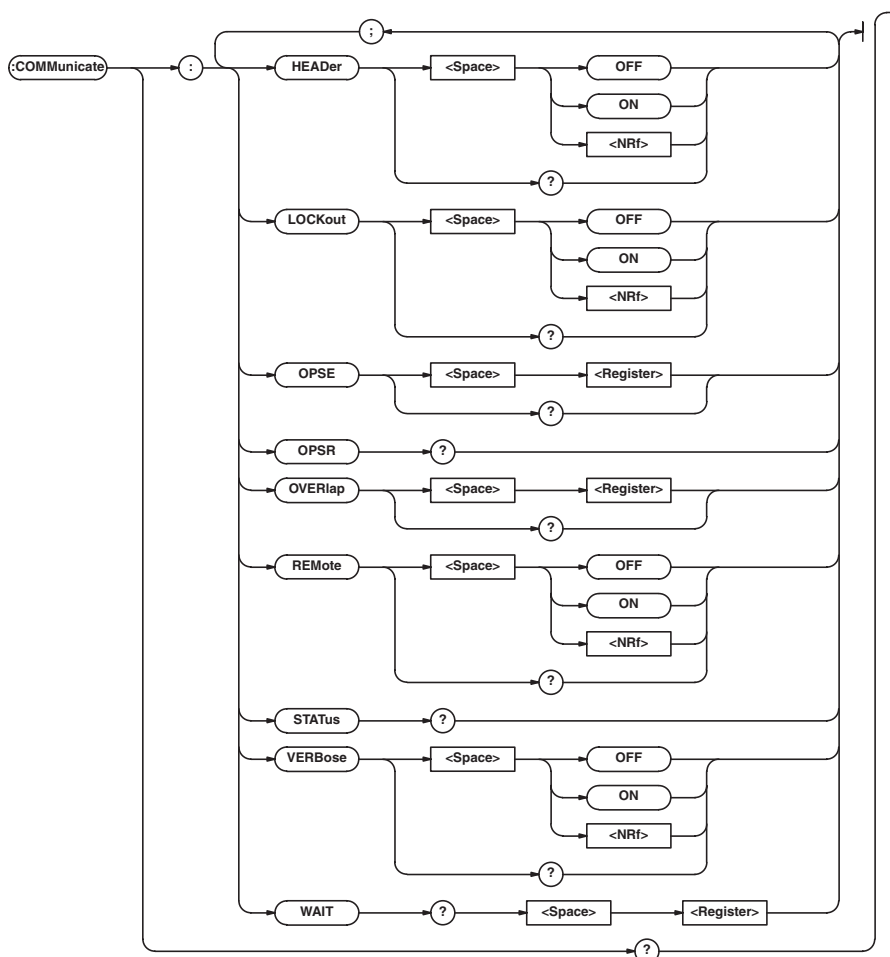
**Syntax** :AOUTput[:NORMAl]:IRTime {<NRf>,  
<NRf>,<NRf>}  
:AOUTput[:NORMAl]:IRTime?  
{<NRf>,<NRf>,<NRf>} = 0,0,0 to 10000,0,0  
1st <NRf> = 0 to 10000 (hour)  
2nd <NRf> = 0 to 59 (minute)  
3rd <NRf> = 0 to 59 (second)

**Example** :AOUTPUT:NORMAL:IRTIME 1,0,0  
:AOUTPUT:NORMAL:IRTIME? ->  
:AOUTPUT:NORMAL:IRTIME 1,0,0

## 5.3 COMMunicate Group

The commands in this group deal with communications.

There are no front panel keys that correspond to the commands in this group.



### :COMMunicate?

Function Queries all settings related to communications.

Syntax :COMMunicate?

Example :COMMUNICATE? -> :COMMUNICATE:  
 HEADER 1;OPSE 96;OVERLAP 96;  
 VERBOSE 1

### :COMMunicate:HEADer

Function Sets whether to add a header to the response to a query (example DISPLAY:FORMAT NUMERIC) or not add the header (example NUMERIC).

Syntax :COMMunicate:HEADer {<Boolean>}  
 :COMMunicate:HEADer?

Example :COMMUNICATE:HEADER ON  
 :COMMUNICATE:HEADER? ->  
 :COMMUNICATE:HEADER 1

### :COMMunicate:LOCKout

Function Sets or clears local lockout.

Syntax :COMMunicate:LOCKout {<Boolean>}  
 :COMMunicate:LOCKout?

Example :COMMUNICATE:LOCKOUT ON  
 :COMMUNICATE:LOCKOUT? ->  
 :COMMUNICATE:LOCKOUT 1

Description This is a command specific to the serial (RS-232) interface. An interface message is available for the GP-IB interface.



**:COMMunicate:OPSE (Operation Pending Status Enable register)**

**Function** Sets the overlap command that is to be used by the \*OPC, \*OPC?, and \*WAI commands or queries the current setting.

**Syntax** :COMMunicate:OPSE <Register>  
:COMMunicate:OPSE?  
<Register> = 0 to 65535, See the figure for the :COMMunicate:WAIT? command.

**Example** :COMMUNICATE:OPSE 65535  
:COMMUNICATE:OPSE? -> :COMMUNICATE:OPSE 96

**Description** In the above example, all bits are set to 1 to make all overlap commands applicable. However, bits fixed to 0 are not set to 1. Thus, the response to the query indicates 1 for bits 5 and 6 only.

**:COMMunicate:OPSR? (Operation Pending Status Register)**

**Function** Queries the value of the operation pending status register.

**Syntax** :COMMunicate:OPSR?

**Example** :COMMUNICATE:OPSR? -> 0

**Description** For details on the operation pending status register, see the figure for the :COMMunicate:WAIT? command.

**:COMMunicate:OVERlap**

**Function** Sets the commands that will operate as overlap commands or queries the current setting.

**Syntax** :COMMunicate:OVERlap <Register>  
:COMMunicate:OVERlap?  
<Register> = 0 to 65535, See the figure for the :COMMunicate:WAIT? command.

**Example** :COMMUNICATE:OVERLAP 65535  
:COMMUNICATE:OVERLAP? ->  
:COMMUNICATE:OVERLAP 96

**Description**

- In the above example, all bits are set to 1 to make all overlap commands applicable. However, bits fixed to 0 are not set to 1. Thus, the response to the query indicates 1 for bits 5 and 6 only.
- For the description regarding how to synchronize the program using COMMunicate:OVERlap, see page 4-7.
- In the above example, bits 5 and 6 are set to 1 to make all overlap commands applicable (see the figure for the :COMMunicate:WAIT? command).

**:COMMunicate:REMOte**

**Function** Sets remote or local. ON is remote mode.

**Syntax** :COMMunicate:REMOte {<Boolean>}  
:COMMunicate:REMOte?

**Example** :COMMUNICATE:REMOTE ON  
:COMMUNICATE:REMOTE? ->  
:COMMUNICATE:REMOTE 1

**Description** This is a command specific to the serial (RS-232) interface. An interface message is available for the GP-IB interface.

**:COMMunicate:STATus?**

**Function** Queries line-specific status.

**Syntax** :COMMunicate:STATus?

**Example** :COMMUNICATE:STATUS? ->  
:COMMUNICATE:STATUS 0

**Description** The meaning of each status bit is as follows:

Bit	GP-IB	RS-232
0	Unrecoverable transmission error	Parity error
1	Always 0	Framing error
2	Always 0	Break character detected
3 to	Always 0	Always 0

The status bit is set when the corresponding cause occurs and cleared when it is read.

**:COMMunicate:VERBOse**

**Function** Sets whether to return the response to a query using full spelling (example DISPLAY:FORMAT NUMERIC) or using abbreviation (example DISP:FORM NUM).

**Syntax** :COMMunicate:VERBOse {<Boolean>}  
:COMMunicate:VERBOse?

**Example** :COMMUNICATE:VERBOSE ON  
:COMMUNICATE:VERBOSE? ->  
:COMMUNICATE:VERBOSE 1

**:COMMunicate:WAIT**

**Function** Waits for one of the specified extended events to occur.

**Syntax** :COMMunicate:WAIT <Register>  
<Register> = 0 to 65535 (extended event register, see page 6-4.)

**Example** :COMMUNICATE:WAIT 1

**Description** For the description regarding how to synchronize the program using COMMunicate:WAIT, see page 4-8.

### 5.3 COMMunicate Group

---

#### **:COMMunicate:WAIT?**

Function Creates the response that is returned when the specified event occurs.

Syntax :COMMunicate:WAIT? <Register>  
<Register>= 0 to 65535 (extended event register, see page 6-4.)

Example :COMMUNICATE:WAIT? 65535 -> 1

Operation pending status register/overlap enable register

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	0	0	0	0	0	0	0	ACS	PRN	0	0	0	0	0

When bit 5 (PRN) = 1:

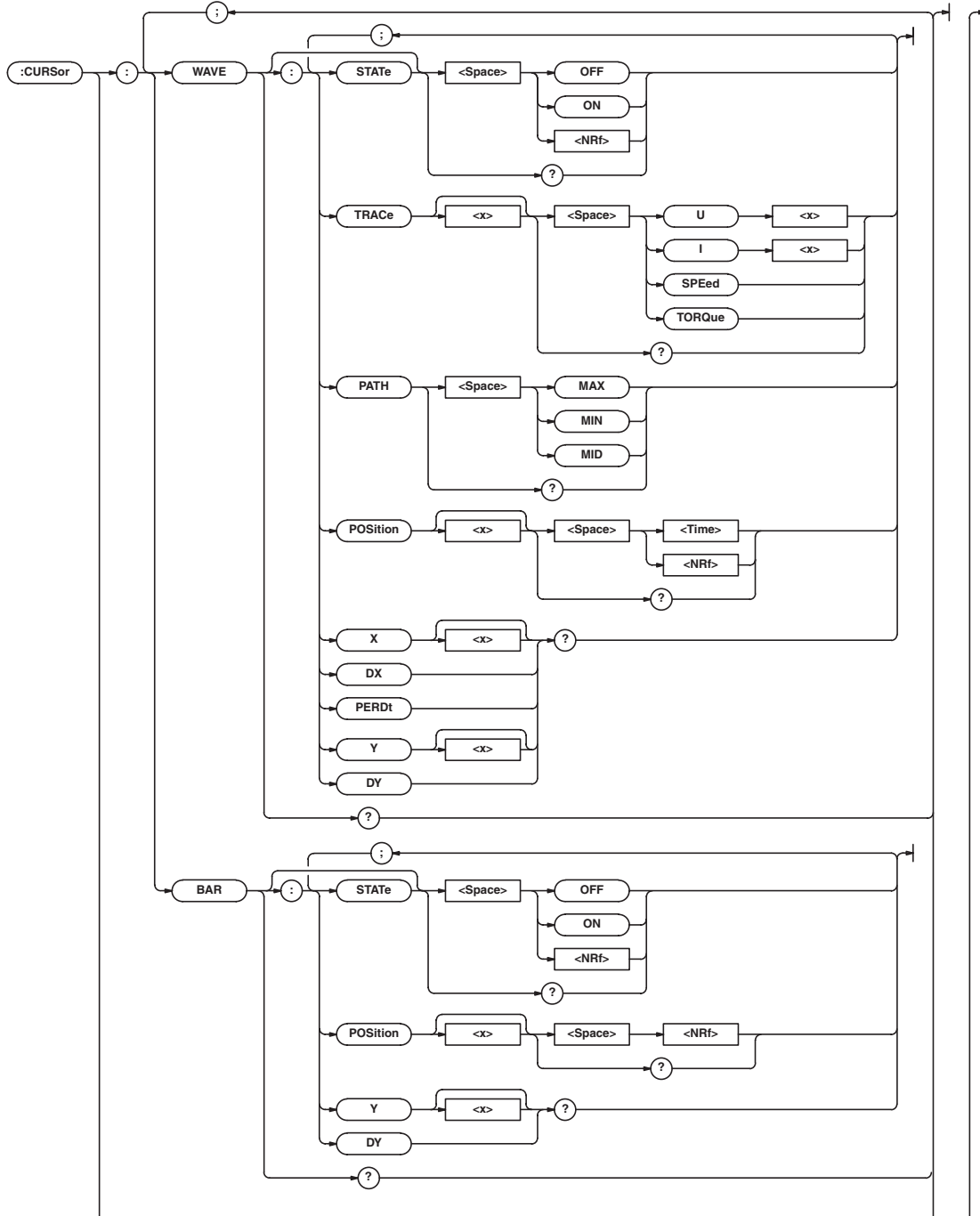
Built-in printer operation and network printer operation not complete

When bit 6 (ACS) = 1:

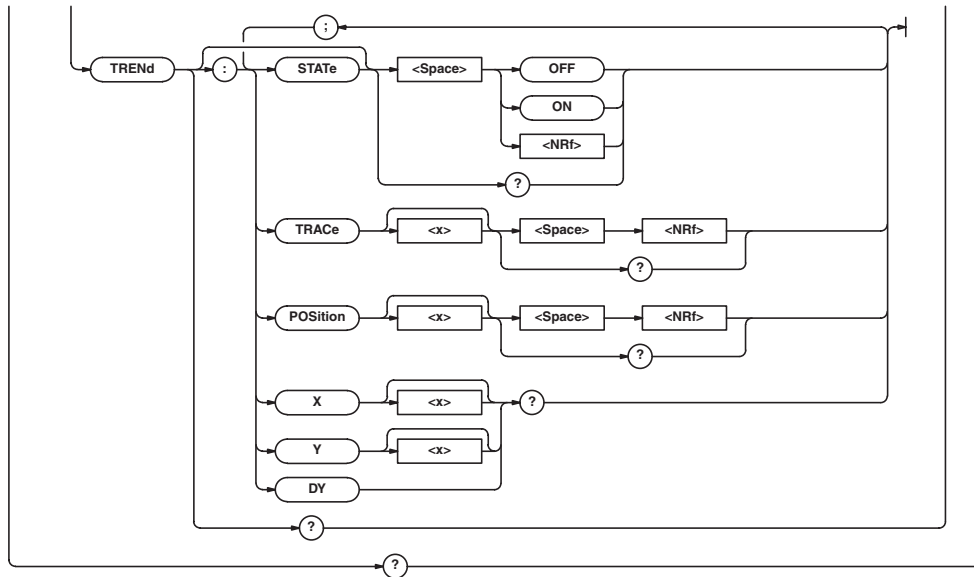
Access to the medium not complete.

## 5.4 CURSor Group

The commands in this group deal with cursor measurements. You can make the same settings and inquiries as when CURSOR (SHIFT+WAVE) on the front panel is used.



## 5.4 CURSOR Group



### **:CURSOR?**

Function Queries all settings related to the cursor measurement.

Syntax :CURSOR?

Example :CURSOR? -> :CURSOR:WAVE:STATE 0;  
TRACE1 U1;TRACE2 I1;PATH MAX;  
POSITION1 2.0E-03;  
POSITION2 8.0E-03;:CURSOR:BAR:  
STATE 0;POSITION1 1;POSITION2 15;:  
CURSOR:TREND:STATE 0;TRACE1 1;  
TRACE2 2;POSITION1 6;POSITION2 54

### **:CURSOR:BAR?**

Function Queries all settings related to the cursor measurement on the bar graph.

Syntax :CURSOR:BAR?

Example :CURSOR:BAR? -> :CURSOR:BAR:  
STATE 1;POSITION1 1;POSITION2 15

### **:CURSOR:BAR:POSITION<x>**

Function Sets the cursor position (order) on the bar graph or queries the current setting.

Syntax :CURSOR:BAR:POSITION<x> {<Nrf>}  
:CURSOR:BAR:POSITION<x>?  
<x> = 1, 2  
<Nrf> = 0 to 100

Example :CURSOR:BAR:POSITION1 1  
:CURSOR:BAR:POSITION1? -> :CURSOR:  
BAR:POSITION1 1

### **:CURSOR:BAR[:STATE]**

Function Turns ON/OFF the cursor display on the bar graph or queries the current setting.

Syntax :CURSOR:BAR[:STATE] {<Boolean>}  
:CURSOR:BAR:STATE?

Example :CURSOR:BAR:STATE ON  
:CURSOR:BAR:STATE? -> :CURSOR:BAR:  
STATE 1

### **:CURSOR:BAR:{Y<x>|DY}?**

Function Queries the cursor measurement value on the bar graph.

Syntax :CURSOR:BAR:{Y<x>|DY}?

Y<x> = Y-axis value of the cursor position  
(Y1=Y1+, Y2+, Y3+ Y2=Y1x, Y2x, Y3x)  
DY = Y-axis value between cursors ( $\Delta Y1$ ,  $\Delta Y2$ ,  $\Delta Y3$ )  
<x> = 1, 2

Example :CURSOR:BAR:Y1? -> 78.628E+00

Description

- When multiple bar graphs are displayed, the cursor measurement values of each bar graph is returned in order.
- If the cursor display is not turned ON on the bar graph, "NAN (Not A Number)" is returned.

### **:CURSOR:TREND?**

Function Queries all settings related to the cursor measurement on the trend.

Syntax :CURSOR:TREND?

Example :CURSOR:TREND? -> :CURSOR:TREND:  
STATE 1;TRACE1 1;TRACE2 2;  
POSITION1 6;POSITION2 54

### **:CURSOR:TREND:POSITION<x>**

Function Sets the cursor position on the trend or queries the current setting.

Syntax :CURSOR:TREND:POSITION<x> {<Nrf>}  
:CURSOR:TREND:POSITION<x>?  
<x> = 1, 2  
<Nrf> = 0 to 500

Example :CURSOR:TREND:POSITION1 10  
:CURSOR:TREND:POSITION1? ->:CURSOR:  
TREND:POSITION1 10

**:CURSOR:TREND[:STATE]**

Function Turns ON/OFF the cursor display on the trend or queries the current setting.

Syntax :CURSOR:TREND[:STATE] {<Boolean>}  
:CURSOR:TREND:STATE?

Example :CURSOR:TREND:STATE ON  
:CURSOR:TREND:STATE? -> :CURSOR:  
TREND:STATE 1

**:CURSOR:TREND:TRACe<x>**

Function Sets the cursor target on the trend or queries the current setting.

Syntax :CURSOR:TREND:TRACe<x> {<NRf>}  
:CURSOR:TREND:TRACe<x>?  
<x> = 1, 2  
<NRf> = 1 to 16

Example :CURSOR:TREND:TRACE 1  
:CURSOR:TREND:TRACE1? -> :CURSOR:  
TREND:TRACE 1

**:CURSOR:TREND:{X<x>|Y<x>|DY}?**

Function Queries the cursor measurement value on the trend.

Syntax :CURSOR:TREND:{X<x>|Y<x>|DY}?  
X<x> = Trend time string of the cursor position  
(X1=D+, X2=Dx)  
Y<x> = Y-axis value of the cursor position  
(Y1=Y+, Y2=Yx)  
DY = Y-axis value between cursors ( $\Delta Y$ )  
<x> = 1, 2

Example :CURSOR:TREND:X1? ->  
"2001/04/01 12:34:56"  
:CURSOR:TREND:Y1? -> 78.628E+00

Description If the cursor display is not turned ON on the trend, the following results.  
For X<x>: "\*\*\*\*/\*\*/\*\* \*\*.\*.\*" is returned.  
For Y<x> and DY: "NAN (Not A Number)" is returned.

**:CURSOR:WAVE?**

Function Queries all settings related to the cursor measurement on the waveform display.

Syntax :CURSOR:WAVE?

Example :CURSOR:WAVE? -> :CURSOR:WAVE:  
STATE 1;TRACE1 U1;TRACE2 I1;  
PATH MAX;POSITION1 2.0E-03;  
POSITION2 8.0E-03

**:CURSOR:WAVE:PATH**

Function Sets the cursor path on the waveform display or queries the current setting.

Syntax :CURSOR:WAVE:PATH {MAX|MIN|MID}  
:CURSOR:WAVE:PATH?

Example :CURSOR:WAVE:PATH MAX  
:CURSOR:WAVE:PATH? -> :CURSOR:WAVE:  
PATH MAX

**:CURSOR:WAVE:POSITION<x>**

Function Sets the cursor position on the waveform display or queries the current setting.

Syntax :CURSOR:WAVE:POSITION<x> {<Time>|  
<NRf>}  
:CURSOR:WAVE:POSITION<x>?

<x> = 1, 2

<Time> = 0 to 5.00 s (during normal measurement)

<NRf> = 0 to 500 (during harmonic measurement)

Example :CURSOR:WAVE:POSITION1 2MS  
:CURSOR:WAVE:POSITION1? -> :CURSOR:  
WAVE:POSITION1 2.0E-03

Description The selectable range and resolution of <Time> is determined by the Time/div value of the waveform (:WSETup:TDIV).

**:CURSOR:WAVE[:STATE]**

Function Turns ON/OFF the cursor display on the waveform display or queries the current setting.

Syntax :CURSOR:WAVE[:STATE] {<Boolean>}  
:CURSOR:WAVE:STATE?

Example :CURSOR:WAVE:STATE ON  
:CURSOR:WAVE:STATE? -> :CURSOR:  
WAVE:STATE 1

**:CURSOR:WAVE:TRACe<x>**

Function Sets the cursor target on the waveform display or queries the current setting.

Syntax :CURSOR:WAVE:TRACe<x> {U<x>|I<x>|  
SPEEd|TORQue}  
:CURSOR:WAVE:TRACe<x>?

<x> of TRACe<x> = 1, 2

<x> of U<x>, I<x> = 1 to 6

Example :CURSOR:WAVE:TRACE1 U1  
:CURSOR:WAVE:TRACE1? -> :CURSOR:  
WAVE:TRACE1 U1

Description {SPEEd|TORQue} is valid only when the motor evaluation function (/MTR option) is installed.

**:CURSOR:WAVE:{X<x>|DX|PERDt|Y<x>|DY}?**

Function Queries the cursor measurement value on the waveform display.

Syntax :CURSOR:WAVE:{X<x>|DX|PERDt|Y<x>|  
DY}?  
X<x> = X-axis value of the cursor position  
(X1=X+, X2=Xx)

DX = X-axis value between cursors ( $\Delta X$ )

PERDt =  $1/\Delta T$  ( $1/\Delta X$ ) value between cursors

Y<x> = Y-axis value of the cursor position  
(Y1=Y+, Y2=Yx)

DY = Y-axis value between cursors ( $\Delta Y$ )

<x> = 1, 2

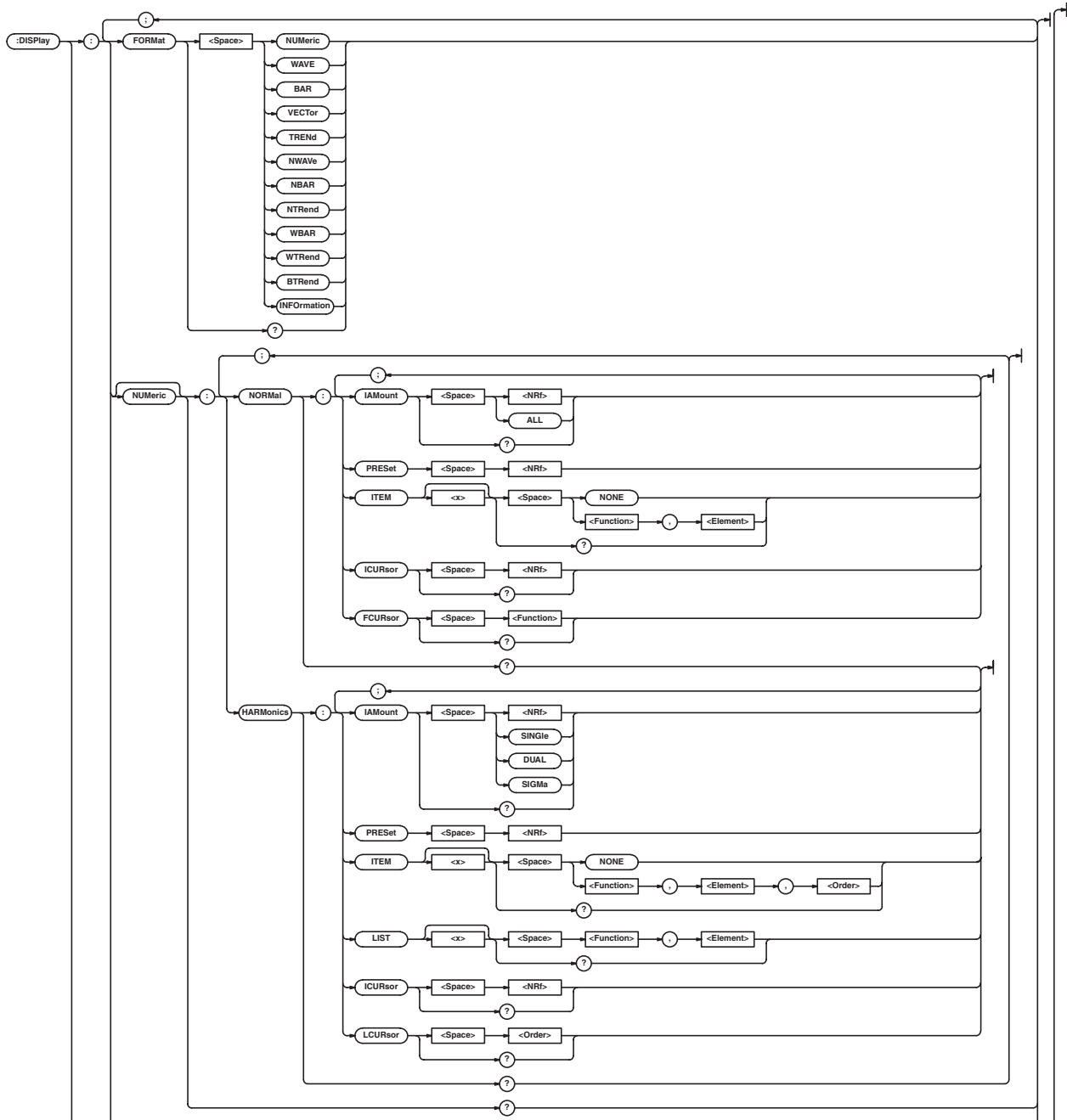
Example :CURSOR:WAVE:Y1? -> 78.628E+00

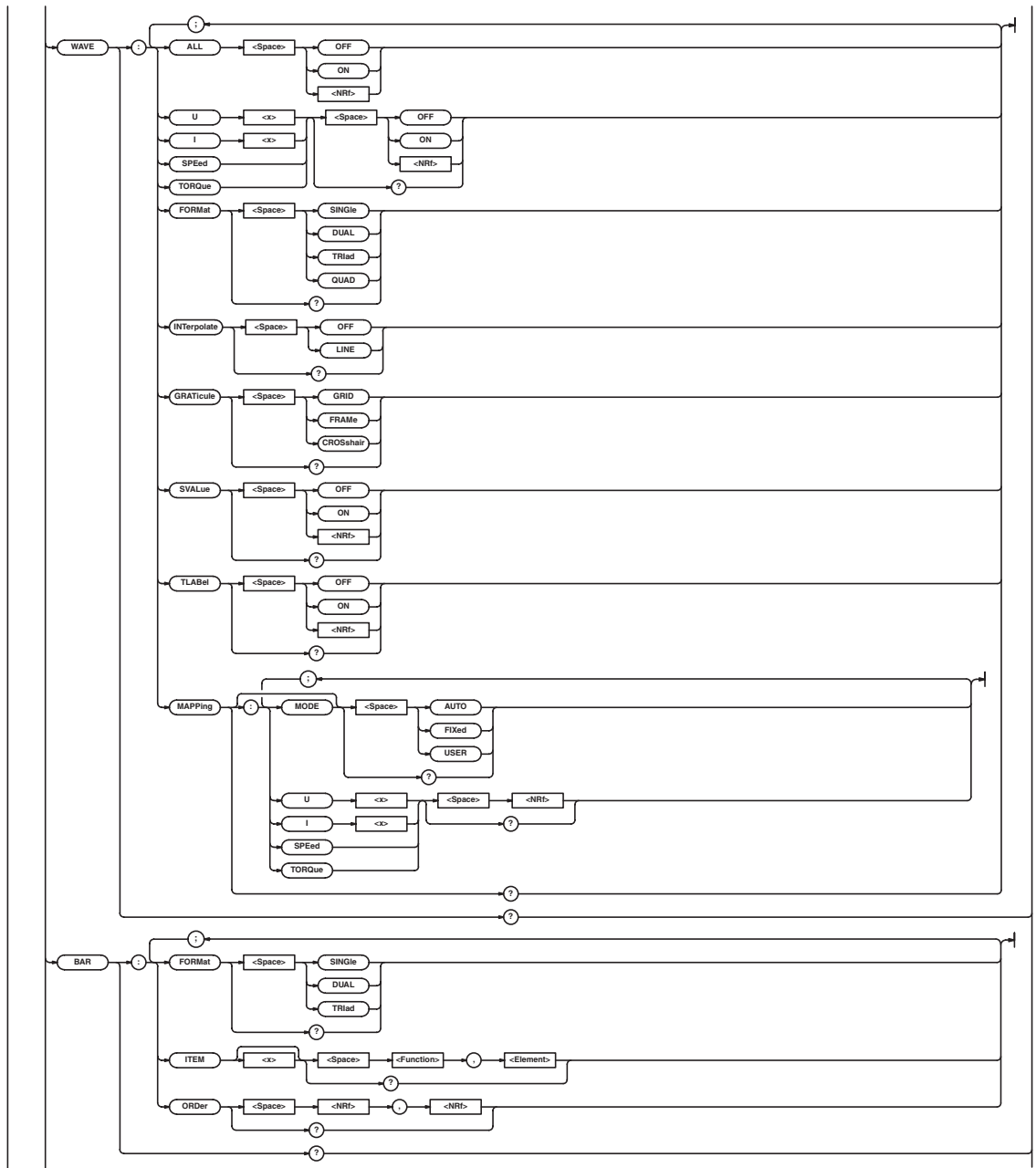
Description If the cursor display is not turned ON in the waveform display, "NAN (Not A Number)" is returned.

## 5.5 DISPlay Group

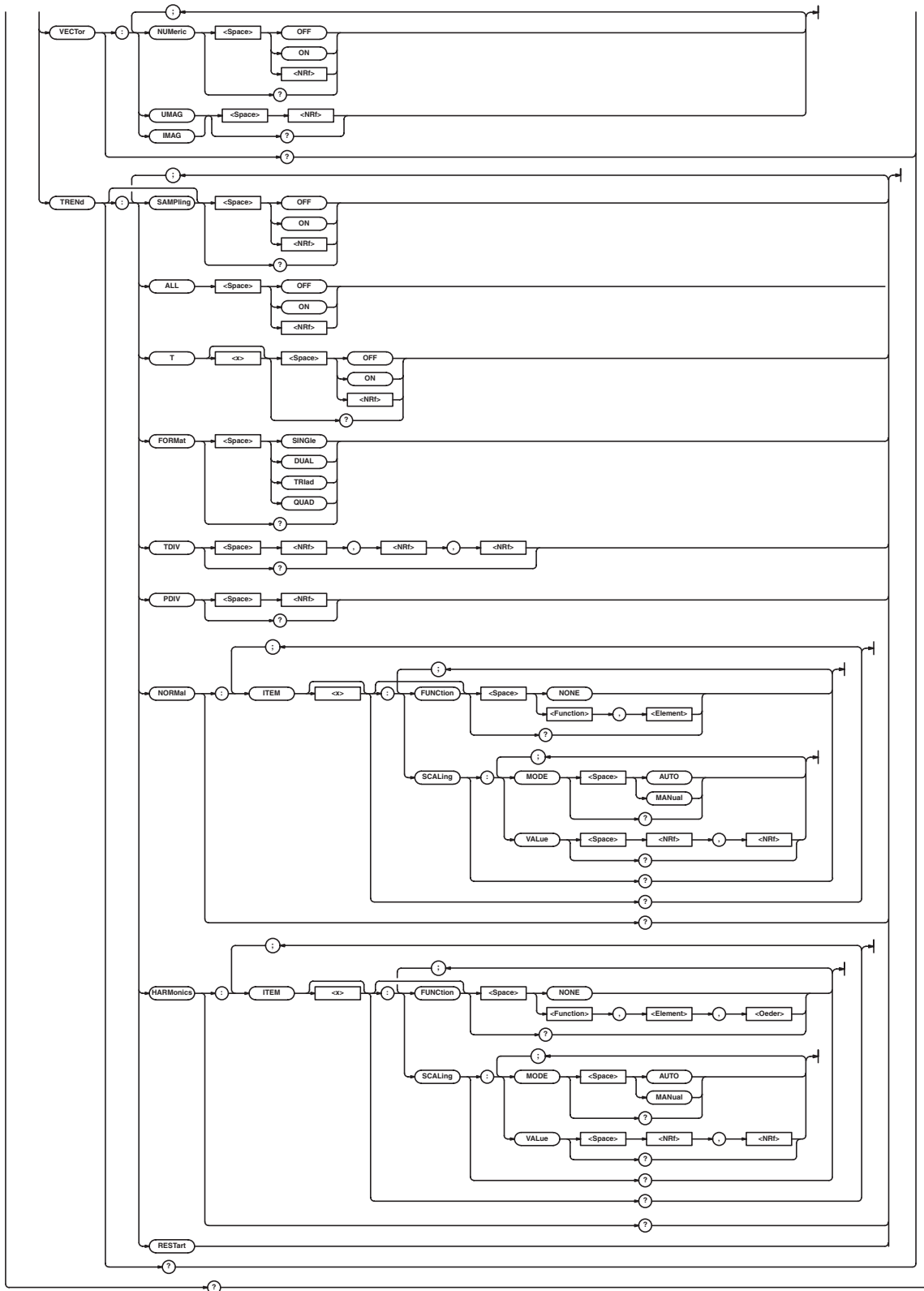
The commands in this group deal with the screen display.

You can make the same settings and inquiries as when DISPLAY on the front panel is used.





## 5.5 DISPLAY Group





**:DISPlay?**

Function Queries all settings related to the screen display.

Syntax `:DISPlay?`

Example

- Example in which the display format (`:DISPlay:FORMat`) is set to "NWAVE"  
`:DISPlay:FORMat` is set to "NWAVE"  
`:DISPlay?` -> `:DISPlay:FORMat`  
`NWAVE`; (Response to "`:DISPlay:NUMeric?`" with the first "`:DISPlay:`" section removed); (same as the response to "`:DISPlay:WAVE?`")

**:DISPlay:BAR?**

Function Queries all settings related to the bar graph.

Syntax `:DISPlay:BAR?`

Example `:DISPlay:BAR?` -> `:DISPlay:BAR:FORMat` `SINGLE`; `ITEM1` `U,1`; `ITEM2` `I,1`; `ITEM3` `P,1`; `ORDER` `1,100`

**:DISPlay:BAR:FORMat**

Function Sets the display format of the bar graph or queries the current setting.

Syntax `:DISPlay:BAR:FORMat` {`SINGLE`|`DUAL`|`TRIad`}

Example `:DISPlay:BAR:FORMat` `SINGLE`  
`:DISPlay:BAR:FORMat?` -> `:DISPlay:BAR:FORMat` `SINGLE`

**:DISPlay:BAR:ITEM<x>**

Function Sets the bar graph item (function and element) or queries the current setting.

Syntax `:DISPlay:BAR:ITEM<x>` {<Function>, <Element>}

`:DISPlay:BAR:ITEM<x>?`  
 <x> = 1 to 3 (item number)  
 <Function> = {`U`|`I`|`P`|`S`|`Q`|`LAMBda`|...}  
 (See the function selection list (3).)  
 <Element> = 1 to 6

Example `:DISPlay:BAR:ITEM1` `U,1`  
`:DISPlay:BAR:ITEM1?` -> `:DISPlay:BAR:ITEM1` `U,1`

**:DISPlay:BAR:ORDER**

Function Sets the start and end orders of the bar graph or queries the current setting.

Syntax `:DISPlay:BAR:ORDER` {<NRf>, <NRf>}

`:DISPlay:BAR:ORDER?`  
 1st <NRf> = 0 to 90 (start order to be displayed)  
 2nd <NRf> = 10 to 100 (end order to be displayed)

Example `:DISPlay:BAR:ORDER` `1,100`  
`:DISPlay:BAR:ORDER?` -> `:DISPlay:BAR:ORDER` `1,100`

Description

- Set the start order and then the end order.
- Set the end order so that it is greater than or equal to (start order + 10).

**:DISPlay:FORMat**

Function Sets the display format or queries the current setting.

Syntax `:DISPlay:FORMat` {`NUMeric`|`WAVE`|`BAR`|`VECTor`|`TREnd`|`NWAVE`|`NBAR`|`NTREnd`|`WBAR`|`WTREnd`|`BTREnd`|`INFORMatIon`}

`:DISPlay:FORMat?`  
`NUMeric` = Displays only the numerical values.  
`WAVE` = Displays only the waveforms.  
`BAR` = Bar graph  
`VECTor` = Vector display  
`TREnd` = Trend  
`NWAVE` = Displays both the numerical values and the waveforms.  
`NBAR` = Displays both the numerical values and the bar graph.  
`NTREnd` = Displays both the numerical values and the trends.  
`WBAR` = Displays both the waveforms and the bar graph.  
`WTREnd` = Displays both the waveforms and the trends.  
`BTREnd` = Displays both the bar graphs and the trends.  
`INFORMatIon` = Displays the setup parameters

Example `:DISPlay:FORMat` `NUMeric`  
`:DISPlay:FORMat?` -> `:DISPlay:FORMat` `NUMeric`

**:DISPlay:NUMeric?**

Function Queries all settings related to the numerical display.

Syntax `:DISPlay:NUMeric?`

Example

- During normal measurement (`:HARMonics[ :STATe]` is set to "OFF(0)")  
`:DISPlay:NUMeric?` -> (same as the response to "`:DISPlay[ :NUMeric]:NORMal?`")
- During harmonic measurement (`:HARMonics[ :STATe]` is set to "ON(1)")  
`:DISPlay:NUMeric?` -> (same as the response to "`:DISPlay[ :NUMeric]:HARMonics?`")

## 5.5 DISPLAY Group

### **:DISPlay[:NUMeric]:HARMonics?**

**Function** Queries all settings related to the numerical display for harmonic measurement.

**Syntax** :DISPlay[:NUMeric]:HARMonics?

**Example**

- Example in which the display format of numeric values (:DISPlay[:NUMeric]:HARMonics:IAMount) is set to {4|8|16} value display  
 :DISPlay:NUMeric:HARMonics? ->  
 :DISPlay:NUMeric:HARMonics:  
 IAMOUNT 4;ITEM1 U,1,TOTAL;  
 ITEM2 I,1,TOTAL;ITEM3 P,1,TOTAL;  
 ... (omitted)...;ITEM100 NONE;  
 ICURSOR 1
- Example in which the display format of numeric values (:DISPlay[:NUMeric]:HARMonics:IAMount) is set to {SINGLE|DUAL} list display  
 :DISPlay:NUMeric:HARMonics? ->  
 :DISPlay:NUMeric:HARMonics:  
 IAMOUNT SINGLE;LIST1 U,1;  
 LIST2 I,1;LCURSOR 1

### **:DISPlay[:NUMeric]:HARMonics:IAMount**

**Function** Sets the numerical display format for harmonic measurement or queries the current setting.

**Syntax** :DISPlay[:NUMeric]:HARMonics:  
 IAMount {<NRf>|SINGLE|DUAL|SIGMa}  
 :DISPlay[:NUMeric]:HARMonics:  
 IAMount?  
 <NRf> = 4, 8, 16

**Example** :DISPlay:NUMeric:HARMonics:  
 IAMOUNT 4  
 :DISPlay:NUMeric:HARMonics:IAMOUNT?  
 -> :DISPlay:NUMeric:HARMonics:  
 IAMOUNT 4

**Description** The contents of the harmonic measurement data that are displayed are as follows depending on the setting of the numerical display format.

<NRf>: Numerical display items are displayed in order by the item number. (<NRf> expresses the number of items that is displayed on a single screen.)

SINGLE: One list display item is listed by separating the data into even and odd orders.

DUAL: Two list display items are listed in order by harmonic order.

SIGMa: Rms values of main functions (U, I, P, S, Q, λ) and the phase difference (φ) between U and I are displayed for each element.

### **:DISPlay[:NUMeric]:HARMonics:ICURSor**

**Function** Sets the cursor position on the numerical display for harmonic measurement or queries the current setting.

**Syntax** :DISPlay[:NUMeric]:HARMonics:  
 ICURSor {<NRf>}  
 :DISPlay[:NUMeric]:HARMonics:  
 ICURSor?  
 <NRf> = 1 to 100

**Example** :DISPlay:NUMeric:HARMonics:  
 ICURSOR 1  
 :DISPlay:NUMeric:HARMonics:ICURSOR?  
 -> :DISPlay:NUMeric:HARMonics:  
 ICURSOR 1

**Description**

- Specify the cursor position in terms of the item number.
- This command is valid when the display format of numeric values (:DISPlay[:NUMeric]:HARMonics:IAMount) is set to {4|8|16} value display.

### **:DISPlay[:NUMeric]:HARMonics:ITEM<x>**

**Function** Sets the numerical display item for harmonic measurement or queries the current setting.

**Syntax** :DISPlay[:NUMeric]:HARMonics:  
 ITEM<x> {NONE|<Function>,<Element>,  
 <Order>}  
 :DISPlay[:NUMeric]:HARMonics:  
 ITEM<x>?  
 <x> = 1 to 100 (item number)  
 NONE = No display item  
 <Function> = {U|I|P|S|Q|...} (See the function selection list (2).")  
 <Element> = {<NRf>|SIGMA|SIGMB|SIGMC}  
 (<NRf> = 1 to 6)  
 <Order> = {TOTal|DC|<NRf>} (<NRf> = 1 to 100)

**Example** :DISPlay:NUMeric:HARMonics:  
 ITEM1 U,1,1  
 :DISPlay:NUMeric:HARMonics:ITEM1?  
 -> :DISPlay:NUMeric:HARMonics:  
 ITEM1 U,1,1

**Description** This command is valid when the display format of numeric values (:DISPlay[:NUMeric]:HARMonics:IAMount) is set to {4|8|16} value display.

**:DISPLAY[:NUMERIC]:HARMONICS:LCURSOR**

**Function** Sets the cursor position on the list display for harmonic measurement or queries the current setting.

**Syntax** `:DISPLAY[:NUMERIC]:HARMONICS:LCURSOR {<Order>}`  
`:DISPLAY[:NUMERIC]:HARMONICS:LCURSOR?`  
`<Order> = {TOTAL|DC|<NRf>} (<NRf> = 1 to 100)`

**Example** `:DISPLAY:NUMERIC:HARMONICS:LCURSOR TOTAL`  
`:DISPLAY:NUMERIC:HARMONICS:LCURSOR?`  
`-> :DISPLAY:NUMERIC:HARMONICS:LCURSOR TOTAL`

**Description**

- Specify the cursor position in terms of the harmonic order.
- This command is valid when the display format of numeric values (`:DISPLAY[:NUMERIC]:HARMONICS:IAMOUNT`) is set to `{SINGLE|DUAL|SIGMA}` list display.

**:DISPLAY[:NUMERIC]:HARMONICS:LIST<x>**

**Function** Sets the list display item for harmonic measurement or queries the current setting.

**Syntax** `:DISPLAY[:NUMERIC]:HARMONICS:LIST<x> {<Function>,<Element>}`  
`:DISPLAY[:NUMERIC]:HARMONICS:LIST<x>?`  
`<x> = 1, 2 (Item number)`  
`<Function> = {U|I|P|S|Q|LAMBDA|...}`  
 (See the function selection list (3).)  
`<Element> = {<NRf>|SIGMA|SIGMB|SIGMC}`  
 (<NRf> = 1 to 6)

**Example** `:DISPLAY:NUMERIC:HARMONICS:LIST1 U,1`  
`:DISPLAY:NUMERIC:HARMONICS:LIST1?`  
`-> :DISPLAY:NUMERIC:HARMONICS:LIST1 U,1`

**Description** This command is valid when the display format of numeric values (`:DISPLAY[:NUMERIC]:HARMONICS:IAMOUNT`) is set to `{SINGLE|DUAL}` list display.

**:DISPLAY[:NUMERIC]:HARMONICS:PRESET**

**Function** Presets the display order pattern of numerical display items for harmonic measurement.

**Syntax** `:DISPLAY[:NUMERIC]:HARMONICS:PRESET {<NRf>}`  
`<NRf> = 1 to 4`

**Example** `:DISPLAY:NUMERIC:HARMONICS:PRESET 1`

**Description** Regardless of what value (1 to 4) is specified for <NRf>, the display pattern (order) of the numerical display items will be the same as the display order when Reset List Exec of the Display setting menu, which is displayed on the WT1600 screen, is executed. For details on the order of displayed items when reset is executed, see the WT1600 User's Manual.

**:DISPLAY[:NUMERIC]:NORMAL?**

**Function** Queries all settings related to the numerical display for normal measurement.

**Syntax** `:DISPLAY[:NUMERIC]:NORMAL?`

**Example**

- Example in which the display format of numeric values (`:DISPLAY[:NUMERIC]:NORMAL:IAMOUNT`) is set to "<NRf>(split display)"  
`:DISPLAY:NUMERIC:NORMAL? ->`  
`:DISPLAY:NUMERIC:NORMAL:IAMOUNT 4;ITEM1 URMS,1;`  
`ITEM2 UMN,1;ITEM3`  
`UDC,1;... (omitted)`  
`...;ITEM100 NONE;ICURSOR 1`
- Example in which the display format of numeric values (`:DISPLAY[:NUMERIC]:NORMAL:IAMOUNT`) is set to "ALL (all display)"  
`:DISPLAY:NUMERIC:NORMAL? ->`  
`:DISPLAY:NUMERIC:NORMAL:IAMOUNT ALL;FCURSOR URMS`

**:DISPLAY[:NUMERIC]:NORMAL:FCURSOR**

**Function** Sets the cursor position on the numerical display (all display) for normal measurement or queries the current setting.

**Syntax** `:DISPLAY[:NUMERIC]:NORMAL:FCURSOR {<Function>}`  
`:DISPLAY[:NUMERIC]:NORMAL:FCURSOR?`  
`<Function> = {URMS|UMN|UDC|UAC|IRMS|...}` (See the function selection list (1).)

**Example** `:DISPLAY:NUMERIC:NORMAL:FCURSOR URMS`  
`:DISPLAY:NUMERIC:NORMAL:FCURSOR? ->`  
`:DISPLAY:NUMERIC:NORMAL:FCURSOR URMS`

**Description**

- Specify the cursor position in terms of the function.
- This command is valid when the display format of numeric values (`:DISPLAY[:NUMERIC]:NORMAL:IAMOUNT`) is set to "ALL (all display)."

## 5.5 DISPLAY Group

### **:DISPlay[:NUMeric]:NORMal:IAMount**

**Function** Sets the numerical display format for normal measurement or queries the current setting.

**Syntax** `:DISPlay[:NUMeric]:NORMal:IAMount {<NRf>|ALL}`  
`:DISPlay[:NUMeric]:NORMal:IAMount?<NRf> = 4, 8, 16, 42, 78`

**Example** `:DISPLAY:NUMERIC:NORMAL:IAMOUNT 4`  
`:DISPLAY:NUMERIC:NORMAL:IAMOUNT? ->`  
`:DISPLAY:NUMERIC:NORMAL:IAMOUNT 4`

**Description** The contents of the measured data that are displayed are as follows depending on the setting of the numerical display format.  
 <NRf>: Numerical display items are displayed in order by the item number. (<NRf> expresses the number of items that is displayed on a single screen.)  
 ALL: All functions are displayed in order by element.

### **:DISPlay[:NUMeric]:NORMal:ICURsor**

**Function** Sets the cursor position on the numerical display (split display) for normal measurement or queries the current setting.

**Syntax** `:DISPlay[:NUMeric]:NORMal:ICURsor {<NRf>}`  
`:DISPlay[:NUMeric]:NORMal:ICURsor?<NRf> = 1 to 100`

**Example** `:DISPLAY:NUMERIC:NORMAL:ICURSOR 1`  
`:DISPLAY:NUMERIC:NORMAL:ICURSOR? ->`  
`:DISPLAY:NUMERIC:NORMAL:ICURSOR 1`

**Description**

- Specify the cursor position in terms of the item number.
- This command is valid when the display format of numeric values (`:DISPlay[:NUMeric]:NORMal:IAMount`) is set to "<NRf> (split display)."

### **:DISPlay[:NUMeric]:NORMal:ITEM<x>**

**Function** Sets the numerical display item for normal measurement or queries the current setting.

**Syntax** `:DISPlay[:NUMeric]:NORMal:ITEM<x> {NONE|<Function>,<Element>}`  
`:DISPlay[:NUMeric]:NORMal:ITEM<x>?<x> = 1 to 100 (item number)`  
 NONE = No display item  
 <Function> = {URMS|UMN|UDC|UAC|IRMS|...} (See the function selection list (1).)  
 <Element> = {<NRf>|SIGMA|SIGMB|SIGMC} (<NRf> = 1 to 6)

**Example** `:DISPLAY:NUMERIC:NORMAL:ITEM1 URMS,1`  
`:DISPLAY:NUMERIC:NORMAL:ITEM1? ->`  
`:DISPLAY:NUMERIC:NORMAL:ITEM1 URMS,1`

**Description** This command is valid when the display format of numeric values (`:DISPlay[:NUMeric]:NORMal:IAMount`) is set to "<NRf> (split display)."

### **:DISPlay[:NUMeric]:NORMal:PRESet**

**Function** Presets the display order pattern of numerical display items for harmonic measurement.

**Syntax** `:DISPlay[:NUMeric]:NORMal:PRESet {<NRf>}`  
 <NRf> = 1 to 4

**Example** `:DISPLAY:NUMERIC:NORMAL:PRESET 1`

**Description** Regardless of what value (1 to 4) is specified for <NRf>, the display pattern (order) of the numerical display items will be the same as the display order when Reset List Exec of the Display setting menu, which is displayed on the WT1600 screen, is executed. For details on the order of displayed items when reset is executed, see the WT1600 User's Manual.

### **:DISPlay:TREnd?**

**Function** Queries all settings related to the trend.

**Syntax** `:DISPlay:TREnd?`

**Example** `:DISPLAY:TREND? -> :DISPLAY:TREND: SAMPLING 1;T1 1;T2 1;T3 1;T4 1; T5 1;T6 1;T7 1;T8 1;T9 0;T10 0; T11 0;T12 0;T13 0;T14 0;T15 0; T16 0;FORMAT SINGLE;TDIV 0,0,3; NORMAL:ITEM1:FUNCTION URMS,1; SCALING:MODE AUTO;VALUE 100.00E+00,-100.00E+00;:DISPLAY:TREND:NORMAL: ITEM2:FUNCTION IRMS,1;SCALING: MODE AUTO;VALUE 100.00E+00,-100.00E+00;... (omitted)...;: DISPLAY:TREND:NORMAL:ITEM16: FUNCTION FU,2;SCALING:MODE AUTO; VALUE 100.00E+00,-100.00E+00`

**:DISPlay:TREnd:ALL**

Function Collectively turns ON/OFF all trends.  
 Syntax :DISPlay:TREnd:ALL {<Boolean>  
 Example :DISPLAY:TREND:ALL ON

**:DISPlay:TREnd:FORMat**

Function Sets the display format of the trend or queries the current setting.  
 Syntax :DISPlay:TREnd:FORMat {SINGLE|DUAL|TRIad|QUAD}  
 :DISPlay:TREnd:FORMat?  
 Example :DISPLAY:TREND:FORMAT SINGLE  
 :DISPLAY:TREND:FORMAT? ->  
 :DISPLAY:TREND:FORMAT SINGLE

**:DISPlay:TREnd:HARMonics?**

Function Queries all settings related to all the trends for harmonic measurement.  
 Syntax :DISPlay:TREnd:HARMonics?  
 Example :DISPLAY:TREND:HARMONICS? ->  
 :DISPLAY:TREND:HARMONICS:ITEM1:  
 FUNCTION U,1,1;SCALING:MODE AUTO;  
 VALUE 100.00E+00,-100.00E+00;;  
 DISPLAY:TREND:HARMONICS:ITEM2:  
 FUNCTION I,1,1;SCALING:MODE AUTO;  
 VALUE 100.00E+00,-100.00E+00;  
 ... (omitted) ...;:DISPLAY:TREND:  
 HARMONICS:ITEM16:FUNCTION PHI,2,1;  
 SCALING:MODE AUTO;VALUE 100.00E+00,  
 -100.00E+00

**:DISPlay:TREnd:HARMonics:ITEM<x>?**

Function Queries all settings related to the trend for harmonic measurement.  
 Syntax :DISPlay:TREnd:HARMonics:ITEM<x>?  
 <x> = 1 to 16 (item number)  
 Example :DISPLAY:TREND:HARMONICS:ITEM1? ->  
 :DISPLAY:TREND:HARMONICS:ITEM1:  
 FUNCTION U,1,1;SCALING:MODE AUTO;  
 VALUE 100.00E+00,-100.00E+00

**:DISPlay:TREnd:HARMonics:ITEM<x>****[ :FUNctioN ]**

Function Sets the trend item for harmonic measurement or queries the current setting.  
 Syntax :DISPlay:TREnd:HARMonics:ITEM<x>  
 [:FUNctioN] {NONE|<Function>,  
 <Element>,<Order>}  
 :DISPlay:TREnd:HARMonics:ITEM<x>:  
 FUNctioN?  
 <x> = 1 to 16 (item number)  
 NONE = No display item  
 <Function> = {U|I|P|S|Q|...} (See the function selection list (2).")  
 <Element> = {<NRf>|SIGMA|SIGMB|SIGMC}  
 (<NRf> = 1 to 6)  
 <Order> = {TOTal|DC|<NRf>}(<NRf> = 1 to 100)  
 Example :DISPLAY:TREND:HARMONICS:ITEM1:  
 FUNCTION U,1,1  
 :DISPLAY:TREND:HARMONICS:ITEM1:  
 FUNCTION? -> :DISPLAY:TREND:  
 HARMONICS:ITEM1:FUNCTION U,1,1

**:DISPlay:TREnd:HARMonics:ITEM<x>:****SCALing?**

Function Queries all settings related to the scaling of the trend for harmonic measurement.  
 Syntax :DISPlay:TREnd:HARMonics:ITEM<x>:  
 SCALing?  
 <x> = 1 to 16 (item number)  
 Example :DISPLAY:TREND:HARMONICS:ITEM1:  
 SCALING? -> :DISPLAY:TREND:  
 HARMONICS:ITEM1:SCALING:MODE AUTO;  
 VALUE 100.00E+00,-100.00E+00

**:DISPlay:TREnd:HARMonics:ITEM<x>:****SCALing:MODE**

Function Sets the scaling mode of the trend for harmonic measurement or queries the current setting.  
 Syntax :DISPlay:TREnd:HARMonics:ITEM<x>:  
 SCALing:MODE {AUTO|MANual}  
 :DISPlay:TREnd:HARMonics:ITEM<x>:  
 SCALing:MODE?  
 <x> = 1 to 16 (item number)  
 Example :DISPLAY:TREND:HARMONICS:ITEM1:  
 SCALING:MODE AUTO  
 :DISPLAY:TREND:HARMONICS:ITEM1:  
 SCALING:MODE? -> :DISPLAY:TREND:  
 HARMONICS:ITEM1:SCALING:MODE AUTO

## 5.5 DISPLAY Group

### **:DISPlay:TREnd:HARMonics:ITEM<x>:**

#### **SCALing:VALue**

**Function** Sets the upper and lower limits of manual scaling of the trend for harmonic measurement or queries the current setting.

**Syntax** :DISPlay:TREnd:HARMonics:ITEM<x>:  
SCALing:VALue {<NRf>,<NRf>}  
:DISPlay:TREnd:HARMonics:ITEM<x>:  
SCALing:VALue?  
<x> = 1 to 16 (item number)

<NRf> = -9.9999E+30 to 9.9999E+30

**Example** :DISPlay:TREnd:HARMonics:ITEM1:

SCALing:VALue 100,-100

:DISPlay:TREnd:HARMonics:ITEM1:

SCALing:VALue? -> :DISPlay:TREnd:

HARMonics:ITEM1:SCALing:

VALue 100.00E+00,-100.00E+00

**Description**

- Set the upper limit and then the lower limit.
- This command is valid when the scaling mode of the trend (:DISPlay:TREnd:HARMonics:ITEM<x>:SCALing:MODE) is set to "MANual."

### **:DISPlay:TREnd:NORMal?**

**Function** Queries all settings related to all the trends for normal measurement.

**Syntax** :DISPlay:TREnd:NORMal?

**Example** :DISPlay:TREnd:NORMal? ->  
:DISPlay:TREnd:NORMal:ITEM1:  
FUNCTION URMS,1;SCALing:MODE AUTO;  
VALue 100.00E+00,-100.00E+00;;  
DISPlay:TREnd:NORMal:ITEM2:  
FUNCTION IRMS,1;SCALing:MODE AUTO;  
VALue 100.00E+00,-100.00E+00;  
... (omitted) ...;DISPlay:TREnd:  
NORMal:ITEM16:FUNCTION FU,2;  
SCALing:MODE AUTO;VALue 100.00E+00,  
-100.00E+00

### **:DISPlay:TREnd:NORMal:ITEM<x>?**

**Function** Queries all settings related to the trend for normal measurement.

**Syntax** :DISPlay:TREnd:NORMal:ITEM<x>?

<x> = 1 to 16 (item number)

**Example** :DISPlay:TREnd:NORMal:ITEM1? ->

:DISPlay:TREnd:NORMal:ITEM1:

FUNCTION URMS,1;SCALing:MODE AUTO;

VALue 100.00E+00,-100.00E+00

### **:DISPlay:TREnd:NORMal:ITEM<x>[:FUNction]**

**Function** Sets the trend item for normal measurement or queries the current setting.

**Syntax** :DISPlay:TREnd:NORMal:ITEM<x>  
[:FUNction] {NONE|<Function>,  
<Element>}

:DISPlay:TREnd:NORMal:ITEM<x>:  
FUNction?

<x> = 1 to 16 (item number)

NONE = No display item

<Function> = {URMS|UMN|UDC|UAC|IRMS|  
...} (See the function selection list (1).")

<Element> = {<NRf>|SIGMA|SIGMB|SIGMC}  
(<NRf> = 1 to 6)

**Example** :DISPlay:TREnd:NORMal:ITEM1:

FUNCTION URMS,1

:DISPlay:TREnd:NORMal:ITEM1:

FUNCTION? -> :DISPlay:TREnd:NORMal:

ITEM1:FUNCTION URMS,1

### **:DISPlay:TREnd:NORMal:ITEM<x>:SCALing?**

**Function** Queries all settings related to the scaling mode of the trend for normal measurement.

**Syntax** :DISPlay:TREnd:NORMal:ITEM<x>:  
SCALing?

<x> = 1 to 16 (item number)

**Example** :DISPlay:TREnd:NORMal:ITEM1:

SCALing? -> :DISPlay:TREnd:NORMal:

ITEM1:SCALing:MODE AUTO;

VALue 100.00E+00,-100.00E+00

### **:DISPlay:TREnd:NORMal:ITEM<x>:SCALing:MODE**

**Function** Sets the scaling of the trend for harmonic measurement or queries the current setting.

**Syntax** :DISPlay:TREnd:NORMal:ITEM<x>:  
SCALing:MODE {AUTO|MANual}  
:DISPlay:TREnd:NORMal:ITEM<x>:  
SCALing:MODE?

<x> = 1 to 16 (item number)

**Example** :DISPlay:TREnd:NORMal:ITEM1:

SCALing:MODE AUTO

:DISPlay:TREnd:NORMal:ITEM1:

SCALing:MODE? -> :DISPlay:TREnd:

NORMal:ITEM1:SCALing:MODE AUTO

**:DISPlay:TREND:NORMAL:ITEM<x>:SCALing:VALue**

**Function** Sets the upper and lower limits of manual scaling of the trend for normal measurement or queries the current setting.

**Syntax** :DISPlay:TREND:NORMAL:ITEM<x>:  
SCALing:VALue {<NRf>,<NRf>}  
:DISPlay:TREND:NORMAL:ITEM<x>:  
SCALing:VALue?  
<x> = 1 to 16 (item number)  
<NRf> = -9.9999E+30 to 9.9999E+30

**Example** :DISPLAY:TREND:NORMAL:ITEM1:  
SCALING:VALUE 100,-100  
:DISPLAY:TREND:NORMAL:ITEM1:  
SCALING:VALUE? ->  
:DISPLAY:TREND:NORMAL:ITEM1:  
SCALING:VALUE 100.00E+00,  
-100.00E+00

**Description** • Set the upper limit and then the lower limit.  
• This command is valid when the scaling mode of the trend (:DISPlay:TREND:NORMAL:ITEM<x>:SCALing:MODE) is set to "MANual."

**:DISPlay:TREND:PDIV**

**Function** Sets the horizontal axis (Point/div) of the trend or queries the current setting.

**Syntax** :DISPlay:TREND:PDIV {<NRf>}  
:DISPlay:TREND:PDIV?  
<NRf> = 1, 2, 5, 10, 20, 50, 100, 200, 500

**Example** :DISPLAY:TREND:PDIV 50  
:DISPLAY:TREND:PDIV? -> :DISPLAY:  
TREND:PDIV 50

**Description** This command is valid when waveform sampling (:WSETup[:SAMPLing]) is on during normal measurement or during harmonic measurement.

**:DISPlay:TREND:REStArt**

**Function** Restarts the trend.

**Syntax** :DISPlay:TREND:REStArt

**Example** :DISPLAY:TREND:RESTART

**:DISPlay:TREND[:SAMPLing]**

**Function** Turns ON/OFF the trend waveform sampling or queries the current setting.

**Syntax** :DISPlay:TREND:  
[:SAMPLing] {<Boolean>}  
:DISPlay:TREND[:SAMPLing]?

**Example** :DISPLAY:TREND:SAMPLING ON  
:DISPLAY:TREND:SAMPLING? ->  
:DISPLAY:TREND:SAMPLING 1

**:DISPlay:TREND:TDIV**

**Function** Sets the horizontal axis (T/div) of the trend for normal measurement or queries the current setting.

**Syntax** :DISPlay:TREND:TDIV {<NRf>,<NRf>,<NRf>}  
:DISPlay:TREND:TDIV?  
{<NRf>,<NRf>,<NRf>} = 0, 0, 3 to 24, 0, 0  
1st <NRf> = 1, 3, 6, 12, 24 (hour)  
2nd <NRf> = 1, 3, 6, 10, 30 (minute)  
3rd <NRf> = 3, 6, 10, 30 (second)

**Example** :DISPLAY:TREND:TDIV 0,0,3  
:DISPLAY:TREND:TDIV? -> :DISPLAY:  
TREND:TDIV 0,0,3

**Description** • Set the three <NRf>'s so that one <NRf> is a non-zero value and the other two are zeroes.  
• This command is valid when waveform sampling (:WSETup[:SAMPLing]) is set to OFF.

**:DISPlay:TREND:T<x>**

**Function** Turns ON/OFF the trend or queries the current setting.

**Syntax** :DISPlay:TREND:T<x> {<Boolean>}  
:DISPlay:TREND:T<x>?  
<x> = 1 to 16 (item number)

**Example** :DISPLAY:TREND:T1 ON  
:DISPLAY:TREND:T1? ->  
:DISPLAY:TREND:T1 1

**:DISPlay:VECTor?**

**Function** Queries all settings related to the vector display.

**Syntax** :DISPlay:VECTor?

**Example** :DISPLAY:VECTOR? -> :DISPLAY:  
VECTOR:NUMERIC 1;UMAG 1.000;  
IMAG 1.000

**:DISPlay:VECTor:NUMERIC**

**Function** Turns ON/OFF the numerical data display for the vector display or queries the current setting.

**Syntax** :DISPlay:VECTor:NUMERIC {<Boolean>}  
:DISPlay:VECTor:NUMERIC?

**Example** :DISPLAY:VECTOR:NUMERIC ON  
:DISPLAY:VECTOR:NUMERIC? ->  
:DISPLAY:VECTOR:NUMERIC 1

**:DISPlay:VECTor:{UMAG|IMAG}**

**Function** Sets the zoom factor of the {voltage|current} display during vector display or queries the current setting.

**Syntax** :DISPlay:VECTor:{UMAG|IMAG} {<NRf>}  
:DISPlay:VECTor:{UMAG|IMAG}?  
<NRf> = 0.100 to 100.000

**Example** :DISPLAY:VECTOR:UMAG 1  
:DISPLAY:VECTOR:UMAG? -> :DISPLAY:  
VECTOR:UMAG 1.000

## 5.5 DISPLAY Group

### **:DISPlay:WAVE?**

Function Queries all settings related to the waveform display.

Syntax :DISPlay:WAVE?

Example :DISPLAY:WAVE? -> :DISPLAY:WAVE:  
U1 1;U2 1;U3 1;U4 1;U5 1;U6 1;I1 1;  
I2 1;I3 1;I4 1;I5 1;I6 1;  
FORMAT SINGLE;INTERPOLATE LINE;  
GRATICULE GRID;SVALUE 1;TLABEL 0;  
MAPPING:MODE AUTO

### **:DISPlay:WAVE:ALL**

Function Collectively turns ON/OFF all waveform displays.

Syntax :DISPlay:WAVE:ALL {<Boolean>}

Example :DISPLAY:WAVE:ALL ON

### **:DISPlay:WAVE:FORMat**

Function Sets the display format of the waveform or queries the current setting.

Syntax :DISPlay:WAVE:FORMat {SINGLE|DUAL|  
TRIad|QUAD}  
:DISPlay:WAVE:FORMat?

Example :DISPLAY:WAVE:FORMAT SINGLE  
:DISPLAY:WAVE:FORMAT? -> :DISPLAY:  
WAVE:FORMAT SINGLE

### **:DISPlay:WAVE:GRATICule**

Function Sets the graticule (grid) type or queries the current setting.

Syntax :DISPlay:WAVE:GRATICule {GRID|  
FRAME|CROSShair}  
:DISPlay:WAVE:GRATICule?

Example :DISPLAY:WAVE:GRATICULE GRID  
:DISPLAY:WAVE:GRATICULE? ->  
:DISPLAY:WAVE:GRATICULE GRID

### **:DISPlay:WAVE:INTERpolate**

Function Sets the interpolation method of the waveform or queries the current setting.

Syntax :DISPlay:WAVE:INTERpolate {OFF|  
LINE}  
:DISPlay:WAVE:INTERpolate?

Example :DISPLAY:WAVE:INTERPOLATE LINE  
:DISPLAY:WAVE:INTERPOLATE? ->  
:DISPLAY:WAVE:INTERPOLATE LINE

### **:DISPlay:WAVE:MAPPING?**

Function Queries all settings related to the waveform mapping to the split screen.

Syntax :DISPlay:WAVE:MAPPING?

Example :DISPLAY:WAVE:MAPPING? -> :DISPLAY:  
WAVE:MAPPING:MODE USER;U1 0;U2 1;  
U3 2;U4 3;U5 0;U6 1;I1 0;I2 1;I3 2;  
I4 3;I5 0;I6 1

### **:DISPlay:WAVE:MAPPING[:MODE]**

Function Sets the waveform mapping method for the split screen or queries the current setting.

Syntax :DISPlay:WAVE:MAPPING[:MODE] {AUTO|  
FIXed|USER}  
:DISPlay:WAVE:MAPPING:MODE?

Example :DISPLAY:WAVE:MAPPING:MODE AUTO  
:DISPLAY:WAVE:MAPPING:MODE? ->  
:DISPLAY:WAVE:MAPPING:MODE AUTO

### **:DISPlay:WAVE:MAPPING:{U<x>|I<x>|SPEed|TORQue}**

Function Sets the mapping of the {voltage|current|rotating speed|torque} waveform to the split screen or queries the current setting.

Syntax :DISPlay:WAVE:MAPPING:{U<x>|I<x>|  
SPEed|TORQue} {<NRf>}  
:DISPlay:WAVE:MAPPING:{U<x>|I<x>|  
SPEed|TORQue}?

<x> = 1 to 6  
<NRf> = 0 to 3

Example :DISPLAY:WAVE:MAPPING:U1 0  
:DISPLAY:WAVE:MAPPING:U1? ->  
:DISPLAY:WAVE:MAPPING:U1 0

Description • This command is valid when the waveform mapping method (:DISPlay:WAVE:MAPPING[:MODE]) is set to "USER."  
• {SPEed|TORQue} is valid only when the motor evaluation function (/MTR option) is installed.

### **:DISPlay:WAVE:SVALue (Scale VALue)**

Function Turns ON/OFF the scale value display or queries the current setting.

Syntax :DISPlay:WAVE:SVALue {<Boolean>}  
:DISPlay:WAVE:SVALue?

Example :DISPLAY:WAVE:SVALUE ON  
:DISPLAY:WAVE:SVALUE? -> :DISPLAY:  
WAVE:SVALUE 1

### **:DISPlay:WAVE:TLABEL (Trace LABEL)**

Function Turns ON/OFF the waveform labels or queries the current setting.

Syntax :DISPlay:WAVE:TLABEL {<Boolean>}  
:DISPlay:WAVE:TLABEL?

Example :DISPLAY:WAVE:TLABEL OFF  
:DISPLAY:WAVE:TLABEL? -> :DISPLAY:  
WAVE:TLABEL 0



**:DISPlay:WAVE:{U<x>|I<x>|SPEEd|TORQue}**

Function Turns ON/OFF the {voltage|current|rotating speed|torque} waveform or queries the current setting.

Syntax :DISPlay:WAVE:{U<x>|I<x>|SPEEd|TORQue} {<Boolean>}  
:DISPlay:WAVE:{U<x>|I<x>|SPEEd|TORQue}?

Example :DISPLAY:WAVE:U1 ON  
:DISPLAY:WAVE:U1? -> :DISPLAY:WAVE:U1 1

Description {SPEEd|TORQue} is valid only when the motor evaluation function (/MTR option) is installed.

**\* Function Selection (<Function>) List****(1) Functions in the Normal Measurement Mode**

Applicable commands

:AOUTput[:NORMal]:CHANnel<x>  
:DISPlay[:NUMeric]:NORMal:FCURsor  
:DISPlay[:NUMeric]:NORMal:ITEM<x>  
:DISPlay:TREnd:NORMal:ITEM<x>[:FUNCTION]  
:FILE:SAVE:NUMeric:NORMal:...  
:HCOPY:PRINter:DLISt:NORMal:...  
:NUMeric[:NORMal]:ITEM<x>  
:STORE:NUMeric:NORMal:...

Function names used: Function names used on the in communications menu (Numerical display header name)

URMS	: Urms
UMN	: Umean
UDC	: Udc
UAC	: Uac
IRMS	: Irms
IMN	: lmean
IDC	: ldc
IAC	: lac
P	: P
S	: S
Q	: Q
LAMBda	: λ
PHI	: φ
FU	: FreqU (fU)
FI	: FreqI (fI)
UPPeak	: U+peak (U+pk)
UMPeak	: U-peak (U-pk)
IPPeak	: I+peak (I+pk)
IMPeak	: I-peak (I-pk)
CFU	: CfU
CFI	: CfI
FFU	: FfU
FFI	: FfI
Z	: Z
RS	: Rs
XS	: Xs
RP	: Rp
XP	: Xp

PC	: Pc
TIME	: I-Time
WH	: Wp
WHP	: Wp+
WHM	: Wp-
AH	: q
AHP	: q+
AHM	: q-
ETA	: η
SETA	: 1/η
F1	: F1
F2	: F2
F3	: F3
F4	: F4
DURMS	: ΔUrms
DUMN	: ΔUmean
DUDC	: ΔUdc
DUAC	: ΔUac
DIRMS	: ΔIrms
DIMN	: Δlmean
DIDC	: Δldc
DIAC	: Δlac
SPEEd	: Speed
TORQue	: Torque
SYNC	: SyncSpd
SLIP	: Slip
PM	: Pm
MAETa	: ηmA
MBETa	: ηmB

**Note**

The measurement functions below are not related to the primary element, but you must use a setting of 1 if elements must be set up using the D/A output command (AOUTput:NORMal), the numerical display command for normal measurement (DISPlay:NUMeric:NORMal), the trend display command for normal measurement (DISPlay:TREnd:NORMal), or the numerical data output command for normal measurement (NORMal).

The functions are: ETA (efficiency), SETA (1/efficiency), SPEEd (motor rotation speed), TORQue (motor torque), SYNC (motor synchronous speed), SLIP (motor slip), PM (motor output), MAETa (total efficiency).

**(2) Functions in the Harmonic Measurement Mode (Numerical Display)**

Applicable commands

:AOUTput:HARMonics:CHANnel<x>  
:DISPlay[:NUMeric]:HARMonics:ITEM<x>  
:DISPlay:TREnd:HARMonics:ITEM<x>[:FUNCTION]  
:NUMeric:HARMonics:ITEM<x>

Selections used in : Function names used on the communications menu (Numerical display header name)

U	: U
I	: I
P	: P
S	: S
Q	: Q

## 5.5 DISPLAY Group

LAMBda	:	$\lambda$	XS	:	Xs
PHI	:	$\phi$	RP	:	Rp
PHIU	:	$\phi U$	XP	:	Xp
PHII	:	$\phi I$			
FU	:	FreqU (fU)			
FI	:	FreqI (fI)			
Z	:	Z			
RS	:	Rs			
XS	:	Xs			
RP	:	Rp			
XP	:	Xp			
UHDF	:	Uhdf			
IHDF	:	lhdf			
PHDF	:	Phdf			
UTHD	:	Uthd			
ITHD	:	lthd			
PTHD	:	Pthd			
UTHF	:	Uthf			
ITHF	:	lthf			
UTIF	:	Utif			
ITIF	:	ltif			
HVF	:	hvf			
HCF	:	hcf			
PHI_U1U2	:	$\phi U1-U2$			
PHI_U1U3	:	$\phi U1-U3$			
PHI_U1I1	:	$\phi U1-I1$			
PHI_U1I2	:	$\phi U1-I2$			
PHI_U1I3	:	$\phi U1-I3$			
F1	:	F1			
F2	:	F2			
F3	:	F3			
F4	:	F4			

### (3) Functions in the Harmonic Measurement Mode (List Display)

Applicable commands

```
:DISPlay[:NUMeric]:HARMonics:LIST<x>
:DISPlay:BAR:ITEM<x>
:FILE:SAVE:NUMeric:HARMonics:...
:HCOpy:PRINter:DLISt:HARMonics:...
:NUMeric:LIST:ITEM
:STORe:NUMeric:HARMonics:...
```

Function names used: Function names used on the in communications menu

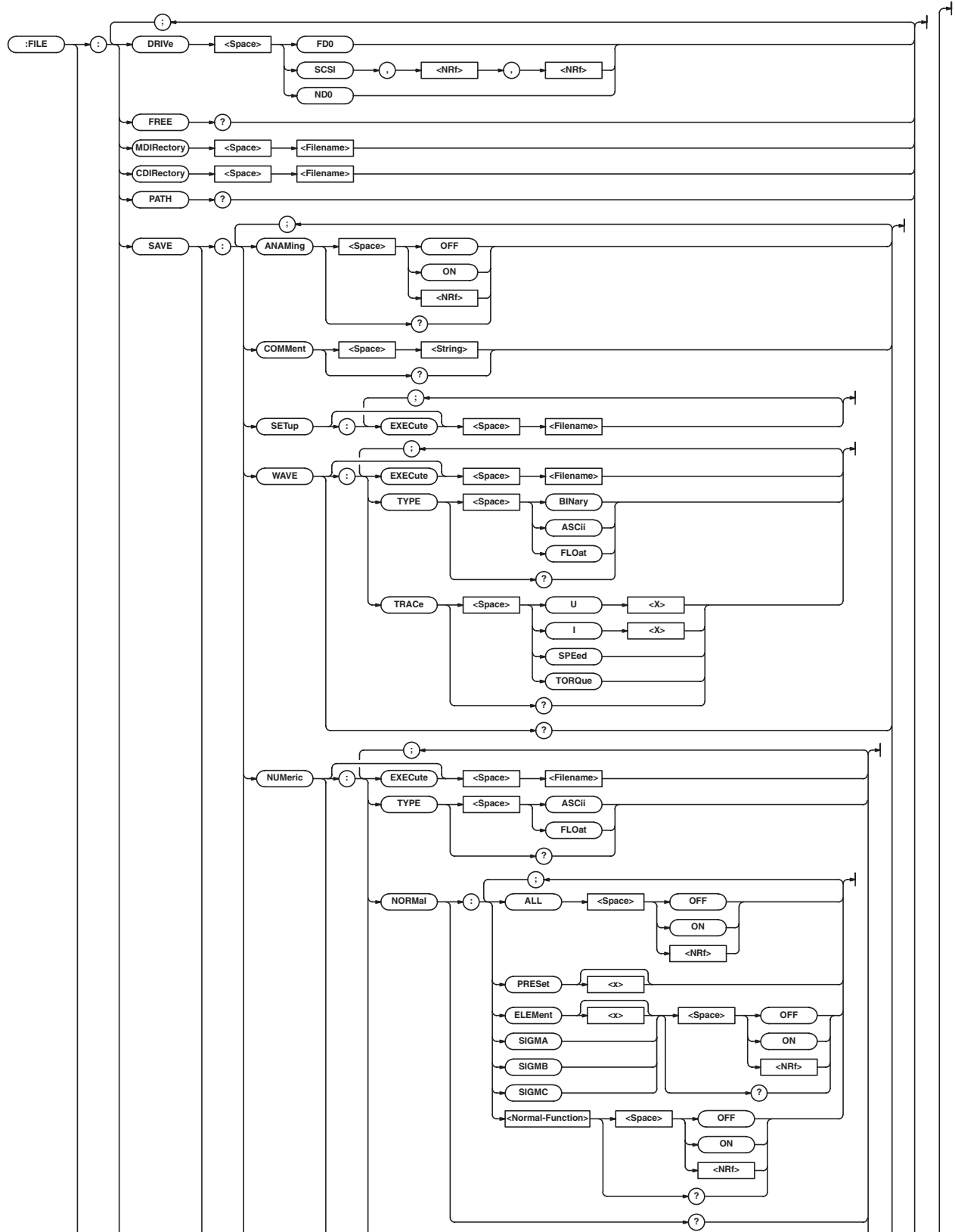
(Numerical display header name)

U	:	U
I	:	I
P	:	P
S	:	S
Q	:	Q
LAMBda	:	$\lambda$
PHI	:	$\phi$
PHIU	:	$\phi U$
PHII	:	$\phi I$
Z	:	Z
RS	:	Rs

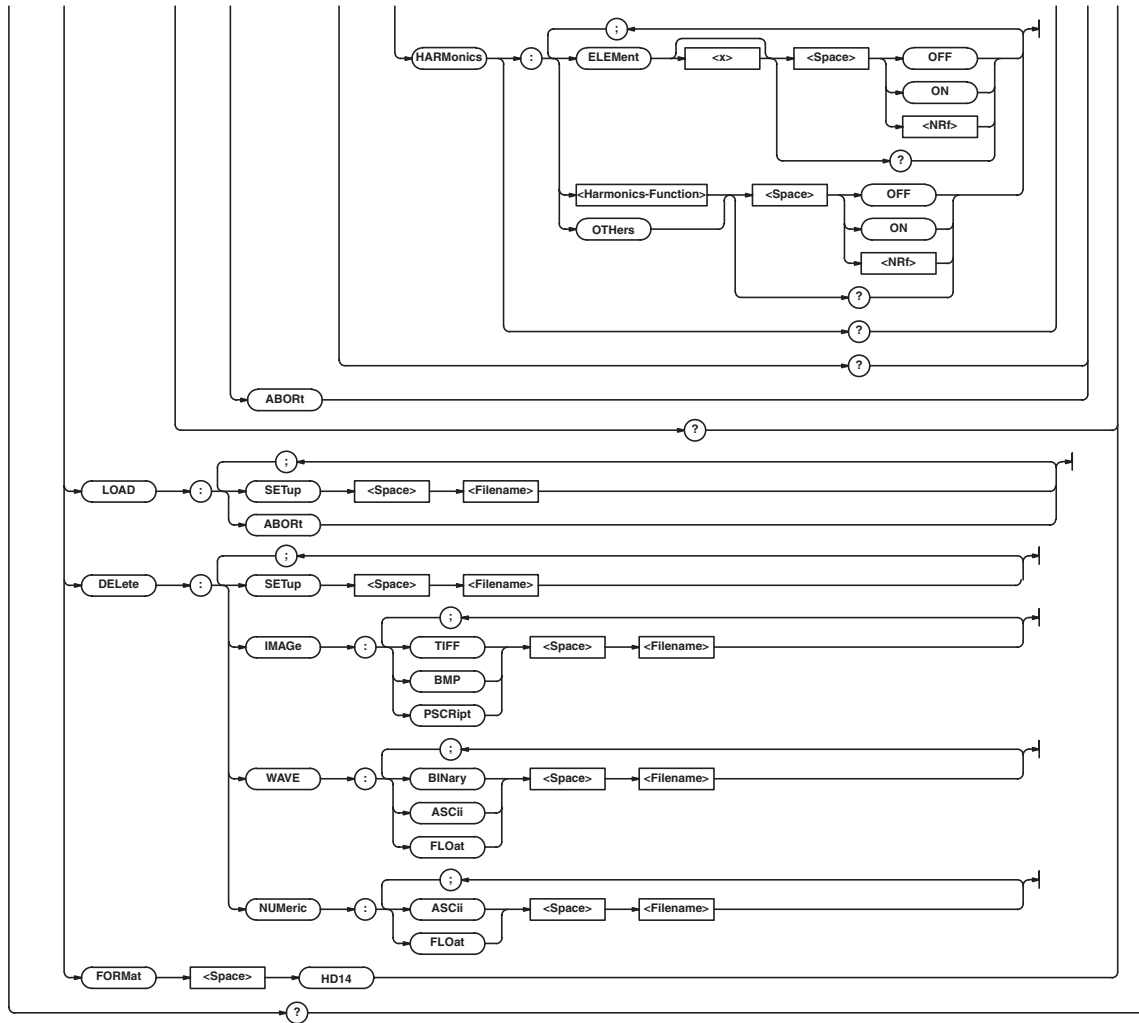
## 5.6 FILE Group

The commands in this group deal with file operations.

You can make the same settings and inquiries as when FILE on the front panel is used.



## 5.6 FILE Group



### **: FILE ?**

Function Queries all settings related to the file operation.  
 Syntax :FILE?  
 Example :FILE? -> (Same as the response to ":FILE: SAVE?")

### **: FILE: CDIRectory**

Function Changes the current directory.  
 Syntax :FILE:CDIRectory {<Filename>}  
 <Filename> = Directory name  
 Example :FILE:CDIRECTORY "IMAGE"  
 Description Specify ".." to move up to the parent directory.

### **: FILE: DELeTe: IMAGe: {TIFF | BMP | PSCRIPT}**

Function Deletes the screen image data file.  
 Syntax :FILE:DELeTe:IMAGe:{TIFF|BMP|PSCRIPT} {<Filename>}  
 Example :FILE:DELETE:IMAGE:TIFF "IMAGE1"  
 Description Specify the file name without the extension.

### **: FILE: DELeTe: NUMeric: {ASCII | FLOAT}**

Function Deletes the numerical data file.  
 Syntax :FILE:DELeTe:NUMeric:{ASCII|FLOAT} {<Filename>}  
 Example :FILE:DELETE:NUMERIC:ASCII "NUM1"  
 Description Specify the file name without the extension.

### **: FILE: DELeTe: SETUp**

Function Deletes the setup parameter file.  
 Syntax :FILE:DELeTe:SETUp {<Filename>}  
 Example :FILE:DELETE:SETUP "SETUP1"  
 Description Specify the file name without the extension.

### **: FILE: DELeTe: WAVE: {BINArY | ASCII | FLOAT}**

Function Deletes the waveform display data file.  
 Syntax :FILE:DELeTe:WAVE:{BINArY|ASCII|FLOAT} {<Filename>}  
 Example :FILE:DELETE:WAVE:BINArY "WAVE1"  
 Description Specify the file name without the extension.

**: FILE: DRIVE**

Function Sets the target drive.

Syntax :FILE:DRIVE {FD0 | SCSI, <NRf>[ , <NRf> ] | ND0}

FD0 = Floppy disk  
SCSI = SCSI device  
1st <NRf> = SCSI address (0 to 7)  
2nd <NRf> = Partition (0 to 9)  
ND0 = Network drive

Example :FILE:DRIVE FD0

Description If the drive does not contain partitions, omit the 2nd <NRf>.

**: FILE: FORMat**

Function Executes the floppy disk format.

Syntax :FILE:FORMat {HD14}

Example :FILE:FORMAT HD14

**: FILE: FREE?**

Function Queries the free space (bytes) on the target drive.

Syntax :FILE:FREE?

Example :FILE:FREE? -> 163840

**: FILE: LOAD: ABORT**

Function Aborts file loading.

Syntax :FILE:LOAD:ABORT

Example :FILE:LOAD:ABORT

**: FILE: LOAD: SETUP**

Function Loads the setup parameter file.

Syntax :FILE:LOAD:SETup {<Filename>}

Example :FILE:LOAD:SETUP "SETUP1"

Description

- Specify the file name without the extension.
- This is an overlap command.

**: FILE: MDIREctory**

Function Creates the directory.

Syntax :FILE:MDIREctory {<Filename>}

<Filename> = Directory name

Example :FILE:MDIRECTORY "TEST"

**: FILE: PATH?**

Function Queries the absolute path of the current directory.

Syntax :FILE:PATH?

Example :FILE:PATH? -> "FD0\IMAGE"

**: FILE: SAVE?**

Function Queries all settings related to the saving of files.

Syntax :FILE:SAVE?

Example :FILE:SAVE? -> :FILE:SAVE:  
ANAMING 1;COMMENT "";WAVE:  
TYPE BINARY;;FILE:SAVE:NUMERIC:  
TYPE ASCII;NORMAL:ELEMENT1 1;  
ELEMENT2 0;ELEMENT3 0;ELEMENT4 0;  
ELEMENT5 0;ELEMENT6 0;SIGMA 0;  
SIGMB 0;SIGMC 0;URMS 1;UMN 1;UDC 1;  
UAC 1;IRMS 1;IMN 1;IDC 1;IAC 1;P 1;  
S 1;Q 1;LAMBDA 1;PHI 1;FU 1;FI 1;  
UPPEAK 1;UMPEAK 1;IPPEAK 1;  
IMPEAK 1;CFU 1;CFI 1;FFU 1;FFI 1;  
Z 1;RS 1;XS 1;RP 1;XP 1;PC 1;  
TIME 0;WH 0;WHP 0;WHM 0;AH 0;AHP 0;  
AHM 0;ETA 0;SETA 0;F1 0;F2 0;F3 0;  
F4 0;DURMS 0;DUMN 0;DUDC 0;DUAC 0;  
DIRMS 0;DIMN 0;DIDC 0;DIAC 0

**: FILE: SAVE: ABORT**

Function Aborts file saving.

Syntax :FILE:SAVE:ABORT

Example :FILE:SAVE:ABORT

**: FILE: SAVE: ANAMing**

Function Sets whether to automatically name the files to be saved or queries the current setting.

Syntax :FILE:SAVE:ANAMing {<Boolean>}

:FILE:SAVE:ANAMing?

Example :FILE:SAVE:ANAMING ON  
:FILE:SAVE:ANAMING? -> :FILE:SAVE:  
ANAMING 1

**: FILE: SAVE: COMMENT**

Function Sets the comment to be added to the file to be saved or queries the current setting.

Syntax :FILE:SAVE:COMMENT {<String>}

:FILE:SAVE:COMMENT?

<string> = 30 characters or less

Example :FILE:SAVE:COMMENT "CASE1"  
:FILE:SAVE:COMMENT? -> :FILE:SAVE:  
COMMENT "CASE1"

## 5.6 FILE Group

### **:FILE:SAVE:NUMERIC?**

Function Queries all settings related to the saving of numerical data files.

Syntax :FILE:SAVE:NUMERIC?

Example :FILE:SAVE:NUMERIC? ->  
 :FILE:SAVE:NUMERIC:TYPE ASCII;  
 NORMAL:ELEMENT1 1;ELEMENT2 0;  
 ELEMENT3 0;ELEMENT4 0;ELEMENT5 0;  
 ELEMENT6 0;SIGMA 0;SIGMB 0;SIGMC 0;  
 URMS 1;UMN 1;UDC 1;UAC 1;IRMS 1;  
 IMN 1;IDC 1;IAC 1;P 1;S 1;Q 1;  
 LAMBDA 1;PHI 1;FU 1;FI 1;UPPEAK 1;  
 UMPEAK 1;IPPEAK 1;IMPEAK 1;CFU 1;  
 CFI 1;FFU 1;FFI 1;Z 1;RS 1;XS 1;  
 RP 1;XP 1;PC 1;TIME 0;WH 0;WHP 0;  
 WHM 0;AH 0;AHP 0;AHM 0;ETA 0;  
 SETA 0;F1 0;F2 0;F3 0;F4 0;DURMS 0;  
 DUMN 0;DUDC 0;DUAC 0;DIRMS 0;  
 DIMN 0;DIDC 0;DIAC 0

### **:FILE:SAVE:NUMERIC[:EXECUTE]**

Function Saves the numerical data to a file.

Syntax :FILE:SAVE:NUMERIC  
 [:EXECUTE] {<Filename>}

Example :FILE:SAVE:NUMERIC:EXECUTE "NUM1"

Description • Specify the file name without the extension.  
 • This is an overlap command.

### **:FILE:SAVE:NUMERIC:HARMONICS?**

Function Queries all settings related to the saving of numerical data list files for harmonic measurement.

Syntax :FILE:SAVE:NUMERIC:HARMONICS?

Example :FILE:SAVE:NUMERIC:HARMONICS? ->  
 :FILE:SAVE:NUMERIC:HARMONICS:  
 ELEMENT1 1;ELEMENT2 0;ELEMENT3 0;  
 ELEMENT4 0;ELEMENT5 0;ELEMENT6 0;  
 U 1;I 0;P 0;S 0;Q 0;LAMBDA 0;PHI 0;  
 PHIU 0;PHII 0;Z 0;RS 0;XS 0;RP 0;  
 XP 0;OTHERS 0

### **:FILE:SAVE:NUMERIC:HARMONICS:ELEMENT<x>**

Function Turns ON/OFF the output of the element when saving the numerical data list file during harmonic measurement or queries the current setting.

Syntax :FILE:SAVE:NUMERIC:HARMONICS:  
 ELEMENT<x> {<Boolean>}  
 :FILE:SAVE:NUMERIC:HARMONICS:  
 ELEMENT<x>?  
 <x> = 1 to 6

Example :FILE:SAVE:NUMERIC:HARMONICS:  
 ELEMENT1 ON  
 :FILE:SAVE:NUMERIC:HARMONICS:  
 ELEMENT1? -> :FILE:SAVE:NUMERIC:  
 HARMONICS:ELEMENT1 1

### **:FILE:SAVE:NUMERIC:HARMONICS:{<Harmonic measurement function>|OTHERS}**

Function Turns ON/OFF the output of the function when saving the numerical data list file during harmonic measurement or queries the current setting.

Syntax :FILE:SAVE:NUMERIC:HARMONICS:  
 {<Harmonic measurement function>|  
 OTHERS} {<Boolean>}  
 :FILE:SAVE:NUMERIC:HARMONICS:  
 {<Harmonic measurement function>|  
 OTHERS}?  
 <Harmonic measurement function> = {U|I|P|  
 S|Q|LAMBDA...} (See the function selection  
 list (3) of "DISPlay group.")

Example :FILE:SAVE:NUMERIC:HARMONICS:U ON  
 :FILE:SAVE:NUMERIC:HARMONICS:U? ->  
 :FILE:SAVE:NUMERIC:HARMONICS:U 1

Description The command and query using ":FILE:SAVE:NUMERIC:HARMONICS:OTHERS" is valid on models with two or more elements.

### **:FILE:SAVE:NUMERIC:NORMAL?**

Function Queries all settings related to the saving of numerical data files for normal measurement.

Syntax :FILE:SAVE:NUMERIC:NORMAL?

Example :FILE:SAVE:NUMERIC:NORMAL? ->  
 :FILE:SAVE:NUMERIC:NORMAL:  
 ELEMENT1 1;ELEMENT2 0;ELEMENT3 0;  
 ELEMENT4 0;ELEMENT5 0;ELEMENT6 0;  
 SIGMA 0;SIGMB 0;SIGMC 0;URMS 1;  
 UMN 1;UDC 1;UAC 1;IRMS 1;IMN 1;  
 IDC 1;IAC 1;P 1;S 1;Q 1;LAMBDA 1;  
 PHI 1;FU 1;FI 1;UPPEAK 1;UMPEAK 1;  
 IPPEAK 1;IMPEAK 1;CFU 1;CFI 1;  
 FFU 1;FFI 1;Z 1;RS 1;XS 1;RP 1;  
 XP 1;PC 1;TIME 0;WH 0;WHP 0;WHM 0;  
 AH 0;AHP 0;AHM 0;ETA 0;SETA 0;F1 0;  
 F2 0;F3 0;F4 0;DURMS 0;DUMN 0;  
 DUDC 0;DUAC 0;DIRMS 0;DIMN 0;  
 DIDC 0;DIAC 0

### **:FILE:SAVE:NUMERIC:NORMAL:ALL**

Function Collectively turns ON/OFF the output of all elements and functions when saving the numerical data file during normal measurement.

Syntax :FILE:SAVE:NUMERIC:NORMAL:  
 ALL {<Boolean>}

Example :FILE:SAVE:NUMERIC:NORMAL:ALL ON

**:FILE:SAVE:NUMERIC:NORMAL:{ELEMENT<x>|SIGMA|SIGMB|SIGMC}**

**Function** Turns ON/OFF the output of the {element|ΣA|ΣB|ΣC} when saving the numerical data to a file during normal measurement or queries the current setting.

**Syntax** :FILE:SAVE:NUMERIC:NORMAL:  
{ELEMENT<x>|SIGMA|SIGMB|  
SIGMC} {<Boolean>}  
:FILE:SAVE:NUMERIC:NORMAL:  
{ELEMENT<x>|SIGMA|SIGMB|SIGMC}?  
<x> = 1 to 6

**Example** :FILE:SAVE:NUMERIC:NORMAL:  
ELEMENT1 ON  
:FILE:SAVE:NUMERIC:NORMAL:  
ELEMENT1? -> :FILE:SAVE:NUMERIC:  
NORMAL:ELEMENT1 1

**Description**

- The command and query using “:FILE:SAVE:NUMERIC:NORMAL:SIGMB” is valid on models with two or more elements.
- The command and query using “:FILE:SAVE:NUMERIC:NORMAL:SIGMC” is valid on models with three or more elements.

**:FILE:SAVE:NUMERIC:NORMAL:PRESET<x>**

**Function** Presets the output ON/OFF pattern of the element and function when saving the numerical data to a file during normal measurement.

**Syntax** :FILE:SAVE:NUMERIC:NORMAL:PRESET<x>  
<x> = 1 to 2 (preset pattern number)

**Example** :FILE:SAVE:NUMERIC:NORMAL:PRESET1

**Description** For details on the output pattern when preset is executed, see the WT1600 User’s Manual.

**:FILE:SAVE:NUMERIC:NORMAL:<Normal measurement function>**

**Function** Turns ON/OFF the output of the function when saving the numerical data file during normal measurement or queries the current setting.

**Syntax** :FILE:SAVE:NUMERIC:NORMAL:<Normal  
measurement function> {<Boolean>}  
:FILE:SAVE:NUMERIC:NORMAL:<Normal  
measurement function>?  
<Normal measurement function> = {URMS |  
UMN | UDC | UAC | IRMS | ...} (See the function  
selection list (1) of “DISPlay group.”)

**Example** :FILE:SAVE:NUMERIC:NORMAL:URMS ON  
:FILE:SAVE:NUMERIC:NORMAL:URMS? ->  
:FILE:SAVE:NUMERIC:NORMAL:URMS 1

**:FILE:SAVE:NUMERIC:TYPE**

**Function** Sets the format of the numerical data to be saved or queries the current setting.

**Syntax** :FILE:SAVE:NUMERIC:TYPE {ASCIi |  
FLOat}  
:FILE:SAVE:NUMERIC:TYPE?

**Example** :FILE:SAVE:NUMERIC:TYPE ASCII  
:FILE:SAVE:NUMERIC:TYPE? ->  
:FILE:SAVE:NUMERIC:TYPE ASCII

**:FILE:SAVE:SETUP[:EXECUTE]**

**Function** Saves of the setup parameter file.

**Syntax** :FILE:SAVE:SETUP  
[:EXECUTE] {<Filename>}

**Example** :FILE:SAVE:SETUP:EXECUTE "SETUP1"

**Description**

- Specify the file name without the extension.
- This is an overlap command.

**:FILE:SAVE:WAVE?**

**Function** Queries all settings related to the saving of waveform display data files.

**Syntax** :FILE:SAVE:WAVE?

**Example** :FILE:SAVE:WAVE? -> :FILE:SAVE:  
WAVE:TYPE BINARY

**:FILE:SAVE:WAVE[:EXECUTE]**

**Function** Executes the saving of the waveform display data file.

**Syntax** :FILE:SAVE:WAVE  
[:EXECUTE] {<Filename>}

**Example** :FILE:SAVE:WAVE:EXECUTE "WAVE1"

**Description**

- Specify the file name without the extension.
- This is an overlap command.

**:FILE:SAVE:WAVE:TRACE**

**Function** Sets the waveform to be saved to a file or queries the current setting.

**Syntax** :FILE:SAVE:WAVE:TRACE {U<x>|I<x>|  
SPEEd|TORQue}  
:FILE:SAVE:WAVE:TRACE?  
<x> = 1 to 6 (element)

**Example** :FILE:SAVE:WAVE:TRACE U1  
:FILE:SAVE:WAVE:TRACE? -> :FILE:  
SAVE:WAVE:TRACE U1

**Description**

- This command is valid when the format of the waveform display data to be saved (:FILE:SAVE:WAVE:TYPE) is “FLOat.” When it is {BINary|ASCIi}, all waveforms of which the display is turned ON are saved.
- {SPEEd|TORQue} is valid only when the motor evaluation function (/MTR option) is installed.

## 5.6 FILE Group/5.7 HARMonics Group

### :FILE:SAVE:WAVE:TYPE

Function Sets the format of the waveform display data to be saved or queries the current setting.

Syntax :FILE:SAVE:WAVE:TYPE {BINARy|ASCii|FLOat}

:FILE:SAVE:WAVE:TYPE?

Example :FILE:SAVE:WAVE:TYPE BINARY

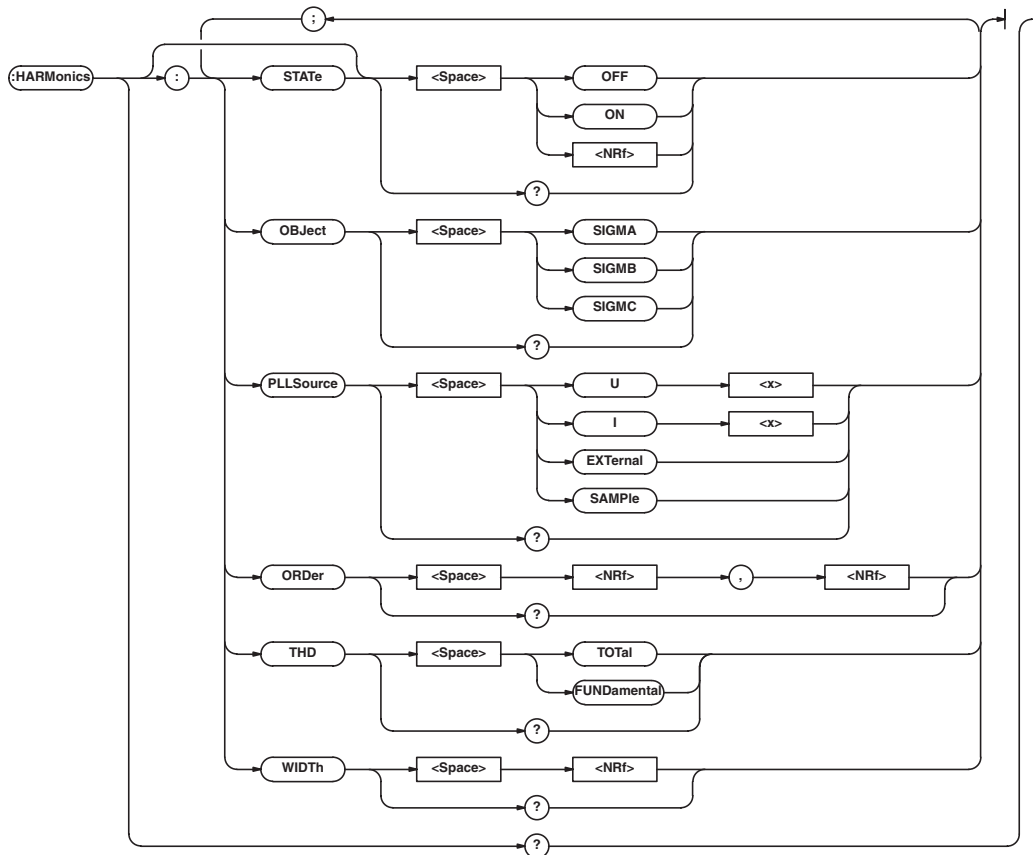
:FILE:SAVE:WAVE:TYPE? ->

:FILE:SAVE:WAVE:TYPE BINARY

## 5.7 HARMonics Group

The commands in this group deal with harmonic measurement.

You can make the same settings and inquiries as when HARMONICS on the front panel is used.



### :HARMonics?

Function Queries all settings related to harmonic measurement.

Syntax :HARMonics?

Example :HARMONICS? -> :HARMONICS:STATE 1;  
OBJECT SIGMA;PLLSOURCE U1;  
ORDER 1,100;THD TOTAL;WIDTH 8192

### :HARMonics:OBJect

Function Sets the harmonic measurement target or queries the current setting.

Syntax :HARMonics:OBJect {SIGMA|SIGMB|SIGMC}

:HARMonics:OBJect?

SIGMA =  $\Sigma A$

SIGMB =  $\Sigma B$  (selectable on models with 2 or more elements)

SIGMC =  $\Sigma C$  (selectable on models with 3 or more elements)

Example :HARMONICS:OBJECT SIGMA

:HARMONICS:OBJECT? -> :HARMONICS:OBJECT SIGMA



**:HARMonics:ORDER**

Function Sets the maximum and minimum orders to be analyzed or queries the current setting.

Syntax :HARMonics:ORDER {<NRf>,<NRf>}  
 :HARMonics:ORDER?  
 1st <NRf> = 0 or 1 (minimum order to be analyzed)  
 2nd <NRf> = 1 to 100 (maximum order to be analyzed)

Example :HARMONICS:ORDER 1,100  
 :HARMONICS:ORDER? -> :HARMONICS:  
 ORDER 1,100

**:HARMonics:PLLSource**

Function Sets the PLL source or queries the current setting.

Syntax :HARMonics:PLLSource {U<x>|I<x>|  
 EXTERNAL|SAMPLE}  
 :HARMonics:PLLSource?  
 <x> = 1 to 6 (element)  
 EXTERNAL = External clock input (Ext Clk)  
 SAMPLE = Sampling clock input (Smp Clk)

Example :HARMONICS:PLLSOURCE U1  
 :HARMONICS:PLLSOURCE? ->:HARMONICS:  
 PLLSOURCE U1

**:HARMonics[:STATe]**

Function Turns ON/OFF the harmonic measurement mode or queries the current setting.

Syntax :HARMonics[:STATe] {<Boolean>}  
 :HARMonics:STATe?

Example :HARMONICS:STATE ON  
 :HARMONICS:STATE? -> :HARMONICS:  
 STATE 1

**:HARMonics:THD**

Function Sets the equation used to calculate the THD (total harmonic distortion) or queries the current setting.

Syntax :HARMonics:THD {TOTAL|FUNDamental}  
 :HARMonics:THD?

Example :HARMONICS:THD TOTAL  
 :HARMONICS:THD? -> :HARMONICS:  
 THD TOTAL

**:HARMonics:WIDTh**

Function Sets the data length used during harmonic measurement or queries the current setting.

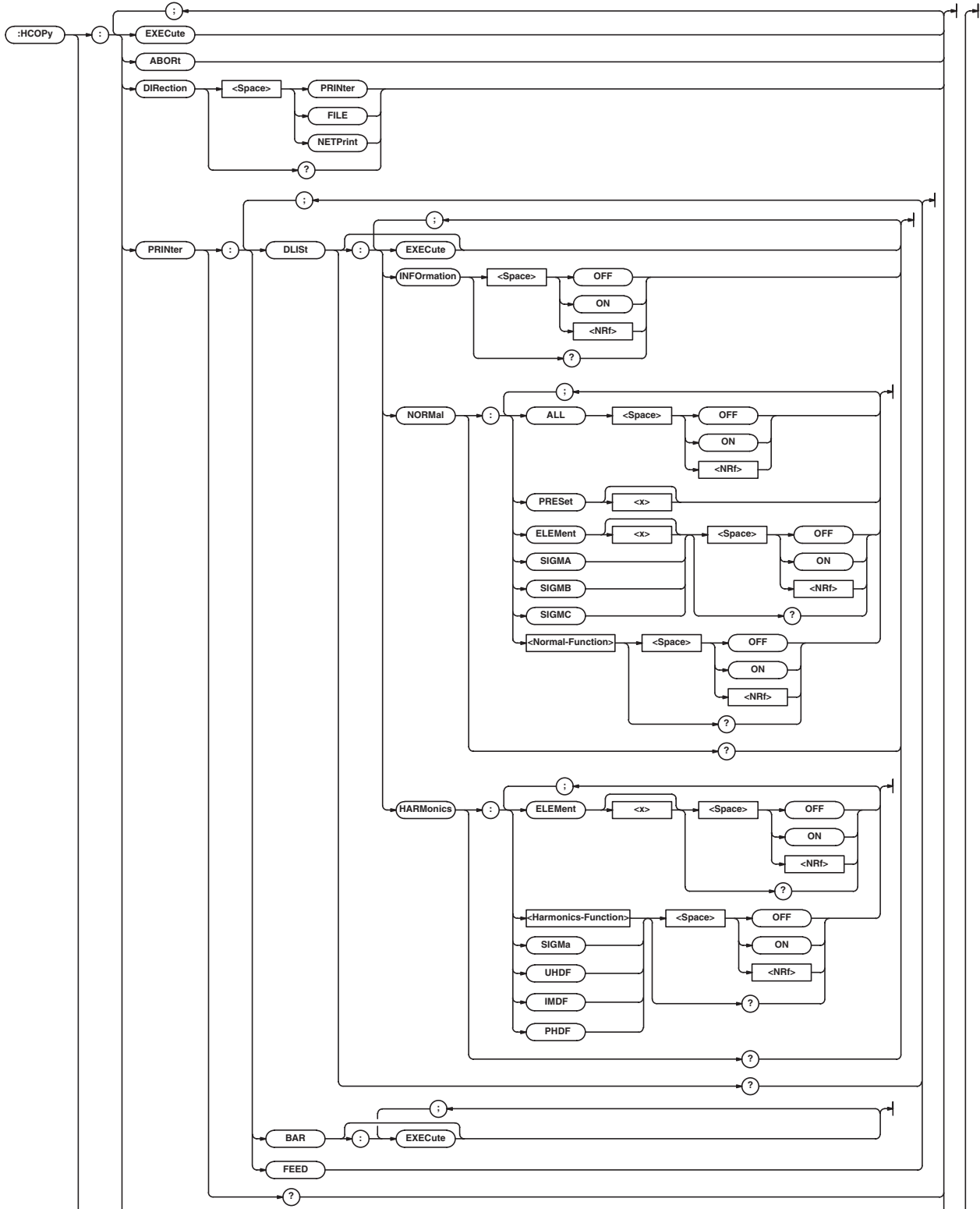
Syntax :HARMonics:WIDTh {<NRf>}  
 :HARMonics:WIDTh?  
 <NRf> = 2048, 4096, 8192

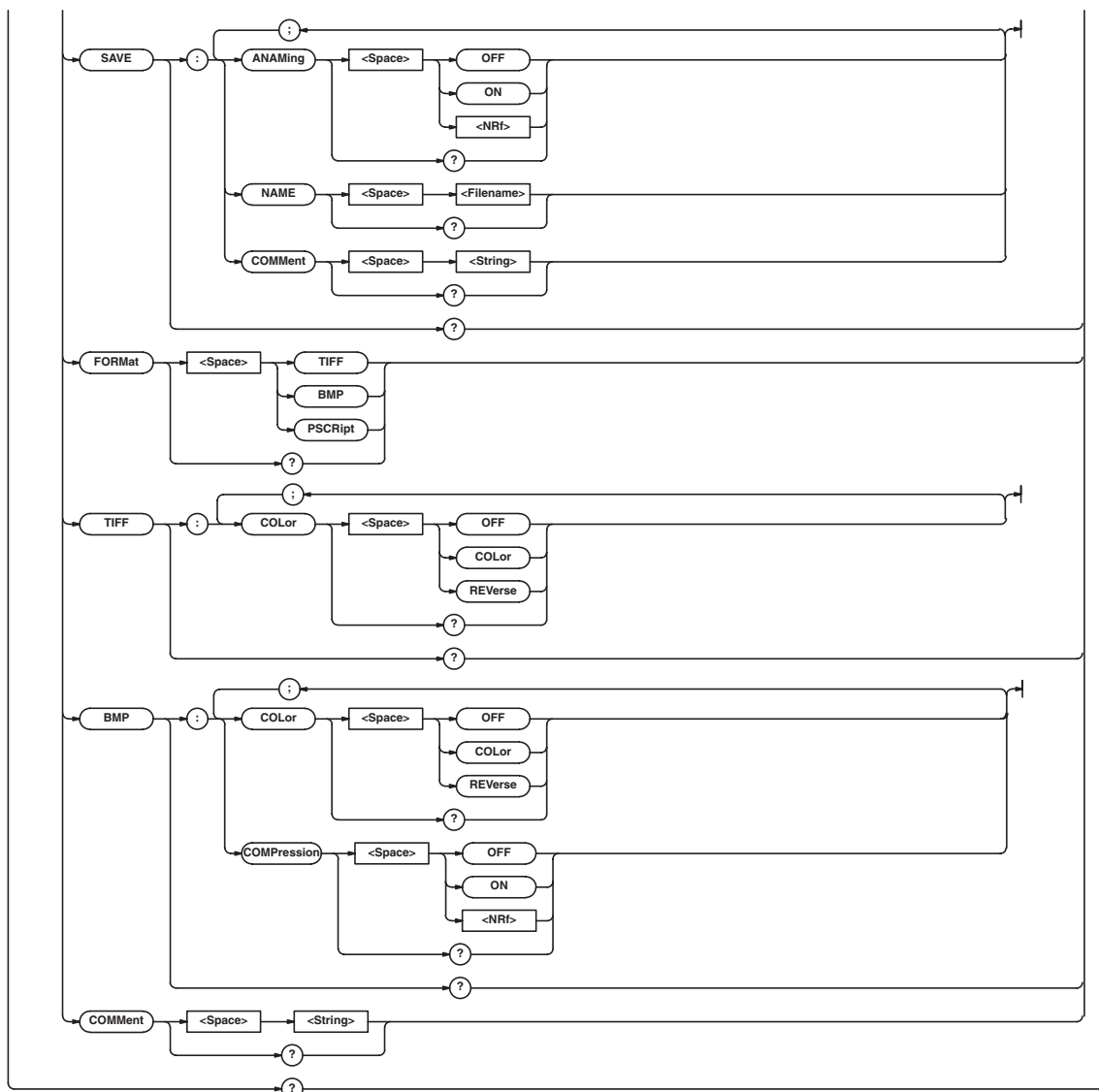
Example :HARMONICS:WIDTH 8192  
 :HARMONICS:WIDTH? -> :HARMONICS:  
 WIDTH 8192

## 5.8 HCOPY Group

The commands in this group deal with the output of screen image data to the built-in printer (option) and other destinations.

You can make the same settings and inquiries as when COPY and MENU (SHIFT+COPY) on the front panel is used.



**:HCOpy?**

Function Queries all settings related to the output of screen image data.

Syntax :HCOpy?

Example :HCOpy? -> :HCOpy:

```
DIRECTION PRINTER;PRINTER:DLIST:
INFORMATION 1;NORMAL:ELEMENT1 1;
ELEMENT2 0;ELEMENT3 0;ELEMENT4 0;
ELEMENT5 0;ELEMENT6 0;SIGMA 0;
SIGMB 0;SIGMC 0;URMS 1;UMN 1;UDC 1;
UAC 1;IRMS 1;IMN 1;IDC 1;IAC 1;P 1;
S 1;Q 1;LAMBDA 1;PHI 1;FU 1;FI 1;
UPPEAK 1;UMPEAK 1;IPPEAK 1;
IMPEAK 1;CFU 1;CFI 1;FFU 1;FFI 1;
Z 1;RS 1;XS 1;RP 1;XP 1;PC 1;
TIME 0;WH 0;WHP 0;WHM 0;AH 0;AHP 0;
AHM 0;ETA 0;SETA 0;F1 0;F2 0;F3 0;
F4 0;DURMS 0;DUMN 0;DUDC 0;DUAC 0;
DIRMS 0;DIMN 0;DIDC 0;DIAC 0;;
HCOpy:COMMENT "THIS IS TEST."
```

**:HCOpy:ABORT**

Function Aborts screen image data output and paper feeding.

Syntax :HCOpy:ABORT

Example :HCOpy:ABORT

**:HCOpy:BMP?**

Function Queries all settings related to the BMP format.

Syntax :HCOpy:BMP?

Example :HCOpy:BMP? -> :HCOpy:BMP:  
COLOR COLOR;COMPRESSION 0

**:HCOpy:BMP:COLor**

Function Sets the color tone for the BMP format or queries the current setting.

Syntax :HCOpy:BMP:COLor {OFF|COLor|  
REVerse}

:HCOpy:BMP:COLor?

Example :HCOpy:BMP:COLOR COLOR  
:HCOpy:BMP:COLOR? -> :HCOpy:BMP:  
COLOR COLOR

## 5.8 HCOpy Group

### **:HCOpy:BMP:COMPRESSion**

**Function** Sets whether to compress the data in BMP format or queries the current setting.

**Syntax** :HCOpy:BMP:COMPRESSion {<Boolean>}  
:HCOpy:BMP:COMPRESSion?

**Example** :HCOpy:BMP:COMPRESSion OFF  
:HCOpy:BMP:COMPRESSion? -> :HCOpy:  
BMP:COMPRESSion 0

**Description** This command is valid when the color tone (:HCOpy:BMP:COLOR) is set to {COLOR | REVERSE}.

### **:HCOpy:COMMENT**

**Function** Sets the comment displayed at the bottom of the screen or queries the current setting.

**Syntax** :HCOpy:COMMENT {<String>}  
:HCOpy:COMMENT?  
<String> = 25 characters or less (However, only the first 20 characters are displayed.)

**Example** :HCOpy:COMMENT "THIS IS TEST."  
:HCOpy:COMMENT? -> :HCOpy:  
COMMENT "THIS IS TEST."

**Description** Only the characters and symbols displayed on the keyboard on the screen can be used.

### **:HCOpy:DIRection**

**Function** Sets the output destination of the screen image data or queries the current setting.

**Syntax** :HCOpy:DIRection {PRINTER|FILE|  
NETPrint}  
:HCOpy:DIRection?

**Example** :HCOpy:DIRection PRINTER  
:HCOpy:DIRection? -> :HCOpy:  
DIRection PRINTER

**Description**

- {PRINTER} is valid only when the built-in printer (/B5 option) is installed.
- {NETPrint} is valid only when the Ethernet interface (/C10 option) is installed.

### **:HCOpy:EXECute**

**Function** Executes the screen image data output. This is an overlap command.

**Syntax** :HCOpy:EXECute

**Example** :HCOpy:EXECUTE

**Description** This is an overlap command.

### **:HCOpy:FORMat**

**Function** Sets the file format of the screen image data to be saved or queries the current setting.

**Syntax** :HCOpy:FORMat {TIFF|BMP|PSCRIPT}  
:HCOpy:FORMat?

**Example** :HCOpy:FORMat TIFF  
:HCOpy:FORMat? -> :HCOpy:  
FORMat TIFF

**Description** This command is meaningless if the data output destination (:HCOpy:DIRection) is set to "PRINTER."

### **:HCOpy:PRINter?**

**Function** Queries all settings related to the built-in printer output.

**Syntax** :HCOpy:PRINter?

**Example** :HCOpy:PRINter? -> (Same as the response to ":HCOpy:PRINter:DLIST?")

### **:HCOpy:PRINter:BAR[:EXECute]**

**Function** Executes printing of the bar graph for harmonic measurement using the built-in printer. This is an overlap command.

**Syntax** :HCOpy:PRINter:BAR[:EXECute]

**Example** :HCOpy:PRINter:BAR:EXECUTE

**Description**

- Valid only during harmonic measurement.
- This is an overlap command.

### **:HCOpy:PRINter:DLIST?**

**Function** Queries all settings related to the printing of the numerical data list using the built-in printer.

**Syntax** :HCOpy:PRINter:DLIST?

**Example** :HCOpy:PRINter:DLIST? ->  
:HCOpy:PRINter:DLIST:INFORMATION 1;  
NORMAL:ELEMENT1 1;ELEMENT2 0;  
ELEMENT3 0;ELEMENT4 0;ELEMENT5 0;  
ELEMENT6 0;SIGMA 0;SIGMB 0;SIGMC 0;  
URMS 1;UMN 1;UDC 1;UAC 1;IRMS 1;  
IMN 1;IDC 1;IAC 1;P 1;S 1;Q 1;  
LAMBDA 1;PHI 1;FU 1;FI 1;UPPEAK 1;  
UMPEAK 1;IPPEAK 1;IMPEAK 1;CFU 1;  
CFI 1;FFU 1;FFI 1;Z 1;RS 1;XS 1;  
RP 1;XP 1;PC 1;TIME 0;WH 0;WHP 0;  
WHM 0;AH 0;AHP 0;AHM 0;ETA 0;  
SETA 0;F1 0;F2 0;F3 0;F4 0;DURMS 0;  
DUMN 0;DUDC 0;DUAC 0;DIRMS 0;  
DIMN 0;DIDC 0;DIAC 0

### **:HCOpy:PRINter:DLIST[:EXECute]**

**Function** Prints of the numerical data list using the built-in printer.

**Syntax** :HCOpy:PRINter:DLIST[:EXECute]

**Example** :HCOpy:PRINter:DLIST:EXECUTE

**Description** This is an overlap command.

### **:HCOpy:PRINter:DLIST:HARMonics?**

**Function** Queries all settings related to the printing of the numerical data list for harmonic measurement.

**Syntax** :HCOpy:PRINter:DLIST:HARMonics?

**Example** :HCOpy:PRINter:DLIST:HARMonics? ->  
:HCOpy:PRINter:DLIST:HARMonics:  
ELEMENT1 1;ELEMENT2 0;ELEMENT3 0;  
ELEMENT4 0;ELEMENT5 0;ELEMENT6 0;  
U 1;I 0;P 0;S 0;Q 0;LAMBDA 0;PHI 0;  
PHIU 0;PHII 0;Z 0;RS 0;XS 0;RP 0;  
XP 0;SIGMA 0;UHDF 0;IHDF 0;PHDF 0

**:HCOpy:PRINter:DLISt:HARMonics:  
ELEMeNt<x>**

**Function** Turns ON/OFF the output of the element when printing the numerical data list using the built-in printer during harmonic measurement or queries the current setting.

**Syntax** :HCOpy:PRINter:DLISt:HARMonics:  
ELEMeNt<x> {<Boolean>}  
:HCOpy:PRINter:DLISt:HARMonics:  
ELEMeNt<x>?  
<x> = 1 to 6

**Example** :HCOpy:PRINter:DLISt:HARMonics:  
ELEMeNt1 ON  
:HCOpy:PRINter:DLISt:HARMonics:  
ELEMeNt1? -> :HCOpy:PRINter:DLISt:  
HARMonics:ELEMeNt1 1

**:HCOpy:PRINter:DLISt:HARMonics:  
{<Harmonic measurement function> | SIGMa |  
UHDF | IHDF | PHDF}**

**Function** Turns ON/OFF the output of the function when printing the numerical data list using the built-in printer during harmonic measurement or queries the current setting.

**Syntax** :HCOpy:PRINter:DLISt:HARMonics:  
{<Harmonic measurement function> |  
SIGMa | UHDF | IHDF | PHDF} {<Boolean>}  
:HCOpy:PRINter:DLISt:HARMonics:  
{<Harmonic measurement function> |  
SIGMa | UHDF | IHDF | PHDF}?  
<Harmonic measurement function> = {U | I | P |  
S | Q | LAMBda...} (See the function selection  
list (3) of "DISPlay group.")

SIGMa =  $\Sigma$ List (dedicated to numerical data list  
printing)  
UHDF = Uhdf (dedicated to bar graph printing)  
IHDF = lhdf (dedicated to bar graph printing)  
PHDF = Phdf (dedicated to bar graph printing)

**Example** :HCOpy:PRINter:DLISt:HARMonics:U ON  
:HCOpy:PRINter:DLISt:HARMonics:U?  
-> :HCOpy:PRINter:DLISt:HARMonics:  
U 1

**Description** The command and query using ":HCOpy:  
PRINter:DLISt:HARMonics:SIGMa" is valid  
on models with two or more elements.

**:HCOpy:PRINter:DLISt:INFORmation**

**Function** Sets whether or not to add setup parameters when printing the numerical data list using the built-in printer or queries the current setting.

**Syntax** :HCOpy:PRINter:DLISt:  
INFORmation {<Boolean>}  
:HCOpy:PRINter:DLISt:INFORmation?

**Example** :HCOpy:PRINter:DLISt:INFORmation ON  
:HCOpy:PRINter:DLISt:INFORmation?  
-> :HCOpy:PRINter:DLISt:  
INFORmation 1

**:HCOpy:PRINter:DLISt:NORMal?**

**Function** Queries all settings related to the printing of the numerical data list for normal measurement.

**Syntax** :HCOpy:PRINter:DLISt:NORMal?

**Example** :HCOpy:PRINter:DLISt:NORMal? ->  
:HCOpy:PRINter:DLISt:NORMal:  
ELEMeNt1 1;ELEMeNt2 0;ELEMeNt3 0;  
ELEMeNt4 0;ELEMeNt5 0;ELEMeNt6 0;  
SIGMA 0;SIGMB 0;SIGMC 0;URMS 1;  
UMN 1;UDC 1;UAC 1;IRMS 1;IMN 1;  
IDC 1;IAC 1;P 1;S 1;Q 1;LAMBDA 1;  
PHI 1;FU 1;FI 1;UPPEAK 1;UMPEAK 1;  
IPPEAK 1;IMPEAK 1;CFU 1;CFI 1;  
FFU 1;FFI 1;Z 1;RS 1;XS 1;RP 1;  
XP 1;PC 1;TIME 0;WH 0;WHP 0;WHM 0;  
AH 0;AHP 0;AHM 0;ETA 0;SETA 0;F1 0;  
F2 0;F3 0;F4 0;DURMS 0;DUMN 0;  
DUDC 0;DUAC 0;DIRMS 0;DIMN 0;  
DIDC 0;DIAC 0

**:HCOpy:PRINter:DLISt:NORMal:ALL**

**Function** Collectively turns ON/OFF the output of all elements and functions when printing the numerical data list using the built-in printer during normal measurement.

**Syntax** :HCOpy:PRINter:DLISt:NORMal:  
ALL {<Boolean>}

**Example** :HCOpy:PRINter:DLISt:NORMal:ALL ON

**:HCOpy:PRINter:DLISt:NORMal:{ELEMeNt<x> |  
SIGMA | SIGMB | SIGMC}**

**Function** Turns ON/OFF the output of the {element |  
 $\Sigma A$  |  $\Sigma B$  |  $\Sigma C$ } when printing the numerical data  
list using the built-in printer during normal  
measurement or queries the current setting.

**Syntax** :HCOpy:PRINter:DLISt:NORMal:  
{ELEMeNt<x> | SIGMA | SIGMB |  
SIGMC} {<Boolean>}  
:HCOpy:PRINter:DLISt:NORMal:  
{ELEMeNt<x> | SIGMA | SIGMB | SIGMC}?  
<x> = 1 to 6

**Example** :HCOpy:PRINter:DLISt:NORMal:  
ELEMeNt1 ON  
:HCOpy:PRINter:DLISt:NORMal:  
ELEMeNt1? -> :HCOpy:PRINter:DLISt:  
NORMal:ELEMeNt1 1

**Description**

- The command and query using ":HCOpy:  
PRINter:DLISt:NORMal:SIGMB" is valid  
on models with two or more elements.
- The command and query using ":HCOpy:  
PRINter:DLISt:NORMal:SIGMC" is valid  
on models with three or more elements.

## 5.8 HCOpy Group

### **:HCOpy:PRINter:DLISt:NORMAl:PRESet<x>**

**Function** Presets the output ON/OFF pattern of the element and function when printing the numerical data list using the built-in printer during normal measurement.

**Syntax** :HCOpy:PRINter:DLISt:NORMAl:PRESet<x>  
<x> = 1 to 2 (preset pattern number)

**Example** :HCOpy:PRINter:DLISt:NORMAl:PRESet1

**Description** For details on the print pattern when preset is executed, see the WT1600 User's Manual.

### **:HCOpy:PRINter:DLISt:NORMAl:<Normal measurement function>**

**Function** Turns ON/OFF the output of the function when printing the numerical data list using the built-in printer during normal measurement or queries the current setting.

**Syntax** :HCOpy:PRINter:DLISt:NORMAl:<Normal measurement function> {<Boolean>}  
:HCOpy:PRINter:DLISt:NORMAl:<Normal measurement function>?  
<Normal measurement function> = {URMS | UMN | UDC | UAC | IRMS | ... } (See the function selection list (1) of "DISPlay group.")

**Example** :HCOpy:PRINter:DLISt:NORMAl:URMS ON  
:HCOpy:PRINter:DLISt:NORMAl:URMS?  
-> :HCOpy:PRINter:DLISt:NORMAl:URMS 1

### **:HCOpy:PRINter:FEED**

**Function** Executes paper feeding of the built-in printer.

**Syntax** :HCOpy:PRINter:FEED

**Example** :HCOpy:PRINter:FEED

**Description** This is an overlap command.

### **:HCOpy:SAVE?**

**Function** Queries all settings related to saving the file.

**Syntax** :HCOpy:SAVE?

**Example** :HCOpy:SAVE? -> :HCOpy:SAVE:  
ANAMING 1;NAME "DATA1";  
COMMENT "CASE1"

### **:HCOpy:SAVE:ANAMing**

**Function** Sets whether to automatically name the files to be saved or queries the current setting.

**Syntax** :HCOpy:SAVE:ANAMing {<Boolean>}  
:HCOpy:SAVE:ANAMing?

**Example** :HCOpy:SAVE:ANAMING ON  
:HCOpy:SAVE:ANAMING? -> :HCOpy:SAVE:ANAMING 1

### **:HCOpy:SAVE:COMMeNt**

**Function** Sets the comment to be added to the file to be saved or queries the current setting.

**Syntax** :HCOpy:SAVE:COMMeNt {<String>}  
:HCOpy:SAVE:COMMeNt?  
<string> = 25 characters or less

**Example** :HCOpy:SAVE:COMMeNt "CASE1"  
:HCOpy:SAVE:COMMeNt? -> :HCOpy:SAVE:COMMeNt "CASE1"

**Description**

- Characters and symbols other than the ones displayed on the keyboard on the screen cannot be used.
- This command is valid when the data output destination (:HCOpy:DIRectioN) is set to "FILE."

### **:HCOpy:SAVE:NAME**

**Function** Sets the name of the file to be saved or queries the current setting.

**Syntax** :HCOpy:SAVE:NAME {<Filename>}  
:HCOpy:SAVE:NAME?

**Example** :HCOpy:SAVE:NAME "DATA1"  
:HCOpy:SAVE:NAME? -> :HCOpy:SAVE:NAME "DATA1"

**Description**

- The save destination of the screen data is specified using:
  - the ":FILE:DRive" command for the drive.
  - the ":FILE:CDIRectory" command for the directory.The save destination path can be queried using the ":FILE:PATH?" command.
- Specify the file name without the extension.

### **:HCOpy:TIFf?**

**Function** Queries all settings related to the TIFF format.

**Syntax** :HCOpy:TIFf?

**Example** :HCOpy:TIFf? -> :HCOpy:TIFf:COLOR COLOR

### **:HCOpy:TIFf:COLor**

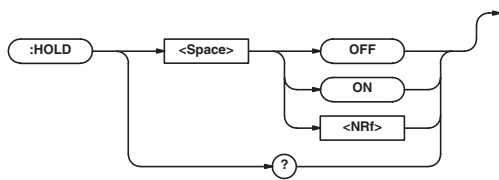
**Function** Sets the color tone for the TIFF format or queries the current setting.

**Syntax** :HCOpy:TIFf:COLor {OFF | COLor | REVERse}  
:HCOpy:TIFf:COLor?

**Example** :HCOpy:TIFf:COLor COLOR  
:HCOpy:TIFf:COLor? -> :HCOpy:TIFf:COLor COLOR

## 5.9 HOLD Group

The commands in this group deal with the hold function of output data. You can make the same settings and inquiries as when HOLD on the front panel is used.



### :HOLD

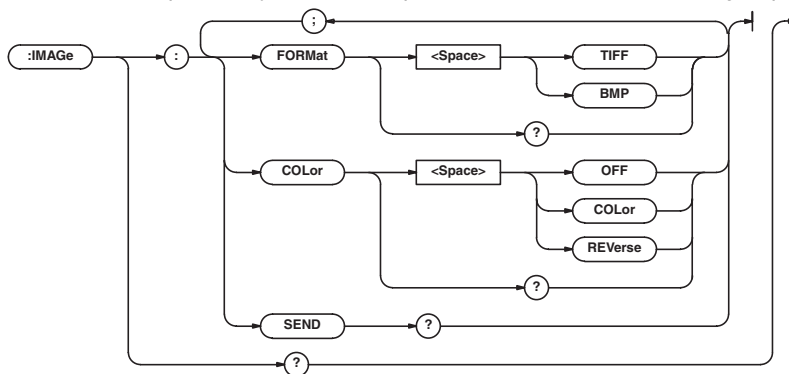
**Function** Sets the output data (display, communications, etc.) hold or queries the current setting.

**Syntax** :HOLD {<Boolean>}  
:HOLD?

**Example** :HOLD OFF  
:HOLD? -> :HOLD 0

## 5.10 IMAGE Group

The commands in this group deal with the output of screen image data. There are no front panel keys that correspond to the commands in this group.



### :IMAGE?

**Function** Queries all settings related to the output of screen image data.

**Syntax** :IMAGE?

**Example** :IMAGE? -> :IMAGE:FORMAT TIFF;  
COLOR OFF

### :IMAGE:COLor

**Function** Sets the color tone of the screen image data to be output or queries the current setting.

**Syntax** :IMAGE:COLor {OFF | COLor | REVerse}  
:IMAGE:COLor?

**Example** :IMAGE:COLOR OFF  
:IMAGE:COLOR? -> :IMAGE:COLOR OFF

### :IMAGE:FORMat

**Function** Sets the output format of the screen image data or queries the current setting.

**Syntax** :IMAGE:FORMat {TIFF | BMP}  
:IMAGE:FORMat?

**Example** :IMAGE:FORMAT TIFF  
:IMAGE:FORMAT? -> :IMAGE:  
FORMAT TIFF

### :IMAGE:SEND?

**Function** Queries the screen image data.

**Syntax** :IMAGE:SEND?

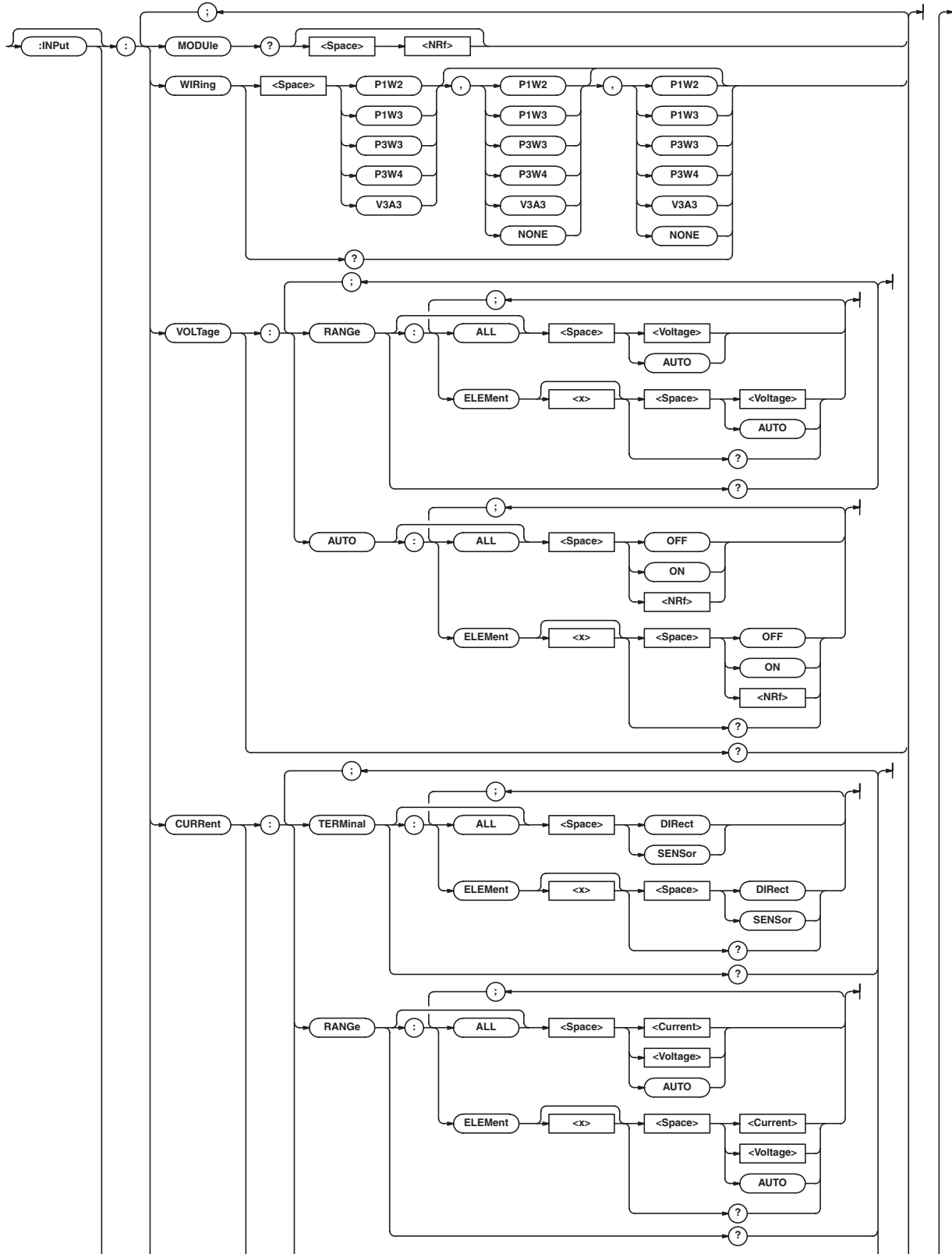
**Example** :IMAGE:SEND? -> #6(number of bytes, 6 digits)(series of data bytes)

**Description**

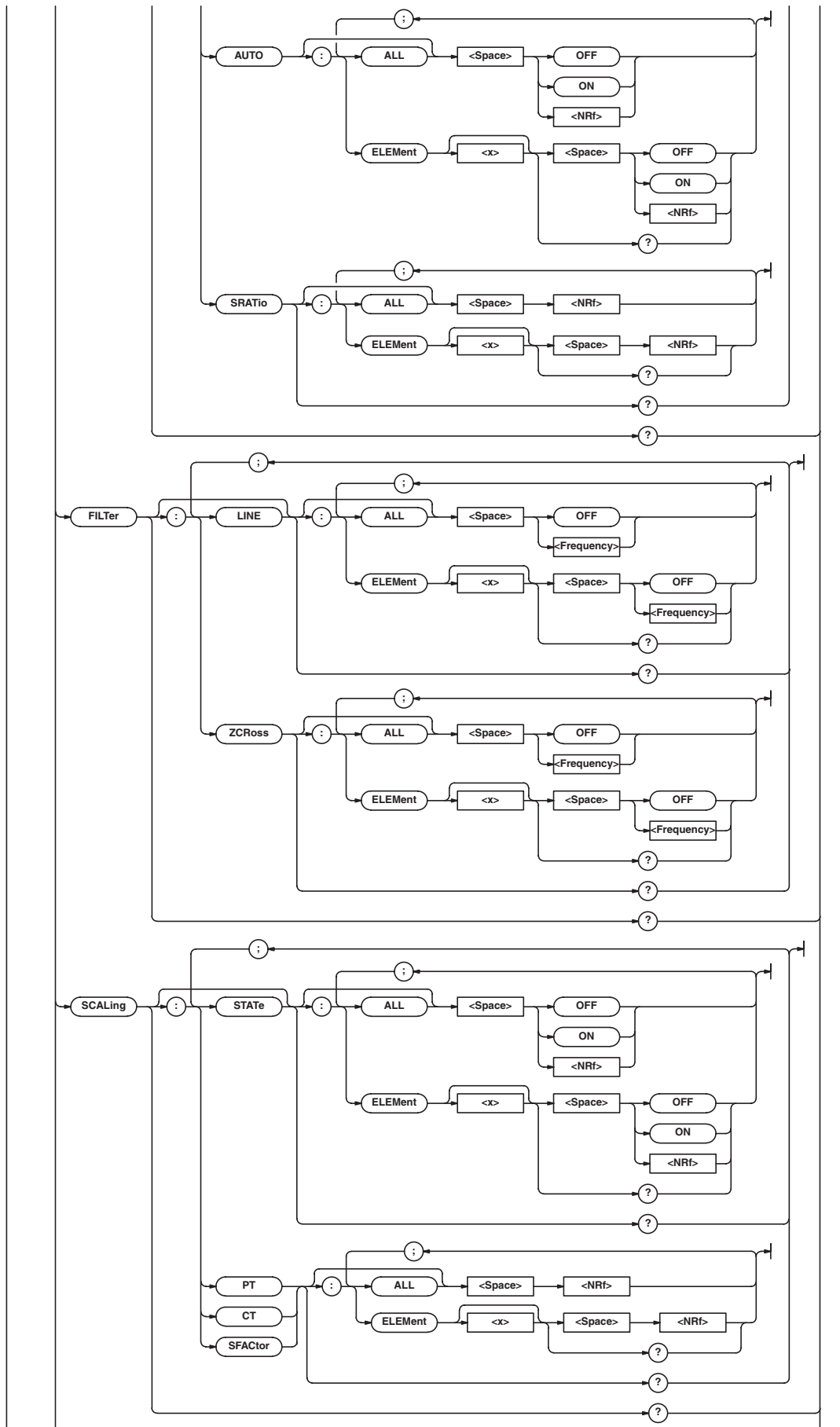
- The number of bytes of <Block data> is {2 + 6 + number of data points + 1 (delimiter)}.
- For details on <Block data>, see page 4-6.

# 5.11 INPut Group

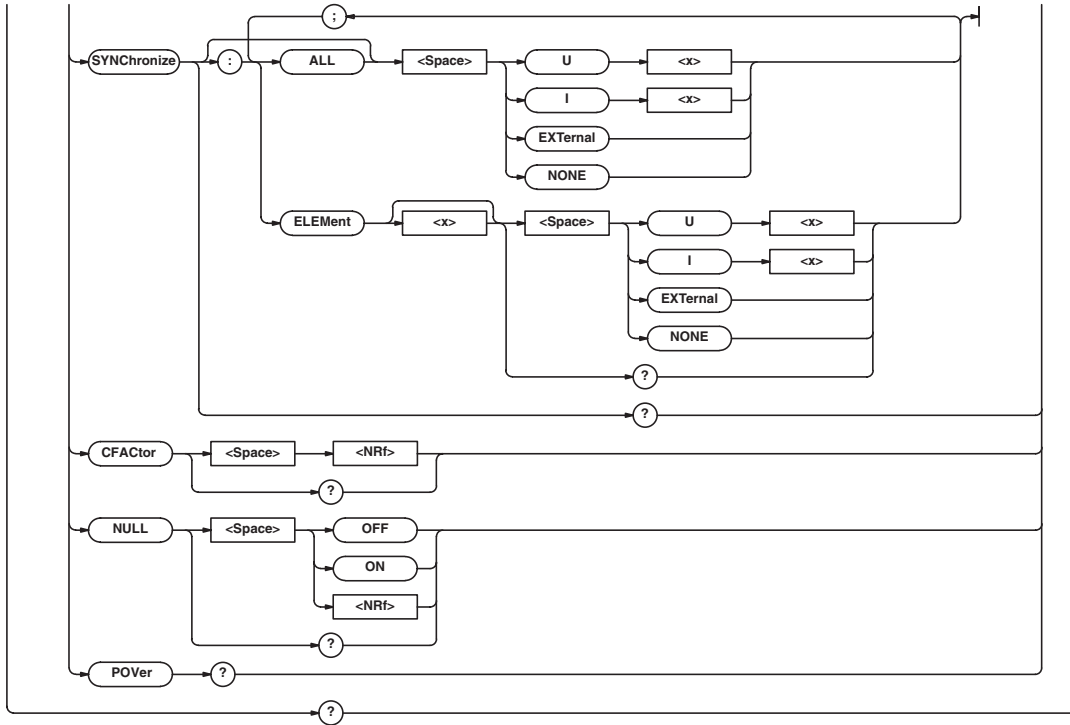
The commands in this group deal with the measurement condition of the input element. You can make the same settings and inquiries as when RANGE, SCALING, WIRING, FILTER, SYNC SRC, and NULL(SHIFT+MISC) of the INPUT group on the front panel are used.







## 5.11 INPut Group



### **:INPut?**

**Function** Queries all settings related to the input element.

**Syntax** :INPut?

**Example** :INPUT? -> :INPUT:

```

WIRING P1W2,P1W2,P1W2;VOLTAGE:
RANGE:ELEMENT1 1.0000E+03;
ELEMENT2 1.0000E+03;
ELEMENT3 1.0000E+03;
ELEMENT4 1.0000E+03;
ELEMENT5 1.0000E+03;
ELEMENT6 1.0000E+03;:INPUT:CURRENT:
TERMINAL:ELEMENT1 DIRECT;
ELEMENT2 DIRECT;ELEMENT3
DIRECT;ELEMENT4 DIRECT;
ELEMENT5 DIRECT;ELEMENT6 DIRECT;:
INPUT:CURRENT:RANGE:
ELEMENT1 5.00E+00;
ELEMENT2 5.00E+00;
ELEMENT3 5.00E+00;
ELEMENT4 5.00E+00;
ELEMENT5 5.00E+00;
ELEMENT6 5.00E+00;:INPUT:CURRENT:
SRATIO:ELEMENT1 10.0000;
ELEMENT2 10.0000;
ELEMENT3 10.0000;
ELEMENT4 10.0000;
ELEMENT5 10.0000;
ELEMENT6 10.0000;:INPUT:FILTER:
LINE:ELEMENT1 OFF;ELEMENT2 OFF;
ELEMENT3 OFF;ELEMENT4 OFF;
ELEMENT5 OFF;ELEMENT6 OFF;:INPUT:
FILTER:ZCROSS:ELEMENT1 OFF;
ELEMENT2 OFF;ELEMENT3 OFF;

```

```

ELEMENT4 OFF;ELEMENT5 OFF;
ELEMENT6 OFF;:INPUT:SCALING:
STATE:ELEMENT1 0;ELEMENT2 0;
ELEMENT3 0;ELEMENT4 0;ELEMENT5 0;
ELEMENT6 0;:INPUT:SCALING:PT:
ELEMENT1 1.0000;ELEMENT2 1.0000;
ELEMENT3 1.0000;ELEMENT4 1.0000;
ELEMENT5 1.0000;ELEMENT6 1.0000;:
INPUT:SCALING:CT:ELEMENT1 1.0000;
ELEMENT2 1.0000;ELEMENT3 1.0000;
ELEMENT4 1.0000;ELEMENT5 1.0000;
ELEMENT6 1.0000;:INPUT:SCALING:
SFACtor:ELEMENT1 1.0000;
ELEMENT2 1.0000;ELEMENT3 1.0000;
ELEMENT4 1.0000;ELEMENT5 1.0000;
ELEMENT6 1.0000;:INPUT:SYNCHRONIZE:
ELEMENT1 I1;ELEMENT2 I2;
ELEMENT3 I3;ELEMENT4 I4;
ELEMENT5 I5;ELEMENT6 I6;:INPUT:
NULL 0

```

### **[ :INPut ] :CFACtor**

**Function** Sets the crest factor or queries the current setting.

**Syntax** [ :INPut ]:CFACtor {<NRf>}  
[ :INPut ]:CFACtor?  
<NRf> = 3, 6

**Example** :INPUT:CFACtor  
:INPUT:CFACtor? ->:INPUT:CFACtor 3

**[ : INPut ] : CURRent ?**

Function Queries all settings related to the current measurement.

Syntax [ : INPut ] : CURRent ?

Example : INPUT:CURRENT? -> : INPUT:CURRENT:  
 TERMINAL:ELEMENT1 DIRECT;  
 ELEMENT2 DIRECT;ELEMENT3 DIRECT;  
 ELEMENT4 DIRECT;ELEMENT5 DIRECT;  
 ELEMENT6 DIRECT;; INPUT:CURRENT:  
 RANGE:ELEMENT1 5.00E+00;  
 ELEMENT2 5.00E+00;  
 ELEMENT3 5.00E+00;  
 ELEMENT4 5.00E+00;  
 ELEMENT5 5.00E+00;  
 ELEMENT6 5.00E+00;; INPUT:CURRENT:  
 SRATIO:ELEMENT1 10.0000;  
 ELEMENT2 10.0000;ELEMENT3 10.0000;  
 ELEMENT4 10.0000;ELEMENT5 10.0000;  
 ELEMENT6 10.0000

**[ : INPut ] : CURRent : AUTO [ : ALL ]**

Function Collectively turns ON/OFF the current auto range of all elements.

Syntax [ : INPut ] : CURRent : AUTO

[ : ALL ] { < Boolean > }

Example : INPUT:CURRENT:AUTO:ALL ON

**[ : INPut ] : CURRent : AUTO : ELEMENT < x >**

Function Turns ON/OFF the current auto range of the element or queries the current setting.

Syntax [ : INPut ] : CURRent : AUTO :

ELEMENT < x > { < Boolean > }

[ : INPut ] : CURRent : AUTO : ELEMENT < x > ?

< x > = 1 to 6

Example : INPUT:CURRENT:AUTO:ELEMENT1 ON  
 : INPUT:CURRENT:AUTO:ELEMENT1? ->  
 : INPUT:CURRENT:AUTO:ELEMENT1 1

**[ : INPut ] : CURRent : RANGE ?**

Function Queries the current ranges of all elements.

Syntax [ : INPut ] : CURRent : RANGE ?

Example : INPUT:CURRENT:RANGE? -> : INPUT:  
 CURRENT:RANGE:ELEMENT1 5.00E+00;  
 ELEMENT2 5.00E+00;  
 ELEMENT3 5.00E+00;  
 ELEMENT4 5.00E+00;  
 ELEMENT5 5.00E+00;ELEMENT6 5.00E+00

**[ : INPut ] : CURRent : RANGE [ : ALL ]**

Function Collectively sets the current ranges of all elements.

Syntax [ : INPut ] : CURRent : RANGE

[ : ALL ] { < Current > | < Voltage > | AUTO }

- When the crest factor is set to 3
  - For a 5-A input element
    - <Current> = 10, 20, 50, 100, 200, 500 (mA), 1, 2, 5 (A) (when TERMINal = DIRect)
    - <Voltage> = 50, 100, 250, 500 (mV), 1, 2.5, 5, 10 (V) (when TERMINal = SENSor)
    - AUTO = Auto range
  - For a 50-A input element
    - <Current> = 1, 2, 5, 10, 20, 50 (A) (when TERMINal = DIRect)
    - <Voltage> = 50, 100, 250, 500 (mV), 1, 2.5, 5, 10 (V) (when TERMINal = SENSor)
    - AUTO = Auto range
- When the crest factor is set to 6
  - For a 5-A input element
    - <Current> = 5, 10, 25, 50, 100, 250 (mA), 0.5, 1, 2.5 (A) (when TERMINal = DIRect)
    - <Voltage> = 25, 50, 125, 250 (mV), 0.5, 1.25, 2.5, 5 (V) (when TERMINal = SENSor)
    - AUTO = Auto range
  - For a 50-A input element
    - <Current> = 0.5, 1, 2.5, 5, 10, 25 (A) (when TERMINal = DIRect)
    - <Voltage> = 25, 50, 125, 250 (mV), 0.5, 1.25, 2.5, 5 (V) (when TERMINal = SENSor)
    - AUTO = Auto range

Example : INPUT:CURRENT:RANGE:ALL 5A

Description The selectable range is determined by the input element type (5A/50A) of element 1 and the current measurement terminal setting ([ : INPut ] : CURRent : TERMinal : ELEMENT1). Therefore, only the elements that are set to the same input element type and current measurement terminal setting as element 1 are set.

**[ : INPut ] : CURRent : RANGE : ELEMENT < x >**

Function Sets the current range of the element or queries the current setting.

Syntax [ : INPut ] : CURRent : RANGE :

ELEMENT < x > { < Current > | < Voltage > |

AUTO }

[ : INPut ] : CURRent : RANGE : ELEMENT < x > ?

< x > = 1 to 6

- When the crest factor is set to 3
  - For a 5-A input element
    - <Current> = 10, 20, 50, 100, 200, 500 (mA), 1, 2, 5 (A) (when TERMINal = DIRect)
    - <Current > = 50, 100, 250, 500 (mV), 1, 2.5, 5, 10 (V) (when TERMINal = SENSor)
    - AUTO = Auto range
  - For a 50-A input element
    - <Current> = 1, 2, 5, 10, 20, 50 (A) (when TERMINal = DIRect)
    - <Current> = 50, 100, 250, 500 (mV), 1, 2.5, 5, 10 (V) (when TERMINal = SENSor)
    - AUTO = Auto range

## 5.11 INPut Group

- When the crest factor is set to 6
  - For a 5-A input element  
<Current> = 5, 10, 25, 50, 100, 250 (mA),  
0.5, 1, 2.5 (A) (when TERMinal = DIRect)  
<Current> = 25, 50, 125, 250 (mV), 0.5,  
1.25, 2.5, 5 (V) (when TERMinal = SENSor)  
AUTO = Auto range
  - For a 50-A input element  
<Current> = 0.5, 1, 2.5, 5, 10, 25 (A)  
(when TERMinal = DIRect)  
<Voltage > = 25, 50, 125, 250 (mV), 0.5,  
1.25, 2.5, 5 (V) (when TERMinal SENSor)  
AUTO = Auto range

**Example** :INPUT:CURRENT:RANGE:ELEMENT1 5A  
:INPUT:CURRENT:RANGE:ELEMENT1? ->  
:INPUT:CURRENT:RANGE:  
ELEMENT1 5.00E+00

**Description** • The selectable range is determined by the input element type (5A/50A) of the target element and the current measurement terminal setting ([ :INPut ]:CURRent:TERMinal:ELEMent<x>).  
• Specifying "AUTO" with this command is equivalent to setting "[ :INPut ]:CURRent:AUTO:ELEMent<x>" to "ON."

### [ :INPut ]:CURRent:SRATio?

**Function** Queries the current sensor scaling constants of all elements.

**Syntax** [ :INPut ]:CURRent:SRATio?

**Example** :INPUT:CURRENT:SRATIO? -> :INPUT:  
CURRENT:SRATIO:ELEMENT1 10.0000;  
ELEMENT2 10.0000;ELEMENT3 10.0000;  
ELEMENT4 10.0000;ELEMENT5 10.0000;  
ELEMENT6 10.0000

### [ :INPut ]:CURRent:SRATio[ :ALL ]

**Function** Collectively sets the current sensor scaling constants of all elements.

**Syntax** [ :INPut ]:CURRent:SRATio  
[ :ALL ] {<NRf>}  
<NRf> = 0.0001 to 99999.9999

**Example** :INPUT:CURRENT:SRATIO:ALL 10

### [ :INPut ]:CURRent:SRATio:ELEMent<x>

**Function** Sets the current sensor scaling constant of the element or queries the current setting.

**Syntax** [ :INPut ]:CURRent:SRATio:  
ELEMent<x> {<NRf>}  
[ :INPut ]:CURRent:SRATio:ELEMent<x>?  
<x> = 1 to 6  
<NRf> = 0.0001 to 99999.9999

**Example** :INPUT:CURRENT:SRATIO:ELEMENT1 10  
:INPUT:CURRENT:SRATIO:ELEMENT1? ->  
:INPUT:CURRENT:SRATIO:  
ELEMENT1 10.0000

### [ :INPut ]:CURRent:TERMinal?

**Function** Queries the current measurement terminal of all elements.

**Syntax** [ :INPut ]:CURRent:TERMinal?

**Example** :INPUT:CURRENT:TERMINAL? -> :INPUT:  
CURRENT:TERMINAL:ELEMENT1 DIRECT;  
ELEMENT2 DIRECT;ELEMENT3 DIRECT;  
ELEMENT4 DIRECT;ELEMENT5 DIRECT;  
ELEMENT6 DIRECT

### [ :INPut ]:CURRent:TERMinal[ :ALL ]

**Function** Collectively sets the current measurement terminals of all elements.

**Syntax** [ :INPut ]:CURRent:TERMinal  
[ :ALL ] {DIRect|SENSor}  
DIRect = Direct input  
SENSor = Current sensor input

**Example** :INPUT:CURRENT:TERMINAL:ALL DIRECT

### [ :INPut ]:CURRent:TERMinal:ELEMent<x>

**Function** Sets the current measurement terminal of the element or queries the current setting.

**Syntax** [ :INPut ]:CURRent:TERMinal:  
ELEMent<x> {DIRect|SENSor}  
[ :INPut ]:CURRent:TERMinal:  
ELEMent<x>?  
<x> = 1 to 6

DIRect = Direct input  
SENSor = Current sensor input

**Example** :INPUT:CURRENT:TERMINAL:  
ELEMENT1 DIRECT  
:INPUT:CURRENT:TERMINAL:ELEMENT1?  
-> :INPUT:CURRENT:TERMINAL:  
ELEMENT1 DIRECT

### [ :INPut ]:FILTer?

**Function** Queries all settings related to the filter.

**Syntax** [ :INPut ]:FILTer?

**Example** :INPUT:FILTER? -> :INPUT:FILTER:  
LINE:ELEMENT1 OFF;ELEMENT2 OFF;  
ELEMENT3 OFF;ELEMENT4 OFF;  
ELEMENT5 OFF;ELEMENT6 OFF;:INPUT:  
FILTER:ZCROSS:ELEMENT1 OFF;  
ELEMENT2 OFF;ELEMENT3 OFF;  
ELEMENT4 OFF;ELEMENT5 OFF;  
ELEMENT6 OFF

### [ :INPut ]:FILTer:LINE?

**Function** Queries the line filter settings of all elements.

**Syntax** [ :INPut ]:FILTer:LINE?

**Example** :INPUT:FILTER:LINE? -> :INPUT:  
FILTER:LINE:ELEMENT1 OFF;  
ELEMENT2 OFF;ELEMENT3 OFF;  
ELEMENT4 OFF;ELEMENT5 OFF;  
ELEMENT6 OFF

**[ : INPut ] : FILTer [ : LINE ] [ : ALL ]**

Function Collectively sets the line filters of all elements.

Syntax [ : INPut ] : FILTer [ : LINE ] [ : ALL ]  
 {OFF | <Frequency>}  
 OFF = Line filter OFF  
 <Frequency> = 500 Hz, 5.5 kHz (line filter ON,  
 cutoff frequency)

Example :INPUT:FILTER:LINE:ALL OFF

**[ : INPut ] : FILTer [ : LINE ] : ELEMEnt<x>**

Function Sets the line filter of the element or queries the current setting.

Syntax [ : INPut ] : FILTer [ : LINE ] :  
 ELEMEnt<x> {OFF | <Frequency>}  
 [ : INPut ] : FILTer [ : LINE ] : ELEMEnt<x>?  
 <x> = 1 to 6  
 OFF = Line filter OFF  
 <Frequency> = 500 Hz, 5.5 kHz (line filter ON,  
 cutoff frequency)

Example :INPUT:FILTER:LINE:ELEMENT1 OFF  
 :INPUT:FILTER:LINE:ELEMENT1? ->  
 :INPUT:FILTER:LINE:ELEMENT1 OFF

**[ : INPut ] : FILTer : ZCRoss?**

Function Queries the zero-crossing filter settings of all elements.

Syntax [ : INPut ] : FILTer : ZCRoss?

Example :INPUT:FILTER:ZCROSS? ->  
 :INPUT:FILTER:ZCROSS:ELEMENT1 OFF;  
 ELEMENT2 OFF;ELEMENT3 OFF;  
 ELEMENT4 OFF;ELEMENT5 OFF;  
 ELEMENT6 OFF

**[ : INPut ] : FILTer : ZCRoss [ : ALL ]**

Function Collectively sets the zero-crossing filters of all elements.

Syntax [ : INPut ] : FILTer : ZCRoss [ : ALL ] {OFF |  
 <Frequency>}  
 OFF = zero-crossing filter OFF  
 <Frequency> = 500 Hz (zero-crossing filter ON,  
 cutoff frequency)

Example :INPUT:FILTER:ZCROSS:ALL OFF

**[ : INPut ] : FILTer : ZCRoss : ELEMEnt<x>**

Function Sets the zero-crossing filter of the element or queries the current setting.

Syntax [ : INPut ] : FILTer : ZCRoss :  
 ELEMEnt<x> {OFF | <Frequency>}  
 [ : INPut ] : FILTer : ZCRoss : ELEMEnt<x>?  
 <x> = 1 to 6  
 OFF = zero-crossing filter OFF  
 <Frequency> = 500 Hz (zero-crossing filter ON,  
 cutoff frequency)

Example :INPUT:FILTER:ZCROSS:ELEMENT1 OFF  
 :INPUT:FILTER:ZCROSS:ELEMENT1? ->  
 :INPUT:FILTER:ZCROSS:ELEMENT1 OFF

**[ : INPut ] : MODUle?**

Function Queries the input element type.

Syntax [ : INPut ] : MODUle? {<NRf>}  
 [ : INPut ] : MODUle?  
 <NRf> = 1 to 6 (element)

Example :INPUT:MODULE? 1 -> 5  
 :INPUT:MODULE? -> 5,5,5,50,50,50

Description • The response information is as follows:  
 5 = 5-A input element  
 50 = 50-A input element  
 0 = No input element  
 • If the parameter is omitted, the input element types of all elements are output in order starting with element 1.

**[ : INPut ] : NUll**

Function Turns ON/OFF the NULL function or queries the current setting.

Syntax [ : INPut ] : NUll {<Boolean>}  
 [ : INPut ] : NUll?

Example :INPUT:NULL ON  
 :INPUT:NULL? -> :INPUT:NULL 1

**[ : INPut ] : POver?**

Function Queries the peak over information.

Syntax [ : INPut ] : POver?

Example :INPUT:POVER? -> 0

Description • The peak over information of each element is mapped as shown below. For the response, a sum of decimal values of each bit is returned.  
 • If the response is "16," for example, peak over is occurring at U3.

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	0	Tq	Sp	16	U6	15	U5	14	U4	13	U3	12	U2	11	U1

Sp: Speed  
 Tq: torque

**[ : INPut ] : SCALIng?**

Function Queries all settings related to scaling.

Syntax [ : INPut ] : SCALIng?

Example :INPUT:SCALING? -> :INPUT:SCALING:  
 STATE:ELEMENT1 0;ELEMENT2 0;  
 ELEMENT3 0;ELEMENT4 0;ELEMENT5 0;  
 ELEMENT6 0;;INPUT:SCALING:PT:  
 ELEMENT1 1.0000;ELEMENT2 1.0000;  
 ELEMENT3 1.0000;ELEMENT4 1.0000;  
 ELEMENT5 1.0000;ELEMENT6 1.0000;;  
 INPUT:SCALING:CT:ELEMENT1 1.0000;  
 ELEMENT2 1.0000;ELEMENT3 1.0000;  
 ELEMENT4 1.0000;ELEMENT5 1.0000;  
 ELEMENT6 1.0000;;INPUT:SCALING:  
 SFACTOR:ELEMENT1 1.0000;  
 ELEMENT2 1.0000;ELEMENT3 1.0000;  
 ELEMENT4 1.0000;ELEMENT5 1.0000;  
 ELEMENT6 1.0000

## 5.11 INPut Group

### [ : INPut ] : SCALing : { PT | CT | SFACtor } ?

Function Queries the {Voltage|Current|Power} scaling constants of all elements.

Syntax [ : INPut ] : SCALing : { PT | CT | SFACtor } ?

Example : INPUT:SCALING:PT? -> :INPUT:  
SCALING:PT:ELEMENT1 1.0000;  
ELEMENT2 1.0000;ELEMENT3 1.0000;  
ELEMENT4 1.0000;ELEMENT5 1.0000;  
ELEMENT6 1.0000

### [ : INPut ] : SCALing : { PT | CT | SFACtor } [ : ALL ]

Function Collectively sets the {Voltage|Current|Power} scaling constants of all elements.

Syntax [ : INPut ] : SCALing : { PT | CT | SFACtor }  
[ : ALL ] { <NRf> }

<NRf> = 0.0001 to 99999.9999

Example : INPUT:SCALING:PT:ALL 1

### [ : INPut ] : SCALing : { PT | CT | SFACtor } : ELEMENT<x>

Function Sets the {Voltage|Current|Power} scaling constants of the element or queries the current setting.

Syntax [ : INPut ] : SCALing : { PT | CT | SFACtor } :  
ELEMENT<x> { <NRf> }  
[ : INPut ] : SCALing : { PT | CT | SFACtor } :  
ELEMENT<x>?

<x> = 1 to 6

<NRf> = 0.0001 to 99999.9999

Example : INPUT:SCALING:PT:ELEMENT1 1  
: INPUT:SCALING:PT:ELEMENT1? ->  
: INPUT:SCALING:PT:ELEMENT1 1.0000

### [ : INPut ] : SCALing : STATE?

Function Queries the scaling ON/OFF states of all elements.

Syntax [ : INPut ] : SCALing : STATE?

Example : INPUT:SCALING:STATE? -> :INPUT:  
SCALING:STATE:ELEMENT1 0;  
ELEMENT2 0;ELEMENT3 0;ELEMENT4 0;  
ELEMENT5 0;ELEMENT6 0

### [ : INPut ] : SCALing [ : STATE ] [ : ALL ]

Function Collectively turns ON/OFF the scaling of all elements.

Syntax [ : INPut ] : SCALing [ : STATE ]  
[ : ALL ] { <Boolean> }

Example : INPUT:SCALING:STATE:ALL OFF

### [ : INPut ] : SCALing [ : STATE ] : ELEMENT<x>

Function Turns ON/OFF the scaling of the element or queries the current setting.

Syntax [ : INPut ] : SCALing [ : STATE ] :  
ELEMENT<x> { <Boolean> }  
[ : INPut ] : SCALing [ : STATE ] :  
ELEMENT<x>?

<x> = 1 to 6

Example : INPUT:SCALING:STATE:ELEMENT1 OFF  
: INPUT:SCALING:STATE:ELEMENT1? ->  
: INPUT:SCALING:STATE:ELEMENT1 0

### [ : INPut ] : SYNChronize?

Function Queries the synchronization source of all elements.

Syntax [ : INPut ] : SYNChronize?

Example INPUT:SYNCHRONIZE? -> :INPUT:  
SYNCHRONIZE:ELEMENT1 I1;  
ELEMENT2 I2;ELEMENT3 I3;  
ELEMENT4 I4;ELEMENT5 I5;ELEMENT6 I6

### [ : INPut ] : SYNChronize [ : ALL ]

Function Collectively sets the synchronization source of all elements.

Syntax [ : INPut ] : SYNChronize [ : ALL ] { U<x> |  
I<x> | EXTernal | NONE }

<x> = 1 to 6 (element)

EXTernal = External clock input (Ext Clk)

NONE = No synchronization source

Example : INPUT:SYNCHRONIZE:ALL I1

### [ : INPut ] : SYNChronize : ELEMENT<x>

Function Sets the synchronization source of the element or queries the current setting.

Syntax [ : INPut ] : SYNChronize :  
ELEMENT<x> { U<x> | I<x> | EXTernal |  
NONE }

[ : INPut ] : SYNChronize : ELEMENT<x>?

<x> = 1 to 6 (element)

EXTernal = External clock input (Ext Clk)

NONE = No synchronization source

Example : INPUT:SYNCHRONIZE:ELEMENT1 I1  
: INPUT:SYNCHRONIZE:ELEMENT1? ->  
: INPUT:SYNCHRONIZE:ELEMENT1 I1

### [ : INPut ] : VOLTage?

Function Queries all settings related to the voltage measurement.

Syntax [ : INPut ] : VOLTage?

Example : INPUT:VOLTAGE? -> :INPUT:VOLTAGE:  
RANGE:ELEMENT1 1.0000E+03;  
ELEMENT2 1.0000E+03;  
ELEMENT3 1.0000E+03;  
ELEMENT4 1.0000E+03;  
ELEMENT5 1.0000E+03;  
ELEMENT6 1.0000E+03

**[ : INPut ] : VOLTAge : AUTO [ : ALL ]**

Function Collectively turns ON/OFF the voltage auto range of all elements.

Syntax [ : INPut ] : VOLTAge : AUTO  
[ : ALL ] { <Boolean12> }

Example : INPUT:VOLTAGE:AUTO:ALL ON

**[ : INPut ] : VOLTAge : AUTO : ELEMENT<x>**

Function Turns ON/OFF the voltage auto range of the element or queries the current setting.

Syntax [ : INPut ] : VOLTAge : AUTO :  
ELEMENT<x> { <Boolean> }  
[ : INPut ] : VOLTAge : AUTO : ELEMENT<x> ?  
<x> = 1 to 6

Example : INPUT:VOLTAGE:AUTO:ELEMENT1 ON  
: INPUT:VOLTAGE:AUTO:ELEMENT1? ->  
: INPUT:VOLTAGE:AUTO:ELEMENT1 1

**[ : INPut ] : VOLTAge : RANGE ?**

Function Queries the voltage ranges of all elements.

Syntax [ : INPut ] : VOLTAge : RANGE ?

Example : INPUT:VOLTAGE:RANGE? -> : INPUT:  
VOLTAGE:RANGE:ELEMENT1 1.0000E+03;  
ELEMENT2 1.0000E+03;  
ELEMENT3 1.0000E+03;  
ELEMENT4 1.0000E+03;  
ELEMENT5 1.0000E+03;  
ELEMENT6 1.0000E+03

**[ : INPut ] : VOLTAge : RANGE [ : ALL ]**

Function Collectively sets the voltage ranges of all elements.

Syntax [ : INPut ] : VOLTAge : RANGE  
[ : ALL ] { <Voltage> | AUTO }  
• When the crest factor is set to 3  
<Voltage > = 1.5, 3, 6, 10, 15, 30, 60, 100,  
150, 300, 600, 1000 (V)  
AUTO = Auto range  
• When the crest factor is set to 6  
<Voltage > = 0.75, 1.5, 3, 5, 7.5, 15, 30, 50,  
75, 150, 300, 500 (V)  
AUTO = Auto range

Example : INPUT:VOLTAGE:RANGE:ALL 1000V

**[ : INPut ] : VOLTAge : RANGE : ELEMENT<x>**

Function Sets the voltage range of the element or queries the current setting.

Syntax [ : INPut ] : VOLTAge : RANGE :  
ELEMENT<x> { <Voltage> | AUTO }  
[ : INPut ] : VOLTAge : RANGE : ELEMENT<x> ?  
<x> = 1 to 6

- When the crest factor is set to 3  
<Voltage > = 1.5, 3, 6, 10, 15, 30, 60, 100,  
150, 300, 600, 1000 (V)  
AUTO = Auto range
- When the crest factor is set to 6  
<Voltage > = 0.75, 1.5, 3, 5, 7.5, 15, 30, 50,  
75, 150, 300, 500 (V)

Example : INPUT:VOLTAGE:RANGE:ELEMENT1 1000V  
: INPUT:VOLTAGE:RANGE:ELEMENT1? ->  
: INPUT:VOLTAGE:RANGE:  
ELEMENT1 1.0000E+03

Description Specifying "AUTO" with this command is equivalent to setting "[ : INPut ] : VOLTAge : AUTO : ELEMENT<x>" to "ON."

**[ : INPut ] : WIRing**

Function Sets the wiring system or queries the current setting.

Syntax [ : INPut ] : WIRing { ( P1W2 | P1W3 | P3W3 |  
P3W4 | V3A3 ) [ , ( P1W2 | P1W3 | P3W3 | P3W4 |  
V3A3 | NONE ) ] [ , ( P1W2 | P1W3 | P3W3 | P3W4 |  
V3A3 | NONE ) ] }

[ : INPut ] : WIRing?  
P1W2 = Single-phase, two-wire system  
P1W3 = Single-phase, three-wire system  
P3W3 = Three-phase, three-wire system  
P3W4 = Three-phase, four-wire system  
V3A3 = Three voltage, three current system  
NONE = No wiring

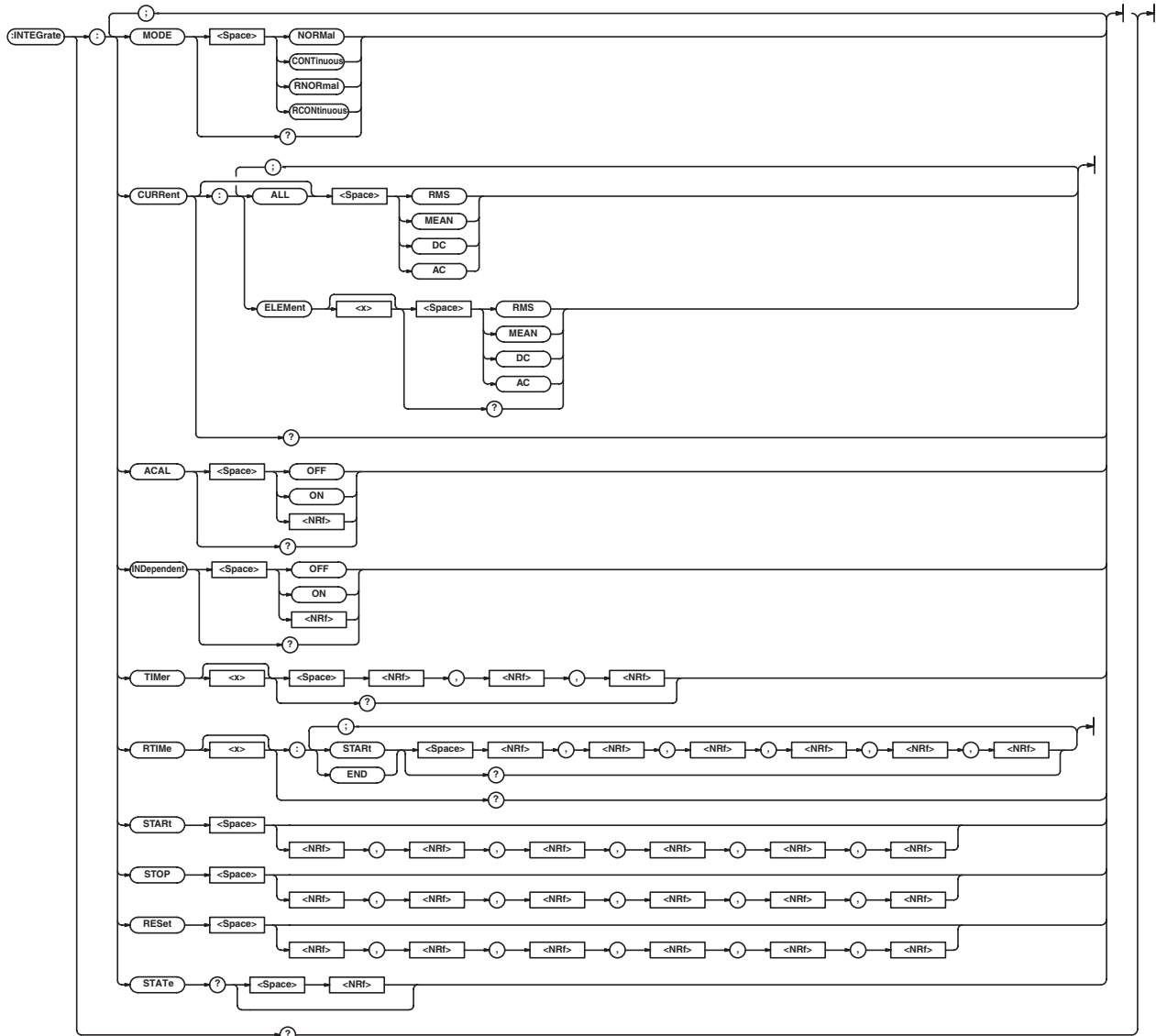
Example : INPUT:WIRING P1W2,P1W2,P1W2  
: INPUT:WIRING? -> : INPUT:  
WIRING P1W2,P1W2,P1W2

Description • Set the wiring system in the order  $\Sigma A$ ,  $\Sigma B$ , and  $\Sigma C$ .  
• If the combination does not allow setting of  $\Sigma B$  or  $\Sigma C$ , it can be omitted.  
• Certain combinations of wiring systems are not selectable depending on the model type. For the combinations of wiring systems, see the WT1600 User's Manual.  
• For a 1-element model,  $\Sigma A$  is fixed to P1W2 and  $\Sigma A$  and  $\Sigma B$  cannot be specified.

## 5.12 INTEGrate Group

The commands in this group deal with integration.

Excluding a section of the commands, you can make the same settings and inquiries as when START, STOP, RESET (SHIFT+STOP), and INTEG SET(SHIFT+START) of the INTEGRATOR group on the front panel are used.





**:INTEGrate?**

Function Queries all settings related to the integration.

Syntax `:INTEGrate?`

Example

- Example during normal integration mode with individual element integration set to OFF
 

```
:INTEGrate? -> :INTEGrate:
MODE NORMAL;CURRENT:ELEMENT1 RMS;
ELEMENT2 RMS;ELEMENT3 RMS;
ELEMENT4 RMS;ELEMENT5 RMS;
ELEMENT6 RMS;:INTEGrate:ACAL 0;
INDEPENDENT 0;TIMER1 1,0,0
```
- Example during real-time normal integration mode with individual element integration set to OFF
 

```
:INTEGrate? -> :INTEGrate:
MODE RNORMAL;CURRENT:
ELEMENT1 RMS;ELEMENT2 RMS;
ELEMENT3 RMS;ELEMENT4 RMS;
ELEMENT5 RMS;ELEMENT6 RMS;:
INTEGrate:ACAL 0;INDEPENDENT 0;
TIMER1 1,0,0;RTIME1:
START 2001,1,1,0,0,0;
END 2001,1,1,1,0,0
```
- Example during normal integration mode with individual element integration set to ON
 

```
:INTEGrate? -> :INTEGrate:
MODE NORMAL;CURRENT:ELEMENT1 RMS;
ELEMENT2 RMS;ELEMENT3 RMS;
ELEMENT4 RMS;ELEMENT5 RMS;
ELEMENT6 RMS;:INTEGrate:ACAL 0;
INDEPENDENT 1;TIMER1 1,0,0;
TIMER2 1,0,0;TIMER3 1,0,0;
TIMER4 1,0,0;TIMER5 1,0,0;
TIMER6 1,0,0
```
- Example during real-time normal integration mode with individual element integration set to ON
 

```
:INTEGrate? -> :INTEGrate:
MODE RNORMAL;CURRENT:
ELEMENT1 RMS;ELEMENT2 RMS;
ELEMENT3 RMS;ELEMENT4 RMS;
ELEMENT5 RMS;ELEMENT6 RMS;:
INTEGrate:ACAL 0;INDEPENDENT 1;
TIMER1 1,0,0;TIMER2 1,0,0;
TIMER3 1,0,0;TIMER4 1,0,0;
TIMER5 1,0,0;TIMER6 1,0,0;RTIME1:
START 2001,1,1,0,0,0;
END 2001,1,1,1,0,0;:INTEGrate:
RTIME2:START 2001,1,1,0,0,0;
END 2001,1,1,1,0,0;:INTEGrate:
RTIME3:START 2001,1,1,0,0,0;
END 2001,1,1,1,0,0;:INTEGrate:
RTIME4:START 2001,1,1,0,0,0;
END 2001,1,1,1,0,0;:INTEGrate:
RTIME5:START 2001,1,1,0,0,0;
END 2001,1,1,1,0,0;:INTEGrate:
RTIME6:START 2001,1,1,0,0,0;
END 2001,1,1,1,0,0
```

**:INTEGrate:ACAL**

Function Turns ON/OFF the auto calibration or queries the current setting.

Syntax `:INTEGrate:ACAL {<Boolean>}`

```
:INTEGrate:ACAL?
```

Example `:INTEGrate:ACAL OFF`

```
:INTEGrate:ACAL? -> :INTEGrate:
ACAL 0
```

**:INTEGrate:CURRENT?**

Function Queries the current mode of the current integration of all elements.

Syntax `:INTEGrate:CURRENT?`

Example `:INTEGrate:CURRENT? -> :INTEGrate:CURRENT:ELEMENT1 RMS;ELEMENT2 RMS;ELEMENT3 RMS;ELEMENT4 RMS;ELEMENT5 RMS;ELEMENT6 RMS`

**:INTEGrate:CURRENT [ :ALL ]**

Function Collectively sets the current mode of the current integration of all elements.

Syntax `:INTEGrate:CURRENT[ :ALL ] {RMS|MEAN|DC|AC}`

Example `:INTEGrate:CURRENT:ALL RMS`

**:INTEGrate:CURRENT:ELEMENT<x>**

Function Sets the current mode of the current integration of the element or queries the current setting.

Syntax `:INTEGrate:CURRENT:ELEMENT<x> {RMS|MEAN|DC|AC}`

```
:INTEGrate:CURRENT:ELEMENT<x>?
<x> = 1 to 6 (element)
```

Example `:INTEGrate:CURRENT:ELEMENT1 RMS`

```
:INTEGrate:CURRENT:ELEMENT1? ->
:INTEGrate:CURRENT:ELEMENT1 RMS
```

Description The WT1600 operates according to the current mode of the current integration of each element regardless of whether the individual element integration (`:INTEGrate:INDEPENDENT`) is ON.

**:INTEGrate:INDEPENDENT**

Function Turns ON/OFF the individual element integration or queries the current setting.

Syntax `:INTEGrate:INDEPENDENT {<Boolean>}`

```
:INTEGrate:INDEPENDENT?
```

Example `:INTEGrate:INDEPENDENT OFF`

```
:INTEGrate:INDEPENDENT? ->
:INTEGrate:INDEPENDENT 0
```

## 5.12 INTEGrate Group

### **:INTEGrate:MODE**

Function Sets the integration mode or queries the current setting.

Syntax :INTEGrate:MODE {NORMAL|CONTInuous|RNORmal|RCONTInuous}  
:INTEGrate:MODE?

NORMal = Normal integration mode  
CONTInuous = Continuous integration mode  
RNORmal = Real-time normal integration mode  
RCONTInuous = Real-time continuous integration mode

Example :INTEGRATE:MODE NORMAL  
:INTEGRATE:MODE? -> :INTEGRATE:MODE NORMAL

### **:INTEGrate:RESet**

Function Resets the integrated value.

Syntax :INTEGrate:RESet {<NRf>,<NRf>,<NRf>,<NRf>,<NRf>,<NRf>}  
<NRf> = 1 to 6 (element that is reset)

Example

- Example in which the individual element integration (:INTEGrate:INDEpendent) is "ON (1)"  
:INTEGRATE:RESET  
(Reset all elements)  
:INTEGRATE:RESET 1,2,3  
(Specify elements and reset)
- Example in which the individual element integration (:INTEGrate:INDEpendent) is "OFF (0)"  
:INTEGRATE:RESET  
(Reset all elements)

Description

- When the individual element integration (:INTEGrate:INDEpendent) is "ON (1)," you can specify up to 6 elements to be reset as parameters. However, this method is possible only through communications. There are no front panel keys that correspond to this method. Omitting parameters is equivalent to specifying all elements.
- When the individual element integration (:INTEGrate:INDEpendent) is "OFF (0)," you cannot specify parameters. Otherwise, an error occurs.

### **:INTEGrate:RTIME<x>?**

Function Queries the integration start and stop times for real-time integration mode.

Syntax :INTEGrate:RTIME<x>?  
<x> = 1 to 6 (element)

Example :INTEGRATE:RTIME1? -> :INTEGRATE:RTIME1:START 2001,1,1,0,0,0;  
END 2001,1,1,1,0,0

Description When the individual element integration (:INTEGrate:INDEpendent) is "OFF (0)," the integration operates according to the integration start/stop time of element 1. Queries to other elements results in error.

### **:INTEGrate:RTIME<x>: {START | END}**

Function Sets the integration {start|stop} time for real-time integration mode or queries the current setting.

Syntax :INTEGrate:RTIME<x>: {START | END} {<NRf>,<NRf>,<NRf>,<NRf>,<NRf>,<NRf>}  
:INTEGrate:RTIME<x>: {START | END} ?  
<x> = 1 to 6 (element)  
{<NRf>,<NRf>,<NRf>,<NRf>,<NRf>,<NRf>}  
= 2001, 1, 1, 0, 0, 0 to 2099, 12, 31, 23, 59, 59  
1st <NRf> = 2001 to 2099 (year)  
2nd <NRf> = 1 to 12 (month)  
3rd <NRf> = 1 to 31 (day)  
4th <NRf> = 0 to 23 (hour)  
5th <NRf> = 0 to 59 (minute)  
6th <NRf> = 0 to 59 (second)

Example :INTEGRATE:RTIME1:  
START 2001,1,1,0,0,0  
:INTEGRATE:RTIME1:START? ->  
:INTEGRATE:RTIME1:  
START 2001,1,1,0,0,0

Description When the individual element integration (:INTEGrate:INDEpendent) is "OFF (0)," the integration operates according to the integration start/stop time of element 1. Commands and queries to other elements result in error.

### **:INTEGrate:START**

Function Starts integration.

Syntax :INTEGrate:START {<NRf>,<NRf>,<NRf>,<NRf>,<NRf>,<NRf>}  
<NRf> = 1 to 6 (element that is started)

Example

- Example in which the individual element integration (:INTEGrate:INDEpendent) is "ON (1)"  
:INTEGRATE:START  
(Start all elements)  
:INTEGRATE:START 1,2,3  
(Specify elements and start)
- Example in which the individual element integration (:INTEGrate:INDEpendent) is "OFF (0)"  
:INTEGRATE:START  
(Start all elements)

Description

- When the individual element integration (:INTEGrate:INDEpendent) is "ON (1)," you can specify up to 6 elements to be started as parameters. However, this method is possible only through communications. There are no front panel keys that correspond to this method. Omitting parameters is equivalent to specifying all elements.
- When the individual element integration (:INTEGrate:INDEpendent) is "OFF (0)," you cannot specify parameters. Otherwise, an error occurs.

**: INTEGrate: STATE?**

- Function Queries the integration condition.
- Syntax `:INTEGrate:STATE? {<NRf>}`  
 <NRf> = 1 to 6 (element to be queried)
- Example `:INTEGRATE:STATE? 1 -> RESET` (Query the specified element)  
`:INTEGRATE:STATE? ->`  
`RESET,RESET,RESET,RESET,RESET,RESET`  
 (Query all elements)
- Description
- The response information is as follows:
    - RESEt = Integration reset
    - READy = Waiting (real-time integration mode)
    - STARt = Integration in progress
    - STOP = Integration stop
    - ERRor = Abnormal integration termination (integration overflow, power failure)
    - TIMeup = Integration stop due to integration timer time
  - If the parameter is omitted, the query is made on the condition of all installed elements. If an element that is not installed is specified as a parameter, an error occurs.

**: INTEGrate: STOP**

- Function Stops integration.
- Syntax `:INTEGrate:STOP {<NRf>,<NRf>,<NRf>,<NRf>,<NRf>,<NRf>}`  
 <NRf> = 1 to 6 (element that is stopped)
- Example
- Example in which the individual element integration (`:INTEGrate:INDEpendent`) is "ON (1)"
    - `:INTEGRATE:STOP`  
(Stop all elements)
    - `:INTEGRATE:STOP 1,2,3`  
(Specify elements and stop)
  - Example in which the individual element integration (`:INTEGrate:INDEpendent`) is "OFF (0)"
    - `:INTEGRATE:STOP`  
(Stop all elements)
- Description
- When the individual element integration (`:INTEGrate:INDEpendent`) is "ON (1)," you can specify up to 6 elements to be started as parameters. However, this method is possible only through communications. There are no front panel keys that correspond to this method. Omitting parameters is equivalent to specifying all elements.
  - When the individual element integration (`:INTEGrate:INDEpendent`) is "OFF (0)," you cannot specify parameters. Otherwise, an error occurs.

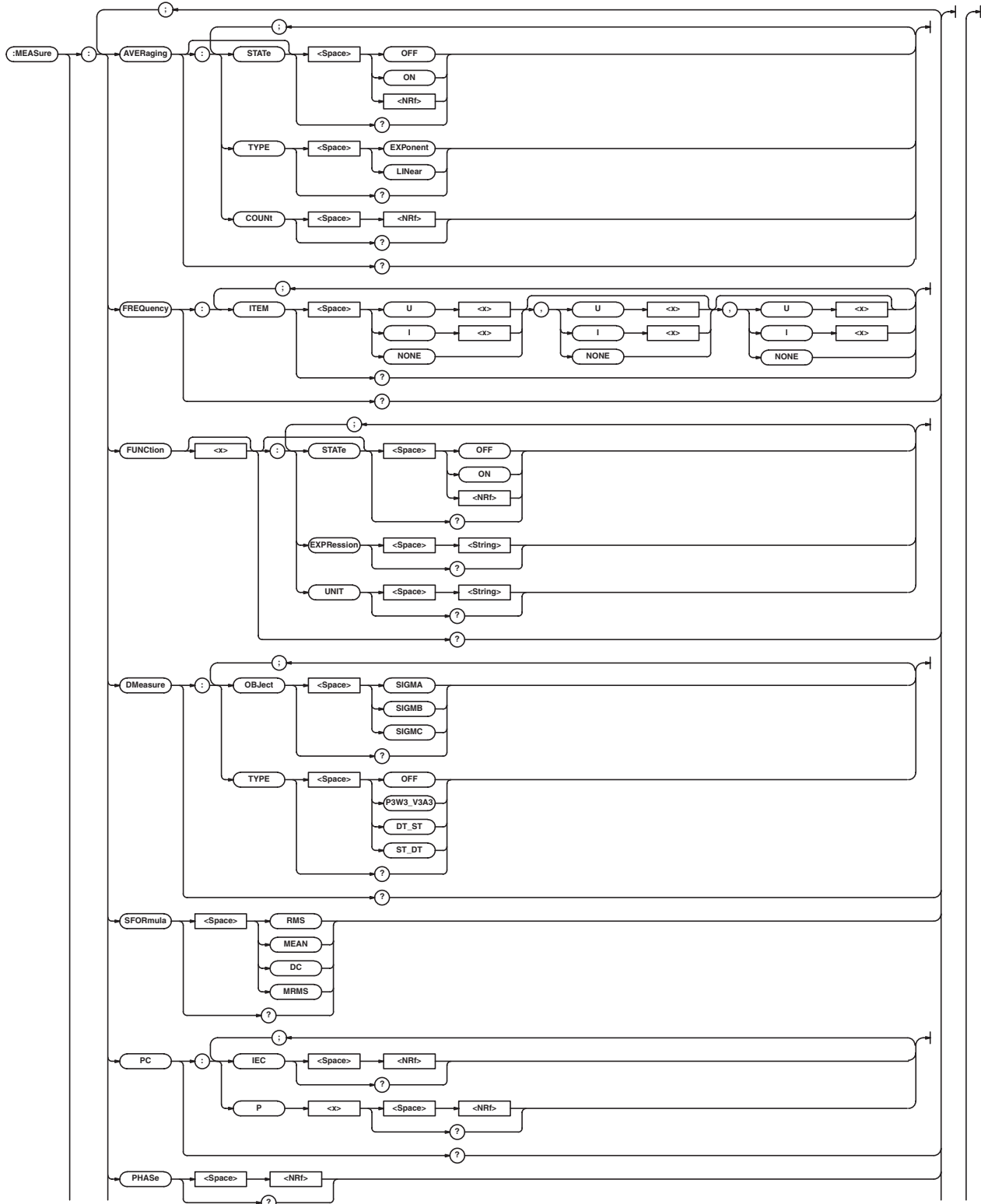
**: INTEGrate: TImEr<x>**

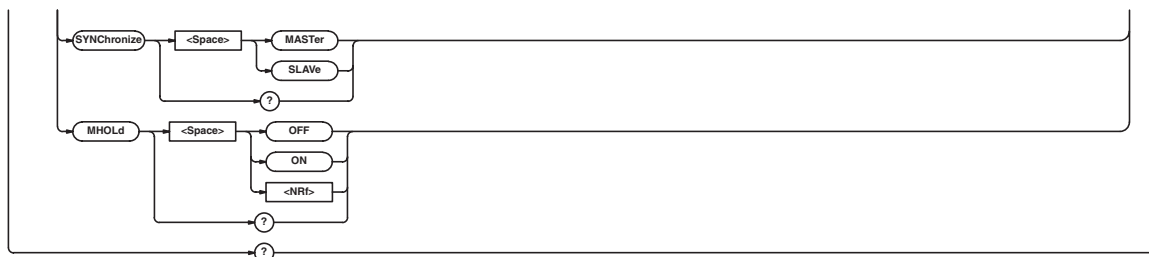
- Function Sets the integration timer time or queries the current setting.
- Syntax `:INTEGrate:TImEr<x> {<NRf>,<NRf>,<NRf>}`  
`:INTEGrate:TImEr<x>?`  
 <x> = 1 to 6 (element)  
 {<NRf>,<NRf>,<NRf>} = 0, 0, 0 to 10000, 0, 0  
 1st <NRf> = 0 to 10000 (hour)  
 2nd <NRf> = 0 to 59 (minute)  
 3rd <NRf> = 0 to 59 (second)
- Example `:INTEGRATE:TImEr1 1,0,0`  
`:INTEGRATE:TImEr1? -> :INTEGRATE:TImEr1 1,0,0`
- Description When the individual element integration (`:INTEGrate:INDEpendent`) is "OFF (0)," the integration operates according to the integration start time of element 1. Commands and queries to other elements result in error.

## 5.13 MEASure Group

The commands in this group deal with measurements.

You can make the same settings and inquiries as when MEASURE, AVG, and MAX HOLD (SHIFT+LOCAL) on the front panel is used.



**:MEASure?**

Function Queries all settings related to the measurement.

Syntax :MEASure?

- Example
- Example for normal measurement
 

```
:MEASURE? -> :MEASURE:AVERAGING:
STATE 0;TYPE EXPONENT;COUNT 2;;
MEASURE:FREQUENCY:ITEM U1,I1,U2;;
MEASURE:FUNCTION1:STATE 0;
EXPRESSION "URMS(E1)";UNIT "V";;
MEASURE:FUNCTION2:STATE 0;
EXPRESSION "IRMS(E1)";UNIT "A";;
MEASURE:FUNCTION3:STATE 0;
EXPRESSION "UPPK(E1)";UNIT "V";;
MEASURE:FUNCTION4:STATE 0;
EXPRESSION "IPPK(E1)";UNIT "A";;
MEASURE:DMEASURE:OBJECT SIGMA;
TYPE OFF;;MEASURE:SFORMULA RMS;
PC:IEC 1976;P1 0.5000;P2 0.5000;;
MEASURE:PHASE 180;
SYNCHRONIZE MASTER;MHOLD 0
```
  - Example for harmonic measurement
 

```
:MEASURE? -> :MEASURE:AVERAGING:
STATE 0;;MEASURE:FREQUENCY:
ITEM U1,I1,U2;;MEASURE:FUNCTION1:
STATE 0;EXPRESSION "U(E1,OR1)";
UNIT "V";;MEASURE:FUNCTION2:
STATE 0;EXPRESSION "I(E1,OR1)";
UNIT "A";;MEASURE:FUNCTION3:
STATE 0;EXPRESSION "P(E1,OR1)";
UNIT "W";;MEASURE:FUNCTION4:
STATE 0;EXPRESSION "S(E1,OR1)";
UNIT "VA";;MEASURE:
SYNCHRONIZE MASTER
```

**:MEASure:AVERaging?**

Function Queries all settings related to averaging.

Syntax :MEASure:AVERaging?

- Example
- Example for normal measurement
 

```
:MEASURE:AVERAGING? -> :MEASURE:
AVERAGING:STATE 1;TYPE EXPONENT;
COUNT 2
```
  - Example for harmonic measurement
 

```
:MEASURE:AVERAGING? -> :MEASURE:
AVERAGING:STATE 1
```

**:MEASure:AVERaging:COUNT**

Function Sets the averaging coefficient or queries the current setting.

Syntax :MEASure:AVERaging:COUNT {<NRf>}  
:MEASure:AVERaging:COUNT?  
<NRf> = 2, 4, 8, 16, 32, 64 (when TYPE = EXPONENT)  
<NRf> = 8, 16, 32, 64, 128, 256 (when TYPE = LINear)

Example :MEASURE:AVERAGING:COUNT 2  
:MEASURE:AVERAGING:COUNT? ->  
:MEASURE:AVERAGING:COUNT 2

Description This command is valid only during normal measurement. For details on the averaging coefficient (attenuation constant) during harmonic measurement, see the WT1600 User's Manual.

**:MEASure:AVERaging[:STATE]**

Function Turns ON/OFF averaging or queries the current setting.

Syntax :MEASure:AVERaging  
[:STATE] {<Boolean>}  
:MEASure:AVERaging:STATE?

Example :MEASURE:AVERAGING:STATE ON  
:MEASURE:AVERAGING:STATE? ->  
:MEASURE:AVERAGING:STATE 1

Description The averaging for harmonic measurement can only be turned ON/OFF. For details on the averaging during harmonic measurement, see the WT1600 User's Manual.

**:MEASure:AVERaging:TYPE**

Function Sets the averaging type or queries the current setting.

Syntax :MEASure:AVERaging:TYPE {EXPONENT|LINear}  
:MEASure:AVERaging:TYPE?

Example :MEASURE:AVERAGING:TYPE EXPONENT  
:MEASURE:AVERAGING:TYPE? ->  
:MEASURE:AVERAGING:TYPE EXPONENT

Description This command is valid only during normal measurement. For details on the averaging type during harmonic measurement, see the WT1600 User's Manual.

## 5.13 MEASure Group

### **:MEASure:DMeasure?**

Function Queries all settings related to the delta computation.

Syntax :MEASure:DMeasure?

Example :MEASURE:DMEASURE? -> :MEASURE:  
DMEASURE:OBJECT SIGMA;TYPE OFF

### **:MEASure:DMeasure:OBject**

Function Sets the delta computation target or queries the current setting.

Syntax :MEASure:DMeasure:OBject {SIGMA |  
SIGMB | SIGMC}  
:MEASure:DMeasure:OBject?

SIGMA =  $\Sigma A$

SIGMB =  $\Sigma B$  (selectable on models with 2 or more elements)

SIGMC =  $\Sigma C$  (selectable on models with 3 or more elements)

Example :MEASURE:DMEASURE:OBJECT SIGMA  
:MEASURE:DMEASURE:OBJECT? ->  
:MEASURE:DMEASURE:OBJECT SIGMA

Description This command is valid only during normal measurement.

### **:MEASure:DMeasure:TYPE**

Function Sets the delta computation mode or queries the current setting.

Syntax :MEASure:DMeasure:TYPE {OFF |  
P3W3\_V3A3 | DT\_ST | ST\_DT}  
:MEASure:DMeasure:TYPE?

Example :MEASURE:DMEASURE:TYPE OFF  
:MEASURE:DMEASURE:TYPE? ->  
:MEASURE:DMEASURE:TYPE OFF

Description

- This command is valid only during normal measurement.
- The selections are as follows:  
OFF = Not perform delta computation  
P3W3\_V3A3 = 3P3W -> 3V3A conversion  
DT\_ST = Delta -> Star conversion  
ST\_DT = Star -> Delta conversion
- Some of the selections may not be possible depending on the wiring system of the specified delta computation target (:MEASure:DMeasure:OBject).

### **:MEASure:FREQuency?**

Function Queries all settings related to frequency measurement.

Syntax :MEASure:FREQuency?

Example :MEASURE:FREQUENCY? -> :MEASURE:  
FREQUENCY:ITEM U1,I1,U2

### **:MEASure:FREQuency:ITEM**

Function Sets the frequency measurement item or queries the current setting.

Syntax :MEASure:FREQuency:ITEM {(U<x> |  
I<x> | NONE) [ , (U<x> | I<x> | NONE) ]  
[ , (U<x> | I<x> | NONE) ] }  
:MEASure:FREQuency:ITEM?  
<x> = 1 to 6 (element)

Example :MEASURE:FREQUENCY:ITEM U1,I1,U2  
:MEASURE:FREQUENCY:ITEM? ->  
:MEASURE:FREQUENCY:ITEM U1,I1,U2

Description

- You can specify up to three frequency measurement items.
- If you are not specifying the frequency measurement item, select "NONE." The 2nd and 3rd parameters can be omitted.

### **:MEASure:FUNCTion<x>?**

Function Queries all settings related to user-defined functions.

Syntax :MEASure:FUNCTion<x>?  
<x> = 1 to 4

Example :MEASURE:FUNCTION1? -> :MEASURE:  
FUNCTION1:STATE 1;  
EXPRESSION "URMS(E1)";UNIT "V"

### **:MEASure:FUNCTion<x>:EXPReSSion**

Function Sets the equation of the user-defined function or queries the current setting.

Syntax :MEASure:FUNCTion<x>:EXPReSSion  
{<String>}  
:MEASure:FUNCTion<x>:EXPReSSion?  
<x> = 1 to 4  
<string> = 50 characters or less

Example :MEASURE:FUNCTION1:  
EXPRESSION "URMS(E1)"  
:MEASURE:FUNCTION1:EXPRESSION? ->  
:MEASURE:FUNCTION1:  
EXPRESSION "URMS(E1)"

Description Characters and symbols other than the ones displayed on the keyboard on the screen cannot be used.

### **:MEASure:FUNCTion<x>[:STATe]**

Function Enables (ON) or Disables (OFF) the user-defined function or queries the current setting.

Syntax :MEASure:FUNCTion<x>  
[:STATe] {<Boolean>}  
:MEASure:FUNCTion<x>:STATe?  
<x> = 1 to 4

Example :MEASURE:FUNCTION1:STATE ON  
:MEASURE:FUNCTION1:STATE? ->  
:MEASURE:FUNCTION1:STATE 1

**:MEASure:FUNction<x>:UNIT**

**Function** Sets the unit to be added to the computation result of the user-defined function or queries the current setting.

**Syntax** :MEASure:FUNction<x>:  
UNIT {<String>}  
:MEASure:FUNction<x>:UNIT?  
<x> = 1 to 4  
<string> = 8 characters or less

**Example** :MEASURE:FUNCTION1:UNIT "V"  
:MEASURE:FUNCTION1:UNIT? ->  
:MEASURE:FUNCTION1:UNIT "V"

**Description**

- Only the characters and symbols displayed on the keyboard on the screen can be used.
- This command does not affect the computation result.

**:MEASure:MHOLD**

**Function** Turns ON/OFF the MAX HOLD function or queries the current setting.

**Syntax** :MEASure:MHOLD {<Boolean>}  
:MEASure:MHOLD?

**Example** :MEASURE:MHOLD ON  
:MEASURE:MHOLD? -> :MEASURE:MHOLD 1

**Description** This command is valid only during normal measurement.

**:MEASure:PC?**

**Function** Queries all settings related to the calculation of Pc (Corrected Power).

**Syntax** :MEASure:PC?

**Example** :MEASURE:PC? -> :MEASURE:PC:  
IEC 1976;P1 0.5000;P2 0.5000

**:MEASure:PC:IEC**

**Function** Sets the equation used to calculate Pc (Corrected Power) or queries the current setting.

**Syntax** :MEASure:PC:IEC {<Nrf>}  
:MEASure:PC:IEC?  
<Nrf> = 1976, 1993

**Example** :MEASURE:PC:IEC 1976  
:MEASURE:PC:IEC? -> :MEASURE:PC:  
IEC 1976

**Description**

- This command is valid only during normal measurement.
- Specify the year when the equation used to calculate the Pc was issued by IEC76-1.

**:MEASure:PC:P<x>**

**Function** Sets the parameter used to calculate Pc (Corrected Power) or queries the current setting.

**Syntax** :MEASure:PC:P<x> {<Nrf>}  
:MEASure:PC:P<x>?  
<x> = 1, 2  
<Nrf> = 0.0000 to 9.9999

**Example** :MEASURE:PC:P1 0.5  
:MEASURE:PC:P1? -> :MEASURE:PC:  
P1 0.5000

**Description**

- This command is valid only during normal measurement.
- This parameter is used when the ":MEASure:PC:IEC" setting is set to "1976(IEC76-1(1976))."

**:MEASure:PHASE**

**Function** Sets the display format of the phase difference or queries the current setting.

**Syntax** :MEASure:PHASE {<Nrf>}  
:MEASure:PHASE?  
<Nrf> = 180, 360

**Example** :MEASURE:PHASE 180  
:MEASURE:PHASE? -> :MEASURE:  
PHASE 180

**Description**

- This command is valid only during normal measurement.
- Displays the phase using  $\pm 0$  to  $180^\circ$  (Lead/Lag) for "180" and 0 to  $360^\circ$  for "360."

**:MEASure:SFORmula**

**Function** Sets the equation used to calculate S (reactive power) or queries the current setting.

**Syntax** :MEASure:SFORmula {RMS|MEAN|DC|  
MRMS}  
:MEASure:SFORmula?

**Example** :MEASURE:SFORmula RMS  
:MEASURE:SFORmula? -> :MEASURE:  
SFORmula RMS

**Description**

- This command is valid only during normal measurement.
- The correspondence between the selections and equations is as follows.  
RMS:  $S = U_{rms} * I_{rms}$   
MEAN:  $S = U_{mean} * I_{mean}$   
DC:  $S = U_{dc} * I_{dc}$   
MRMS:  $S = U_{mean} * I_{rms}$

**:MEASure:SYNChronize**

**Function** Sets the synchronized measurement mode or queries the current setting.

**Syntax** :MEASure:SYNChronize {MASTER|SLAVE}  
:MEASure:SYNChronize?

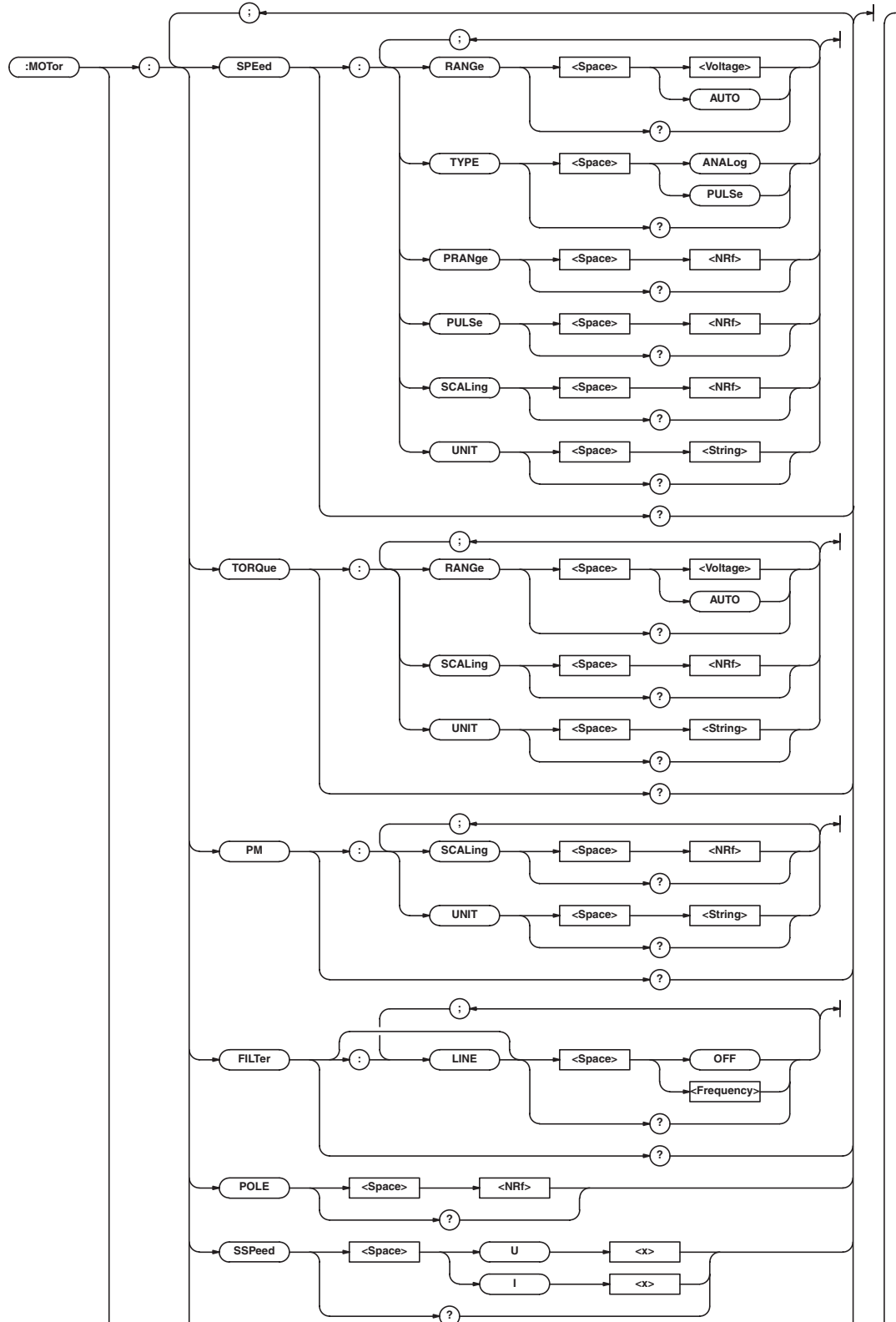
**Example** :MEASURE:SYNCHRONIZE MASTER  
:MEASURE:SYNCHRONIZE? -> :MEASURE:  
SYNCHRONIZE MASTER

## 5.14 MOTor Group

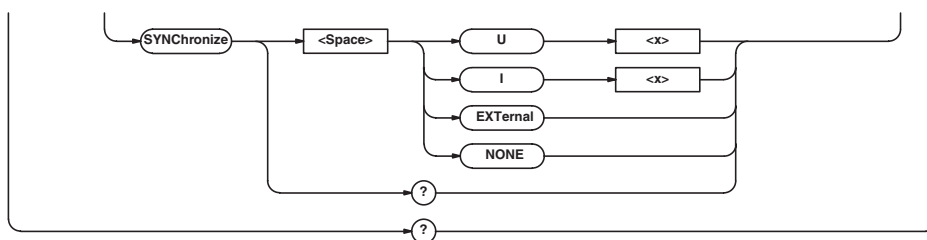
The commands in this group deal with the motor evaluation function.

You can make the same settings and inquiries as when MOTOR SET (SHIFT+RANGE) on the front panel is used.

However, the commands in this group are valid only when the motor evaluation function (/MTR option) is installed.





**:MOTor?**

Function Queries all settings related to the motor evaluation function.

Syntax :MOTor?

Example :MOTOR? -> :MOTOR:SPEED:  
RANGE 20.0E+00;TYPE ANALOG;  
PRANGE 10000.0000;PULSE 60;  
SCALING 1.0000;UNIT "rpm";:MOTOR:  
TORQUE:RANGE 20.0E+00;  
SCALING 1.0000;UNIT "Nm";:MOTOR:PM:  
SCALING 1.0000;UNIT "W";:MOTOR:  
FILTER:LINE OFF;:MOTOR:POLE 2;  
SSPEED I1;SYNCHRONIZE NONE

**:MOTor:FILTer?**

Function Queries all settings related to the input filter.

Syntax :MOTor:FILTer?

Example :MOTOR:FILTER? -> :MOTOR:FILTER:  
LINE OFF

**:MOTor:FILTer [ :LINE ]**

Function Sets the line filter or queries the current setting.

Syntax :MOTor:FILTer[:LINE] {OFF|  
<Frequency>}  
:MOTor:FILTer:LINE?  
OFF = Line filter OFF  
<Frequency> = 100 Hz (line filter ON, cutoff  
frequency)

Example :MOTOR:FILTER:LINE OFF  
:MOTOR:FILTER:LINE? -> :MOTOR:  
FILTER:LINE OFF

**:MOTor:PM?**

Function Queries all settings related to the motor output.

Syntax :MOTor:PM?

Example :MOTOR:PM? -> :MOTOR:PM:  
SCALING 1.0000;UNIT "W"

**:MOTor:PM:SCALing**

Function Sets the scaling factor used for motor output computation or queries the current setting.

Syntax :MOTor:PM:SCALing {<NRf>}  
:MOTor:PM:SCALing?  
<NRf> = 0.0001 to 99999.9999

Example :MOTOR:PM:SCALING 1  
:MOTOR:PM:SCALING? -> :MOTOR:PM:  
SCALING 1.0000

**:MOTor:PM:UNIT**

Function Sets the unit to add to the motor output computation result or queries the current setting.

Syntax :MOTor:PM:UNIT {<String>}  
:MOTor:PM:UNIT?  
<string> = 8 characters or less

Example :MOTOR:PM:UNIT "W"  
:MOTOR:PM:UNIT? -> :MOTOR:PM:  
UNIT "W"

Description • Only the characters and symbols displayed on the keyboard on the screen can be used.  
• This command does not affect the computation result.

**:MOTor:POLE**

Function Sets the motor's number of poles or queries the current setting.

Syntax :MOTor:POLE {<NRf>}  
:MOTor:POLE?  
<NRf> = 1 to 99

Example :MOTOR:POLE 2  
:MOTOR:POLE? -> :MOTOR:POLE 2

**:MOTor:SPEEd?**

Function Queries all settings related to the revolution sensor signal input.

Syntax :MOTor:SPEEd?  
Example :MOTOR:SPEED? -> :MOTOR:SPEED:  
RANGE 20.0E+00;TYPE ANALOG;  
PRANGE 10000.0000;PULSE 60;  
SCALING 1.0000;UNIT "rpm"

**:MOTor:SPEEd:PRANge**

Function Sets the range of the rotating speed (pulse input format) or queries the current setting.

Syntax :MOTor:SPEEd:PRANge {<NRf>}  
:MOTor:SPEEd:PRANge?  
<NRf> = 0.0001 to 99999.9999

Example :MOTOR:SPEED:PRANGE 10000  
:MOTOR:SPEED:PRANGE? -> :MOTOR:  
SPEED:PRANGE 10000.0000

Description This command is valid when the input type of the revolution sensor signal (:MOTor:SPEEd:TYPE) is set to "PULSe (pulse input)."

## 5.14 MOTor Group

### **:MOTor:SPEEd:PULSe**

**Function** Sets the pulse count of the revolution sensor signal input (pulse input) or queries the current setting.

**Syntax** :MOTor:SPEEd:PULSe {<Nrf>}  
:MOTor:SPEEd:PULSe?  
<Nrf> = 1 to 9999

**Example** :MOTOR:SPEED:PULSE 60  
:MOTOR:SPEED:PULSE? -> :MOTOR:  
SPEED:PULSE 60

**Description** This command is valid when the input type of the revolution sensor signal (:MOTor:SPEEd:TYPE) is set to "PULSe (pulse input)."

### **:MOTor:SPEEd:RANGe**

**Function** Sets the voltage range of the revolution sensor signal input or queries the current setting.

**Syntax** :MOTor:SPEEd:RANGe {<Voltage>|AUTO}  
:MOTor:SPEEd:RANGe?  
<voltage> = 1, 2, 5, 10, and 20 (V)  
AUTO = Auto range

**Example** :MOTOR:SPEED:RANGE 20V  
:MOTOR:SPEED:RANGE? -> :MOTOR:  
SPEED:RANGE 20.0E+00

**Description** You cannot specify this command when the input type of the revolution sensor signal (:MOTor:SPEEd:TYPE) is set to "PULSe (pulse input)." The amplitude input range of the pulse signal is  $\pm 5$  Vpeak.

### **:MOTor:SPEEd:SCALing**

**Function** Sets the scaling factor for rotating speed computation or queries the current setting.

**Syntax** :MOTor:SPEEd:SCALing {<Nrf>}  
:MOTor:SPEEd:SCALing?  
<Nrf> = 0.0001 to 99999.9999

**Example** :MOTOR:SPEED:SCALING 1  
:MOTOR:SPEED:SCALING? -> :MOTOR:  
SPEED:SCALING 1.0000

### **:MOTor:SPEEd:TYPE**

**Function** Sets the input type of the revolution sensor signal input or queries the current setting.

**Syntax** :MOTor:SPEEd:TYPE {ANALog|PULSe}  
:MOTor:SPEEd:TYPE?

**Example** :MOTOR:SPEED:TYPE ANALOG  
:MOTOR:SPEED:TYPE? -> :MOTOR:SPEED:  
TYPE ANALOG

### **:MOTor:SPEEd:UNIT**

**Function** Sets the unit to add to the rotating speed computation result or queries the current setting.

**Syntax** :MOTor:SPEEd:UNIT {<String>}  
:MOTor:SPEEd:UNIT?  
<string> = 8 characters or less

**Example** :MOTOR:SPEED:UNIT "rpm"  
:MOTOR:SPEED:UNIT? -> :MOTOR:SPEED:  
UNIT "rpm"

**Description**

- Only the characters and symbols displayed on the keyboard on the screen can be used.
- This command does not affect the computation result.

### **:MOTor:SSPeed (Sync Speed source)**

**Function** Sets the frequency measurement source used to compute the synchronous speed (SyncSpd) or queries the current setting.

**Syntax** :MOTor:SSPeed {U<x>|I<x>}  
:MOTor:SSPeed?  
<x> = 1 to 6 (element)

**Example** :MOTOR:SSPEED I1  
:MOTOR:SSPEED? -> :MOTOR:SSPEED I1

### **:MOTor:SYNChronize**

**Function** Sets the synchronization source used to compute the rotating speed and torque or queries the current setting.

**Syntax** :MOTor:SYNChronize {U<x>|I<x>|  
EXTernal|NONE}  
:MOTor:SYNChronize?  
<x> = 1 to 6 (element)

EXTernal = External clock input (Ext Clk)  
NONE = No synchronization source

**Example** :MOTOR:SYNCHRONIZE NONE  
:MOTOR:SYNCHRONIZE? -> :MOTOR:  
SYNCHRONIZE NONE

### **:MOTor:TORQue?**

**Function** Queries all settings related to the torque meter signal input.

**Syntax** :MOTor:TORQue?

**Example** :MOTOR:TORQUE? -> :MOTOR:TORQUE:  
RANGE 20.0E+00;SCALING 1.0000;  
UNIT "Nm"

### **:MOTor:TORQue:RANGe**

**Function** Sets the voltage range of the torque meter signal input or queries the current setting.

**Syntax** :MOTor:TORQue:RANGe {<Voltage>|AUTO}  
:MOTor:TORQue:RANGe?  
<voltage> = 1, 2, 5, 10, 20, and 20 (V)  
AUTO = Auto range

**Example** :MOTOR:TORQUE:RANGE 20V  
:MOTOR:TORQUE:RANGE? -> :MOTOR:  
TORQUE:RANGE 20.0E+00

**:MOTor:TORQue:SCALing**

Function Sets the scaling factor for torque computation or queries the current setting.

Syntax :MOTor:TORQue:SCALing {<NRf>}  
 :MOTor:TORQue:SCALing?  
 <NRf> = 0.0001 to 99999.9999

Example :MOTOR:TORQUE:SCALING 1  
 :MOTOR:TORQUE:SCALING? -> :MOTOR:  
 TORQUE:SCALING 1.0000

**:MOTor:TORQue:UNIT**

Function Sets the unit to add to the torque computation result or queries the current setting.

Syntax :MOTor:TORQue:UNIT {<String>}  
 :MOTor:TORQue:UNIT?  
 <string> = 8 characters or less

Example :MOTOR:TORQUE:UNIT "Nm"  
 :MOTOR:TORQUE:UNIT? -> :MOTOR:  
 TORQUE:UNIT "Nm"

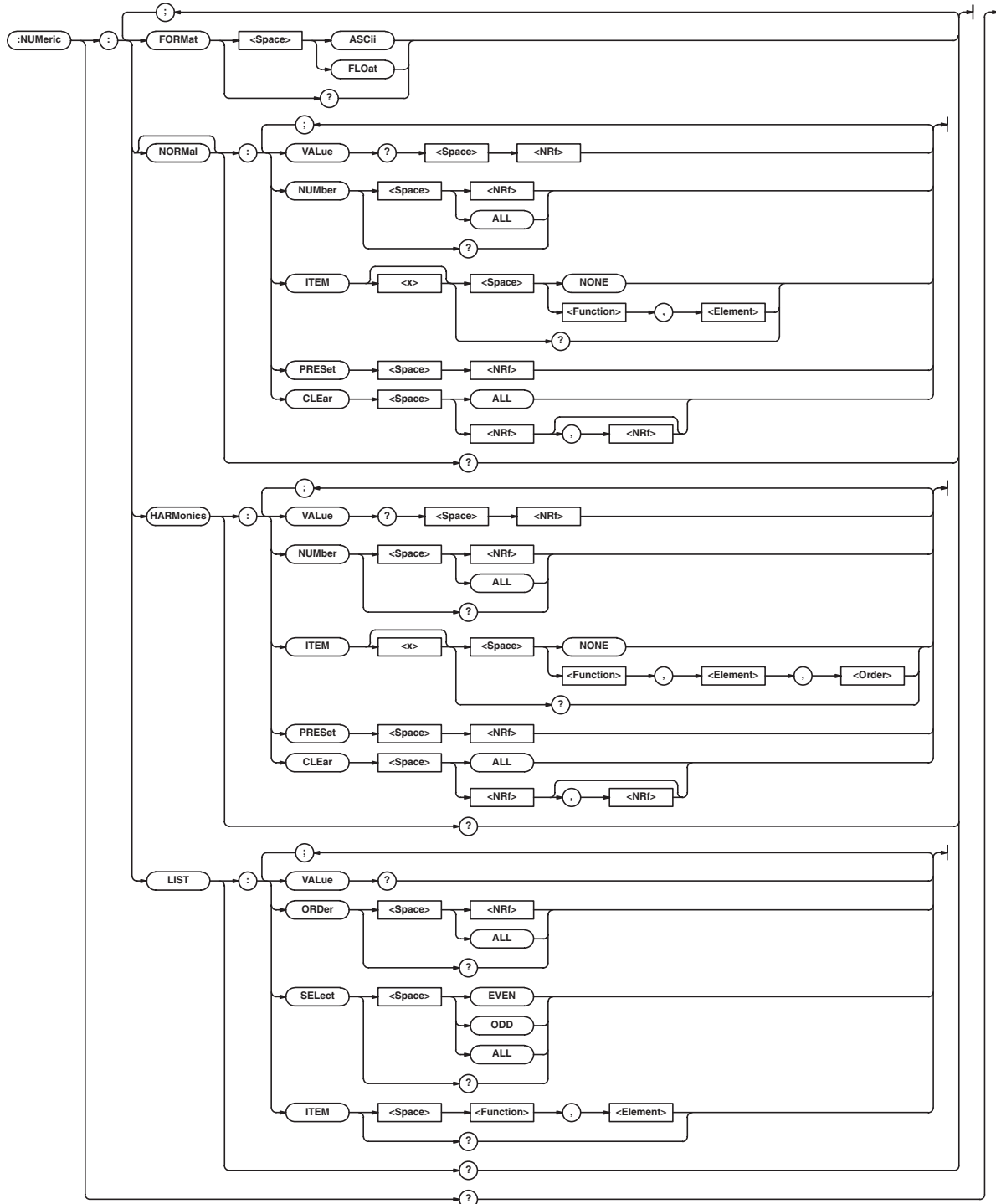
Description

- Only the characters and symbols displayed on the keyboard on the screen can be used.
- This command does not affect the computation result.

## 5.15 NUMeric Group

The commands in this group deal with numerical data.

There are no front panel keys that correspond to the commands in this group.



**:NUMERIC?**

Function	Queries all settings related to the numerical data output.
Syntax	:NUMERIC?
Example	<ul style="list-style-type: none"> <li>Example for normal measurement :NUMERIC? -&gt; :NUMERIC: FORMAT ASCII;NORMAL:NUMBER 15; ITEM1 URMS,1;ITEM2 UMN,1; ITEM3 UDC,1;ITEM4 UAC,1; ITEM5 IRMS,1;ITEM6 IMN,1; ITEM7 IDC,1;ITEM8 IAC,1; ITEM9 P,1;ITEM10 S,1;ITEM11 Q,1; ITEM12 LAMBDA,1;ITEM13 PHI,1; ITEM14 FU,1;ITEM15 FI,1</li> <li>Example for harmonic measurement :NUMERIC? -&gt; :NUMERIC: FORMAT ASCII;HARMONICS:NUMBER 15; ITEM1 U,1,TOTAL;ITEM2 I,1,TOTAL; ITEM3 P,1,TOTAL;ITEM4 S,1,TOTAL; ITEM5 Q,1,TOTAL; ITEM6 LAMBDA,1,TOTAL;ITEM7 U,1,1; ITEM8 I,1,1;ITEM9 P,1,1; ITEM10 S,1,1;ITEM11 Q,1,1; ITEM12 LAMBDA,1,1;ITEM13 PHI,1,1; ITEM14 FU,1,1;ITEM15 FI,1,1;: NUMERIC:LIST:ORDER 100; SELECT ALL;ITEM U,1</li> </ul>

**:NUMERIC:FORMAt**

Function	Sets the format of the numerical data that is transmitted by ":NUMERIC:{NORMAL HARMONICS LIST}:VALUE?" or queries the current setting.
Syntax	:NUMERIC:FORMAt {ASCIi FLOAt} :NUMERIC:FORMAt?
Example	:NUMERIC:FORMAt ASCII :NUMERIC:FORMAt? -> :NUMERIC:FORMAt ASCII
Description	<ul style="list-style-type: none"> <li>The format of the numerical data that is output varies depending on the ":NUMERIC:FORMAt" setting as follows. <ol style="list-style-type: none"> <li>When "ASCIi" is specified The physical value is output in the &lt;NR3&gt; format.&lt;NR1&gt; format only for the elapsed time of integration (TIME) The data of each item is delimited by a comma.</li> <li>When "FLOAt" is specified A 6-byte header (example "#40060") is added in front of the numerical data block. The physical value in IEEE single-precision floating point (4-byte) format follows the header. The byte order of the data of each item is MSB First.</li> </ol> </li> <li>For the format of the individual numerical data, see "Numerical Data Format" at the end of this group (section).</li> </ul>

**:NUMERIC:HARMONICS?**

Function	Queries all settings related to the numerical data output for harmonic measurement.
Syntax	:NUMERIC:HARMONICS?
Example	:NUMERIC:HARMONICS? -> :NUMERIC:HARMONICS:NUMBER 15; ITEM1 U,1,TOTAL;ITEM2 I,1,TOTAL; ITEM3 P,1,TOTAL;ITEM4 S,1,TOTAL; ITEM5 Q,1,TOTAL; ITEM6 LAMBDA,1,TOTAL;ITEM7 U,1,1; ITEM8 I,1,1;ITEM9 P,1,1; ITEM10 S,1,1;ITEM11 Q,1,1; ITEM12 LAMBDA,1,1;ITEM13 PHI,1,1; ITEM14 FU,1,1;ITEM15 FI,1,1
Description	For the values of ":NUMERIC:HARMONICS:ITEM<x>," the numerical data output items for the amount specified by ":NUMERIC:HARMONICS:NUMBER" are output.

**:NUMERIC:HARMONICS:CLEAr**

Function	Clears the numerical data output item (sets "NONE") for harmonic measurement.
Syntax	:NUMERIC:HARMONICS:CLEAr {ALL <NRf>[,<NRf>]} ALL = Clear all items 1st <NRf> = 1 to 255 (Item number to start clearing) 2nd <NRf> = 1 to 255 (Item number to end clearing)
Example	:NUMERIC:HARMONICS:CLEAr ALL
Description	If the 2nd <NRf> is omitted, the output items from the start clear number to the last item (255) are cleared.

**:NUMERIC:HARMONICS:ITEM<x>**

Function	Sets the numerical data output items for harmonic measurement or queries the current setting.
Syntax	:NUMERIC:HARMONICS:ITEM<x> {NONE <Function>,<Element>,<Order>} :NUMERIC:HARMONICS:ITEM<x>? <x> = 1 to 255 (item number) NONE = No output item <Function> = {U I P S Q ...}(See the function selection list (2) of "DISPly group.") <Element> = {<NRf> SIGMA SIGMB SIGMC} (<NRf> = 1 to 6) <Order> = {TOTAl DC <NRf>}(<NRf> = 1 to 100)
Example	:NUMERIC:HARMONICS:ITEM1 U,1,1 :NUMERIC:HARMONICS:ITEM1? -> :NUMERIC:HARMONICS:ITEM1 U,1,1

## 5.15 NUMERIC Group

### **:NUMERIC:HARMONICS:NUMBER**

**Function** Sets the number of the numerical data that is transmitted by “:NUMERIC:HARMONICS:VALUE?” or queries the current setting.

**Syntax** :NUMERIC:HARMONICS:NUMBER {<NRf>|ALL}  
:NUMERIC:HARMONICS:NUMBER?  
<NRf> = 1 to 255 (ALL)

**Example** :NUMERIC:HARMONICS:NUMBER 15  
:NUMERIC:HARMONICS:NUMBER ->  
:NUMERIC:HARMONICS:NUMBER 15

**Description**

- If the parameter is omitted for the “:NUMERIC:HARMONICS:VALUE?” command, the numerical data from 1 to (the specified value) is output in order.
- By default, the number of numerical data is set to “15.”

### **:NUMERIC:HARMONICS:PRESET**

**Function** Presets the output item pattern of numerical data for harmonic measurement.

**Syntax** :NUMERIC:HARMONICS:PRESET {<NRf>}  
<NRf> = 1 to 4

**Example** :NUMERIC:HARMONICS:PRESET 1

**Description**

- For details on the output items that are preset, see “(2) Preset Pattern of Output Items of Harmonic Measurement Numerical Data.”
- By default, output items of “Pattern 2” is selected.

### **:NUMERIC:HARMONICS:VALUE?**

**Function** Queries the numerical data for harmonic measurement.

**Syntax** :NUMERIC:HARMONICS:VALUE? { |<NRf>}  
<NRf> = 1 to 255 (item number)

**Example**

- Example when <NRf> is specified  
:NUMERIC:HARMONICS:VALUE? 1 ->  
104.75E+00
- Example when <NRf> is omitted  
:NUMERIC:HARMONICS:VALUE? ->  
104.75E+00,0.9584E+00,72.01E+00,  
.. (omitted)..,50.086E+00
- Example in which “:NUMERIC:FORMAT” is set to “Float”  
:NUMERIC:HARMONICS:VALUE? ->  
#4 (Number of bytes, 4 digits)(Series of data bytes)

**Description**

- If <NRf> is specified, only the numerical data of the item number is output.
- If <NRf> is omitted, the numerical data of item numbers from 1 to “:NUMERIC:HARMONICS:NUMBER” is output in order.
- For the format of the individual numerical data that is output, see “Numerical Data Format” at the end of this group (section).

### **:NUMERIC:LIST?**

**Function** Queries all settings related to the numerical data list output for harmonic measurement.

**Syntax** :NUMERIC:LIST?

**Example** :NUMERIC:LIST? -> :NUMERIC:LIST:  
ORDER 100;SELECT ALL;ITEM U,1

### **:NUMERIC:LIST:ITEM**

**Function** Sets the output items of the numerical data list for harmonic measurement or queries the current setting.

**Syntax** :NUMERIC:LIST:ITEM {<Function>,<Element>}  
:NUMERIC:LIST:ITEM?  
<Function> = {U|I|P|S|Q|LAMBDA|...}  
(See the function selection list (3) of “DISPLAY group.”)  
<Element> = {<NRf>|SIGMA|SIGMB|SIGMAC}  
(<NRf> = 1 to 6)

**Example** :NUMERIC:LIST:ITEM U,1  
:NUMERIC:LIST:ITEM? -> :NUMERIC:  
LIST:ITEM U,1

### **:NUMERIC:LIST:ORDER**

**Function** Sets the maximum output order of the numerical data list for harmonic measurement or queries the current setting.

**Syntax** :NUMERIC:LIST:ORDER {<NRf>|ALL}  
:NUMERIC:LIST:ORDER?  
<NRf> = 1 to 100 (ALL)

**Example** :NUMERIC:LIST:ORDER 100  
:NUMERIC:LIST:ORDER? -> :NUMERIC:  
LIST:ORDER 100

### **:NUMERIC:LIST:SELECT**

**Function** Sets the output component of the numerical data list for harmonic measurement or queries the current setting.

**Syntax** :NUMERIC:LIST:SELECT {EVEN|ODD|ALL}  
:NUMERIC:LIST:SELECT?

**Example** :NUMERIC:LIST:SELECT ALL  
:NUMERIC:LIST:SELECT? -> :NUMERIC:  
LIST:SELECT ALL

**:NUMERIC:LIST:VALUE?**

- Function** Queries the numerical data list for harmonic measurement.
- Syntax** :NUMERIC:LIST:VALUE?
- Example**
- Example in which “:NUMERIC:FORMAT” is set to “ASCII”
 

```
:NUMERIC:LIST:VALUE? ->
103.58E+00,0.00E+00,103.53E+00,
0.09E+00,2.07E+00,0.04E+00,
..(omitted)..,0.01E+00,0.01E+00
```
  - Example in which “:NUMERIC:FORMAT” is set to “Float”
 

```
:NUMERIC:LIST:VALUE? -> #4(Number
of bytes, 4 digits)(Series of data bytes)
```
- Description**
- The numerical data of TOTAL, DC, 1st to “:NUMERIC:LIST:ORDER”th order is output in order.
  - For the format of the individual numerical data that is output, see “Numerical Data Format” at the end of this group (section).

**:NUMERIC:NORMAL?**

- Function** Queries all settings related to the numerical data output for normal measurement.
- Syntax** :NUMERIC:NORMAL?
- Example** :NUMERIC:NORMAL? -> :NUMERIC:  
NORMAL:NUMBER 15;ITEM1 URMS,1;  
ITEM2 UMN,1;ITEM3 UDC,1;  
ITEM4 UAC,1;ITEM5 IRMS,1;  
ITEM6 IMN,1;ITEM7 IDC,1;  
ITEM8 IAC,1;ITEM9 P,1;ITEM10 S,1;  
ITEM11 Q,1;ITEM12 LAMBDA,1;  
ITEM13 PHI,1;ITEM14 FU,1;  
ITEM15 FI,1
- Description** For the values of “:NUMERIC[:NORMAL]:ITEM<x>,” the numerical data output items for the amount specified by “:NUMERIC[:NORMAL]:NUMBER” are output.

**:NUMERIC[:NORMAL]:CLEAR**

- Function** Clears the numerical data output item (sets “NONE”) for normal measurement.
- Syntax** :NUMERIC[:NORMAL]:CLEAR {ALL|<NRf> [,<NRf>]}
- ALL = Clear all items  
1st <NRf> = 1 to 255 (Item number to start clearing)  
2nd <NRf> = 1 to 255 (Item number to end clearing)
- Example** :NUMERIC:NORMAL:CLEAR ALL
- Description** If the 2nd <NRf> is omitted, the output items from the start clear number to the last item (255) are cleared.

**:NUMERIC[:NORMAL]:ITEM<x>**

- Function** Sets the numerical data output items for normal measurement or queries the current setting.
- Syntax** :NUMERIC[:NORMAL]:ITEM<x> {NONE|<Function>,<Element>}  
:NUMERIC[:NORMAL]:ITEM<x>?  
<x> = 1 to 255 (item number)  
NONE = No output item  
<Function> = {URMS|UMN|UDC|UAC|IRMS|...}(See the function selection list (1) of “DISPlay group.”)  
<Element> = {<NRf>|SIGMA|SIGMB|SIGMC} (<NRf> = 1 to 6)
- Example** :NUMERIC:NORMAL:ITEM1 URMS,1  
:NUMERIC:NORMAL:ITEM1? -> :NUMERIC:  
NORMAL:ITEM1 URMS,1

**:NUMERIC[:NORMAL]:NUMBER**

- Function** Sets the number of the numerical data that is transmitted by “:NUMERIC:NORMAL:VALUE?” or queries the current setting.
- Syntax** :NUMERIC[:NORMAL]:NUMBER {<NRf>|ALL}  
:NUMERIC[:NORMAL]:NUMBER?  
<NRf> = 1 to 255 (ALL)
- Example** :NUMERIC:NORMAL:NUMBER 15  
:NUMERIC:NORMAL:NUMBER ->  
:NUMERIC:NORMAL:NUMBER 15
- Description**
- If the parameter is omitted for the “:NUMERIC:NORMAL:VALUE?” command, the numerical data from 1 to (the specified value) is output in order.
  - By default, the number of numerical data is set to “15.”

**:NUMERIC[:NORMAL]:PRESET**

- Function** Presets the output item pattern of numerical data for normal measurement.
- Syntax** :NUMERIC[:NORMAL]:PRESET {<NRf>}  
<NRf> = 1 to 4
- Example** :NUMERIC:NORMAL:PRESET 1
- Description**
- For details on the output items that are preset, see “(1) Preset Pattern of Output Items of Normal Measurement Numerical Data.”
  - By default, output items of “Pattern 2” is selected.

## 5.15 NUMeric Group

### :NUMeric[:NORMal]:VALue?

- Function Queries the numerical data for normal measurement.
- Syntax :NUMeric[:NORMal]:VALue? { |<NRf>}  
<NRf> = 1 to 255 (item number)
- Example
- Example when <NRf> is specified  
:NUMERIC:NORMAL:VALUE? 1 ->  
104.75E+00
  - Example when <NRf> is omitted  
:NUMERIC:NORMAL:VALUE? ->  
104.75E+00,105.02E+00,-0.38E+00,  
..(omitted)..,49.868E+00
  - Example in which “:NUMeric:FORMat” is set to “Float”  
:NUMERIC:NORMAL:VALUE? -> #4  
(Number of bytes, 4 digits)(Series of data bytes)
- Description
- If <NRf> is specified, only the numerical data of the item number is output.
  - If <NRf> is omitted, the numerical data of item numbers from 1 to “:NUMeric[:NORMal]:NUMBER” is output in order.
  - For the format of the individual numerical data that is output, see “Numerical Data Format” at the end of this group (section).

### \* Numerical Data Format

#### (1) Normal Data

- Phase difference  $\phi$  (PHI) of elements 1 to 6 in 180° (Lead/Lag) display  
ASCII: “D/G” + <NR3> format (mantissa: maximum significant digits = 5, exponent: 2 digits, example: G90.00E+00)  
FLOAT: IEEE single-precision floating point (4-byte) format
- $\Sigma$  of power values (P, S, Q, and PC)
- Integrated values (WH, WHP, WHM, AH, AHP, and AHM)  
ASCII: <NR3> format (mantissa: maximum significant digits = 6, exponent: 2 digits, example: [-]123.456E+00)  
FLOAT: IEEE single-precision floating point (4-byte) format
- Elapsed time of integration (TIME)  
ASCII: <NR1> format in units of seconds (example: for 1 hour (1:00:00), 3600)  
FLOAT: IEEE single-precision floating point (4-byte) format in units of seconds (example: for 1 hour (1:00:00), 0x45610000)
- No items (NONE)  
ASCII: “NAN” (Not a Number)  
FLOAT : 0x7E951BEE (9.91E+37)
- Other than above  
ASCII: <NR3> format (mantissa: maximum significant digits = 5, exponent: 2 digits, example: [-]  
123.45.456E+00)  
FLOAT: IEEE single-precision floating point (4-byte) format

#### (2) Error Data

- Data does not exist (display: “—————”)  
ASCII: “NAN” (Not A Number)  
FLOAT: 0x7E951BEE(9.91E+37)
- Over the range (display: “—O L—”)
- Overflow (display: “—O F—”)
- Data over (display: “ Error ”)  
ASCII: “INF” (INFinity)  
FLOAT : 0x7E94F56A(9.9E+37)

### \* List of Numerical Data Output Items That Are Preset

The function names used in commands and their corresponding names that appear in the instrument’s on-screen menu are shown in the function selection list for the DISPlay Group.

#### Note

The List of Numerical Data Output Items That Are Preset shows the measurement functions and elements assigned to each item number (ITEM<x>). For items not assigned to a measurement object, the same display is output as that for when data does not exist. For example, if the frequency FI of the current in element 2 is not to be measured, the indicator for non-existent data (“NAN” for ASCII) is output on item number 19.

#### (1) Preset Pattern of Output Items of Normal Measurement Numerical Data

Applicable command “:NUMeric[:NORMal]:PRESet”

- Pattern 1
- | ITEM<x>  | <Function>  | <Element> |
|----------|-------------|-----------|
| 1        | URMS,       | 1         |
| 2        | IRMS,       | 1         |
| 3        | P,          | 1         |
| 4        | S,          | 1         |
| 5        | Q,          | 1         |
| 6        | LAMBda,     | 1         |
| 7        | PHI,        | 1         |
| 8        | FU,         | 1         |
| 9        | FI,         | 1         |
| 10       | NONE        |           |
| 11 to 19 | URMS to FI, | 2         |
| 20       | NONE        |           |
| 21 to 29 | URMS to FI, | 3         |
| 30       | NONE        |           |
| 31 to 39 | URMS to FI, | 4         |
| 40       | NONE        |           |
| 41 to 49 | URMS to FI, | 5         |
| 50       | NONE        |           |
| 51 to 59 | URMS to FI, | 6         |
| 60       | NONE        |           |
| 61 to 69 | URMS to FI, | SIGMA     |
| 70       | NONE        |           |
| 71 to 79 | URMS to FI, | SIGMB     |
| 80       | NONE        |           |



81 to 89	URMS to FI,	SIGMC
90	NONE	
91 to 255	NONE	
• Pattern 2		
ITEM<x>	<Function>,	<Element>
1	URMS,	1
2	UMN,	1
3	UDC,	1
4	UAC,	1
5	IRMS,	1
6	IMN,	1
7	IDC,	1
8	IAC,	1
9	P,	1
10	S,	1
11	Q,	1
12	LAMBda,	1
13	PHI,	1
14	FU,	1
15	FI,	1
16 to 30	URMS to FI,	2
31 to 45	URMS to FI,	3
46 to 60	URMS to FI,	4
61 to 75	URMS to FI,	5
76 to 90	URMS to FI,	6
91 to 105	URMS to FI,	SIGMA
106 to 120	URMS to FI,	SIGMB
121 to 135	URMS to FI,	SIGMC
136 to 255	NONE	
• Pattern 3		
ITEM<x>	<Function>,	<Element>
1	URMS,	1
2	UMN,	1
3	UDC,	1
4	UAC,	1
5	IRMS,	1
6	IMN,	1
7	IDC,	1
8	IAC,	1
9	P,	1
10	S,	1
11	Q,	1
12	LAMBda,	1
13	PHI,	1
14	FU,	1
15	FI,	1
16	UPPeak,	1
17	UMPeak,	1
18	IPPeak,	1
19	IMPeak,	1
20	NONE	
21 to 39	URMS to IMPeak,	2
40	NONE	
41 to 59	URMS to IMPeak,	3
60	NONE	

61 to 79	URMS to IMPeak,	4
80	NONE	
81 to 99	URMS to IMPeak,	5
100	NONE	
101 to 119	URMS to IMPeak,	6
120	NONE	
121 to 139	URMS to IMPeak,	SIGMA
140	NONE	
141 to 159	URMS to IMPeak,	SIGMB
160	NONE	
161 to 179	URMS to IMPeak,	SIGMB
180	NONE	
181 to 255	NONE	

• Pattern 4		
ITEM<x>	<Function>,	<Element>
1	URMS,	1
2	UMN,	1
3	UDC,	1
4	UAC,	1
5	IRMS,	1
6	IMN,	1
7	IDC,	1
8	IAC,	1
9	P,	1
10	S,	1
11	Q,	1
12	FU,	1
13	FI,	1
14	TIME,	1
15	WH,	1
16	WHP,	1
17	WHM,	1
18	AH,	1
19	AHP,	1
20	AHM,	1
21 to 40	URMS to AHM,	2
41 to 60	URMS to AHM,	3
61 to 80	URMS to AHM,	4
81 to 100	URMS to AHM,	5
101 to 120	URMS to AHM,	6
121 to 140	URMS to AHM,	SIGMA
141 to 160	URMS to AHM,	SIGMB
161 to 180	URMS to AHM,	SIGMC
181 to 255	NONE	

## (2) Preset Pattern of Output Items of Harmonic Measurement Numerical Data

Applicable command “:NUMeric:HARMonics:PRESet”

• Pattern 1			
ITEM<x>	<Function>,	<Element>,	<Order>
1	U,	1,	TOTAL
2	I,	1,	TOTAL
3	P,	1,	TOTAL
4	Q,	1,	TOTAL
5	U,	1,	1

## 5.15 NUMeric Group

6	I,	1,	1
7	P,	1,	1
8	Q,	1,	1
9	FU,	1,	(1)
10	FI,	1,	(1)
11 to 20	U to FI,	2,	TOTAL to 1
21 to 30	U to FI,	3,	TOTAL to 1
31 to 40	U to FI,	4,	TOTAL to 1
41 to 50	U to FI,	5,	TOTAL to 1
51 to 60	U to FI,	6,	TOTAL to 1
61 to 70	U to FI,	SIGMA,	TOTAL to 1
71 to 80	U to FI,	SIGMB,	TOTAL to 1
81 to 90	U to FI,	SIGMC,	TOTAL to 1
91 to 255	NONE		

• Pattern 2

ITEM<x>	<Function>	<Element>	<Order>
1	U,	1,	TOTAL
2	I,	1,	TOTAL
3	P,	1,	TOTAL
4	S,	1,	TOTAL
5	Q,	1,	TOTAL
6	LAMBda,1,		TOTAL
7	U,	1,	1
8	I,	1,	1
9	P,	1,	1
10	S,	1,	1
11	Q,	1,	1
12	LAMBda,	1,	1
13	PHI,	1,	1
14	FU,	1,	(1)
15	FI,	1,	(1)
16 to 30	U to FI,	2,	TOTAL to 1
31 to 45	U to FI,	3,	TOTAL to 1
46 to 60	U to FI,	4,	TOTAL to 1
61 to 75	U to FI,	5,	TOTAL to 1
76 to 90	U to FI,	6,	TOTAL to 1
91 to 105	U to FI,	SIGMA,	TOTAL to 1
106 to 120	U to FI,	SIGMB,	TOTAL to 1
121 to 135	U to FI,	SIGMC,	TOTAL to 1
136 to 255	NONE		

• Pattern 3

ITEM<x>	<Function>	<Element>	<Order>
1	U,	1,	TOTAL
2	I,	1,	TOTAL
3	P,	1,	TOTAL
4	S,	1,	TOTAL
5	Q,	1,	TOTAL
6	LAMBda,	1,	TOTAL
7	U,	1,	DC(0)
8	I,	1,	DC(0)
9	P,	1,	DC(0)
10	S,	1,	DC(0)
11	Q,	1,	DC(0)
12	U,	1,	1
13	I,	1,	1

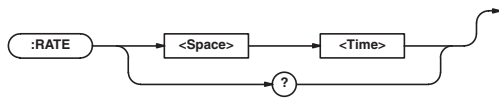
14	P,	1,	1
15	S,	1,	1
16	Q,	1,	1
17	LAMBda,	1,	1
18	PHI,	1,	1
19	FU,	1,	(1)
20	FI,	1,	(1)
21 to 40	U to FI,	2,	TOTAL to 1
41 to 60	U to FI,	3,	TOTAL to 1
61 to 80	U to FI,	4,	TOTAL to 1
81 to 100	U to FI,	5,	TOTAL to 1
101 to 120	U to FI,	6,	TOTAL to 1
121 to 140	U to FI,	SIGMA,	TOTAL to 1
141 to 160	U to FI,	SIGMB,	TOTAL to 1
161 to 180	U to FI,	SIGMC,	TOTAL to 1
181 to 255	NONE		

• Pattern 4

ITEM<x>	<Function>	<Element>	<Order>
1	U,	1,	TOTAL
2	I,	1,	TOTAL
3	P,	1,	TOTAL
4	S,	1,	TOTAL
5	Q,	1,	TOTAL
6	LAMBda,	1,	TOTAL
7	U,	1,	DC(0)
8	I,	1,	DC(0)
9	P,	1,	DC(0)
10	S,	1,	DC(0)
11	Q,	1,	DC(0)
12	U,	1,	1
13	I,	1,	1
14	P,	1,	1
15	S,	1,	1
16	Q,	1,	1
17	LAMBda,	1,	1
18	PHI,	1,	1
19	PHIU,	1,	2
20	PHII,	1,	2
21	FU,	1,	(1)
22	FI,	1,	(1)
23	UTHD,	1,	(1)
24	ITHD,	1,	(1)
25	PTHD,	1,	(1)
26 to 50	U to PTHD,	2,	TOTAL to 2
51 to 75	U to PTHD,	3,	TOTAL to 2
76 to 100	U to PTHD,	4,	TOTAL to 2
101 to 125	U to PTHD,	5,	TOTAL to 2
126 to 150	U to PTHD,	6,	TOTAL to 2
151 to 175	U to PTHD,	SIGMA,	TOTAL to 2
176 to 200	U to PTHD,	SIGMB,	TOTAL to 2
201 to 225	U to PTHD,	SIGMC,	TOTAL to 2
226 to 255	NONE		

## 5.16 RATE Group

The commands in this group deal with the data update rate. You can make the same settings and inquiries as when UPDATE RATE on the front panel is used.

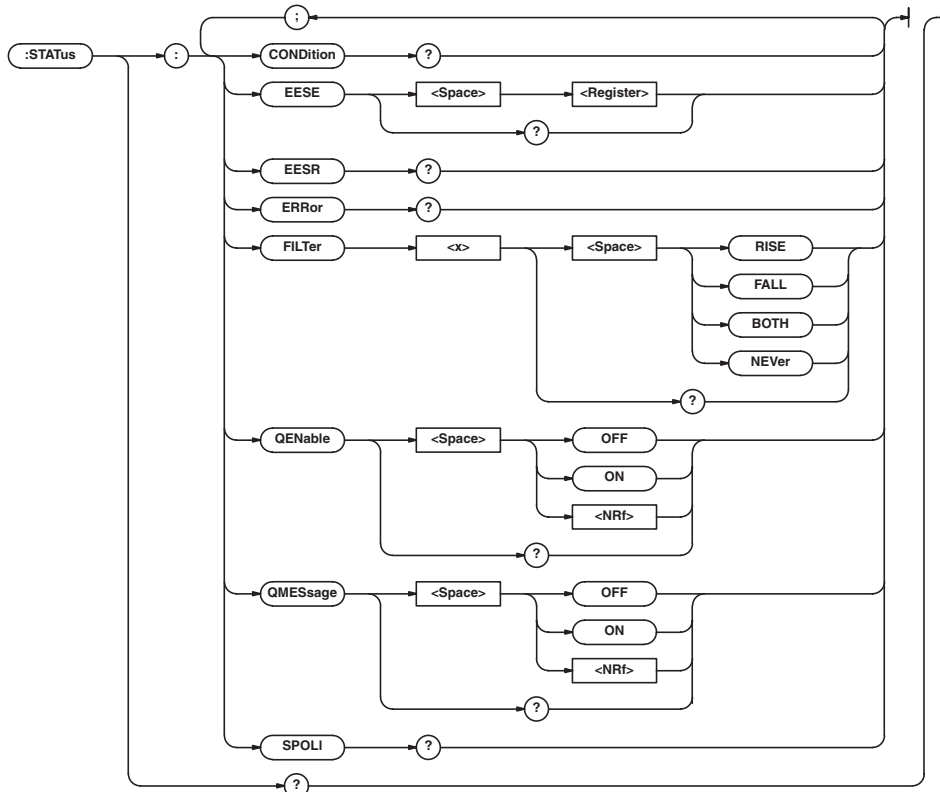


### : RATE

- Function** Sets the data update rate for normal measurement or queries the current setting.
- Syntax** :RATE {<Time>}  
:RATE?
- Example** :RATE 200MS  
:RATE? -> :RATE 200.0E-03
- Description**
- This command is valid only during normal measurement.
  - For details on the data update rate during harmonic measurement, see the WT1600 User's Manual.

## 5.17 STATus Group

The commands in the STATus group are used to make settings and inquiries related to the status report. There are no front panel keys that correspond to the commands in this group. For details on the status report, see chapter 6.



## 5.17 STATUS Group

### **:STATUS?**

Function Queries all settings related to the communication status function.

Syntax :STATUS?

Example :STATUS? -> :STATUS:EES 0;FILTER1 NEVER;FILTER2 NEVER;FILTER3 NEVER;FILTER4 NEVER;FILTER5 NEVER;FILTER6 NEVER;FILTER7 NEVER;FILTER8 NEVER;FILTER9 NEVER;FILTER10 NEVER;FILTER11 NEVER;FILTER12 NEVER;FILTER13 NEVER;FILTER14 NEVER;FILTER15 NEVER;FILTER16 NEVER;QENABLE 0;QMESSAGE 1

### **:STATUS:CONDition?**

Function Queries the contents of the condition register.

Syntax :STATUS:CONDition?

Example :STATUS:CONDition? -> 16

Description For the description regarding how to synchronize the program using :STATUS:CONDition, see page 4-8.

### **:STATUS:EES**

#### **(Extended Event Status Enable register)**

Function Sets the extended event enable register or queries the current setting.

Syntax :STATUS:EES <Register>  
:STATUS:EES?

<Register> = 0 to 65535

Example :STATUS:EES #B0000000000000000  
:STATUS:EES? -> :STATUS:EES 0

### **:STATUS:EESR?**

#### **(Extended Event Status Register)**

Function Queries the content of the extended event register and clears the register.

Syntax :STATUS:EESR?

Example :STATUS:EESR? -> 0

### **:STATUS:ERRor?**

Function Queries the error code and message information (top of the error queue).

Syntax :STATUS:ERRor?

Example :STATUS:ERRor? -> 113,"Underfined Header"

Description

- When there is no error, "0, "No error"" is returned.
- The message cannot be returned in Japanese.
- You can specify whether or not to add the message using the "STATUS:QMESSAGE" command.

### **:STATUS:FILTer<x>**

Function Sets the transition filter or queries the current setting.

Syntax :STATUS:FILTer<x> {RISE|FALL|BOTH|NEVer}  
:STATUS:FILTer<x>?  
<x> = 1 to 16

Example :STATUS:FILTer2 RISE  
:STATUS:FILTer2? -> :STATUS:FILTer2 RISE

Description Specify how each bit of the condition register is to change to set the event. If "RISE" is specified, the event is set when the bit changes from "0" to "1."

### **:STATUS:QENable**

Function Sets whether or not to store messages other than errors to the error queue (ON/OFF) or queries the current setting.

Syntax :STATUS:QENable {<Boolean>}  
:STATUS:QENable?

Example :STATUS:QENABLE ON  
:STATUS:QENABLE? -> :STATUS:QENABLE 1

### **:STATUS:QMESSage**

Function Sets whether or not to attach message information to the response to the "STATUS:ERRor?" query (ON/OFF) or queries the current setting.

Syntax :STATUS:QMESSage {<Boolean>}  
:STATUS:QMESSage?

Example :STATUS:QMESSAGE ON  
:STATUS:QMESSAGE? -> :STATUS:QMESSAGE 1

### **:STATUS:SPOLI? (Serial Poll)**

Function Executes serial polling.

Syntax :STATUS:SPOLI?

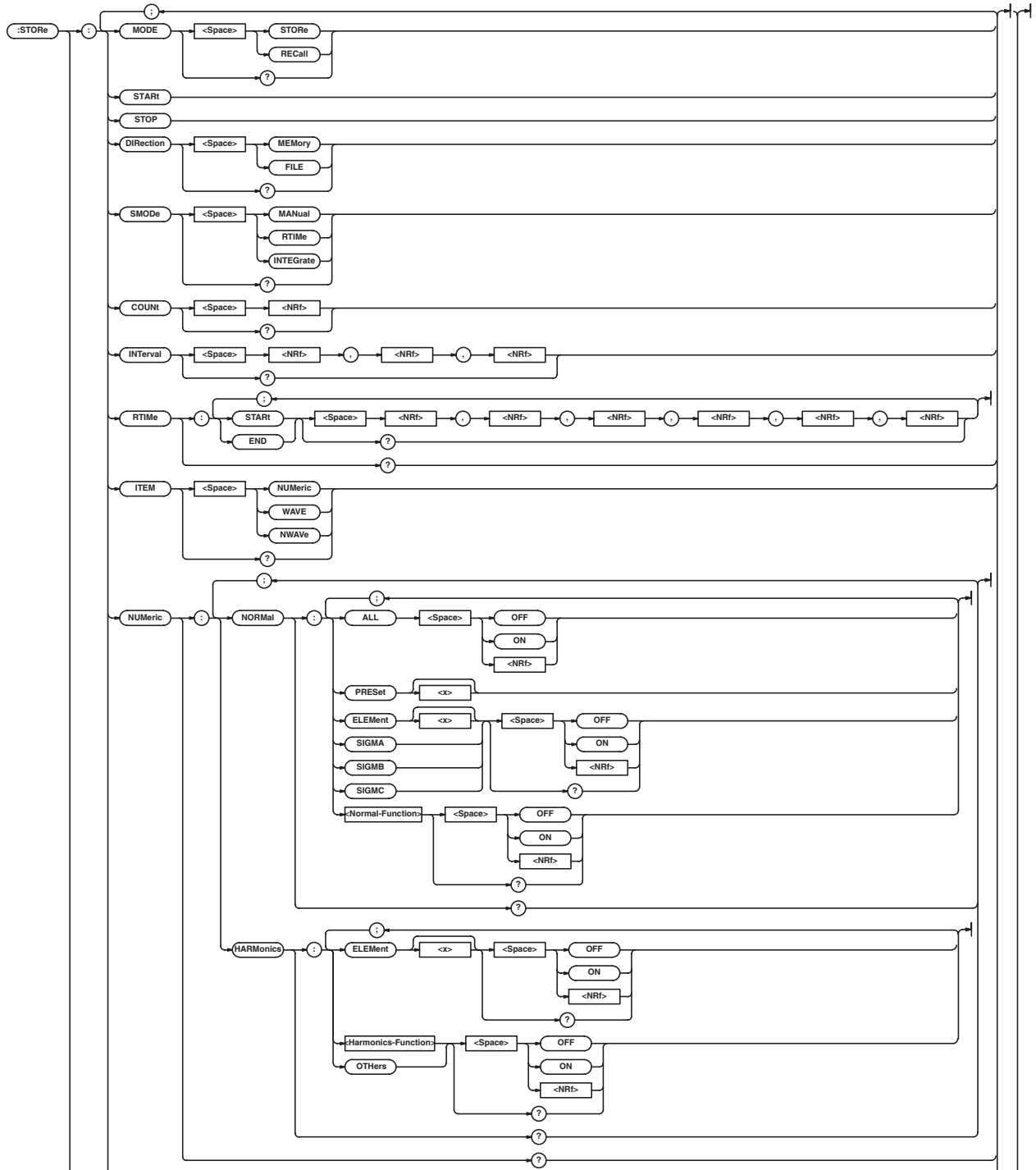
Example :STATUS:SPOLL? -> :STATUS:SPOLL 0

Description This is a command specific to the serial (RS-232) interface. An interface message is available for the GP-IB interface.

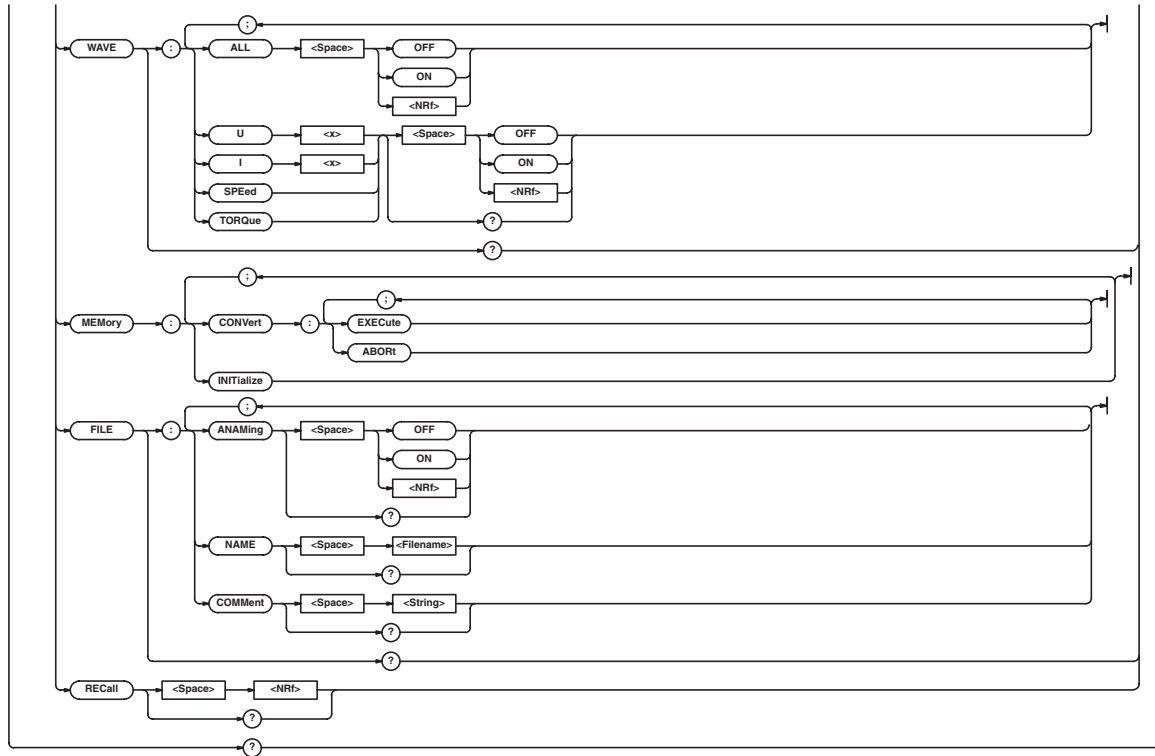
# 5.18 STORE Group

The commands in this group deal with store and recall.

You can make the same settings and inquiries as when STORE and STORE SET (SHIFT+STORE) on the front panel is used.



## 5.18 STORE Group



### :STORE?

Function Queries all settings related to store and recall.  
 Syntax :STORE?  
 Example :STORE? -> STORE:MODE STORE;  
 DIRECTION MEMORY;SMODE MANUAL;  
 COUNT 100;INTERVAL 0,0,0;  
 ITEM NUMERIC;NUMERIC:NORMAL:  
 ELEMENT1 1;ELEMENT2 0;ELEMENT3 0;  
 ELEMENT4 0;ELEMENT5 0;ELEMENT6 0;  
 SIGMA 0;SIGMB 0;SIGMC 0;URMS 1;  
 UMN 1;UDC 1;UAC 1;IRMS 1;IMN 1;  
 IDC 1;IAC 1;P 1;S 1;Q 1;LAMBDA 1;  
 PHI 1;FU 1;FI 1;UPPEAK 1;UMPEAK 1;  
 IPPEAK 1;IMPEAK 1;CFU 1;CFI 1;  
 FFU 1;FFI 1;Z 1;RS 1;XS 1;RP 1;  
 XP 1;PC 1;TIME 0;WH 0;WHP 0;WHM 0;  
 AH 0;AHP 0;AHM 0;ETA 0;SETA 0;F1 0;  
 F2 0;F3 0;F4 0;DURMS 0;DUMN 0;  
 DUDC 0;DUAC 0;DIRMS 0;DIMN 0;  
 DIDC 0;DIAC 0

### :STORE:COUNT

Function Sets the store count or queries the current setting.  
 Syntax :STORE:COUNT {<NRf>}  
 :STORE:COUNT?  
 <NRf> = 1 to 999999  
 Example :STORE:COUNT 100  
 :STORE:COUNT? -> :STORE:COUNT 100

### :STORE:DIRECTION

Function Sets the store destination or queries the current setting.  
 Syntax :STORE:DIRECTION {MEMORY|FILE}  
 :STORE:DIRECTION?  
 Example :STORE:DIRECTION MEMORY  
 :STORE:DIRECTION? -> :STORE:  
 IRECTION MEMORY

### :STORE:FILE?

Function Queries all settings related to the saving of the stored data.  
 Syntax :STORE:FILE?  
 Example :STORE:FILE? -> :STORE:FILE:  
 ANAMING 1;NAME "DATA1";  
 COMMENT "CASE1"

### :STORE:FILE:ANAMing

Function Sets whether to automatically name the files when saving the stored data or queries the current setting.  
 Syntax :STORE:FILE:ANAMing {<Boolean>}  
 :STORE:FILE:ANAMing?  
 Example :STORE:FILE:ANAMING ON  
 :STORE:FILE:ANAMING? -> :STORE:  
 FILE:ANAMING 1

**:STORE:FILE:COMMENT**

Function Sets the comment to be added to the file when saving the stored data or queries the current setting.

Syntax :STORE:FILE:COMMENT {<String>}  
:STORE:FILE:COMMENT?  
<string> = 25 characters or less

Example :STORE:FILE:COMMENT "CASE1"  
:STORE:FILE:COMMENT? ->  
:STORE:FILE:COMMENT "CASE1"

**:STORE:FILE:NAME**

Function Sets the name of the file when saving the stored data or queries the current setting.

Syntax :STORE:FILE:NAME {<Filename>}  
:STORE:FILE:NAME?

Example :STORE:FILE:NAME "DATA1"  
:STORE:FILE:NAME? -> :STORE:FILE:  
NAME "DATA1"

Description The save destination of the stored data is specified using:

- the ":FILE:DRIVE" command for the drive.
- the ":FILE:CDIRectory" command for the directory.

The save destination path can be queried using the ":FILE:PATH?" command.

**:STORE:INTERVAL**

Function Sets the store interval or queries the current setting.

Syntax :STORE:INTERVAL {<NRf>,<NRf>,<NRf>}  
:STORE:INTERVAL?  
1st <NRf> = 0 to 99 (hour)  
2nd <NRf> = 0 to 59 (minute)  
3rd <NRf> = 1 to 59 (second)

Example :STORE:INTERVAL 0,0,0  
:STORE:INTERVAL? -> :STORE:  
INTERVAL 0,0,0

**:STORE:ITEM**

Function Sets the items to be stored or queries the current setting.

Syntax :STORE:ITEM {NUMERIC|WAVE|NWAve}  
:STORE:ITEM?  
NUMERIC = Store only the numerical values.  
WAVE = Store only the waveforms.  
NWAve = Store both the numerical values and the waveforms.

Example :STORE:ITEM NUMERIC  
:STORE:ITEM? -> :STORE:ITEM NUMERIC

**:STORE:MEMORY:CONVERT:ABORT**

Function Abort converting the stored data from the memory to the file.

Syntax :STORE:MEMORY:CONVERT:ABORT  
Example :STORE:MEMORY:CONVERT:ABORT

**:STORE:MEMORY:CONVERT:EXECUTE**

Function Executes the converting of the stored data from the memory to the file.

Syntax :STORE:MEMORY:CONVERT:EXECUTE

Example :STORE:MEMORY:CONVERT:EXECUTE

Description

- The convert destination file is set using the ":STORE:FILE:..." command.
- When executing file conversion, the instrument accesses the file twice. When checking the completion status of the file conversion, you must use the "COMMUNICATE: WAIT 64" command (checks for changes in bit 6 (ACS) of the status register) two times as in the following example.
 

```
"STATUS:EESR?"
Clears the extended event register.
"STORE:MEMORY:CONVERT:EXECUTE"
Starts file conversion.
"COMMUNICATE:WAIT 64"
Waits for conversion to complete, 1st time.
"STATUS:EESR?"
Clears the extended event register.
"COMMUNICATE:WAIT 64"
Waits for conversion to complete, 2nd time.
"STATUS:EESR?"
Clears the extended event register.
```

**:STORE:MEMORY:INITIALIZE**

Function Executes the initialization of the storage memory.

Syntax :STORE:MEMORY:INITIALIZE

Example :STORE:MEMORY:INITIALIZE

**:STORE:MODE**

Function Sets the data storage/recall or queries the current setting.

Syntax :STORE:MODE {STORE|RECall}  
:STORE:MODE?

Example :STORE:MODE STORE  
:STORE:MODE? -> :STORE:MODE STORE

**:STORE:NUMERIC?**

Function Queries all settings related to the storage of numerical data.

Syntax :STORE:NUMERIC?

Example :STORE:NUMERIC? -> :STORE:NUMERIC:  
NORMAL:ELEMENT1 1;ELEMENT2 0;  
ELEMENT3 0;ELEMENT4 0;ELEMENT5 0;  
ELEMENT6 0;SIGMA 0;SIGMB 0;SIGMC 0;  
URMS 1;UMN 1;UDC 1;UAC 1;IRMS 1;  
IMN 1;IDC 1;IAC 1;P 1;S 1;Q 1;  
LAMBDA 1;PHI 1;FU 1;FI 1;UPPEAK 1;  
UMPEAK 1;IPPEAK 1;IMPEAK 1;CFU 1;  
CFI 1;FFU 1;FFI 1;Z 1;RS 1;XS 1;  
RP 1;XP 1;PC 1;TIME 0;WH 0;WHP 0;  
WHM 0;AH 0;AHP 0;AHM 0;ETA 0;  
SETA 0;F1 0;F2 0;F3 0;F4 0;DURMS 0;  
DUMN 0;DUDC 0;DUAC 0;DIRMS 0;  
DIMN 0;DIDC 0;DIAC 0

## 5.18 STORE Group

### **:STORE:NUMERIC:HARMONICS?**

**Function** Queries all settings related to the storage of the numerical data list for harmonic measurement.

**Syntax** :STORE:NUMERIC:HARMONICS?

**Example** :STORE:NUMERIC:HARMONICS? ->  
:STORE:NUMERIC:HARMONICS:  
ELEMENT1 1;ELEMENT2 0;ELEMENT3 0;  
ELEMENT4 0;ELEMENT5 0;ELEMENT6 0;  
U 1;I 0;P 0;S 0;Q 0;LAMBDA 0;PHI 0;  
PHIU 0;PHII 0;Z 0;RS 0;XS 0;RP 0;  
XP 0;OTHERS 0

### **:STORE:NUMERIC:HARMONICS:ELEMENT<x>**

**Function** Turns ON/OFF the output of the element when storing the numerical data during harmonic measurement or queries the current setting.

**Syntax** :STORE:NUMERIC:HARMONICS:  
ELEMENT<x> {<Boolean>}  
:STORE:NUMERIC:HARMONICS:  
ELEMENT<x>?

<x> = 1 to 6

**Example** :STORE:NUMERIC:HARMONICS:  
ELEMENT1 ON  
:STORE:NUMERIC:HARMONICS:  
ELEMENT1? -> :STORE:NUMERIC:  
HARMONICS:ELEMENT1 1

### **:STORE:NUMERIC:HARMONICS:{<Harmonic measurement function>|OTHERS}**

**Function** Turns ON/OFF the output of the function when storing the numerical data during harmonic measurement or queries the current setting.

**Syntax** :STORE:NUMERIC:HARMONICS:{<Harmonic  
measurement function>|OTHERS}  
{<Boolean>}  
:STORE:NUMERIC:HARMONICS:{<Harmonic  
measurement function>|OTHERS}?

<Harmonic measurement function> = {U|I|P|S|Q|LAMBDA...} (See the function selection list (3) of "DISPlay group.")

**Example** :STORE:NUMERIC:HARMONICS:U ON  
:STORE:NUMERIC:HARMONICS:U? ->  
:STORE:NUMERIC:HARMONICS:U 1

**Description** The command and query using ":STORE:NUMERIC:HARMONICS:OTHERS" is valid on models with two or more elements.

### **:STORE:NUMERIC:NORMAL?**

**Function** Queries all settings related to the storage of the numerical data for normal measurement.

**Syntax** :STORE:NUMERIC:NORMAL?

**Example** :STORE:NUMERIC:NORMAL? -> :STORE:  
NUMERIC:NORMAL:ELEMENT1 1;  
ELEMENT2 0;ELEMENT3 0;ELEMENT4 0;  
ELEMENT5 0;ELEMENT6 0;SIGMA 0;  
SIGMB 0;SIGMC 0;URMS 1;UMN 1;UDC 1;  
UAC 1;IRMS 1;IMN 1;IDC 1;IAC 1;P 1;  
S 1;Q 1;LAMBDA 1;PHI 1;FU 1;FI 1;  
UPPEAK 1;UMPEAK 1;IPPEAK 1;  
IMPEAK 1;CFU 1;CFI 1;FFU 1;FFI 1;  
Z 1;RS 1;XS 1;RP 1;XP 1;PC 1;  
TIME 0;WH 0;WHP 0;WHM 0;AH 0;AHP 0;  
AHM 0;ETA 0;SETA 0;F1 0;F2 0;F3 0;  
F4 0;DURMS 0;DUMN 0;DUDC 0;DUAC 0;  
DIRMS 0;DIMN 0;DIDC 0;DIAC 0

### **:STORE:NUMERIC:NORMAL:ALL**

**Function** Collectively turns ON/OFF the output of all elements and functions when storing the numerical data during normal measurement.

**Syntax** :STORE:NUMERIC:NORMAL:  
ALL {<Boolean>}

**Example** :STORE:NUMERIC:NORMAL:ALL ON

### **:STORE:NUMERIC:NORMAL:{ELEMENT<x>|SIGMA|SIGMB|SIGMC}**

**Function** Turns ON/OFF the output of the {element|ΣA|ΣB|ΣC} when storing the numerical data during normal measurement or queries the current setting.

**Syntax** :STORE:NUMERIC:NORMAL:{ELEMENT<x>|  
SIGMA|SIGMB|SIGMC} {<Boolean>}  
:STORE:NUMERIC:NORMAL:{ELEMENT<x>|  
SIGMA|SIGMB|SIGMC}?

<x> = 1 to 6

**Example** :STORE:NUMERIC:NORMAL:ELEMENT1 ON  
:STORE:NUMERIC:NORMAL:ELEMENT1? ->  
:STORE:NUMERIC:NORMAL:ELEMENT1 1

**Description**

- The command and query using ":STORE:NUMERIC:NORMAL:SIGMB" is valid on models with two or more elements.
- The command and query using ":STORE:NUMERIC:NORMAL:SIGMC" is valid on models with three or more elements.

### **:STORE:NUMERIC:NORMAL:PRESET<x>**

**Function** Presets the output ON/OFF pattern of the element and function when saving the numerical data to a file during normal measurement.

**Syntax** :STORE:NUMERIC:NORMAL:PRESET<x>  
<x> = 1 to 2 (preset pattern number)

**Example** :STORE:NUMERIC:NORMAL:PRESET1

**Description** For details on the storage pattern when preset is executed, see the WT1600 User's Manual.



**:STORE:NUMERIC:NORMAL:<Normal measurement function>**

Function Turns ON/OFF the output of the function when storing the numerical data during normal measurement or queries the current setting.

Syntax :STORE:NUMERIC:NORMAL:<Normal measurement function> {<Boolean>}  
:STORE:NUMERIC:NORMAL:<Normal measurement function>?  
<Normal measurement function> = {URMS | UMN | UDC | UAC | IRMS | ...} (See the function selection list (1) of "DISPlay group.")

Example :STORE:NUMERIC:NORMAL:URMS ON  
:STORE:NUMERIC:NORMAL:URMS? ->  
:STORE:NUMERIC:NORMAL:URMS 1

**:STORE:RECALL**

Function Sets the data number to be recalled or queries the current setting.

Syntax :STORE:RECALL {<NRf>}  
:STORE:RECALL?  
<NRf> = 1 to 999999

Example :STORE:RECALL 1  
:STORE:RECALL? -> :STORE:RECALL 1

**:STORE:RTIME?**

Function Queries the store start and stop date/time for real-time store mode.

Syntax :STORE:RTIME?

Example :STORE:RTIME? -> :STORE:RTIME:  
START 2001,1,1,0,0,0;  
END 2001,1,1,1,0,0

**:STORE:RTIME:{START|END}**

Function Sets the store {start|stop} date/time for real-time store mode or queries the current setting.

Syntax :STORE:RTIME:{START|END} {<NRf>,  
<NRf>,<NRf>,<NRf>,<NRf>,<NRf>}  
:STORE:RTIME:{START|END}?  
{<NRf>,<NRf>,<NRf>,<NRf>,<NRf>,<NRf>}  
= 2001, 1, 1, 0, 0 to 2099, 12, 31, 23, 59, 59  
1st <NRf> = 2001 to 2099 (year)  
2nd <NRf> = 1 to 12 (month)  
3rd <NRf> = 1 to 31 (day)  
4th <NRf> = 0 to 23 (hour)  
5th <NRf> = 0 to 59 (minute)  
6th <NRf> = 0 to 59 (second)

Example :STORE:RTIME:START 2001,1,1,0,0,0  
:STORE:RTIME:START? -> :STORE:  
RTIME:START 2001,1,1,0,0,0

**:STORE:SMODE**

Function Sets the store mode or queries the current setting.

Syntax :STORE:SMODE {MANual|RTIME|  
INTEGrate}  
:STORE:SMODE?  
MANual = Manual store mode  
RTIME = Real-time store mode  
INTEGrate = Integration synchronization store mode

Example :STORE:SMODE MANUAL  
:STORE:SMODE? -> :STORE:  
SMODE MANUAL

**:STORE:START**

Function Starts the data store operation.

Syntax :STORE:START

Example :STORE:START

Description When ":STORE:SMODE" is set to MANual, the store operation is executed. When set to {RTIME|INTEGrate} the WT1600 enters the store wait state.

**:STORE:STOP**

Function Stops the data store operation.

Syntax :STORE:STOP

Example :STORE:STOP

**:STORE:WAVE?**

Function Queries all settings related to the storage of waveform display data.

Syntax :STORE:WAVE?

Example :STORE:WAVE? -> :STORE:WAVE:U1 1;  
U2 0;U3 0;U4 0;U5 0;U6 0;I1 1;I2 0;  
I3 0;I4 0;I5 0;I6 0

**:STORE:WAVE:ALL**

Function Collectively turns ON/OFF the output of all waveforms when storing waveform display data.

Syntax :STORE:WAVE:ALL {<Boolean>}

Example :STORE:WAVE:ALL ON

**:STORE:WAVE:{U<x>|I<x>|SPEEd|TORQue}**

Function Turns ON/OFF the output of the waveform when storing the waveform display data or queries the current setting.

Syntax :STORE:WAVE:{U<x>|I<x>|SPEEd|  
TORQue} {<Boolean>}  
:STORE:WAVE:{U<x>|I<x>|SPEEd|  
TORQue}?  
<x> = 1 to 6

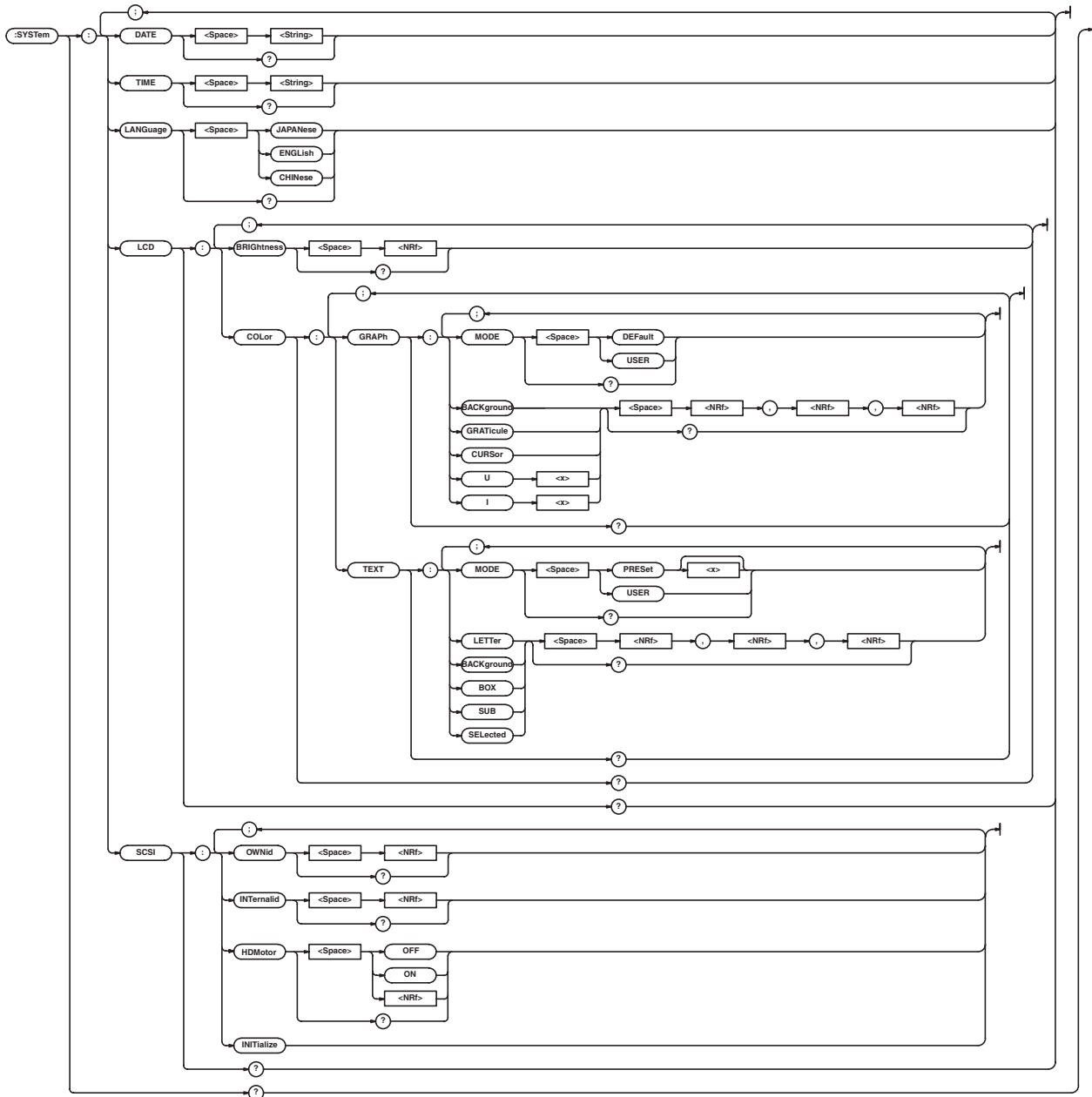
Example :STORE:WAVE:U1 ON  
:STORE:WAVE:U1? -> :STORE:WAVE:U1 1

Description {SPEEd|TORQue} is valid only when the motor evaluation function (/MTR option) is installed.

## 5.19 SYSTem Group

The commands in this group deal with the system.

You can make the same settings and inquiries as when MISC on the front panel is used.



### :SYSTem?

Function Queries all settings related to the system.  
 Syntax :SYSTem?  
 Example :SYSTem? -> :SYSTem:  
 LANGUAGE ENGLISH;LCD:BRIGHtNESS 2;  
 COLOR:GRAPh:MODE DEFault;;:SYSTem:  
 LCD:COLOR:TEXT:MODE PRESet1;;  
 SYSTem:SCSI:OWNID 6;INTERNALID 4;  
 HDMOTOR 1

### :SYSTem:DATE

Function Sets the date or queries the current setting.  
 Syntax :SYSTem:DATE {<String>}  
 :SYSTem:DATE?  
 <String> = "YY/MM/DD" (YY = year, MM = month, DD = day)  
 Example :SYSTem:DATE "00/01/01"  
 :SYSTem:DATE? -> "00/01/01"  
 Description "Year" is the lowest two digits of the year.

**:SYSTEM:LANGUAGE**

Function Sets the message language or queries the current setting.

Syntax :SYSTEM:LANGUAGE  
{JAPANESE|ENGLISH|CHINESE}  
:SYSTEM:LANGUAGE?

Example :SYSTEM:LANGUAGE ENGLISH  
:SYSTEM:LANGUAGE? -> :SYSTEM:  
LANGUAGE ENGLISH

**:SYSTEM:LCD?**

Function Queries all settings related to the LCD monitor.

Syntax :SYSTEM:LCD?

Example :SYSTEM:LCD? -> :SYSTEM:LCD:  
BRIGHTNESS 2;COLOR:GRAPH:  
MODE DEFAULT;:SYSTEM:LCD:COLOR:  
TEXT:MODE PRESET1

**:SYSTEM:LCD:BRIGHTNESS**

Function Sets the brightness of the LCD monitor or queries the current setting.

Syntax :SYSTEM:LCD:BRIGHTNESS {<NRf>}  
:SYSTEM:LCD:BRIGHTNESS?  
<NRf> = -1 to 3

Example :SYSTEM:LCD:BRIGHTNESS 2  
:SYSTEM:LCD:BRIGHTNESS? -> :SYSTEM:  
LCD:BRIGHTNESS 2

**:SYSTEM:LCD:COLOR?**

Function Queries all settings related to the display colors of the LCD monitor.

Syntax :SYSTEM:LCD:COLOR?

Example :SYSTEM:LCD:COLOR? -> :SYSTEM:LCD:  
COLOR:GRAPH:MODE DEFAULT;:SYSTEM:  
LCD:COLOR:TEXT:MODE PRESET1

**:SYSTEM:LCD:COLOR:GRAPH?**

Function Queries all settings related to the display colors of the graphic items.

Syntax :SYSTEM:LCD:COLOR:GRAPH?

Example :SYSTEM:LCD:COLOR:GRAPH? ->  
:SYSTEM:LCD:COLOR:GRAPH:MODE USER;  
BACKGROUND 0,0,0;GRATICULE 6,6,6;  
CURSOR 7,7,7;U1 7,7,0;U2 7,0,7;  
U3 7,0,0;U4 0,4,7;U5 7,7,0;  
U6 7,0,7;I1 0,7,0;I2 0,7,7;  
I3 7,4,0;I4 5,5,5;I5 0,7,0;I6 0,7,7

**:SYSTEM:LCD:COLOR:GRAPH:{BACKGROUND|GRATICULE|CURSOR|U<x>|I<x>}**

Function Sets the display color of the {background|graticule|cursor|voltage waveform|current waveform} or queries the current setting.

Syntax :SYSTEM:LCD:COLOR:GRAPH:  
{BACKGROUND|GRATICULE|CURSOR|U<x>|  
I<x>} {<NRf>,<NRf>,<NRf>}  
:SYSTEM:LCD:COLOR:GRAPH:  
{BACKGROUND|GRATICULE|CURSOR|U<x>|  
I<x>}?  
<x> = 1 to 6  
<NRf> = 0 to 7

Example :SYSTEM:LCD:COLOR:GRAPH:  
BACKGROUND 0,0,0  
:SYSTEM:LCD:COLOR:GRAPH:  
BACKGROUND? -> :SYSTEM:LCD:COLOR:  
GRAPH:BACKGROUND 0,0,0

Description Set the color in the order R, G, and B. This command is valid when the display color mode of graphic items (:SYSTEM:LCD:COLOR:GRAPH:MODE) is set to "USER." For the display colors of U<x> and I<x>, I1 and U5, U2 and I5, I2 and U6, and U3 and I6 are set to the same colors as when the colors are set from the front panel. This also applies to queries. For example, a query made on I1 is the same as the query made on U5.

**:SYSTEM:LCD:COLOR:GRAPH:MODE**

Function Sets the display color mode of the graphic items or queries the current setting.

Syntax :SYSTEM:LCD:COLOR:GRAPH:  
MODE {DEFAULT|USER}  
:SYSTEM:LCD:COLOR:GRAPH:MODE?

Example :SYSTEM:LCD:COLOR:GRAPH:  
MODE DEFAULT  
:SYSTEM:LCD:COLOR:GRAPH:MODE? ->  
:SYSTEM:LCD:COLOR:GRAPH:  
MODE DEFAULT

**:SYSTEM:LCD:COLOR:TEXT?**

Function Queries all settings related to the display colors of the text items.

Syntax :SYSTEM:LCD:COLOR:TEXT?

Example :SYSTEM:LCD:COLOR:TEXT? -> :SYSTEM:  
LCD:COLOR:TEXT:MODE USER;  
LETTER 7,7,7;BACKGROUND 2,2,6;  
BOX 0,0,7;SUB 3,3,3;SELECTED 0,4,7

## 5.19 SYSTEM Group

### **:SYSTEM:LCD:COLOR:TEXT:{LETTER|BACKGROUND|BOX|SUB|SELECTED}**

**Function** Sets the display color of the {text (Menu Fore) | menu background (Menu Back) | selected menu (Select Box) | pop-up menu (Sub Menu) | selected key (Selected Key)} or queries the current setting.

**Syntax** :SYSTEM:LCD:COLOR:TEXT:{LETTER|BACKGROUND|BOX|SUB|SELECTED} {<NRf>,<NRf>,<NRf>}  
:SYSTEM:LCD:COLOR:TEXT:{LETTER|BACKGROUND|BOX|SUB|SELECTED}?  
<NRf> = 0 to 7

**Example** :SYSTEM:LCD:COLOR:TEXT:LETTER 7,7,7  
:SYSTEM:LCD:COLOR:TEXT:LETTER? ->  
:SYSTEM:LCD:COLOR:TEXT:LETTER 7,7,7

**Description** Set the color in the order R, G, and B. This command is valid when the display color mode of text items (:SYSTEM:LCD:COLOR:TEXT:MODE) is set to "USER."

### **:SYSTEM:LCD:COLOR:TEXT:MODE**

**Function** Sets the display color mode of the text items or queries the current setting.

**Syntax** :SYSTEM:LCD:COLOR:TEXT:MODE {PRESet<x>|USER}  
:SYSTEM:LCD:COLOR:TEXT:MODE?  
<x> = 1 to 3

**Example** :SYSTEM:LCD:COLOR:TEXT:MODE PRESET1  
:SYSTEM:LCD:COLOR:TEXT:MODE? ->  
:SYSTEM:LCD:COLOR:TEXT:MODE PRESET1

### **:SYSTEM:SCSI?**

**Function** Queries all settings related to the SCSI-ID.

**Syntax** :SYSTEM:SCSI?

**Example** :SYSTEM:SCSI? -> :SYSTEM:SCSI:OWNID 6;INTERNALID 4;HDMOTOR 1

**Description** An error occurs if the SCSI interface (option) is not installed.

### **:SYSTEM:SCSI:HDMOTOR**

**Function** Turns ON/OFF the motor of the built-in hard disk or queries the current setting.

**Syntax** :SYSTEM:SCSI:HDMOTOR {<Boolean>}  
:SYSTEM:SCSI:HDMOTOR?

**Example** :SYSTEM:SCSI:HDMOTOR ON  
:SYSTEM:SCSI:HDMOTOR? -> :SYSTEM:SCSI:HDMOTOR 1

**Description** An error occurs if the SCSI interface (option) is not installed.

### **:SYSTEM:SCSI:INTERNALID**

**Function** Set the SCSI-ID of the built-in hard disk or queries the current settings.

**Syntax** :SYSTEM:SCSI:INTERNALID {<NRf>}  
:SYSTEM:SCSI:INTERNALID?  
<NRf> = 4 (fixed)

**Example** :SYSTEM:SCSI:INTERNALID 4  
:SYSTEM:SCSI:INTERNALID? ->  
:SYSTEM:SCSI:INTERNALID 4

**Description** An error occurs if the SCSI interface (option) is not installed.

### **:SYSTEM:SCSI:INITIALIZE**

**Function** Executes the initialization of SCSI related parameters.

**Syntax** :SYSTEM:SCSI:INITIALIZE

**Example** :SYSTEM:SCSI:INITIALIZE

**Description**

- An error occurs if the SCSI interface (option) is not installed.
- If you changed the SCSI-ID of the WT1600 using the ":SYSTEM:SCSI:OWNID" command, make sure to issue this command.

### **:SYSTEM:SCSI:OWNID**

**Function** Set the SCSI-ID of the WT1600 or queries the current settings.

**Syntax** :SYSTEM:SCSI:OWNID {<NRf>}  
:SYSTEM:SCSI:OWNID?  
<NRf> = 0 to 7

**Example** :SYSTEM:SCSI:OWNID 6  
:SYSTEM:SCSI:OWNID? -> :SYSTEM:SCSI:OWNID 6

**Description** An error occurs if the SCSI interface (option) is not installed.

### **:SYSTEM:TIME**

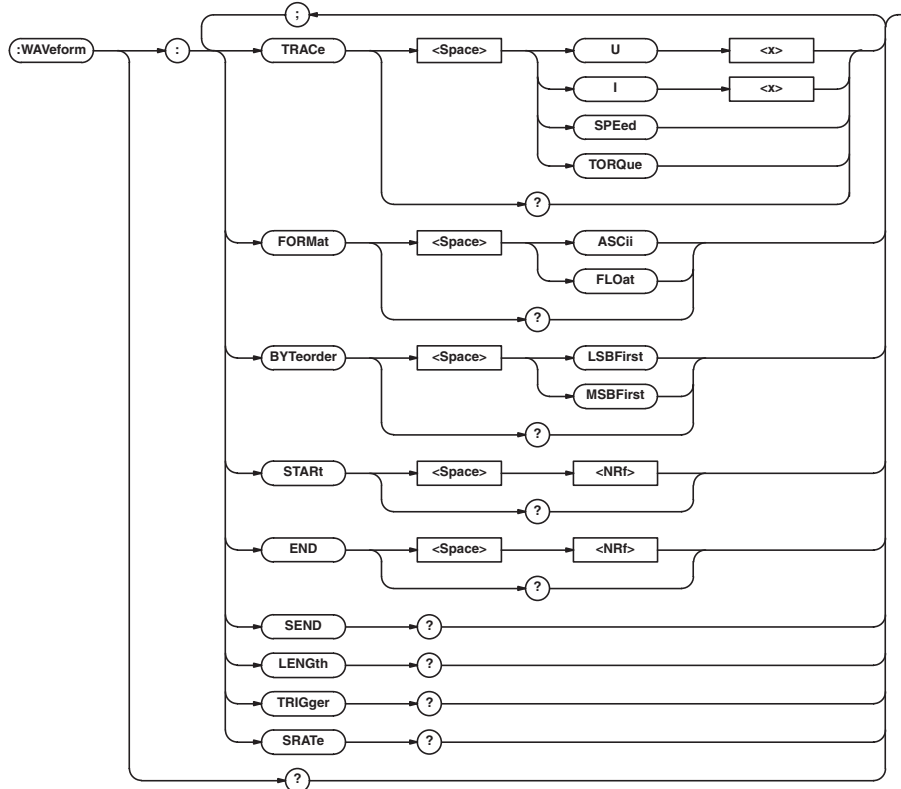
**Function** Sets the time or queries the current setting.

**Syntax** :SYSTEM:TIME {<String>}  
:SYSTEM:TIME?  
<String> = "HH:MM:SS" (HH = hour, MM = minute, SS = second)

**Example** :SYSTEM:TIME "14:30:00"  
:SYSTEM:TIME? -> "14:30:00"

## 5.20 WAVEform Group

The commands in this group deal with the output of the retrieved waveform display data. There are no front panel keys that correspond to the commands in this group.



### **:WAVEform?**

**Function** Queries all information about the waveform display data.

**Syntax** :WAVEform?

**Example** :WAVEFORM? -> :WAVEFORM:TRACE U1;  
FORMAT ASCII;START 0;END 1001

### **:WAVEform:BYTeorder**

**Function** Sets the output byte order of the waveform display data (FLOAT format) that is transmitted by “:WAVEform:SEND?” or queries the current setting.

**Syntax** :WAVEform:BYTeorder {LSBFirst|MSBFirst}  
:WAVEform:BYTeorder?

**Example** :WAVEFORM:BYTEORDER LSBFIRST  
:WAVEFORM:BYTEORDER? -> :WAVEFORM:  
BYTEORDER LSBFIRST

**Description** This value is valid when “:WAVEform:FORMat” is set to “{FLOat}.”

### **:WAVEform:END**

**Function** Sets the output end point of the waveform display data that is transmitted by “:WAVEform:SEND?” or queries the current setting.

**Syntax** :WAVEform:END {<NRf>}  
:WAVEform:END?

**Example** :WAVEFORM:END 1001  
:WAVEFORM:END? -> :WAVEFORM:  
END 1001

**Description** The “:WAVEform:LENGth?” command can be used to query the (total number of data points).

### **:WAVEform:FORMat**

**Function** Sets the format of the waveform display data that is transmitted by “:WAVEform:SEND?” or queries the current setting.

**Syntax** :WAVEform:FORMat {ASCIi|FLOat}  
:WAVEform:FORMat?

**Example** :WAVEFORM:FORMAT FLOAT  
:WAVEFORM:FORMAT? -> :WAVEFORM:  
FORMAT FLOAT

**Description** For the differences in the waveform display data output due to the format setting, see the description for “:WAVEform:SEND?”

## 5.20 WAVEform Group

### **:WAVEform:LENGth?**

Function Queries the total number of points of the waveform specified by “:WAVEform:TRACe”.

Syntax :WAVEform:LENGth?

Example :WAVEFORM:LENGTh? -> 1002

Description The number of data points is fixed. “1002” is always returned.

### **:WAVEform:SEND?**

Function Queries the waveform display data specified by “:WAVEform:TRACe”.

Syntax :WAVEform:SEND?

Example

- When “:WAVEform:FORMat” is set to {ASCIi}  
:WAVEFORM:SEND? -> <NR3>,<NR3>,  
...

- When “:WAVEform:FORMat” is set to {FLOat}  
:WAVEFORM:SEND? -> #4 (number of bytes,  
4 digits) (series of data bytes)

Description The format of the waveform display data that is output varies depending on the “:WAVEform:FORMat” setting as follows.

(1)When “ASCIi” is specified

The physical value is output in the <NR3> format. The data of each point is delimited by a comma.

(2)When “FLOat” is specified

The physical value is output in IEEE single-precision floating point (4-byte) format. The output byte order of the data of each point follows the order that is set using the “:WAVEform:BYTeorder” command.

### **:WAVEform:SRATe?**

Function Queries the sampling rate of the retrieved waveform.

Syntax :WAVEform:SRATe?

Example :WAVEFORM:SRATE? -> 200.000E+03

### **:WAVEform:START**

Function Sets the output start point of the waveform display data that is transmitted by “:WAVEform:SEND?” or queries the current setting.

Syntax :WAVEform:START {<NRf>}  
:WAVEform:START?

<NRf> to 0 to (total number of data points - 1)

Example :WAVEFORM:START 0  
:WAVEFORM:START? -> :WAVEFORM:  
START 0

Description The “:WAVEform:LENGth?” command can be used to query the (total number of data points).

### **:WAVEform:TRACe**

Function Sets the target waveform for the WAVEform:SEND and WAVEform:LENGth commands or queries the current setting.

Syntax :WAVEform:TRACe {U<x>|I<x>|SPEEd|TORQue}

:WAVEform:TRACe?

<x> = 1 to 6 (element)

Example :WAVEFORM:TRACE U1

:WAVEFORM:TRACE? -> :WAVEFORM:  
TRACE U1

Description {SPEEd|TORQue} is valid only when the motor evaluation function (/MTR option) is installed.

### **:WAVEform:TRIGger?**

Function Queries the trigger position of the retrieved waveform.

Syntax :WAVEform:TRIGger?

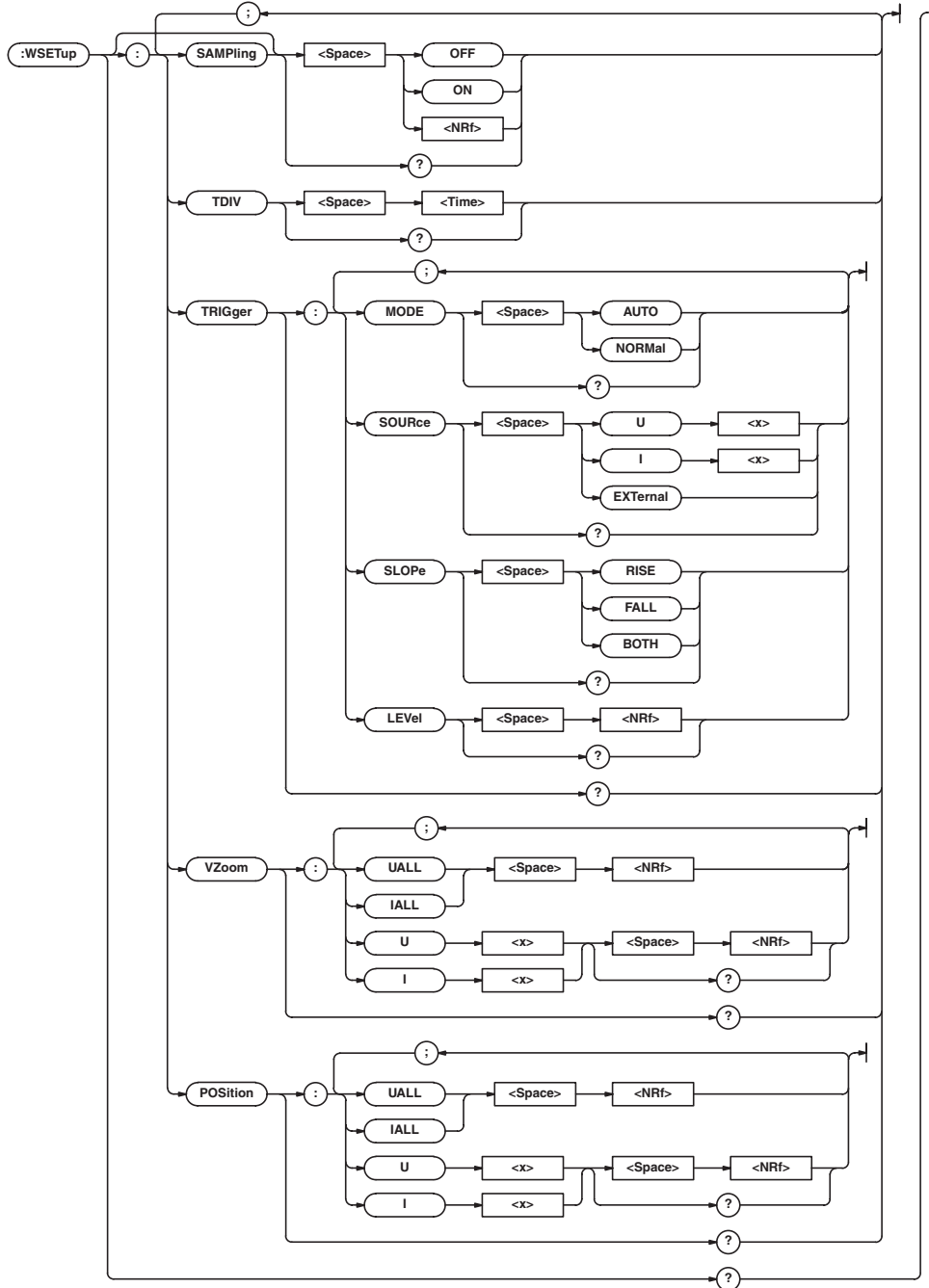
Example :WAVEFORM:TRIGGER? -> 0

Description Since the trigger position is always at the beginning of the waveform display data, “0” is returned.

## 5.21 WSETup (Wave SETup) Group

The commands in this group deal with waveform observation.

You can make the same settings and inquiries as when WAVE on the front panel is used.



## 5.21 WSETup (Wave SETup) Group

### **:WSETup?**

Function Queries all settings related to the waveform observation.

Syntax :WSETup?

Example :WSETUP? -> :WSETUP:SAMPLING 0;  
 TDIV 500.0E-06;TRIGGER:MODE AUTO;  
 SOURCE U1;SLOPE RISE;LEVEL 0.0;;  
 WSETUP:VZOOM:U1 1.00;U2 1.00;  
 U3 1.00;U4 1.00;U5 1.00;U6 1.00;  
 I1 1.00;I2 1.00;I3 1.00;I4 1.00;  
 I5 1.00;I6 1.00;;WSETUP:POSITION:  
 U1 0.000;U2 0.000;U3 0.000;  
 U4 0.000;U5 0.000;U6 0.000;  
 I1 0.000;I2 0.000;I3 0.000;  
 I4 0.000;I5 0.000;I6 0.000

### **:WSETup:POSition?**

Function Queries all settings related to the vertical position (GND position) of the waveform.

Syntax :WSETup:POSition?

Example :WSETUP:POSITION? -> :WSETUP:  
 POSITION:U1 0.000;U2 0.000;  
 U3 0.000;U4 0.000;U5 0.000;  
 U6 0.000;I1 0.000;I2 0.000;  
 I3 0.000;I4 0.000;I5 0.000;I6 0.000

### **:WSETup:POSition:{UALL|IALL}**

Function Collectively sets the vertical position (level of the center position) of the waveform {voltage|current} of all elements.

Syntax :WSETup:POSition:{UALL|  
 IALL} {<NRf>}  
 <NRf> = -130.000 to 130.000(%)

Example :WSETUP:POSITION:UALL 0

### **:WSETup:POSition:{U<x>|I<x>}**

Function Sets the vertical position (level of the center position) of the waveform {voltage|current} of the element or queries the current setting.

Syntax :WSETup:POSition:{U<x>|  
 I<x>} {<NRf>}  
 :WSETup:POSition:{U<x>|I<x>}?  
 <x> = 1 to 6  
 <NRf> = -130.000 to 130.000(%)

Example :WSETUP:POSITION:U1 0  
 :WSETUP:POSITION:U1? -> :WSETUP:  
 POSITION:U1 0.000

### **:WSETup[:SAMPLing]**

Function Turns ON/OFF the waveform sampling or queries the current setting.

Syntax :WSETup[:SAMPLing] {<Boolean>}  
 :WSETup:SAMPLing?

Example :WSETUP:SAMPLING ON  
 :WSETUP:SAMPLING? -> :WSETUP:  
 SAMPLING 1

### **:WSETup:TDIV**

Function Sets the Time/div value of the waveform or queries the current setting.

Syntax :WSETup:TDIV {<Time>}

:WSETup:TDIV?  
 <Time> = 0.5, 1, 2, 5, 10, 20, 50, 100, 200, 500  
 (ms)

Example :WSETUP:TDIV 0.5MS  
 :WSETUP:TDIV? -> :WSETUP:  
 TDIV 500.0E-06

Description The specifiable Time/div value is up to 1/10 of the data update rate (:RATE).

### **:WSETup:TRIGger?**

Function Queries all settings related to the trigger.

Syntax :WSETup:TRIGger?

Example :WSETUP:TRIGGER? ->  
 :WSETUP:TRIGGER:MODE AUTO;  
 SOURCE U1;SLOPE RISE;LEVEL 0.0

### **:WSETup:TRIGger:LEVEL**

Function Sets the trigger level or queries the current setting.

Syntax :WSETup:TRIGger:LEVEL {<NRf>}  
 :WSETup:TRIGger:LEVEL?  
 <NRf> = -100.0 to 100.0 (%) (The resolution is  
 0.1(%))

Example :WSETUP:TRIGGER:LEVEL 0  
 :WSETUP:TRIGGER:LEVEL? -> :WSETUP:  
 TRIGGER:LEVEL 0.0

Description Set the value in terms of a percentage of the full scale value displayed on the screen.

### **:WSETup:TRIGger:MODE**

Function Sets the trigger mode or queries the current setting.

Syntax :WSETup:TRIGger:MODE {AUTO|NORMAL}  
 :WSETup:TRIGger:MODE?

Example :WSETUP:TRIGGER:MODE AUTO  
 :WSETUP:TRIGGER:MODE? -> :WSETUP:  
 TRIGGER:MODE AUTO

### **:WSETup:TRIGger:SLOPe**

Function Sets the trigger slope or queries the current setting.

Syntax :WSETup:TRIGger:SLOPe {RISE|FALL|  
 BOTH}  
 :WSETup:TRIGger:SLOPe?

Example :WSETUP:TRIGGER:SLOPE RISE  
 :WSETUP:TRIGGER:SLOPE? -> :WSETUP:  
 TRIGGER:SLOPE RISE



**:WSETup:TRIGger:SOURce**

Function Sets the trigger source or queries the current setting.

Syntax :WSETup:TRIGger:SOURce {U<x>|I<x>|EXTernal}

:WSETup:TRIGger:SOURce?

<x> = 1 to 6 (element)

EXTernal = External trigger input (Ext Clk)

Example :WSETUP:TRIGGER:SOURCE U1  
:WSETUP:TRIGGER:SOURCE? -> :WSETUP:TRIGGER:SOURCE U1

**:WSETup:VZoom?**

Function Queries all settings related to the vertical zoom factor of the waveform.

Syntax :WSETup:VZoom?

Example :WSETUP:VZOOM? -> :WSETUP:VZOOM:  
U1 1.00;U2 1.00;U3 1.00;U4 1.00;  
U5 1.00;U6 1.00;I1 1.00;I2 1.00;  
I3 1.00;I4 1.00;I5 1.00;I6 1.00

**:WSETup:VZoom:{UALL|IALL}**

Function Collectively sets the vertical zoom factor of the waveform {voltage|current} of all elements.

Syntax :WSETup:VZoom:{UALL|IALL} {<Nrf>}

<Nrf> = 0.1 to 100 (see the WT1600 User's Manual)

Example :WSETUP:VZOOM:UALL 1

**:WSETup:VZoom:{U<x>|I<x>}**

Function Sets the vertical zoom factor of the waveform {voltage|current} of the element or queries the current setting.

Syntax :WSETup:VZoom:{U<x>|I<x>} {<Nrf>}

:WSETup:VZoom:{U<x>|I<x>}?

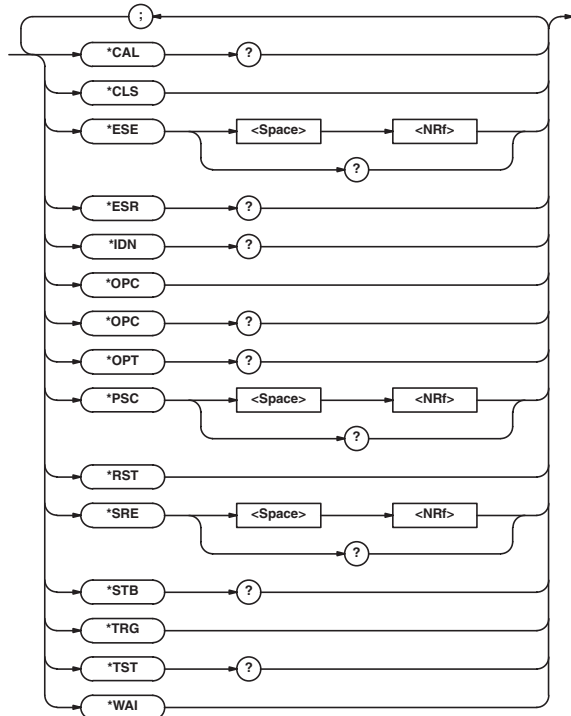
<x> = 1 to 6

<Nrf> = 0.1 to 100 (see the WT1600 User's Manual)

Example :WSETUP:VZOOM:U1 1  
:WSETUP:VZOOM:U1? -> :WSETUP:VZOOM:  
U1 1.00

## 5.22 Common Command Group

The commands in the common group are defined in the IEEE488.2-1987 and are independent of the instrument's functions. There are no front panel keys that correspond to the commands in this group.



### \*CAL? (CALibrate)

**Function** Executes zero calibration (zero level compensation, same operation as pressing CAL (SHIFT+MEASURE)) and queries the result.

**Syntax** \*CAL?

**Example** \*CAL? -> 0

**Description** If the calibration terminates normally, "0" is returned. If abnormality is detected, "1" is returned.

### \*CLS (CLear Status)

**Function** Clears the standard event register, extended event register, and error queue.

**Syntax** \*CLS

**Example** \*CLS

**Description**

- If the \*CLS command is located immediately after the program message terminator, the output queue is also cleared.
- For details on the register and queue, see chapter 6.

### \*ESE

#### (standard Event Status Enable register)

**Function** Sets the standard event enable register or queries the current setting.

**Syntax** \*ESE {<NRf>}

\*ESE?

<NRf> = 0 to 255

**Example** \*ESE 251

\*ESE? -> 251

**Description**

- Specify the value as a sum of decimal values of each bit.
- For example, specifying "\*ESE 251" will cause the standard enable register to be set to "11111011." In this case, bit 2 of the standard event register is disabled which means that bit 5 (ESB) of the status byte register is not set to "1," even if a "query error" occurs.
- The default value is "\*ESE 0" (all bits disabled).
- A query using \*ESE? will not clear the contents of the standard event enable register.
- For details on the standard event enable register, see page 6-3.

**\*ESR? (standard Event Status Register)**

Function Queries the standard event register and clears the register.

Syntax \*ESR?

Example \*ESR? -> 32

Description

- A sum of decimal values of each bit is returned.
- You can check what type of events occurred when an SRQ is generated.
- For example, if a value of "32" is returned, this indicates that the standard event register is set to "00100000." In this case, you can see that the SRQ occurred due to a "command syntax error."
- A query using \*ESR? will clear the contents of the standard event register.
- For details on the standard event register, see page 6-3.

**\*IDN? (IDentify)**

Function Queries the instrument model.

Syntax \*IDN?

Example \*IDN? -> YOKOGAWA,760101-60,0,F1.01

Description The information is returned in the following form:  
<Manufacturer>,<Model>,<Serial No.>,<Firmware version>In actuality, <Serial No.> is not returned (always 0).

**\*OPC (Operation Complete)**

Function Sets a "1" to bit 0 (OPC bit) of the standard event register bit upon the completion of the specified overlap command.

Syntax \*OPC

Example \*OPC

Description

- For the description regarding how to synchronize the program using \*OPC, see page 4-8.
- The "COMMunicate:OPSE" command is used to specify the overlap command.
- If \*OPC is not the last command of the message, the operation is not guaranteed.

**\*OPC? (Operation Complete)**

Function If the specified overlap command is completed, ASCII code "1" is returned.

Syntax \*OPC?

Example \*OPC? -> 1

Description

- For the description regarding how to synchronize the program using \*OPC, see page 4-8.
- The "COMMunicate:OPSE" command is used to specify the overlap command.
- If \*OPC? is not the last command of the message, the operation is not guaranteed.

**\*OPT? (OPTion)**

Function Queries the installed options.

Syntax \*OPT?

Example \*OPT? -> B5,DA,MTR,C10

Description

- The presence or absence of the built-in printer (/B5), DA output (/DA), motor evaluation function (/MTR), SCSI interface (/C7), or Ethernet+SCSI+built-in HDD (/C10) is returned.
- If none of the options is installed, an ASCII code "0" is returned.
- The "\*OPT?" query must be the last query of the program message. An error occurs if there is a query after this query.

**\*PSC (Power-on Status Clear)**

Function Sets whether or not to clear the registers below at power up or queries the current setting. The register is cleared when the value rounded to an integer is a non-zero value.

- Standard event enable register
- Extended event enable register
- Transition filter

Syntax \*PSC {<NRf>}  
\*PSC?  
<NRf> = 0(not clear), non-zero (clear)

Example \*PSC 1  
\*PSC? -> 1

Description For details on the registers, see chapter 6.

**\*RST (ReSeT)**

Function Initializes the settings.

Syntax \*RST

Example \*RST

Description

- Also clears \*OPC and \*OPC? commands that have been sent earlier.
- All settings except communication settings are reset to factory default values.

## 5.22 Common Command Group

### **\*SRE (Service Request Enable register)**

**Function** Sets the service request enable register or queries the current setting.

**Syntax** \*SRE <NRf>  
\*SRE?  
<NRf> = 0 to 255

**Example** \*SRE 239  
\*SRE? -> 175 (since the bit 6 (MSS) setting is ignored)

**Description**

- Specify the value as a sum of decimal values of each bit.
- For example, specifying “\*SRE 239” will cause the service request enable register to be set to “11101111.” In this case, bit 4 of the service request enable register is disabled which means that bit 4 (MAV) of the status byte register is not set to “1,” even if “the output queue is not empty.”
- Bit 6 (MSS) of the status byte register is the MSS bit itself, and therefore, it is ignored.
- The default value is “\*SRE 0” (all bits disabled).
- A query using \*SRE? will not clear the contents of the service request enable register.
- For details on the service request enable register, see page 6-2.

### **\*STB? (STatus Byte)**

**Function** Queries the status byte register.

**Syntax** \*STB?

**Example** \*STB? -> 4

**Description**

- The sum of the bits is returned as a decimal value.
- Since the register is read without executing serial polling, bit 6 is a MSS bit not RQS.
- For example, if a value of “4” is returned, this indicates that the status byte register is set to “00000100.” In this case, you can see that “the error queue is not empty” (an error occurred).
- A query using \*STB? will not clear the contents of the status byte register.
- For details on the status byte register, see page 6-2.

### **\*TRG (TRigger)**

**Function** Executes the same operation as when SINGLE (SHIFT+HOLD) is pressed.

**Syntax** \*TRG

**Example** \*TRG

**Description** The multi-line message GET (Group Execute Trigger) also performs the same operation as this command.

### **\*TST? (TeST)**

**Function** Performs a self-test and queries the result.

**Syntax** \*TST?

**Example** \*TST? -> 0

**Description**

- The self-test involves internal memory tests.
- “0” is returned if the self-test is successful, “1” if it is not.

### **\*WAI (WAIt)**

**Function** Holds the subsequent command until the completion of the specified overlap operation.

**Syntax** \*WAI

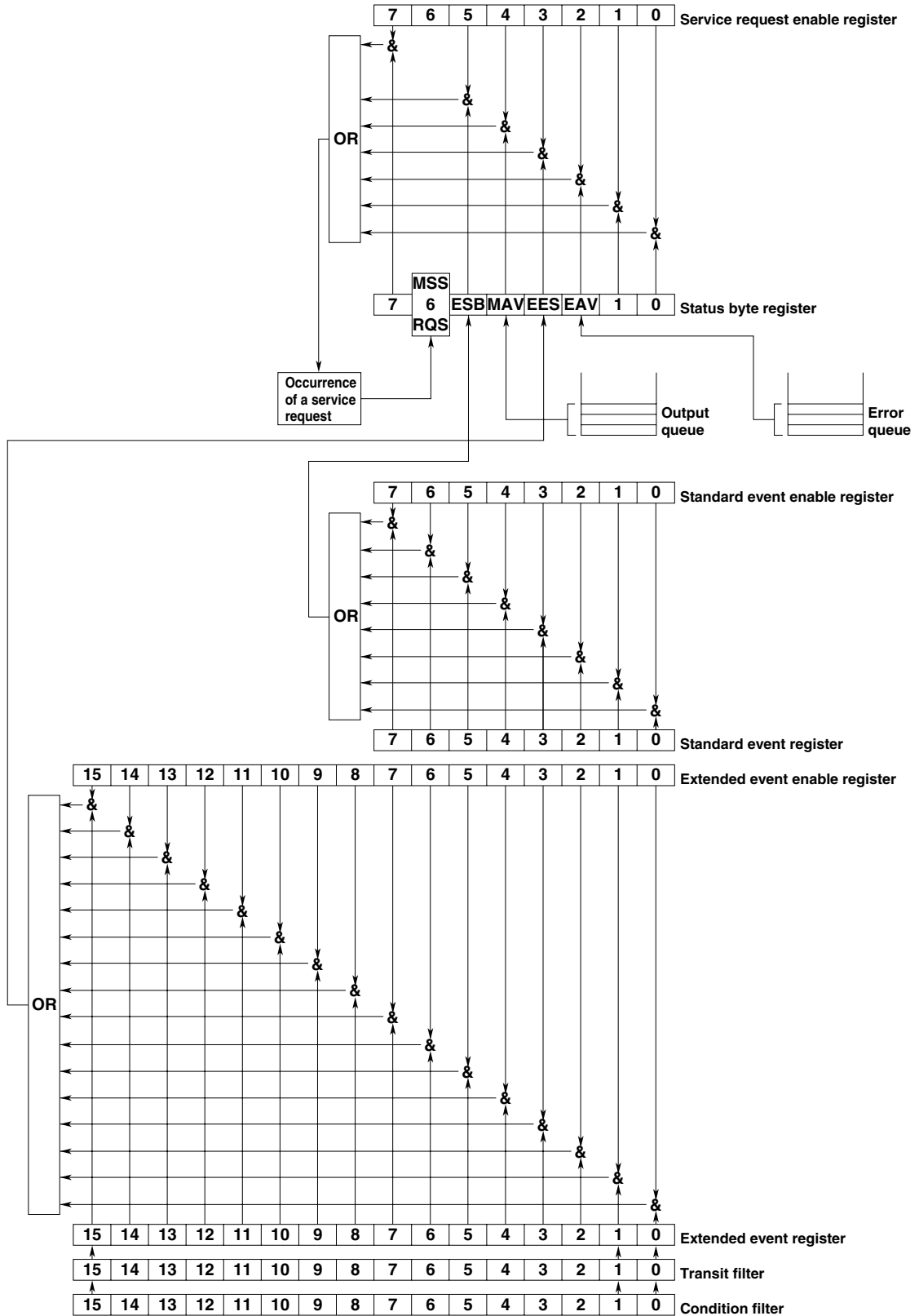
**Example** \*WAI

**Description**

- For the description regarding how to synchronize the program using \*WAI, see page 4-7.
- The “COMMunicate:OPSE” command is used to specify the overlap command.

# 6.1 Overview of the Status Report

The figure below shows the status report which is read by a serial poll. This is an extended version of the one specified in IEEE 488.2-1987.



## 6.1 Overview of the Status Report/6.2 Status Byte

### Overview of Registers and Queues

Name	Function	Writing	Reading
Status byte		—	Serial poll (RQS), *STB? (MSS)
Service request enable register	Masks status byte.	*SRE	*SRE?
Standard event register	Change in device status	—	*ESR?
Standard event enable register	Masks standard event register	*ESE	*ESE?
Extended event register	Change in device status	—	STATus: EESR?
Extended event enable register	Masks standard event register	STATus: EESE	STATus: EESE?
Condition register	Current instrument status	—	STATus: CONDition?
Transit filter	Extended event occurrence conditions	STATus: FILTer<x>	STATus: FILTer<x>?
Output queue	Stores response message to a query.	All executable queues	
Error queue	Stores error Nos. and messages.	—	STATus: ERROR?

### Registers and Queues which Affect the Status Byte

Registers which affect each bit of the status byte are shown below.

- Standard event register : Sets bit 5 (ESB) of status byte to “1” or “0”.
- Output queue : Sets bit 4 (MAV) of status byte to “1” or “0”.
- Extended event register : Sets bit 3 (EES) of status byte to “1” or “0”.
- Error queue : Sets bit 2 (EAV) of status byte to “1” or “0”.

### Enable Registers

Registers which mask a bit so that the bit does not affect the status byte, even if the bit is set to “1”, are shown below.

- Status byte : Masks bits using the service request enable register.
- Standard event register : Masks bits using the standard event enable register.
- Extended event register : Masks bits using the extended event enable register.

### Writing/Reading from Registers

The \*ESE command is used to set bits in the standard event enable register to “1” or “0”, and the \*ESR? query is used to check whether bits in that register are set to “1” or “0”. For details of these commands, refer to Chapter 5.

## 6.2 Status Byte

### Overview of Status Byte



### Bits 0, 1 and 7

Not used (always “0”)

### Bit 2 EAV (Error Available)

Set to “1” when the error queue is not empty, i.e. when an error occurs. For details, refer to page 6-5.

### Bit 3 EES (Extended Event Summary Bit)

Sets to “1” when the logical AND of an Extended Event Register bit and the corresponding Enable Register bit is equal to “1.”—that is, when an event takes place in the instrument. Refer to page 6-4.

### Bit 4 MAV (Message Available)

Set to “1” when the output queue is not empty, i.e. when there is data which is to be output when an query is made. Refer to page 6-5.

### Bit 5 ESB (Event Summary Bit)

Set to “1” when the logical AND of the standard event register and the corresponding enable register is “1”, i.e. when an event takes place in the instrument. Refer to page 6-3.

### Bit 6 RQS (Request Status)/MSS (Master Summary Status)

Sets to “1” when the logical AND of any one of the Status Byte bits (other than bit 6) and the corresponding Service Request Enable Register bit becomes “1”—that is, when the instrument is requesting service from the controller. RQS is set to “1” when MSS changes from “0” to “1”, and is cleared when a serial poll is performed or when MSS changes to “0”.

### Bit Masking

To mask a bit in the status byte so that it does not cause an SRQ, set the corresponding bit of the service request enable register to “0”.

For example, to mask bit 2 (EAV) so that no service will be requested, even if an error occurs, set bit 2 of the service request enable register to “0”. This can be done using the \*SRE command. To query whether each bit of the service request enable register is “1” or “0”, use \*SRE?. For details of the \*SRE command, refer to Chapter 5.

### Operation of the Status Byte

A service request is issued when bit 6 of the status byte becomes “1”. Bit 6 becomes “1” when any of the other bits becomes “1” (or when the corresponding bit in the service request enable register becomes “1”). For example, if an event occurs causing the logical AND of any one bit in the standard event register and the corresponding bit of the enable register to become “1,” bit 5 (ESB) is set to “1.” In this case, if bit 5 of the service request enable register is “1”, bit 6 (MSS) will be set to “1”, thus requesting service from the controller.

It is also possible to check what type of event has occurred by reading the contents of the status byte.

### Reading from the Status Byte

The following two methods are provided for reading the status byte.

- **Inquiry using the \*STB? query**  
Making an query using the \*STB? query sets bit 6 to MSS. This causes the MSS to be read. After completion of the read-out, none of the bits in the status byte will be cleared.
- **Serial poll**  
Execution of a serial poll changes bit 6 to RQS. This causes RQS to be read. After completion of the read-out, only RQS is cleared. Using a serial poll, it is not possible to read MSS.

### Clearing the Status Byte

No method is provided for forcibly clearing all the bits in the status byte. Bits which are cleared are shown below.

- **When an query is made using the \*STB? query**  
No bit is cleared.
- **When a serial poll is performed**  
Only the RQS bit is cleared.
- **When the \*CLS command is received**  
When the \*CLS command is received, the status byte itself is not cleared, but the contents of the standard event register (which affects the bits in the status byte) are cleared. As a result, the corresponding bits in the status byte are cleared, except bit 4 (MAV), since the output queue cannot be emptied by the \*CLS command. However, the output queue will also be cleared if the \*CLS command is received just after a program message terminator.

## 6.3 Standard Event Register

### Overview of the Standard Event Register

7	6	5	4	3	2	1	0
PON	URQ	CME	EXE	DDE	QYE	RQC	OPC

#### Bit 7 PON (Power ON)

Bit 7 PON (Power ON) Set to “1” when power is turned ON

#### Bit 6 URQ (User Request)

Not used (always “0”)

#### Bit 5 CME (Command Error)

Set to “1” when the command syntax is incorrect.

Examples: Incorrectly spelled command name; received string data that have spelling errors or that are not in the selection.

#### Bit 4 EXE (Execution Error)

Set to “1” when the command syntax is correct but the command cannot be executed in the current state.

Examples: Parameters are outside the setting range: received a command that has a parameter that is outside the range or a command that deals with an option that is not installed.

#### Bit 3 DDE (Device Dependent Error)

Set to “1” when execution of the command is not possible due to an internal problem in the instrument that is not a command error or an execution error.

Example: The circuit breaker is reset.

#### Bit 2 QYE (Query Error)

Set to “1” if the output queue is empty or if the data is missing even after a query has been sent.

Examples: No response data; data is lost due to an overflow in the output queue.

#### Bit 1 RQC (Request Control)

Not used (always “0”)

#### Bit 0 OPC (Operation Complete)

Set to “1” when the operation designated by the \*OPC command has been completed. Refer to Chapter 5.

### Bit Masking

To mask a bit in the standard event register so that it does not cause bit 5 (ESB) of the status byte to change, set the corresponding bit in the standard event enable register to “0”.

For example, to mask bit 2 (QYE) so that ESB will not be set to “1”, even if a query error occurs, set bit 2 of the standard event enable register to “0”. This can be done using the \*ESE command. To inquire whether each bit of the standard event enable register is “1” or “0”, use the \*ESE?. For details of the \*ESE command, refer to Chapter 5.

### 6.3 Standard Event Register/6.4 Extended Event Register

#### Operation of the Standard Event Register

The standard event register is provided for eight different kinds of event which can occur inside the instrument. Bit 5 (ESB) of the status byte is set to "1" when any of the bits in this register becomes "1" (or when the corresponding bit of the standard event enable register becomes "1").

Examples

1. A query error occurs.
2. Bit 2 (QYE) is set to "1".
3. Bit 5 (ESB) of the status byte is set to "1" if bit 2 of the standard event enable register is "1".

It is also possible to check what type of event has occurred inside the instrument by reading the contents of the standard event register.

#### Reading from the Standard Event Register

The contents of the standard event register can be read by the \*ESR command. After completion of the read-out, the register will be cleared.

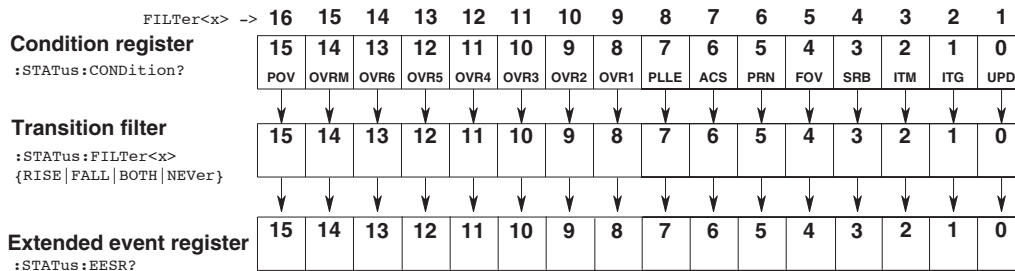
#### Clearing the Standard Event Register

The standard event register is cleared in the following three cases.

- When the contents of the standard event register are read using \*ESR?
- When the \*CLS command is received
- When power is turned ON again

## 6.4 Extended Event Register

Reading the extended event register tells you whether changes in the condition register (reflecting internal conditions) have occurred. A filter can be applied which allows you to decide which events are reported to the extended event register.



The meaning of each bit of the condition register is as follows.

Bit 0	UPD (Updating)	Set to "1" when the measured data is being updated. The falling edge of UPD (1 -> 0) signifies the end of the updating.
Bit 1	ITG (Integrate Busy)	Set to "1" while integration is in progress.
Bit 2	ITM (Integrate Timer Busy)	Set to "1" while the integration timer is running.
Bit 3	SRB (Store/Recall Busy)	Set to "1" while storing or recalling data.
Bit 4	FOV (Frequency Over)	Set to "1" when the frequency is in error.
Bit 5	PRN (Printing)	Set to "1" while the internal printer is in operation or data is being output to the external printer (Centronics or network printer).
Bit 6	ACS (Accessing)	Set to "1" while the floppy disk, internal hard disk, or external disk drive (SCSI or network device) is being accessed.
Bit 7	PLLE (PLL Source Input Error)	Set to "1" when there is no input to the PLL source and synchronization cannot be achieved during harmonic measurement.
Bit 8	OVR1 (Element1 Measured Data Over)	Set to "1" when the voltage or current of element 1 is over the range.
Bit 9	OVR2 (Element2 Measured Data Over)	Set to "1" when the voltage or current of element 2 is over the range.
Bit 10	OVR3 (Element3 Measured Data Over)	Set to "1" when the voltage or current of element 3 is over the range.
Bit 11	OVR4 (Element4 Measured Data Over)	Set to "1" when the voltage or current of element 4 is over the range.



Bit 12	OVR5 (Element4 Measured Data Over)	Set to "1" when the voltage or current of element 5 is over the range.
Bit 13	OVR6 (Element6 Measured Data Over)	Set to "1" when the voltage or current of element 6 is over the range.
Bit 14	OVRM (Motor Measured Data Over)	Set to "1" when the speed or torque of the motor input is over the range.
Bit 15	POV (ElementX Input Peak Over)	Set to "1" when peak over is detected in any of the elements.

The filter is applied to each bit of the condition register separately, and can be selected from the following. Note that the numbering of the bits used in the filter setting differs from the actual bit number (1 to 16 vs. 0 to 15).

Rise	The bit of the extended event register becomes "1" when the bit of the condition register changes from "0" to "1".
Fall	The bit of the extended event register becomes "1" when the bit of the condition register changes from "1" to "0".
Both	The bit of the extended event register becomes "1" when the bit of the condition register changes from "0" to "1", or from "1" to "0".
Never	The bit of the extended event register is disabled and always "0".

## 6.5 Output Queue and Error Queue

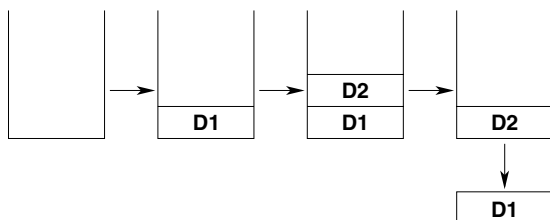
### Overview of the Output Queue

The output queue is provided to store response messages to queries. For example, when the `WAVEFORM:SEND?` query is sent to request output of the acquired waveform, the response data will be stored in the output queue until it is read out.

The example below shows that data is stored record by record in the output queue, and is read out oldest item first, newest item last. The output queue is emptied in the following cases (in addition to when read-out is performed).

- When a new message is received from the controller
- When dead lock occurs (page 4-2)
- When a device clear command (DCL or SDC) is received
- When power is turned ON again

The output queue cannot be emptied using the `*CLS` command. To see whether the output queue is empty or not, check bit 4 (MAV) of the status byte.



### Overview of the Error Queue

The error queue stores the error No. and message when an error occurs. For example, if the controller sends an incorrect program message, the number, "113, "Undefined header", and the error message are stored in the error queue, when the error is displayed.

The contents of the error queue can be read using the `STATUS:ERROR?` query. As with the output queue, messages are read oldest first, newest last (refer to the previous page).

If the error queue becomes full, the final message will be replaced by message "350, "Queue overflow".

The error queue is emptied in the following cases (in addition to when read-out is performed).

- When the `*CLS` command is received
- When power is turned ON again

To see whether the error queue is empty or not, check bit 2 (EAV) of the status byte.

## 7.1 Before Programming

### Environment

Target model: IBM-AT compatible PC  
Target language: Visual Basic Ver5.0 Professional Edition or later.  
GP-IB board: AT-GP-IB/TNT IEEE-488.2 by National Instruments.

### Settings on Visual Basic

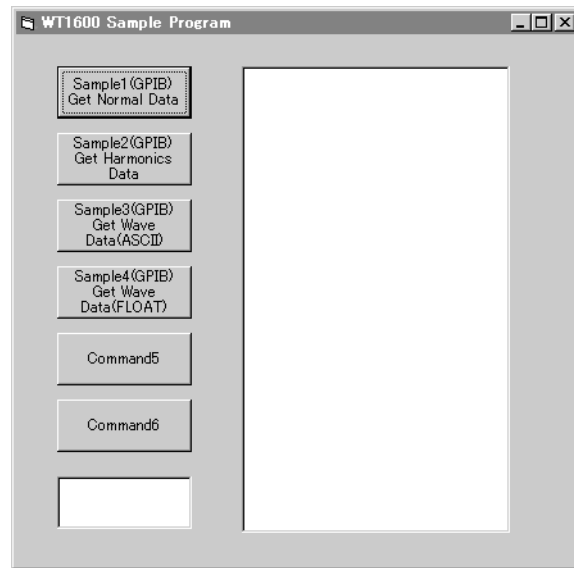
Standard modules used: Niglobal.bas  
Vbib-32.bas

### Setting the WT1600

#### GP-IB

The sample programs given in this chapter use a GP-IB address of 1 for the WT1600.  
Set the GP-IB address to 1 according to the procedures on page 1-5.

## 7.2 Sample Program Image



## 7.3 Initialization, Error, and Functions for Execution

```
-----  
Option Explicit  
Dim StartFlag As Integer           'Start Flag  
Dim addr As Integer                'GPiB Address  
Dim Timeout As Integer             'Timeout  
Dim Dev As Integer                 'Device ID(GPiB)  
Dim term As String                 'Terminator  
Dim Query(1100) As String          'Query String  
Dim Dummy As Integer  
-----  
  
Private Function InitGpib() As Integer  
    Dim eos As Integer              'EOS  
    Dim eot As Integer              'EOI  
    Dim brd As Integer              'GPiB Board ID  
    Dim sts As Integer  
  
    eos = &HC0A                     'Terminator = LF  
    eot = 1                           'EOI = Enable  
    term = Chr(10)                    'Timeout = 10s  
    Timeout = T10s  
  
    brd = ilfind("GPiB0")  
    If (brd < 0) Then  
        Call DisplayGPiBError(brd, "ilfind")  
        InitGpib = 1  
        Exit Function  
    End If  
    Dev = ildev(0, addr, 0, Timeout, eot, eos)  
    If (Dev < 0) Then  
        Call DisplayGPiBError(Dev, "ildev")  
        InitGpib = 1  
        Exit Function  
    End If  
    sts = ilsic(brd)                  'Set IFC  
    If (sts < 0) Then  
        Call DisplayGPiBError(sts, "ilsic")  
        InitGpib = 1  
        Exit Function  
    End If  
    InitGpib = 0  
End Function  
-----  
  
Private Sub DisplayGPiBError(ByVal sts As Integer, ByVal msg As String)  
    Dim wrn As String  
    Dim ers As String  
    Dim ern As Integer  
  
    If (sts And TIMO) Then  
        wrn = "Time out" + Chr(13)  
    Else  
        wrn = ""  
    End If  
    If (sts And EERR) Then  
        ern = iberr  
        If (ern = EDVR) Then  
            ers = "EDVR:System error"  
        ElseIf (ern = ECIC) Then  
            ers = "ECIC:Function requires GPiB board to be CIC"  
        ElseIf (ern = ENOL) Then  
            ers = "ENOL:No Listeners on the GPiB"  
        ElseIf (ern = EADR) Then  
            ers = "EADR:GPiB board not addressed correctly"  
        ElseIf (ern = EARG) Then  
            ers = "EARG:Invalid argument to function call"  
        ElseIf (ern = ESAC) Then  
            ers = "ESAC:GPiB board not System Controller as required"  
        ElseIf (ern = EABO) Then  
            ers = "EABO:I/O operation aborted(timeout)"  
        ElseIf (ern = ENEB) Then  
            ers = "ENEB:Nonexistent GPiB board"  
        ElseIf (ern = EDMA) Then  
            ers = "EDMA:DMA error"  
        ElseIf (ern = EOIP) Then  
            ers = "EOIP:I/O operation started before previous operation completed"  
        ElseIf (ern = ECAP) Then  
            ers = "ECAP:No capability for intended operation"  
        ElseIf (ern = EFSO) Then  
            ers = "EFSO:File system operation error"  
        ElseIf (ern = EBUS) Then  
            ers = "EBUS:GPiB bus error"  
        ElseIf (ern = ESTB) Then  
            ers = "ESTB:Serial poll status byte queue overflow"  
        ElseIf (ern = ESRQ) Then  
            ers = "ESRQ:SRQ remains asserted"
```

### 7.3 Initialization, Error, and Functions for Execution

---

```
        ElseIf (ern = ETAB) Then
            ers = "ETAB:The return buffer is full"
        ElseIf (ern = ELCK) Then
            ers = "ELCK:Address or board is locked"
        Else
            ers = ""
        End If
    Else
        ers = ""
    End If

    MsgBox ("Status No. " + Str(sts) + Chr(13) + wrn + "Error No. " + Str(ern) + Chr(13)
+ ers + Chr(13) + msg), vbExclamation, "Error!"
    Call ibonl(Dev, 0)
    Dev = -1
End Sub
-----

Private Sub Command1_Click()
    Dim sts As Integer

    If (StartFlag = 1) Then
        Exit Sub
    End If
    StartFlag = 1
    Text1.Text = "START"
    List1.Clear
    Dummy = DoEvents()
    sts = GpibNormal                                'Run Sample1(GPIB) Get Numerical Data
(Normal)
    If (sts = 0) Then
        Text1.Text = "END"
    Else
        Text1.Text = "ERROR"
    End If
    StartFlag = 0
End Sub
-----

Private Sub Command2_Click()
    Dim sts As Integer

    If (StartFlag = 1) Then
        Exit Sub
    End If
    StartFlag = 1
    Text1.Text = "START"
    List1.Clear
    Dummy = DoEvents()
    sts = GpibHarmonics                            'Run Sample2(GPIB) Get Numerical Data
(Harmonics)
    If (sts = 0) Then
        Text1.Text = "END"
    Else
        Text1.Text = "ERROR"
    End If
    StartFlag = 0
End Sub
-----

Private Sub Command3_Click()
    Dim sts As Integer

    If (StartFlag = 1) Then
        Exit Sub
    End If
    StartFlag = 1
    Text1.Text = "START"
    List1.Clear
    Dummy = DoEvents()
    sts = GpibWaveAscii                            'Run Sample3(GPIB) Get Waveform data
(ASCII)
    If (sts = 0) Then
        Text1.Text = "END"
    Else
        Text1.Text = "ERROR"
    End If
    StartFlag = 0
End Sub
-----

Private Sub Command4_Click()
    Dim sts As Integer

    If (StartFlag = 1) Then
        Exit Sub
    End If
    StartFlag = 1
    Text1.Text = "START"
    List1.Clear
    Dummy = DoEvents()
    sts = GpibWaveFloat                            'Run Sample4(GPIB) Get Waveform data (FLOAT)
```

```

    If (sts = 0) Then
        Text1.Text = "END"
    Else
        Text1.Text = "ERROR"
    End If
    StartFlag = 0
End Sub
-----

```

```

Private Sub Command5_Click()
    Dim sts As Integer

    If (StartFlag = 1) Then
        Exit Sub
    End If
    StartFlag = 1
    Text1.Text = "START"
    List1.Clear
    List1.AddItem "NOT MAKE"
    Text1.Text = "END"
    StartFlag = 0
End Sub
-----

```

```

Private Sub Command6_Click()
    Dim sts As Integer

    If (StartFlag = 1) Then
        Exit Sub
    End If
    StartFlag = 1
    Text1.Text = "START"
    List1.Clear
    List1.AddItem "NOT MAKE"
    Text1.Text = "END"
    StartFlag = 0
End Sub
-----

```

```

Private Sub Form_Load()

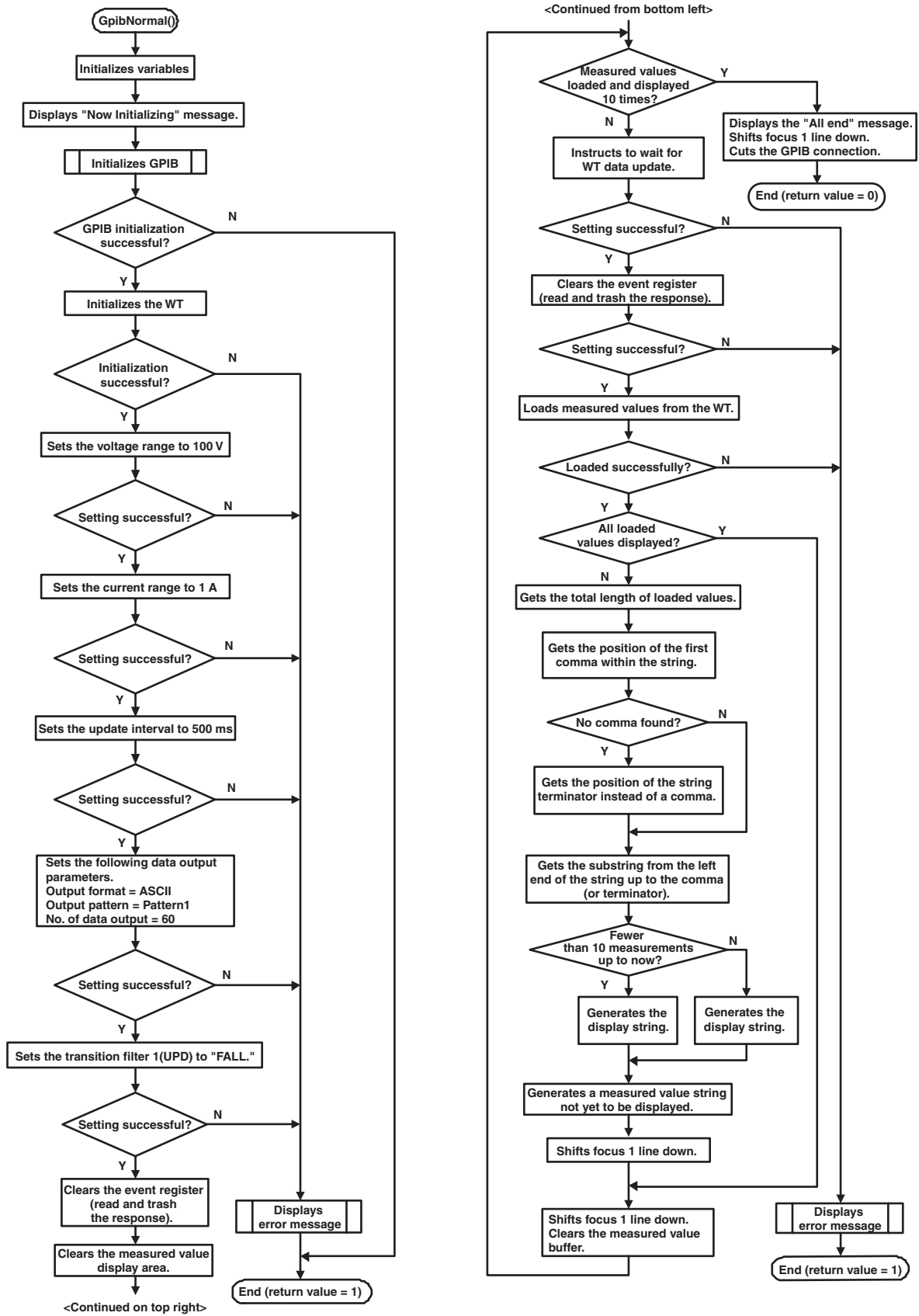
    StartFlag = 0
    Dev = -1
    addr = 1
    Command1.Caption = "Sample1(GPIB)" + Chr(13) + "Get Normal Data"
    Command2.Caption = "Sample2(GPIB)" + Chr(13) + "Get Harmonics Data"
    Command3.Caption = "Sample3(GPIB)" + Chr(13) + "Get Wave Data(ASCII)"
    Command4.Caption = "Sample4(GPIB)" + Chr(13) + "Get Wave Data(FLOAT)"
    Text1.Text = ""

    'Clear Start Flag
    'Clear device id
    'GPIB Address = 1

End Sub
-----

```

## 7.4 Output of Normal Measurement Data



```

Sample1(GPIB) Get Normal Data
-----
Private Function GpibNormal() As Integer
    Dim msg As String           'Command buffer
    Dim qry As String          'Query buffer
    Dim sts As Integer
    Dim item As Integer
    Dim comma As Integer
    Dim length As Integer
    Dim cnt As Integer

    term = Chr$(10)           'terminator
    msg = Space$(100)
    qry = Space$(900)

    List1.AddItem "Now Initializing. Wait a moment."
    Dummy = DoEvents()

    sts = InitGpib             'Initialize GPIB
    If (sts <> 0) Then
        GpibNormal = 1
        Exit Function
    End If

    'Initialize the settings
    msg = "*RST" + term       'Initialize the settings
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibNormal = 1
        Exit Function
    End If

    'Set the measurment condition
    msg = "VOLTAGE:RANGE 100V" + term 'Voltage range = 100V
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibNormal = 1
        Exit Function
    End If

    msg = "CURRENT:RANGE 1A" + term 'Current range = 1A
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibNormal = 1
        Exit Function
    End If

    msg = "RATE 500MS" + term 'Update Rate = 500ms
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibNormal = 1
        Exit Function
    End If

    'Set the numerical data output items
    'ASCII format, Preset pattern1, Number of data = 60
    msg = "NUMERIC:FORMAT ASCII;NORMAL:PRESET 1;NUMBER 60" + term
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibNormal = 1
        Exit Function
    End If

    'Set the transition filter used to detect the completion of the data updating
    msg = "STATUS:FILTER1 FALL" + term 'Falling edge of bit0(UPD)
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibNormal = 1
        Exit Function
    End If

    'Clear the extended event register (Read and trash the response)
    msg = "STATUS:EESR?" + term
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibNormal = 1
        Exit Function
    End If

    sts = ilrd(Dev, qry, Len(qry)) 'Receive Query
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibNormal = 1
        Exit Function
    End If

```



## 7.4 Output of Normal Measurement Data

---

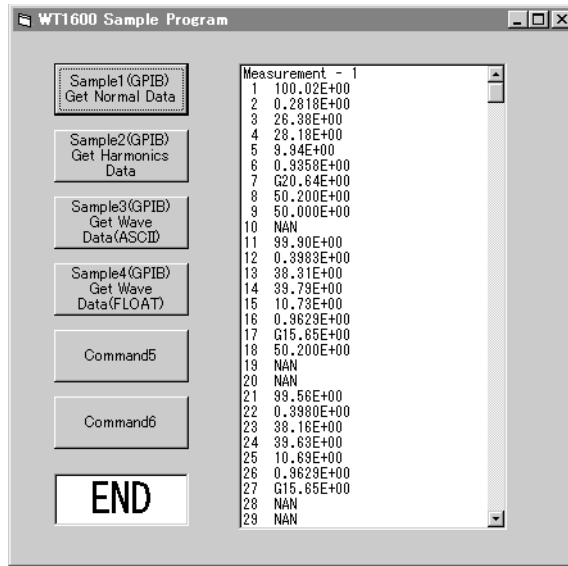
```
List1.Clear
'Read and display the numerical data (It is repeated 10 times in this program)
For cnt = 1 To 10
  'Wait for the completion of the data updating
  msg = "COMMUNICATE:WAIT 1" + term
  sts = ilwrt(Dev, msg, Len(msg))          'Send Command
  If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibNormal = 1
    Exit Function
  End If

  'Clear the extended event register (Read and trash the response)
  msg = "STATUS:EESR?" + term
  sts = ilwrt(Dev, msg, Len(msg))          'Send Command
  If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibNormal = 1
    Exit Function
  End If
  sts = ilrd(Dev, qry, Len(qry))           'Receive Query
  If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibNormal = 1
    Exit Function
  End If

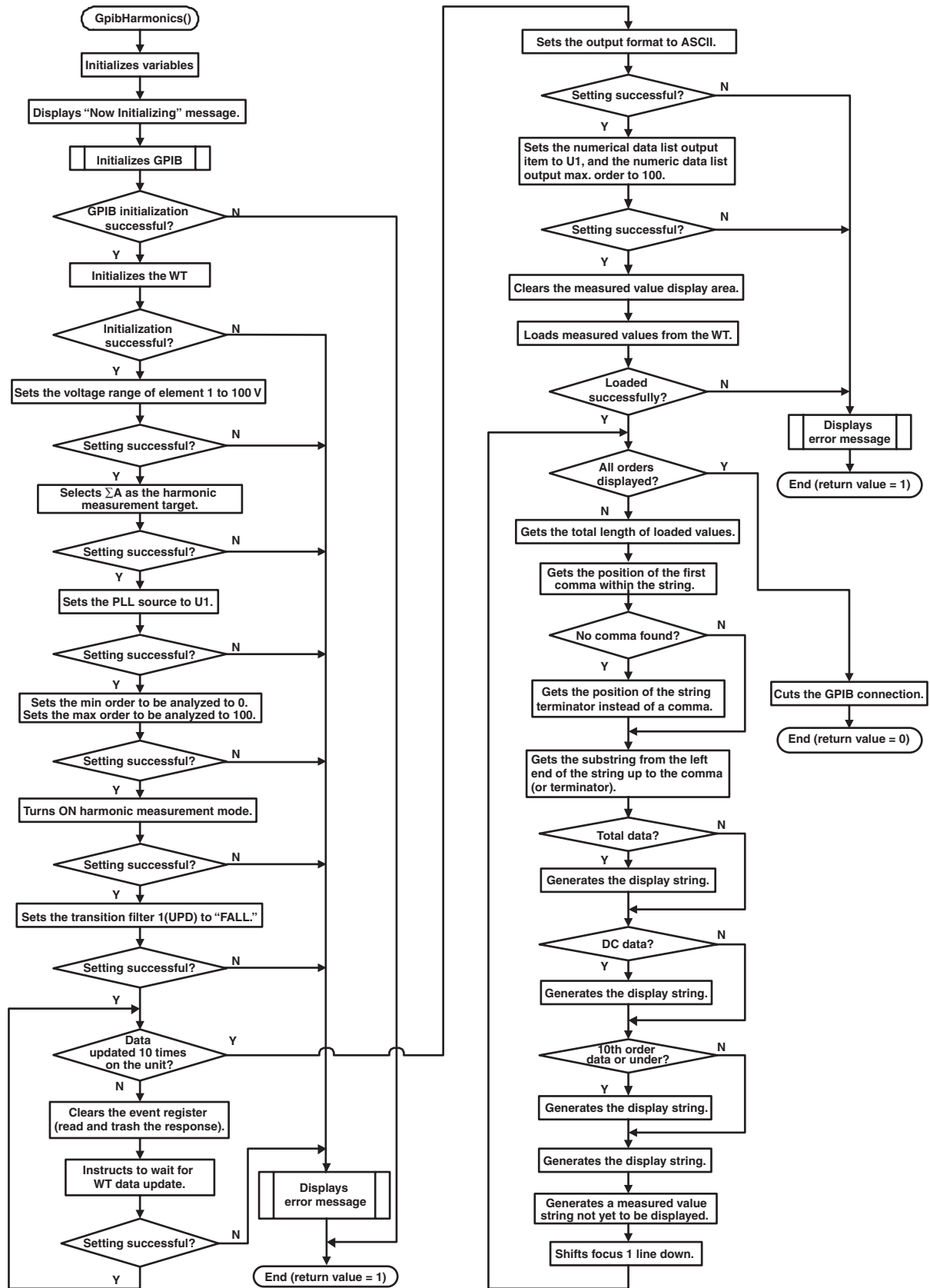
  'Read out numerical data
  msg = "NUMERIC:NORMAL:VALUE?" + term
  sts = ilwrt(Dev, msg, Len(msg))          'Send Command
  If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibNormal = 1
    Exit Function
  End If
  sts = ilrd(Dev, qry, Len(qry))           'Receive Query
  If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibNormal = 1
    Exit Function
  End If

  'Extract items that are separated by commas(,) from the received data
  List1.AddItem "Measurement - " + CStr(cnt)
  List1.ListIndex = List1.ListIndex + 1
  For item = 1 To 60
    length = Len(qry)
    comma = InStr(qry, ",")
    If (comma = 0) Then comma = InStr(qry, term)
    Query(item) = Left(qry, comma - 1)
    If item < 10 Then
      List1.AddItem " " + CStr(item) + " " + Query(item)
    Else
      List1.AddItem CStr(item) + " " + Query(item)
    End If
    qry = Mid(qry, comma + 1)
    List1.ListIndex = List1.ListIndex + 1
  Next item
  List1.AddItem ""
  List1.ListIndex = List1.ListIndex + 1
  qry = Space$(900)
  Dummy = DoEvents()
Next cnt

List1.AddItem " All end"
List1.ListIndex = List1.ListIndex + 1
Call ibonl(Dev, 0)
GpibNormal = 0
End Function
-----
```



## 7.5 Output of Harmonic Measurement Data



```

Sample2(GPIB) Get Harmonics Data
-----
Private Function GpibHarmonics() As Integer
    Dim msg As String           'Command buffer
    Dim qry As String          'Query buffer
    Dim sts As Integer
    Dim wait As Integer
    Dim item As Integer
    Dim comma As Integer
    Dim length As Integer

    term = Chr$(10)           'terminator
    msg = Space$(100)
    qry = Space$(1200)

    List1.AddItem "Now Initializing. Wait a moment."
    Dummy = DoEvents()

    sts = InitGpib             'Initialize GPIB
    If (sts <> 0) Then
        GpibHarmonics = 1
        Exit Function
    End If

    'Initialize the settings
    msg = "*RST" + term        'Initialize the settings
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibHarmonics = 1
        Exit Function
    End If

    'Set the measurment condition
    msg = "VOLTAGE:RANGE:ELEMENT1 100V" + term 'Voltage range = 100V
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibHarmonics = 1
        Exit Function
    End If

    msg = "HARMONICS:OBJECT SIGMA" + term 'Harmonics Object = SigmaA
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibHarmonics = 1
        Exit Function
    End If

    msg = "HARMONICS:PLLSOURCE U1" + term 'PLL Source = U1
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibHarmonics = 1
        Exit Function
    End If

    msg = "HARMONICS:ORDER 0,100" + term 'Order = 0 - 100
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibHarmonics = 1
        Exit Function
    End If

    msg = "HARMONICS:STATE ON" + term 'Harmonics mode
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibHarmonics = 1
        Exit Function
    End If

    'Set the transition filter used to detect the completion of the data updating
    msg = "STATUS:FILTER1 FALL" + term 'Falling edge of bit0(UPD)
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibHarmonics = 1
        Exit Function
    End If

    'Wait until harmonics measure is stable (4 samples in this program)
    For wait = 1 To 4
        'Clear the extended event register (Read and trash the response)
        msg = "STATUS:EESR?" + term
        sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
        If (sts < 0) Then
            Call DisplayGPIBError(sts, msg)
            GpibHarmonics = 1
            Exit Function
        End If
        sts = ilrd(Dev, qry, Len(qry)) 'Receive Query
    Next wait
End Function

```

## 7.5 Output of Harmonic Measurement Data

---

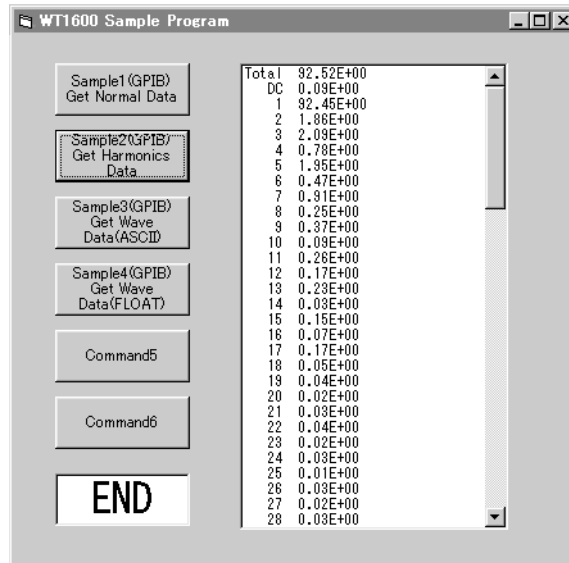
```
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibHarmonics = 1
        Exit Function
    End If
    'Wait for the completion of the data updating
    msg = "COMMUNICATE:WAIT 1" + term
    sts = ilwrt(Dev, msg, Len(msg))           'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibHarmonics = 1
        Exit Function
    End If
Next wait

'Set the numerical data output items
'ASCII format, List-item = U1, Max order = 100
msg = "NUMERIC:FORMAT ASCII" + term
sts = ilwrt(Dev, msg, Len(msg))           'Send Command
If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibHarmonics = 1
    Exit Function
End If
msg = "NUMERIC:LIST:ITEM U,1;ORDER 100" + term
sts = ilwrt(Dev, msg, Len(msg))           'Send Command
If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibHarmonics = 1
    Exit Function
End If

List1.Clear
'Read out numerical list-data
msg = "NUMERIC:LIST:VALUE?" + term
sts = ilwrt(Dev, msg, Len(msg))           'Send Command
If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibHarmonics = 1
    Exit Function
End If
sts = ilrd(Dev, qry, Len(qry))           'Receive Query
If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibHarmonics = 1
    Exit Function
End If

'Extract items that are separated by commas(,) from the received data
For item = 1 To 102
    length = Len(qry)
    comma = InStr(qry, ",")
    If (comma = 0) Then comma = InStr(qry, term)
    Query(item) = Left(qry, comma - 1)
    If (item = 1) Then
        List1.AddItem "Total" + " " + Query(item)
    ElseIf (item = 2) Then
        List1.AddItem "  DC" + " " + Query(item)
    ElseIf (item < 12) Then
        List1.AddItem " " + CStr(item - 2) + " " + Query(item)
    ElseIf (item < 102) Then
        List1.AddItem " " + CStr(item - 2) + " " + Query(item)
    Else
        List1.AddItem " " + CStr(item - 2) + " " + Query(item)
    End If
    qry = Mid(qry, comma + 1)
    List1.ListIndex = List1.ListIndex + 1
Next item

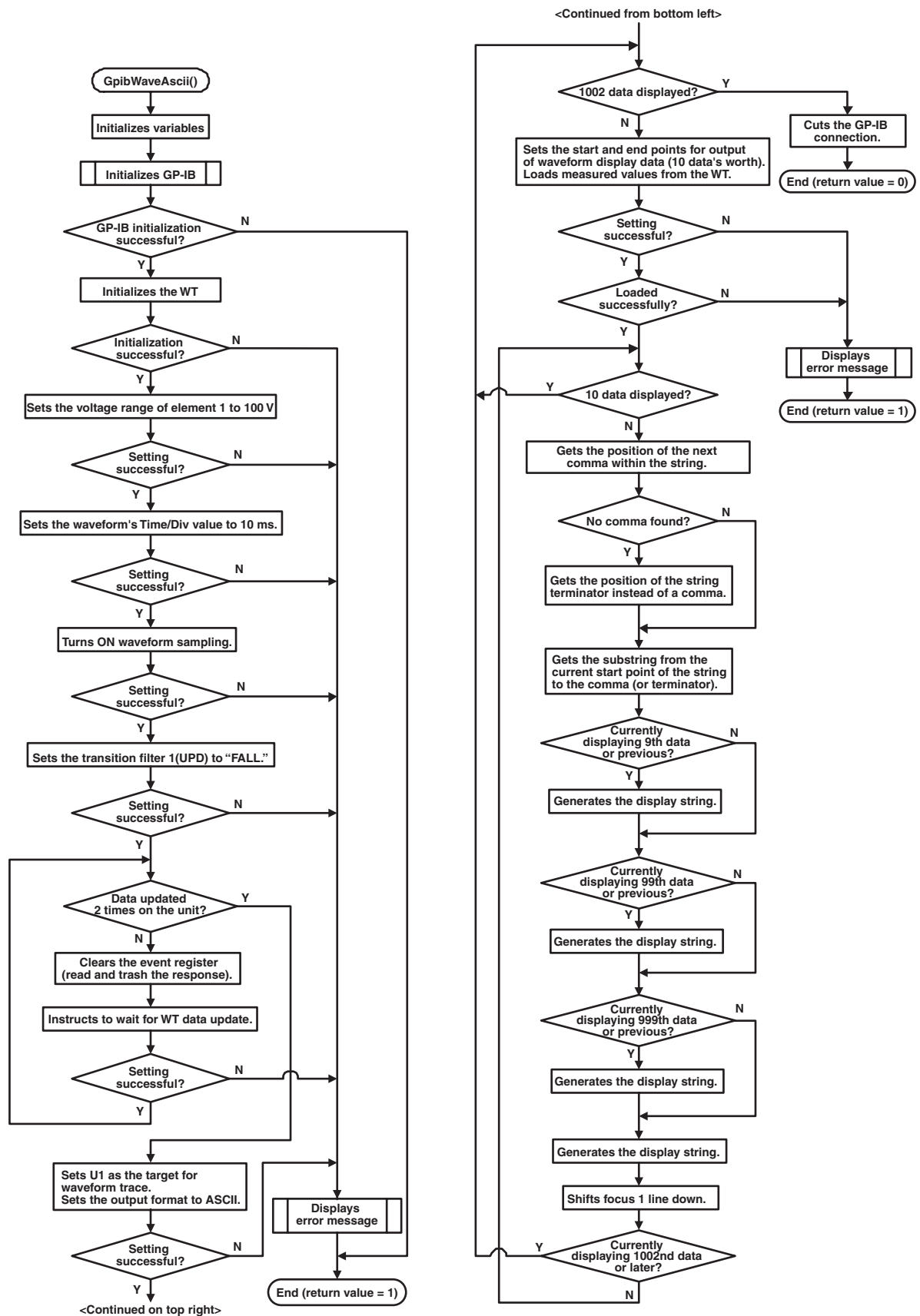
Call ibonl(Dev, 0)
GpibHarmonics = 0
End Function
-----
```



The screenshot shows a software window titled "WT1600 Sample Program". On the left side, there are several buttons for data acquisition: "Sample1(GPIB) Get Normal Data", "Sample2(GPIB) Get Harmonics Data", "Sample3(GPIB) Get Wave Data(ASCII)", "Sample4(GPIB) Get Wave Data(FLOAT)", "Command5", "Command6", and a large "END" button. On the right side, a list box displays the following data:

Order	Value
Total	82.52E+00
DC	0.09E+00
1	32.48E+00
2	1.86E+00
3	2.09E+00
4	0.78E+00
5	1.36E+00
6	0.47E+00
7	0.91E+00
8	0.25E+00
9	0.37E+00
10	0.09E+00
11	0.28E+00
12	0.17E+00
13	0.23E+00
14	0.03E+00
15	0.15E+00
16	0.07E+00
17	0.17E+00
18	0.05E+00
19	0.04E+00
20	0.02E+00
21	0.03E+00
22	0.04E+00
23	0.02E+00
24	0.03E+00
25	0.01E+00
26	0.03E+00
27	0.02E+00
28	0.03E+00

## 7.6 Output of Waveform Data (ASCII Format)



```

Sample3(GPIB) Get Wave Data (ASCII)
-----
Private Function GpibWaveAscii() As Integer
    Dim msg As String           'Command buffer
    Dim qry As String           'Query buffer
    Dim sts As Integer
    Dim wait As Integer
    Dim pnt1 As Integer
    Dim num As Integer
    Dim i As Integer
    Dim j As Integer
    Dim k As Integer
    Dim comma As Integer

    term = Chr$(10)             'terminator
    msg = Space$(100)
    qry = Space$(200)

    sts = InitGpib              'Initialize GPIB
    If (sts <> 0) Then
        GpibWaveAscii = 1
        Exit Function
    End If

    'Initialize the settings
    msg = "*RST" + term         'Initialize the settings
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveAscii = 1
        Exit Function
    End If

    'Set the measurment condition
    msg = "VOLTAGE:RANGE:ELEMENT1 100V" + term 'Voltage range = 100V
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveAscii = 1
        Exit Function
    End If

    msg = "WSETUP:TDIV 10MS" + term 'Time/div = 10ms
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveAscii = 1
        Exit Function
    End If

    msg = "WSETUP:SAMPLING ON" + term 'Wave sampling start
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveAscii = 1
        Exit Function
    End If

    'Set the transition filter used to detect the completion of the data updating
    msg = "STATUS:FILTER1 FALL" + term 'Falling edge of bit0(UPD)
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveAscii = 1
        Exit Function
    End If

    'Wait until waveform measure is stable (2 samples in this program)
    For wait = 1 To 2
        'Clear the extended event register (Read and trash the response)
        msg = "STATUS:EESR?" + term
        sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
        If (sts < 0) Then
            Call DisplayGPIBError(sts, msg)
            GpibWaveAscii = 1
            Exit Function
        End If
        sts = ilrd(Dev, qry, Len(qry)) 'Receive Query
        If (sts < 0) Then
            Call DisplayGPIBError(sts, msg)
            GpibWaveAscii = 1
            Exit Function
        End If
        'Wait for the completion of the data updating
        msg = "COMMUNICATE:WAIT 1" + term
        sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
        If (sts < 0) Then
            Call DisplayGPIBError(sts, msg)
            GpibWaveAscii = 1
            Exit Function
        End If
    Next wait

```



## 7.6 Output of Waveform Data (ASCII Format)

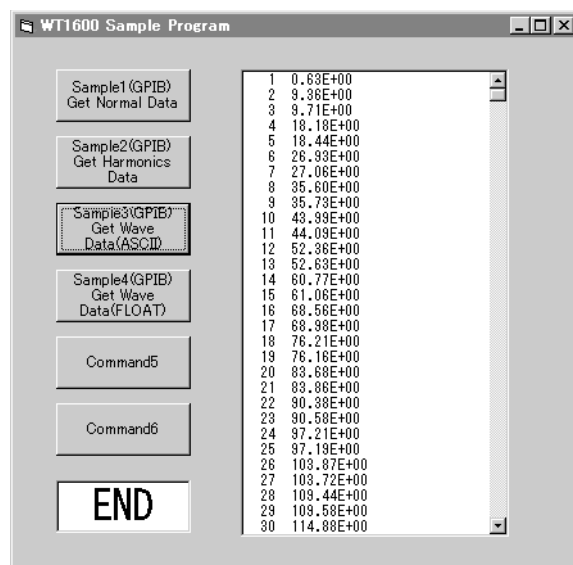
```

'Set conditions for reading the waveform
'ASCII format, Trace = U1
msg = "WAVEFORM:TRACE U1;FORMAT ASCII" + term
sts = ilwrt(Dev, msg, Len(msg))           'Send Command
If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibWaveAscii = 1
    Exit Function
End If

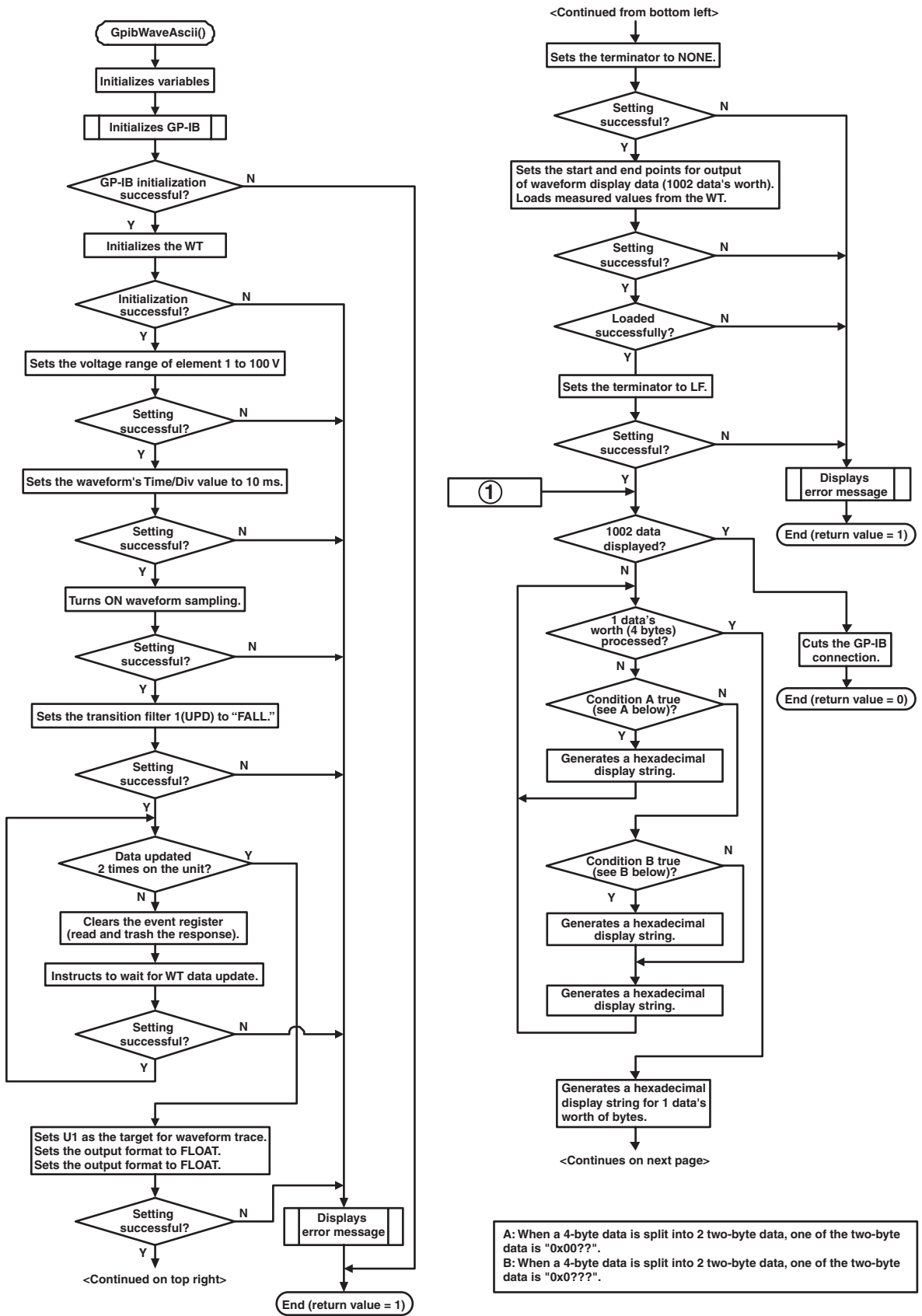
'Read and display the waveform data
pntl = 1002
num = 0
For i = 0 To pntl Step 10
    'Read in the waveform data 10 data points at a time
    msg = "WAVEFORM:START" + Str(i) + ";END" + Str(i + 9) + ";SEND?" + term
    sts = ilwrt(Dev, msg, Len(msg))       'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveAscii = 1
        Exit Function
    End If
    sts = ilrd(Dev, qry, Len(qry))         'Receive Query
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveAscii = 1
        Exit Function
    End If
    k = 1
    'Extract items that are separated by commas(,) from the received data
    For j = 0 To 9
        comma = InStr(k, qry, ",")
        If (comma = 0) Then comma = InStr(k, qry, term)
        num = num + 1
        Query(num) = Mid(qry, k, (comma - k))
        If (num < 10) Then
            List1.AddItem " " + CStr(num) + " " + Query(num)
        ElseIf (num < 100) Then
            List1.AddItem " " + CStr(num) + " " + Query(num)
        ElseIf (num < 1000) Then
            List1.AddItem " " + CStr(num) + " " + Query(num)
        Else
            List1.AddItem CStr(num) + " " + Query(num)
        End If
        k = comma + 1
        List1.ListIndex = List1.ListIndex + 1
        If (num >= pntl) Then Exit For
    Next j
    qry = Space$(200)
    Dummy = DoEvents()
Next i

Call ibonl(Dev, 0)
GpibWaveAscii = 0
End Function

```

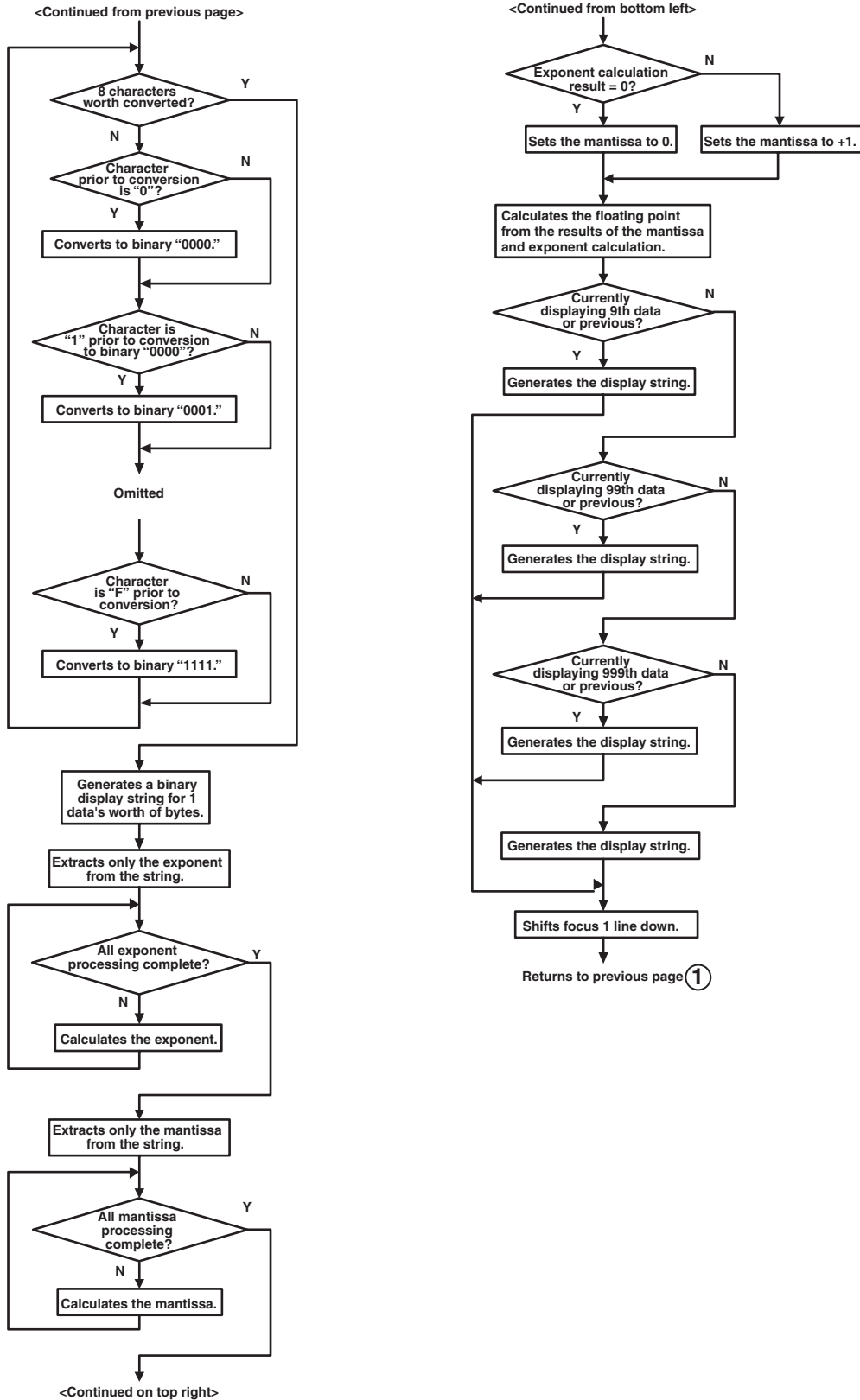


# 7.7 Output of Waveform Data (FLOAT Format)



A: When a 4-byte data is split into 2 two-byte data, one of the two-byte data is "0x00??".  
 B: When a 4-byte data is split into 2 two-byte data, one of the two-byte data is "0x0???".

## 7.7 Output of Waveform Data (FLOAT Format)



```

Sample4(GPIB) Get Wave Data (FLOAT)
-----
Private Function GpibWaveFloat() As Integer
    Dim msg As String
    Dim qry As String
    Dim wait As Integer
    Dim eos As Integer
    Dim w As String
    Dim a(8) As String
    Dim b(8) As String
    Dim buf As String
    Dim all As String
    Dim allb As String
    Dim stre As String
    Dim sts As Integer
    Dim pnt1 As Integer
    Dim i As Integer
    Dim j As Integer
    Dim k As Integer
    Dim l As Integer
    Dim m As Integer
    Dim valu As Integer
    Dim vale As Integer
    Dim bufv(2007) As Integer
    Dim valf As Single
    Dim flo As Single

    term = Chr$(10)                'terminator
    msg = Space$(100)
    qry = Space$(200)

    sts = InitGpib                  'Initialize GPIB
    If (sts <> 0) Then
        GpibWaveFloat = 1
        Exit Function
    End If

    'Initialize the settings
    msg = "*RST" + term             'Initialize the settings
    sts = ilwrt(Dev, msg, Len(msg)) 'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveFloat = 1
        Exit Function
    End If

    'Set the measurment condition
    msg = "VOLTAGE:RANGE:ELEMENT1 100V" + term 'Voltage range = 100V
    sts = ilwrt(Dev, msg, Len(msg))          'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveFloat = 1
        Exit Function
    End If

    msg = "WSETUP:TDIV 10MS" + term          'Time/div = 10ms
    sts = ilwrt(Dev, msg, Len(msg))          'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveFloat = 1
        Exit Function
    End If

    msg = "WSETUP:SAMPLING ON" + term        'Wave sampling start
    sts = ilwrt(Dev, msg, Len(msg))          'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveFloat = 1
        Exit Function
    End If

    'Set the transition filter used to detect the completion of the data updating
    msg = "STATUS:FILTER1 FALL" + term       'Falling edge of bit0(UPD)
    sts = ilwrt(Dev, msg, Len(msg))          'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveFloat = 1
        Exit Function
    End If

    'Wait until waveform measure is stable (2 samples in this program)
    For wait = 1 To 2
        'Clear the extended event register (Read and trash the response)
        msg = "STATUS:EESR?" + term
        sts = ilwrt(Dev, msg, Len(msg))      'Send Command
        If (sts < 0) Then
            Call DisplayGPIBError(sts, msg)
            GpibWaveFloat = 1
            Exit Function
        End If
        sts = ilrd(Dev, qry, Len(qry))        'Receive Query
        If (sts < 0) Then

```

## 7.7 Output of Waveform Data (FLOAT Format)

```
        Call DisplayGPIBError(sts, msg)
        GpibWaveFloat = 1
        Exit Function
    End If
    'Wait for the completion of the data updating
    msg = "COMMUNICATE:WAIT 1" + term
    sts = ilwrt(Dev, msg, Len(msg))           'Send Command
    If (sts < 0) Then
        Call DisplayGPIBError(sts, msg)
        GpibWaveFloat = 1
        Exit Function
    End If
Next wait

'Set conditions for reading the waveform
'FLOAT(MSB first) format, Trace = U1
msg = "WAVEFORM:TRACE U1;FORMAT FLOAT;BYTEORDER MSBFIRST" + term
sts = ilwrt(Dev, msg, Len(msg))           'Send Command
If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibWaveFloat = 1
    Exit Function
End If

'Read and display the waveform data
eos = 0
sts = ileos(Dev, eos)                     'Terminator = None(for Binary Data)
If (sts < 0) Then
    Call DisplayGPIBError(sts, "ileos")
    GpibWaveFloat = 1
    Exit Function
End If
'Read in the waveform data
pntl = 1002
msg = "WAVEFORM:START 0;END 1001;SEND?" + term
sts = ilwrt(Dev, msg, Len(msg))           'Send Command
If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibWaveFloat = 1
    Exit Function
End If
sts = ilrdi(Dev, bufv(), 6 + 1002 * 4 + 1) 'Receive Query(Integer data)
If (sts < 0) Then
    Call DisplayGPIBError(sts, msg)
    GpibWaveFloat = 1
    Exit Function
End If
eos = &HCOA
sts = ileos(Dev, eos)                     'Terminator = LF
If (sts < 0) Then
    Call DisplayGPIBError(sts, "ileos")
    GpibWaveFloat = 1
    Exit Function
End If

For i = 1 To pntl
    buf = ""
    For j = 1 To 2
        If Left(Right("00" + Hex$(bufv((i * 2) + j)), 4), 2) = "00" Then
            buf = buf + Right("00" + Hex$(bufv((i * 2) + j)), 4)
        ElseIf Left(Right("0" + Hex$(bufv((i * 2) + j)), 4), 1) = "0" Then
            buf = buf + Right("0" + Hex$(bufv((i * 2) + j)), 4)
        Else
            buf = buf + Hex$(bufv(2 + ((i - 1) * 2) + j))
        End If
    Next j

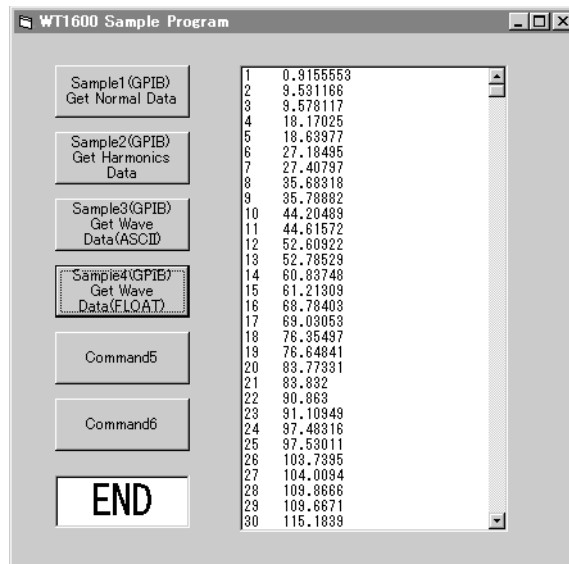
    all = Mid(buf, 3, 2) + Mid(buf, 1, 2) + Mid(buf, 7, 2) + Mid(buf, 5, 2)
    For k = 1 To 8
        a(k) = Mid$(all, k, 1)
        If a(k) = "0" Then b(k) = "0000"
        If a(k) = "1" Then b(k) = "0001"
        If a(k) = "2" Then b(k) = "0010"
        If a(k) = "3" Then b(k) = "0011"
        If a(k) = "4" Then b(k) = "0100"
        If a(k) = "5" Then b(k) = "0101"
        If a(k) = "6" Then b(k) = "0110"
        If a(k) = "7" Then b(k) = "0111"
        If a(k) = "8" Then b(k) = "1000"
        If a(k) = "9" Then b(k) = "1001"
        If a(k) = "A" Then b(k) = "1010"
        If a(k) = "B" Then b(k) = "1011"
        If a(k) = "C" Then b(k) = "1100"
        If a(k) = "D" Then b(k) = "1101"
        If a(k) = "E" Then b(k) = "1110"
        If a(k) = "F" Then b(k) = "1111"
    Next k
    allb = b(1) + b(2) + b(3) + b(4) + b(5) + b(6) + b(7) + b(8)
    vale = 0
    valf = 0
    valu = Val(Left$(allb, 1))
    stre = Mid$(allb, 2, 8)
```

## 7.7 Output of Waveform Data (FLOAT Format)

```
For l = 0 To 7
    vale = vale + (2 ^ l) * Val(Mid$(stre, (8 - l), 1))
Next l
w = Mid$(allb, 10, 23)
For m = 1 To 23
    valf = valf + (2 ^ (-m)) * Val(Mid$(w, m, 1))
Next m
If (vale = 0) Then valf = 0 Else: valf = valf + 1
flo = ((-1) ^ valu) * (2 ^ (vale - 127)) * valf
If i < 10 Then
    List1.AddItem CStr(i) + " " + CStr(flo)
ElseIf i < 100 Then
    List1.AddItem CStr(i) + " " + CStr(flo)
ElseIf i < 1000 Then
    List1.AddItem CStr(i) + " " + CStr(flo)
Else
    List1.AddItem CStr(i) + " " + CStr(flo)
End If
List1.ListIndex = List1.ListIndex + 1

qry = Space$(200)
Dummy = DoEvents()
Next i

Call ibonl(Dev, 0)
GpibWaveFloat = 0
End Function
```

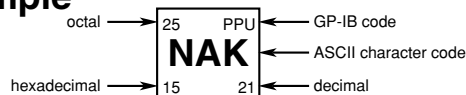


# Appendix 1 ASCII Character Code

ASCII character codes are given

	0	1	2	3	4	5	6	7
0	<sup>0</sup> NUL	<sup>20</sup> DEL	<sup>40</sup> SP	<sup>0</sup> <sup>60</sup> 0	<sup>16</sup> <sup>100</sup> @	<sup>0</sup> <sup>120</sup> P	<sup>16</sup> <sup>140</sup> '	<sup>0</sup> <sup>160</sup> p
1	<sup>1</sup> <sup>GTL</sup> SOH	<sup>21</sup> <sup>LLO</sup> DC1	<sup>41</sup> !	<sup>1</sup> <sup>61</sup> 1	<sup>17</sup> <sup>101</sup> A	<sup>1</sup> <sup>121</sup> Q	<sup>17</sup> <sup>141</sup> a	<sup>1</sup> <sup>161</sup> q
2	<sup>2</sup> STX	<sup>22</sup> DC2	<sup>42</sup> "	<sup>2</sup> <sup>62</sup> 2	<sup>18</sup> <sup>102</sup> B	<sup>2</sup> <sup>122</sup> R	<sup>18</sup> <sup>142</sup> b	<sup>2</sup> <sup>162</sup> r
3	<sup>3</sup> ETX	<sup>23</sup> DC3	<sup>43</sup> #	<sup>3</sup> <sup>63</sup> 3	<sup>19</sup> <sup>103</sup> C	<sup>3</sup> <sup>123</sup> S	<sup>19</sup> <sup>143</sup> c	<sup>3</sup> <sup>163</sup> s
4	<sup>4</sup> <sup>SDC</sup> EOT	<sup>24</sup> <sup>DCL</sup> DC4	<sup>44</sup> \$	<sup>4</sup> <sup>64</sup> 4	<sup>20</sup> <sup>104</sup> D	<sup>4</sup> <sup>124</sup> T	<sup>20</sup> <sup>144</sup> d	<sup>4</sup> <sup>164</sup> t
5	<sup>5</sup> <sup>PPC</sup> ENQ	<sup>25</sup> <sup>PPU</sup> NAK	<sup>45</sup> %	<sup>5</sup> <sup>65</sup> 5	<sup>21</sup> <sup>105</sup> E	<sup>5</sup> <sup>125</sup> U	<sup>21</sup> <sup>145</sup> e	<sup>5</sup> <sup>165</sup> u
6	<sup>6</sup> ACK	<sup>26</sup> SYN	<sup>46</sup> &	<sup>6</sup> <sup>66</sup> 6	<sup>22</sup> <sup>106</sup> F	<sup>6</sup> <sup>126</sup> V	<sup>22</sup> <sup>146</sup> f	<sup>6</sup> <sup>166</sup> v
7	<sup>7</sup> BEL	<sup>27</sup> ETB	<sup>47</sup> ,	<sup>7</sup> <sup>67</sup> 7	<sup>23</sup> <sup>107</sup> G	<sup>7</sup> <sup>127</sup> W	<sup>23</sup> <sup>147</sup> g	<sup>7</sup> <sup>167</sup> w
8	<sup>10</sup> <sup>GET</sup> BS	<sup>30</sup> <sup>SPE</sup> CAN	<sup>50</sup> (	<sup>8</sup> <sup>70</sup> 8	<sup>24</sup> <sup>110</sup> H	<sup>8</sup> <sup>130</sup> X	<sup>24</sup> <sup>150</sup> h	<sup>8</sup> <sup>170</sup> x
9	<sup>11</sup> <sup>TCT</sup> HT	<sup>31</sup> <sup>SPD</sup> EM	<sup>51</sup> )	<sup>9</sup> <sup>71</sup> 9	<sup>25</sup> <sup>111</sup> I	<sup>9</sup> <sup>131</sup> Y	<sup>25</sup> <sup>151</sup> i	<sup>9</sup> <sup>171</sup> y
A	<sup>12</sup> LF	<sup>32</sup> SUB	<sup>52</sup> *	<sup>10</sup> <sup>72</sup> :	<sup>26</sup> <sup>112</sup> J	<sup>10</sup> <sup>132</sup> Z	<sup>26</sup> <sup>152</sup> j	<sup>10</sup> <sup>172</sup> z
B	<sup>13</sup> VT	<sup>33</sup> ESC	<sup>53</sup> +	<sup>11</sup> <sup>73</sup> ;	<sup>27</sup> <sup>113</sup> K	<sup>11</sup> <sup>133</sup> [	<sup>27</sup> <sup>153</sup> k	<sup>11</sup> <sup>173</sup> {
C	<sup>14</sup> FF	<sup>34</sup> FS	<sup>54</sup> ,	<sup>12</sup> <sup>74</sup> <	<sup>28</sup> <sup>114</sup> L	<sup>12</sup> <sup>134</sup> \	<sup>28</sup> <sup>154</sup> l	<sup>12</sup> <sup>174</sup> l
D	<sup>15</sup> CR	<sup>35</sup> GS	<sup>55</sup> -	<sup>13</sup> <sup>75</sup> =	<sup>29</sup> <sup>115</sup> M	<sup>13</sup> <sup>135</sup> ]	<sup>29</sup> <sup>155</sup> m	<sup>13</sup> <sup>175</sup> }
E	<sup>16</sup> SO	<sup>36</sup> RS	<sup>56</sup> .	<sup>14</sup> <sup>76</sup> >	<sup>30</sup> <sup>116</sup> N	<sup>14</sup> <sup>136</sup> ^	<sup>30</sup> <sup>156</sup> n	<sup>14</sup> <sup>176</sup> ~
F	<sup>17</sup> SI	<sup>37</sup> US	<sup>57</sup> /	<sup>15</sup> <sup>77</sup> ?	<sup>UNL</sup> <sup>117</sup> O	<sup>15</sup> <sup>137</sup> _	<sup>UNL</sup> <sup>157</sup> o	<sup>15</sup> <sup>177</sup> DEL (RUBOUT)
	Address Command	Universal Command	Listener Address		Talker Address		Secondary Command	

## Example



## Appendix 2 Error Messages

Error messages related to communications are given below.

- The instrument allows error messages to be displayed in either Japanese or English, however, they are shown only in English when they are displayed on a personal computer.
- When servicing is required, contact your nearest YOKOGAWA representative.
- Only error messages relating to communications are given. For other error messages, refer to the User's Manual IM 760101-01E.

### Errors in communication command (100 to 199)

Code	Message	Action	Reference Page
102	Syntax error	Incorrect syntax.	Chapter 4, 5
103	Invalid separator	Insert a comma between data items to separate them.	4-1
104	Data type error	Refer to pages 4-5 to 4-6 and enter using the correct data format.	4-5 to 4-6
108	Parameter not allowed	Check the number of parameters.	4-5, Chapter 5
109	Missing parameter	Enter required parameters.	4-5, Chapter 5
111	Header separator error	Insert a space between header and data to separate them.	4-1
112	Program mnemonic too long	Check the mnemonic (a character string consisting of letters and numbers).	Chapter 5
113	Undefined header	Check the header.	Chapter 5
114	Header suffix out of range	Check the header.	Chapter 5
120	Numeric data error	Numeric value must be entered for <NRf> format.	4-5
123	Exponent too large	Use a smaller exponent for <NR3> format.	4-5, Chapter 5
124	Too many digits	Limit the number of digits to 255 or less.	4-5, Chapter 5
128	Numeric data not allowed	Enter in a format other than <NRf> format.	4-5, Chapter 5
131	Invalid suffix	Check the unit for <Voltage>, <Time> and <Frequency>.	4-5
134	Suffix too long	Check the units for <Voltage>, <Time> and <Frequency>.	4-5
138	Suffix not allowed	No units are allowed other than <Voltage>, <Time> and <Frequency>.	4-5
141	Invalid character data	Enter one of the character strings in {... ... ...}.	Chapter 5
144	Character data too long	Check the character strings in {... ... ...}.	Chapter 5
148	Character data not allowed	Enter in a format other than in {... ... ...}.	Chapter 5
150	String data error	<Character string> must be enclosed by double quotation marks or single quotation marks.	4-6
151	Invalid string data	<Character string> is too long or contains characters which cannot be used.	Chapter 5
158	String data not allowed	Enter in a data format other than <Character string>.	Chapter 5
161	Invalid block data	<Block data> is not allowed.	4-6, Chapter 5
168	Block data not allowed	<Block data> is not allowed.	4-6, Chapter 5
171	Invalid expression	Equation is not allowed.	Chapter 5
178	Expression data not allowed	Equation is not allowed.	Chapter 5
181	Invalid outside macro definition	Does not conform to the macro function specified in IEEE488.2. —	



**Error in communications execution (200 to 299)**

Code	Message	Action	Reference Page
221	Setting conflict	Check the relevant setting.	Chapter 5
222	Data out of range	Check the setting range.	Chapter 5
223	Too much data	Check the data byte length.	Chapter 5
224	Illegal parameter value	Check the setting range.	Chapter 5
241	Hardware missing	Check availability of options.	—
260	Expression error	Equation is not allowed.	—
270	Macro error	Does not conform to the macro function specified in IEEE488.2.	—
272	Macro execution error	Does not conform to the macro function specified in IEEE488.2.	—
273	Illegal macro label	Does not conform to the macro function specified in IEEE488.2.	—
275	Macro definition too long	Does not conform to the macro function specified in IEEE488.2.	—
276	Macro recursion error	Does not conform to the macro function specified in IEEE488.2.	—
277	Macro redefinition not allowed	Does not conform to the macro function specified in IEEE488.2.	—
278	Macro header not found	Does not conform to the macro function specified in IEEE488.2.	—

**Error in communications Query (400 to 499)**

Code	Message	Action	Reference Page
410	Query INTERRUPTED	Check transmission/reception order.	4-2
420	Query UNTERMINATED	Check transmission/reception order.	4-2
430	Query DEADLOCKED	Limit the length of the program message including <PMT> to 1024 bytes or less.	4-2
440	Query UNTERMINATED after indefinite response	Do not enter any query after *IDN? and *OPT?.	—

**Error in System Operation (912 to 914)**

Code	Message	Action	Reference Page
912	Fatal error in Communications-driver	Servicing is required.	—

**Warning**

Code	Message	Action	Reference Page
5	*OPC/? exists in message	Place the *OPC or *OPC? at the end of the program message.	—

**Other errors (350 and 390)**

Code	Message	Action	Reference Page
350	Queue overflow	Read the error queue. Code 350 occurs when the error queue is full up. This message is output only for the STATUS:ERROR? query and is not displayed on the screen.	6-5
390	Overrun error (only Serial(RS-232))	Execute with a lower baud rate.	—

**Note**

Code 350 indicates overflow of error queue. This code is returned as a response to the "STATUS:ERROR?" query; it does not appear on the screen.

---

## Appendix 3 Overview of IEEE 488.2-1987

The GP-IB interface provided with WT1600 conforms to IEEE 488.2-1987. This standard requires the following 23 points be stated in this document. This Appendix describes these points.

- 1 Subsets supported by IEEE 488.1 interface functions  
Refer to Section 1.4 "GP-IB Interface Specifications".
- 2 Operation of device when the device is assigned to an address other than addresses 0 to 30.  
The WT1600 does not allow assignment to an address other than 0 to 30.
- 3 Reaction when the user changes the address  
The current address is changed when a new address is set using the MISC key. The newly set address is valid until another new address is set.
- 4 Device set-up at power ON. Commands which can be used at power ON  
Basically, the previous settings (i.e. the settings which were valid when power was turned OFF) are valid. All commands are available at power ON.
- 5 Message transmission options
  - a Input buffer size  
1024 bytes
  - b Queries which return multiple response messages  
Refer to Chapter 5, "Command List".
  - c Queries which generate response data during analysis of the syntax  
Every query generates a response data when analysis of the syntax is completed.
  - d Queries which generate response data during reception  
No query generates response data when the query is received by the controller.
  - e Commands consisting of parameters which restrict one other  
Refer to Chapter 5, "Command List".
- 6 Options included in command function elements and composite header elements  
Refer to Chapters 4 and 5.
- 7 Buffer size which affects transmission of block data  
During transmission of block data, the output queue is extended according to the size of the data blocks.
- 8 List of program data elements which can be used in equations, and nesting limit  
No equations can be used.
- 9 Syntax of response to queries  
Refer to the description of the commands given in Chapter 5.
- 10 Communications between devices which do not follow the response syntax  
No communications between devices.

- 11 Size of data block of response data  
1 to 308922 bytes
- 12 List of supported common commands  
Refer to Section 5.22 “Common Command Group”.
- 13 Condition of device when calibration is successfully completed  
Same as the one under which measurements are performed
- 14 Maximum length of block data which can be used for definition of \*DDT trigger macro  
Not supported
- 15 Maximum length of macro label used in definition of macro, maximum length of block data which can be used for definition of macro, processing when recursion is used in definition of macro  
Macro functions are not supported.
- 16 Response to \*IDN?  
Refer to Section 5.22 “Common Command Group”.
- 17 Size of storage area for protected user data for PUD and \*PUD?  
\*PUD and \*PUD? are not supported.
- 18 Length of \*RDT and \*RDT? resource name  
\*RDT and \*RDT? are not supported.
- 19 Change in status due to \*RST, \*LRN?, \*RCL and \*SAV  
\*RST  
Refer to Section 5.22 “Common Command Group”.  
\*LRN?, \*RCL, \*SAV  
These commands are not supported.
- 20 Execution range of self-test using the \*TST?  
All the memory tests (for each internal memory) given in the Self Test menu displayed using the MISC can be executed.
- 21 Structure of extended return status  
Refer to Chapter 6.
- 22 To find out whether each command is performed in parallel or sequentially  
Refer to Section 4.5 “Synchronization with the Controller” and to Chapter 5.
- 23 Description of execution of each command  
Refer to Chapter 5 of this manual and to the User’s Manual IM 760101-01E.

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